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Implementing IPv6 for Cisco IOS Software

Release 12.4

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Implementing Basic Connectivity for IPv6

Implementing basic IPv6 connectivity in the Cisco IOS software consists of assigning IPv6 addresses to individual router interfaces. The forwarding of IPv6 traffic can be enabled globally, and Cisco Express Forwarding (CEF) switching for IPv6 can also be enabled. Basic connectivity can be enhanced by configuring support for AAAA record types in the Domain Name System (DNS) name-to-address and address-to-name lookup processes, and by managing IPv6 neighbor discovery.

Finding Support Information for Platforms and Cisco IOS Software Images

Use Cisco Feature Navigator to find information about platform support and Cisco IOS software image support. Access Cisco Feature Navigator at http://www.cisco.com/go/fn. You must have an account on Cisco.com. If you do not have an account or have forgotten your username or password, click Cancel at the login dialog box and follow the instructions that appear.

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- Prerequisites for Implementing Basic Connectivity for IPv6, page 21
- Restrictions for Implementing Basic Connectivity for IPv6, page 24
- Information About Implementing Basic Connectivity for IPv6, page 24
- How to Implement Basic Connectivity for IPv6, page 53
- Configuration Examples for Implementing Basic Connectivity for IPv6, page 101
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Prerequisites for Implementing Basic Connectivity for IPv6

- **This document assumes that you are familiar with IPv4. Refer to the publications referenced in the "Additional References" section for IPv4 configuration and command reference information.**
- **The following prerequisites apply to CEF for IPv6 (CEFv6) and distributed CEFv6 (dCEFv6):**
  - **To forward IPv6 traffic using CEFv6 or dCEFv6, you must configure forwarding of IPv6 unicast datagrams globally on the router by using the ipv6 unicast-routing global configuration command, and you must configure an IPv6 address on an interface by using the ipv6 address interface configuration command.**

- **You must enable CEF for IPv4 (CEFv4) globally on the router by using the ip cef global configuration command before enabling CEFv6 globally on the router by using the ipv6 cef global configuration command.**
- **On distributed architecture platforms that support both CEFv6 and dCEFv6, such as the Cisco 7500 series routers, you must enable dCEFv4 globally on the router by using the ip cef distributed global configuration command before enabling dCEFv6 globally on the router by using the ipv6 cef distributed global configuration command.**

Note **By default, the Cisco 12000 series Internet routers support only dCEFv6.**

- **To use Unicast RPF, enable CEF switching or distributed CEF (dCEF) switching in the router. There is no need to configure the input interface for CEF switching. As long as CEF is running on the router, individual interfaces can be configured with other switching modes.**

Note **For Unicast RPF to work, CEF must be configured globally in the router. Unicast RPF will not work without CEF.**

Table 1 identifies the earliest release for each early-deployment train in which each feature became available.

Table 1 Minimum Required Cisco IOS Release

Feature	Minimum Required Cisco IOS Release by Release Train
IPv6 for Cisco IOS	**12.2(2)T, 12.0(21)ST, 12.0(22)S, 12.2(14)S, 12.3, 12.3(2)T, 12.4**
IPv6 address formats	**12.2(2)T, 12.0(21)ST, 12.0(22)S, 12.2(14)S, 12.3, 12.3(2)T, 12.4**
IPv6 address types: Unicast	**12.2(2)T, 12.0(21)ST, 12.0(22)S, 12.2(14)S, 12.3, 12.3(2)T, 12.4**
IPv6 address types: Anycast	**12.3(4)T, 12.2(25)S, 12.4**
CEF and Distributed CEF switching for IPv6	**12.0(21)ST, 12.0(22)S, 12.2(13)T, 12.2(14)S, 12.3, 12.3(2)T, 12.4**
Unicast Reverse Path Forwarding (Unicast RPF) strict mode	**12.2(13)T, 12.2(14)S, 12.4**
Unicast Reverse Path Forwarding (Unicast RPF) loose mode	**12.2(25)S**
NetFlow for IPv6	**12.3(7)T, 12.4**
DNS for IPv6[1]	**12.2(2)T, 12.0(21)ST, 12.0(22)S, 12.2(14)S, 12.3, 12.3(2)T, 12.4**
Map host names to IPv6 addresses	**12.2(2)T, 12.0(21)ST, 12.0(22)S, 12.2(14)S, 12.3, 12.3(2)T, 12.4**
AAAA DNS lookups over an IPv4 transport	**12.2(2)T, 12.0(21)ST, 12.0(22)S, 12.2(14)S, 12.3, 12.3(2)T, 12.4**
DNS lookups over an IPv6 transport	**12.2(8)T, 12.0(21)ST, 12.0(22)S, 12.2(14)S, 12.3, 12.3(2)T, 12.4**

Table 1 Minimum Required Cisco IOS Release

Feature	Minimum Required Cisco IOS Release by Release Train
IPv6 path MTU discovery	**12.2(2)T, 12.0(21)ST, 12.0(22)S, 12.2(14)S, 12.3, 12.3(2)T, 12.4**
ICMPv6	**12.2(2)T, 12.0(21)ST, 12.0(22)S, 12.2(14)S, 12.3, 12.3(2)T, 12.4**
ICMPv6 redirect	**12.2(4)T, 12.0(21)ST, 12.0(22)S, 12.2(14)S, 12.3, 12.3(2)T, 12.4**
ICMPv6 rate limiting	**12.2(8)T, 12.0(21)ST, 12.0(22)S, 12.2(14)S, 12.3, 12.3(2)T, 12.4**
IPv6 neighbor discovery[2]	**12.2(2)T, 12.0(21)ST, 12.0(22)S, 12.2(14)S, 12.3, 12.3(2)T, 12.4**
IPv6 neighbor discovery duplicate address detection	**12.2(4)T, 12.0(21)ST, 12.0(22)S, 12.2(14)S, 12.3, 12.3(2)T, 12.4**
IPv6 stateless autoconfiguration	**12.2(2)T, 12.0(21)ST, 12.0(22)S, 12.2(14)S, 12.3, 12.3(2)T, 12.4**
DHCP for IPv6 prefix delegation	**12.3(4)T, 12.4**
Stateless DHCP for IPv6	**12.3(4)T, 12.4**
DHCP for IPv6 Relay Agent	**12.3(11)T, 12.4**
ATM PVC and ATM LANE[3]	**12.2(2)T, 12.0(21)ST, 12.0(22)S, 12.2(14)S, 12.3, 12.3(2)T, 12.4**
Frame Relay PVC[3]	**12.2(2)T, 12.0(21)ST, 12.0(22)S, 12.2(14)S, 12.3, 12.3(2)T, 12.4**
FDDI	**12.2(2)T, 12.2(14)S, 12.3, 12.3(2)T, 12.4**
PPP service over packet over SONET, ISDN, and serial (synchronous and asynchronous) interfaces	**12.2(2)T, 12.0(21)ST, 12.0(22)S, 12.2(14)S, 12.3, 12.3(2)T, 12.4**
Ethernet, Fast Ethernet, Gigabit Ethernet, and 10-Gigabit Ethernet	**12.2(2)T, 12.0(21)ST, 12.0(22)S, 12.2(14)S, 12.3, 12.3(2)T, 12.4**
Cisco High-Level Data Link Control (HDLC)	**12.2(2)T, 12.0(21)ST, 12.0(22)S, 12.2(14)S, 12.3, 12.3(2)T, 12.4**
Dynamic packet transport (DPT)	**12.0(23)S**
Remote bridged encapsulation (RBE)	**12.3(4)T, 12.4**
Dual IPv4 and IPv6 protocol stacks	**12.2(2)T, 12.0(21)ST, 12.0(22)S, 12.2(14)S, 12.3, 12.3(2)T, 12.4**
Configuring IPv6 addressing and enabling IPv6 routing[4]	**12.2(2)T, 12.0(21)ST, 12.0(22)S, 12.2(14)S, 12.3, 12.3(2)T, 12.4**
CISCO-IP-MIB support	**12.0(22)S, 12.2(14)S, 12.2(15)T, 12.3, 12.3(2)T, 12.4**
CISCO-IP-FORWARDING-MIB support	**12.0(22)S, 12.2(14)S, 12.2(15)T, 12.3, 12.3(2)T, 12.4**

1. **DNS over IPv6 support was added in Cisco IOS Release 12.2(8)T.**
2. **Static cache support was added in Cisco IOS Release 12.2(8)T.**

3. **CDP support was added in Cisco IOS Release 12.2(8)T and Cisco IOS Release 12.2(14)S but is not in the 12.0 ST or 12.0 S trains.**
4. **MAC address support was added in Cisco IOS Release 12.2(4)T.**

Restrictions for Implementing Basic Connectivity for IPv6

- **In Cisco IOS Release 12.2(11)T or earlier releases, IPv6 supports only process switching for packet forwarding. CEF switching and distributed CEF switching for IPv6 are supported in Cisco IOS Release 12.2(13)T. Distributed CEF switching for IPv6 is supported in Cisco IOS Release 12.0(21)ST.**
- **IPv6 packets are transparent to Layer 2 LAN switches because the switches do not examine Layer 3 packet information before forwarding IPv6 frames. Therefore, IPv6 hosts can be directly attached to Layer 2 LAN switches.**
- **In any Cisco IOS release with IPv6 support, multiple IPv6 global and site-local addresses within the same prefix can be configured on an interface. However, multiple IPv6 link-local addresses on an interface are not supported. See the "IPv6 Addressing and IPv6 Routing Configuration Example" section for information on configuring multiple IPv6 global and site-local addresses within the same prefix on an interface.**
- **The 12.0 S Cisco IOS software release train provides IPv6 support on Cisco 12000 series Internet routers and Cisco 10720 Internet routers only.**

Information About Implementing Basic Connectivity for IPv6

To configure basic connectivity for IPv6 for Cisco IOS, you must understand the following concepts:

- **IPv6 for Cisco IOS Software, page 25**
- **Larger IPv6 Address Space for Unique Addresses, page 25**
- **IPv6 Address Formats, page 25**
- **IPv6 Address Type: Unicast, page 27**
- **IPv6 Address Type: Anycast, page 30**
- **IPv6 Address Type: Multicast, page 31**
- **IPv6 Address Output Display, page 32**
- **Simplified IPv6 Packet Header, page 33**
- **CEF and Distributed CEF Switching for IPv6, page 36**
- **NetFlow for IPv6 Environments, page 38**
- **DNS for IPv6, page 38**
- **Path MTU Discovery for IPv6, page 38**
- **CDP IPv6 Address Support, page 39**
- **ICMP for IPv6, page 39**
- **IPv6 Neighbor Discovery, page 40**
- **Managing Link, Subnet, and Site Addressing Changes, page 45**
- **Simplified Network Renumbering for IPv6 Hosts, page 50**

- **IPv6 Prefix Aggregation, page 50**
- **IPv6 Site Multihoming, page 51**
- **IPv6 Data Links, page 51**
- **Routed Bridge Encapsulation for IPv6, page 51**
- **Dual IPv4 and IPv6 Protocol Stacks, page 52**

IPv6 for Cisco IOS Software

IPv6, formerly named IPng (next generation) is the latest version of the Internet Protocol (IP). IP is a packet-based protocol used to exchange data, voice, and video traffic over digital networks. IPv6 was proposed when it became clear that the 32 bit addressing scheme of IP version 4 (IPv4) was inadequate to meet the demands of Internet growth. After extensive discussion it was decided to base IPng on IP but add a much larger address space and improvements such as a simplified main header and extension headers. IPv6 is described initially in RFC 2460, *Internet Protocol, Version 6 (IPv6) Specification* **issued by the Internet Engineering Task Force (IETF). Further RFCs describe the architecture and services supported by IPv6.**

The architecture of IPv6 has been designed to allow existing IPv4 users to transition easily to IPv6 while providing services such as end-to-end security, Quality of Service (QoS), and globally unique addresses. The larger IPv6 address space allows networks to scale and provide global reachability. The simplified IPv6 packet header format handles packets more efficiently. IPv6 prefix aggregation, simplified network renumbering, and IPv6 site multihoming capabilities provide an IPv6 addressing hierarchy that allows for more efficient routing. IPv6 supports widely deployed routing protocols such as RIP, IS-IS, OSPFv3, and multiprotocol BGP. Stateless autoconfiguration is available, enhanced support for Mobile IP is available, and an increased number of multicast addresses is now available.

Larger IPv6 Address Space for Unique Addresses

The primary motivation for IPv6 is the need to meet the anticipated future demand for globally unique IP addresses. Applications such as mobile Internet-enabled devices (such as personal digital assistants [PDAs], telephones, and cars), home-area networks (HANs), and wireless data services are driving the demand for globally unique IP addresses. IPv6 quadruples the number of network address bits from 32 bits (in IPv4) to 128 bits, which provides more than enough globally unique IP addresses for every networked device on the planet. By being globally unique, IPv6 addresses inherently enable global reachability and end-to-end security for networked devices, functionality that is crucial to the applications and services that are driving the demand for the addresses. Additionally, the flexibility of the IPv6 address space reduces the need for private addresses and the use of Network Address Translation (NAT); therefore, IPv6 enables new application protocols that do not require special processing by border routers at the edge of networks.

IPv6 Address Formats

IPv6 addresses are represented as a series of 16-bit hexadecimal fields separated by colons (:) in the format: x:x:x:x:x:x:x:x. Following are two examples of IPv6 addresses:

2001:0DB8:7654:3210:FEDC:BA98:7654:3210

2001:0DB8:0:0:8:800:200C:417A

It is common for IPv6 addresses to contain successive hexadecimal fields of zeros. To make IPv6 addresses less cumbersome, two colons (::) may be used to compress successive hexadecimal fields of zeros at the beginning, middle, or end of an IPv6 address (the colons represent successive hexadecimal fields of zeros). Table 2 lists compressed IPv6 address formats.

A double colon may be used as part of the *ipv6-address* argument when consecutive 16-bit values are denoted as zero. You can configure multiple IPv6 addresses per interfaces, but only one link-local address.

Note Two colons (::) can be used only once in an IPv6 address to represent the longest successive hexadecimal fields of zeros.

The hexadecimal letters in IPv6 addresses are not case-sensitive.

Table 2 Compressed IPv6 Address Formats

IPv6 Address Type	Preferred Format	Compressed Format
Unicast	**2001:0:0:0:0DB8:800:200C:417A**	**2001::0DB8:800:200C:417A**
Multicast	**FF01:0:0:0:0:0:0:101**	**FF01::101**
Loopback	**0:0:0:0:0:0:0:1**	**::1**
Unspecified	**0:0:0:0:0:0:0:0**	**::**

The loopback address listed in Table 2 may be used by a node to send an IPv6 packet to itself. The loopback address in IPv6 functions the same as the loopback address in IPv4 (127.0.0.1).

Note The IPv6 loopback address cannot be assigned to a physical interface. A packet that has the IPv6 loopback address as its source or destination address must remain within the node that created the packet. IPv6 routers do not forward packets that have the IPv6 loopback address as their source or destination address.

The unspecified address listed in Table 2 indicates the absence of an IPv6 address. For example, a newly initialized node on an IPv6 network may use the unspecified address as the source address in its packets until it receives its IPv6 address.

Note The IPv6 unspecified address cannot be assigned to an interface. The unspecified IPv6 addresses must not be used as destination addresses in IPv6 packets or the IPv6 routing header.

An IPv6 address prefix, in the format *ipv6-prefix/prefix-length*, can be used to represent bit-wise contiguous blocks of the entire address space. The *ipv6-prefix* must be in the form documented in RFC 2373 where the address is specified in hexadecimal using 16-bit values between colons. The prefix length is a decimal value that indicates how many of the high-order contiguous bits of the address comprise the prefix (the network portion of the address). For example, 2001:0DB8:8086:6502::/32 is a valid IPv6 prefix.

IPv6 Address Type: Unicast

An IPv6 unicast address is an identifier for a single interface, on a single node. A packet that is sent to a unicast address is delivered to the interface identified by that address. The Cisco IOS software supports the following IPv6 unicast address types:

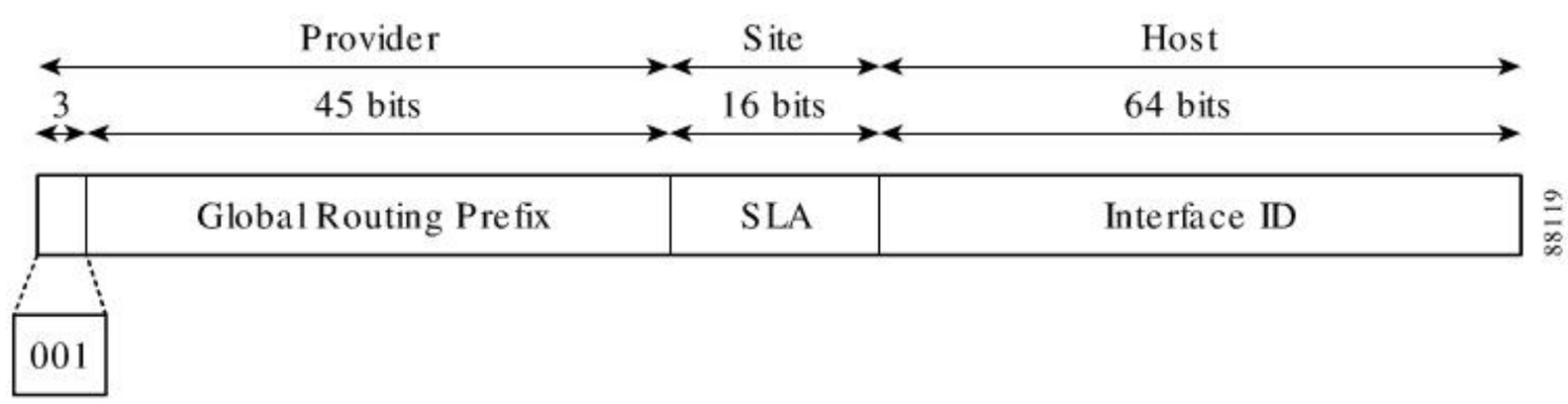
- **Global aggregatable address**
- **Site-local address (proposal to remove by IETF)**
- **Link-local address**
- **IPv4-compatible IPv6 address**

Aggregatable Global Address

An aggregatable global address is an IPv6 address from the aggregatable global unicast prefix. The structure of aggregatable global unicast addresses enables strict aggregation of routing prefixes that limits the number of routing table entries in the global routing table. Aggregatable global addresses are used on links that are aggregated upward through organizations, and eventually to the Internet service providers (ISPs).

Aggregatable global IPv6 addresses are defined by a global routing prefix, a subnet ID, and an interface ID. Except for addresses that start with binary 000, all global unicast addresses have a 64-bit interface ID. The current global unicast address allocation uses the range of addresses that start with binary value 001 (2000::/3). Figure 1 shows the structure of an aggregatable global address.

Figure 1 Aggregatable Global Address Format



Addresses with a prefix of 2000::/3 (001) through E000::/3 (111) are required to have 64-bit interface identifiers in the extended universal identifier (EUI)-64 format. The Internet Assigned Numbers Authority (IANA) allocates the IPv6 address space in the range of 2000::/16 to regional registries.

The aggregatable global address typically consists of a 48-bit global routing prefix and a 16-bit subnet ID or Site-Level Aggregator (SLA). In the IPv6 aggregatable global unicast address format document (RFC 2374), the global routing prefix included two other hierarchically structured fields named Top-Level Aggregator (TLA) and Next-Level Aggregator (NLA).The IETF decided to remove the TLS and NLA fields form the RFCs because these fields are policy-based. Some existing IPv6 networks deployed before the change might still be using networks based on the older architecture.

A 16-bit subnet field called the subnet ID could be used by individual organizations to create their own local addressing hierarchy and to identify subnets. A subnet ID is similar to a subnet in IPv4, except that an organization with an IPv6 subnet ID can support up to 65,535 individual subnets.

An interface ID is used to identify interfaces on a link. The interface ID must be unique to the link. They may also be unique over a broader scope. In many cases, an interface ID will be the same as or based on the link-layer address of an interface. Interface IDs used in aggregatable global unicast and other IPv6 address types must be 64 bits long and constructed in the modified EUI-64 format.

Interface IDs are constructed in the modified EUI-64 format in one of the following ways:

- For all IEEE 802 interface types (for example, Ethernet, and FDDI interfaces), the first three octets (24 bits) are taken from the Organizationally Unique Identifier (OUI) of the 48-bit link-layer address (MAC address) of the interface, the fourth and fifth octets (16 bits) are a fixed hexadecimal value of FFFE, and the last three octets (24 bits) are taken from the last three octets of the MAC address. The construction of the interface ID is completed by setting the Universal/Local (U/L) bit—the seventh bit of the first octet—to a value of 0 or 1. A value of 0 indicates a locally administered identifier; a value of 1 indicates a globally unique IPv6 interface identifier.
- For all other interface types (for example, serial, loopback, ATM, Frame Relay, and tunnel interface types—except tunnel interfaces used with IPv6 overlay tunnels), the interface ID is constructed in the same way as the interface ID for IEEE 802 interface types; however, the first MAC address from the pool of MAC addresses in the router is used to construct the identifier (because the interface does not have a MAC address).
- For tunnel interface types that are used with IPv6 overlay tunnels, the interface ID is the IPv4 address assigned to the tunnel interface with all zeros in the high-order 32 bits of the identifier.

Note For interfaces using PPP, given that the interfaces at both ends of the connection might have the same MAC address, the interface identifiers used at both ends of the connection are negotiated (picked randomly and, if necessary, reconstructed) until both identifiers are unique. The first MAC address in the router is used to construct the identifier for interfaces using PPP.

If no IEEE 802 interface types are in the router, link-local IPv6 addresses are generated on the interfaces in the router in the following sequence:

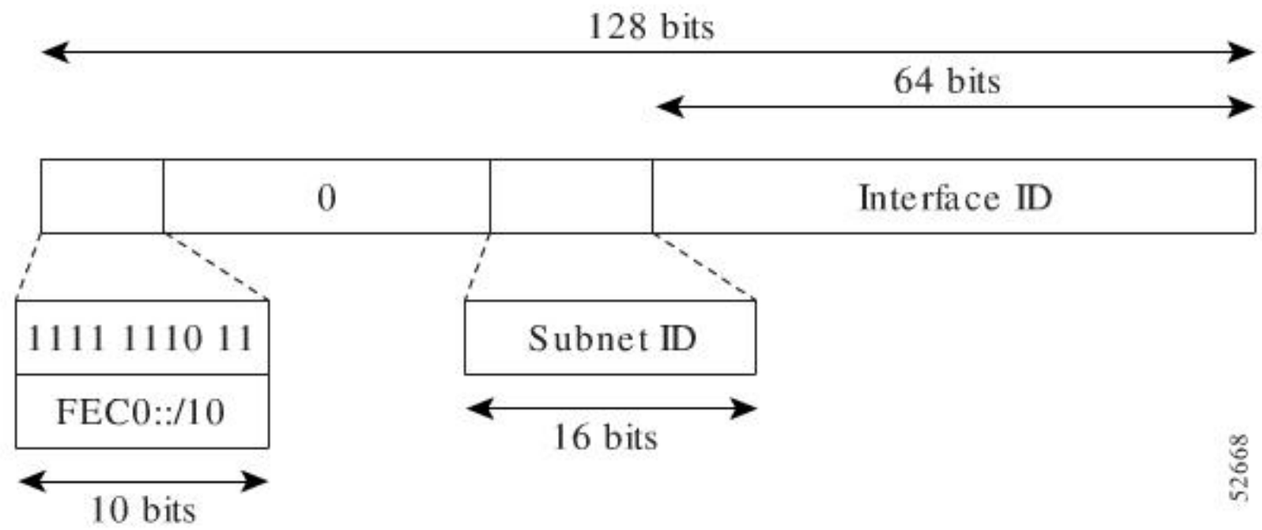
1. The router is queried for MAC addresses (from the pool of MAC addresses in the router).
2. If no MAC addresses are available in the router, the serial number of the router is used to form the link-local addresses.
3. If the serial number of the router cannot be used to form the link-local addresses, the router uses a Message Digest 5 (MD5) hash to determine the MAC address of the router from the host name of the router.

Site-Local Address

A site-local address is an IPv6 unicast address that uses the prefix FEC0::/10 (1111 1110 11) and concatenates the subnet identifier (the 16-bit SLA field) with the interface identifier in the modified EUI-64 format. Site-local addresses can be used to number a complete site without using a globally unique prefix. Site-local addresses can be considered private addresses because they can be used to restrict communication to a limited domain. Figure 2 shows the structure of a site-local address.

IPv6 routers must not forward packets that have site-local source or destination addresses outside of the site.

Figure 2 Site-Local Address Format

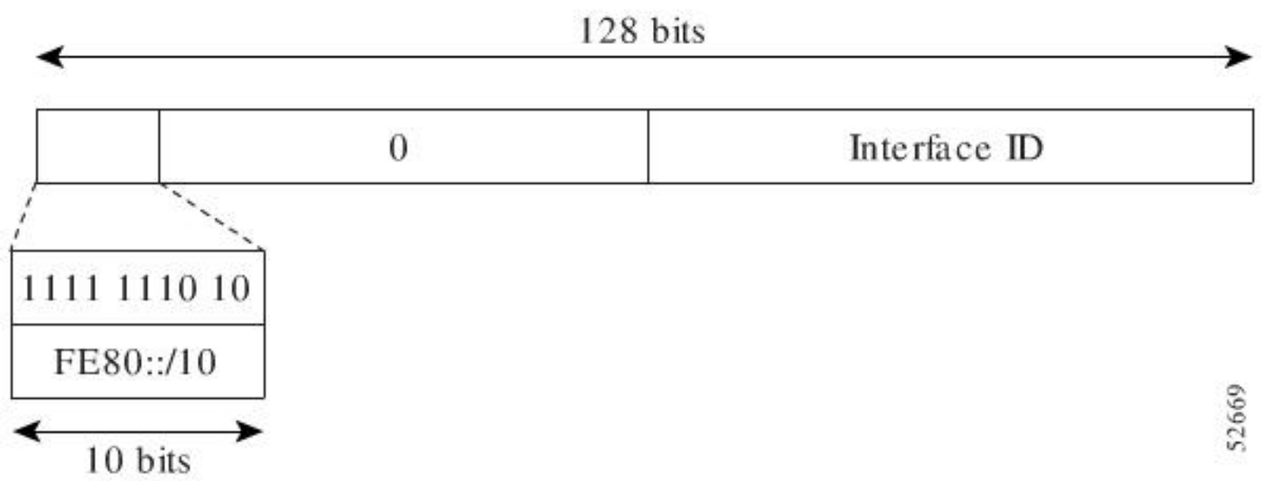


Link-Local Address

A link-local address is an IPv6 unicast address that can be automatically configured on any interface using the link-local prefix FE80::/10 (1111 1110 10) and the interface identifier in the modified EUI-64 format. Link-local addresses are used in the neighbor discovery protocol and the stateless autoconfiguration process. Nodes on a local link can use link-local addresses to communicate; the nodes do not need site-local or globally unique addresses to communicate. Figure 3 shows the structure of a link-local address.

IPv6 routers must not forward packets that have link-local source or destination addresses to other links.

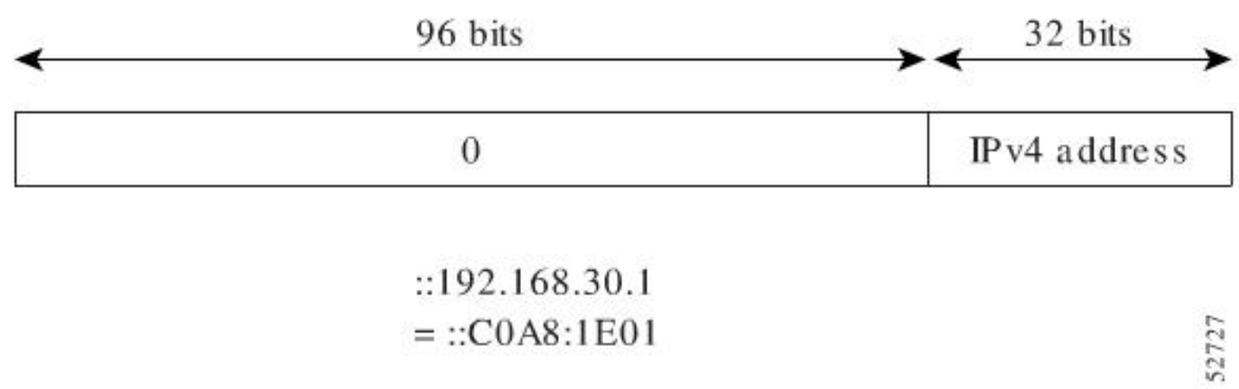
Figure 3 Link-Local Address Format



IPv4-Compatible IPv6 Address

An IPv4-compatible IPv6 address is an IPv6 unicast address that has zeros in the high-order 96 bits of the address and an IPv4 address in the low-order 32 bits of the address. The format of an IPv4-compatible IPv6 address is 0:0:0:0:0:0:A.B.C.D or ::A.B.C.D. The entire 128-bit IPv4-compatible IPv6 address is used as the IPv6 address of a node and the IPv4 address embedded in the low-order 32 bits is used as the IPv4 address of the node. IPv4-compatible IPv6 addresses are assigned to nodes that support both the IPv4 and IPv6 protocol stacks and are used in automatic tunnels. Figure 4 shows the structure of an IPv4-compatible IPv6 address and a few acceptable formats for the address.

Figure 4 IPv4-Compatible IPv6 Address Format



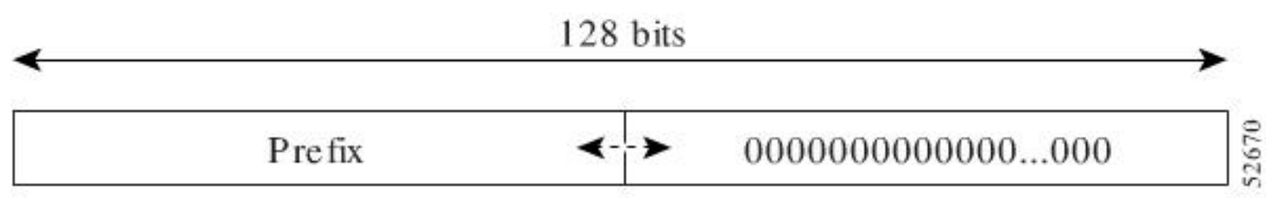
IPv6 Address Type: Anycast

An anycast address is an address that is assigned to a set of interfaces that typically belong to different nodes. A packet sent to an anycast address is delivered to the closest interface—as defined by the routing protocols in use—identified by the anycast address. Anycast addresses are syntactically indistinguishable from unicast addresses because anycast addresses are allocated from the unicast address space. Assigning a unicast address to more than one interface makes a unicast address an anycast address. Nodes to which the anycast address is assigned must be explicitly configured to recognize that the address is an anycast address.

Note **Anycast addresses can be used only by a router, not a host, and anycast addresses must not be used as the source address of an IPv6 packet.**

Figure 5 shows the format of the subnet router anycast address; the address has a prefix concatenated by a series of zeros (the interface ID). The subnet router anycast address can be used to reach a router on the link that is identified by the prefix in the subnet router anycast address.

Figure 5 Subnet Router Anycast Address Format



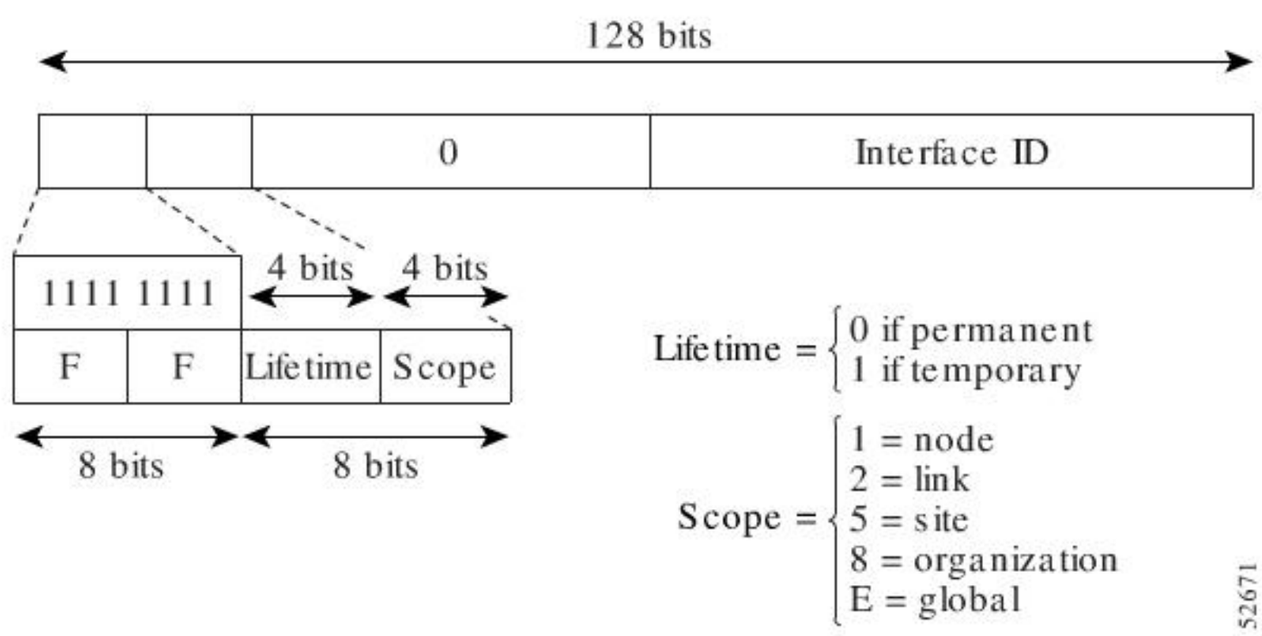
The following shows the configuration for an anycast prefix for 6to4 relay routers:

```
interface Tunnel0
no ip address
ipv6 address 2001:A00:1::1/64
ipv6 address 2001:c058:6301::/128 anycast
tunnel source Ethernet0
tunnel mode ipv6ip 6to4
!
interface Ethernet0
ip address 10.0.0.1 255.255.255.0
ip address 192.88.99.1 255.255.255.0 secondary
!
ipv6 route 2001::/16 Tunnel0
!
```

IPv6 Address Type: Multicast

An IPv6 multicast address is an IPv6 address that has a prefix of FF00::/8 (1111 1111). An IPv6 multicast address is an identifier for a set of interfaces that typically belong to different nodes. A packet sent to a multicast address is delivered to all interfaces identified by the multicast address. The second octet following the prefix defines the lifetime and scope of the multicast address. A permanent multicast address has a lifetime parameter equal to 0; a temporary multicast address has a lifetime parameter equal to 1. A multicast address that has the scope of a node, link, site, or organization, or a global scope has a scope parameter of 1, 2, 5, 8, or E, respectively. For example, a multicast address with the prefix FF02::/16 is a permanent multicast address with a link scope. Figure 6 shows the format of the IPv6 multicast address.

Figure 6 IPv6 Multicast Address Format



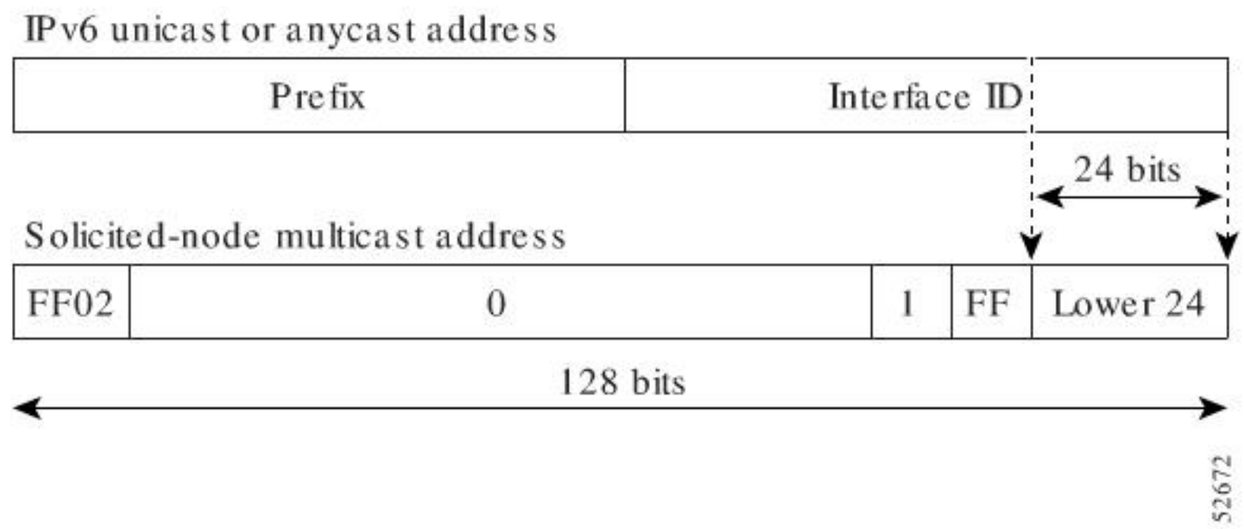
IPv6 nodes (hosts and routers) are required to join (receive packets destined for) the following multicast groups:

- **All-nodes multicast group FF02:0:0:0:0:0:0:1 (scope is link-local)**
- **Solicited-node multicast group FF02:0:0:0:0:1:FF00:0000/104 for each of its assigned unicast and anycast addresses**

IPv6 routers must also join the all-routers multicast group FF02:0:0:0:0:0:0:2 (scope is link-local).

The solicited-node multicast address is a multicast group that corresponds to an IPv6 unicast or anycast address. IPv6 nodes must join the associated solicited-node multicast group for every unicast and anycast address to which it is assigned. The IPv6 solicited-node multicast address has the prefix FF02:0:0:0:0:1:FF00:0000/104 concatenated with the 24 low-order bits of a corresponding IPv6 unicast or anycast address. (See Figure 7.) For example, the solicited-node multicast address corresponding to the IPv6 address 2037::01:800:200E:8C6C is FF02::1:FF0E:8C6C. Solicited-node addresses are used in neighbor solicitation messages.

Figure 7 IPv6 Solicited-Node Multicast Address Format



Note **There are no broadcast addresses in IPv6. IPv6 multicast addresses are used instead of broadcast addresses.**

For further information on IPv6 multicast, refer to the *Implementing IPv6 Multicast* **document in the** *Cisco IOS IPv6 Configuration Library*.

IPv6 Address Output Display

When IPv6 or IPv4 command output displays an IPv6 address, a long IPv6 address can overflow into neighboring fields, causing the output to be difficult to read. The output fields were designed to work with the longest possible IPv4 address, which has 15 characters; IPv6 addresses can be up to 39 characters long. The following scheme has been adopted in IPv4 and IPv6 commands to allow the appropriate length of IPv6 address to be displayed and move the following fields to the next line, if necessary. The fields that are moved are kept in alignment with the header row.

Using the output display from the `where` command as an example, eight connections are displayed. The first six connections feature IPv6 addresses; the last two connections feature IPv4 addresses.

```
Router# where

Conn Host                 Address             Byte  Idle Conn Name
   1 test5                1111:2222:3333:4::5    6    24 test5
   2 test4                1111:2222:3333:44::5
                                                 6    24 test4
   3 1111:2222:3333:4::5 1111:2222:3333:4::5     6    24 1111:2222:3333:4::5
   4 1111:2222:3333:44::5
                          1111:2222:3333:44::5
                                                 6    23 1111:2222:3333:44::5
   5 1111:2000:3000:4000:5000:6000:7000:8001
                          1111:2000:3000:4000:5000:6000:7000:8001
                                                 6    20 1111:2000:3000:4000:5000:6000:
   6 1::1                 1::1                   0     1 1::1
   7 10.1.9.1             10.1.9.1               0     0 10.1.9.1
   8 111.222.111.222      111.222.111.222        0     0 111.222.111.222
```

Connection 1 contains an IPv6 address that uses the maximum address length in the address field. Connection 2 shows the IPv6 address overflowing the address field and the following fields moved to the next line, but in alignment with the appropriate headers. Connection 3 contains an IPv6 address that fills the maximum length of the host name and address fields without wrapping any lines. Connection 4 shows the effect of both the host name and address fields containing a long IPv6 address. The output is shown over three lines keeping the correct heading alignment. Connection 5 displays a similar effect as

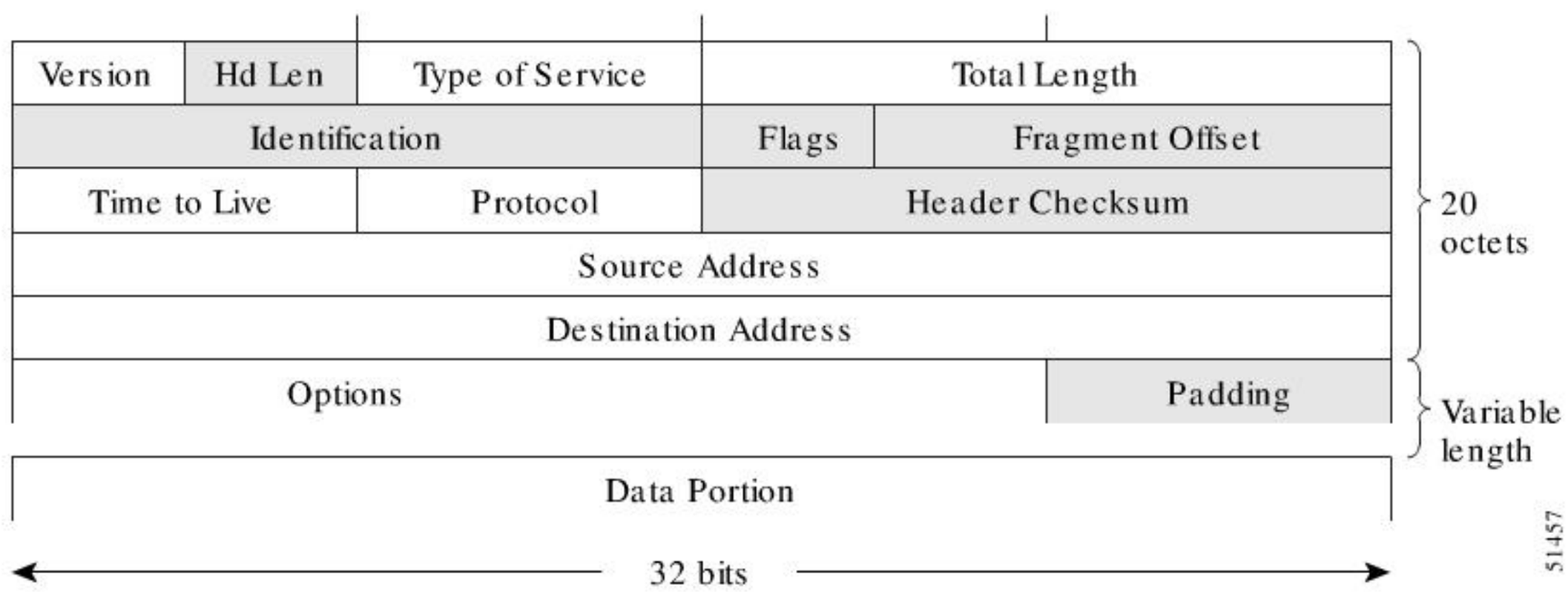
connection 4 with a very long IPv6 address in the host name and address fields. Note that the connection name field is actually truncated. Connection 6 displays a very short IPv6 address that does not require any change in the display. Connections 7 and 8 display short and long IPv4 addresses.

Note **The IPv6 address output display applies to all commands that display IPv6 addresses.**

Simplified IPv6 Packet Header

The basic IPv4 packet header has 12 fields with a total size of 20 octets (160 bits). (See Figure 8.) The 12 fields may be followed by an Options field, which is followed by a data portion that is usually the transport-layer packet. The variable length of the Options field adds to the total size of the IPv4 packet header. The shaded fields of the IPv4 packet header shown in Figure 8 are not included in the IPv6 packet header.

Figure 8 IPv4 Packet Header Format



The basic IPv6 packet header has 8 fields with a total size of 40 octets (320 bits). (See Figure 9.) Fields were removed from the IPv6 header because, in IPv6, fragmentation is not handled by routers and checksums at the network layer are not used. Instead, fragmentation in IPv6 is handled by the source of a packet and checksums at the data link layer and transport layer are used. (In IPv4, the User Datagram Protocol (UDP) transport layer uses an optional checksum. In IPv6, use of the UDP checksum is required to check the integrity of the inner packet.) Additionally, the basic IPv6 packet header and Options field are aligned to 64 bits, which can facilitate the processing of IPv6 packets.

Figure 9 IPv6 Packet Header Format

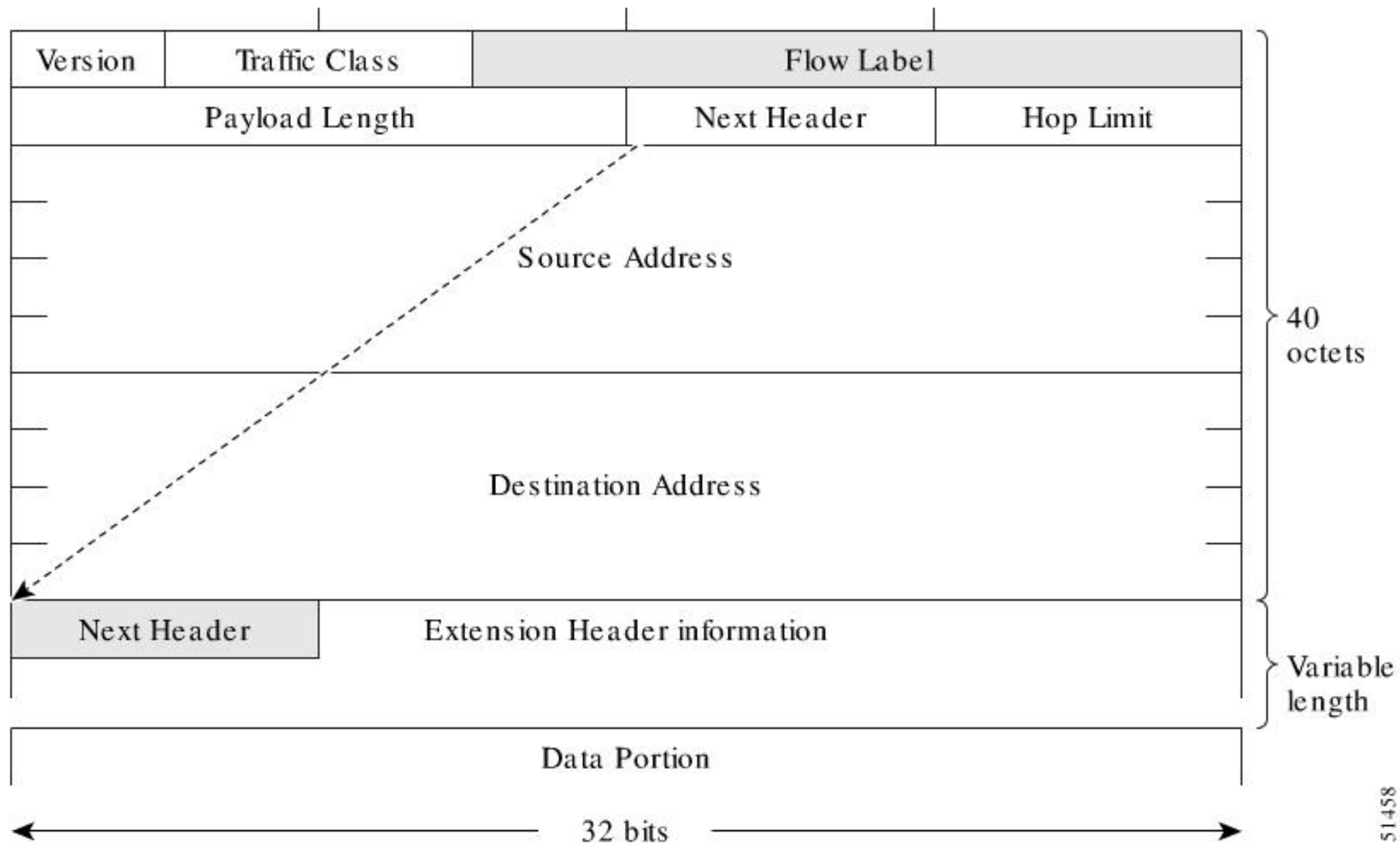


Table 3 lists the fields in the basic IPv6 packet header.

Table 3 Basic IPv6 Packet Header Fields

Field	Description
Version	**Similar to the Version field in the IPv4 packet header, except that the field lists number 6 for IPv6 instead of number 4 for IPv4.**
Traffic Class	**Similar to the Type of Service field in the IPv4 packet header. The Traffic Class field tags packets with a traffic class that is used in differentiated services.**
Flow Label	**A new field in the IPv6 packet header. The Flow Label field tags packets with a specific flow that differentiates the packets at the network layer.**
Payload Length	**Similar to the Total Length field in the IPv4 packet header. The Payload Length field indicates the total length of the data portion of the packet.**
Next Header	**Similar to the Protocol field in the IPv4 packet header. The value of the Next Header field determines the type of information following the basic IPv6 header. The type of information following the basic IPv6 header can be a transport-layer packet, for example, a TCP or UDP packet, or an Extension Header, as shown in Figure 9.**
Hop Limit	**Similar to the Time to Live field in the IPv4 packet header. The value of the Hop Limit field specifies the maximum number of routers that an IPv6 packet can pass through before the packet is considered invalid. Each router decrements the value by one. Because no checksum is in the IPv6 header, the router can decrement the value without needing to recalculate the checksum, which saves processing resources.**

Table 3 Basic IPv6 Packet Header Fields (continued)

Field	Description
Source Address	**Similar to the Source Address field in the IPv4 packet header, except that the field contains a 128-bit source address for IPv6 instead of a 32-bit source address for IPv4.**
Destination Address	**Similar to the Destination Address field in the IPv4 packet header, except that the field contains a 128-bit destination address for IPv6 instead of a 32-bit destination address for IPv4.**

Following the eight fields of the basic IPv6 packet header are optional extension headers and the data portion of the packet. If present, each extension header is aligned to 64 bits. There is no fixed number of extension headers in an IPv6 packet. Together, the extension headers form a chain of headers. Each extension header is identified by the Next Header field of the previous header. Typically, the final extension header has a Next Header field of a transport-layer protocol, such as TCP or UDP. Figure 10 shows the IPv6 extension header format.

Figure 10 IPv6 Extension Header Format

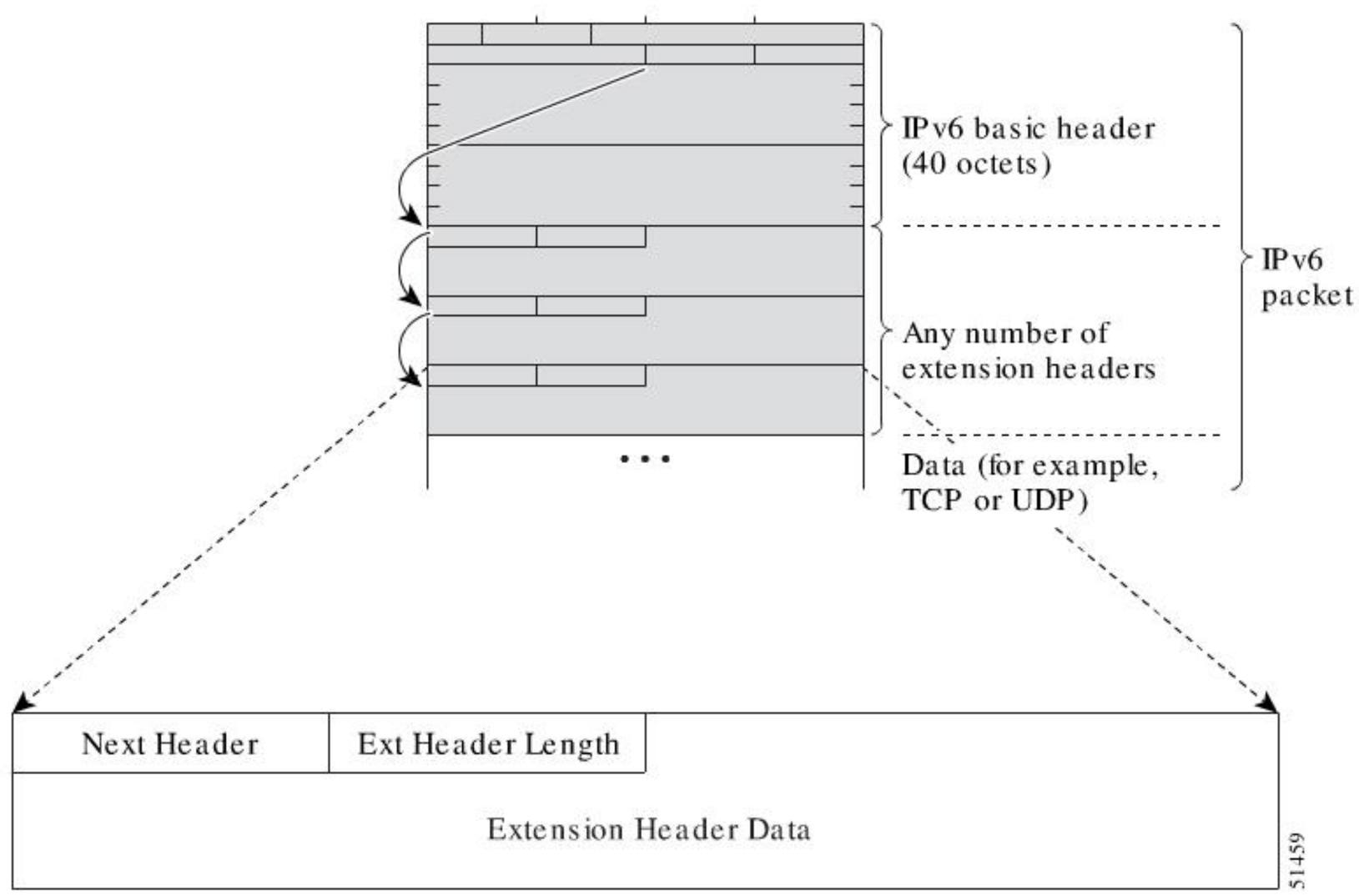


Table 4 lists the extension header types and their Next Header field values.

Table 4 IPv6 Extension Header Types

Header Type	Next Header Value	Description
Hop-by-hop options header	0	This header is processed by all hops in the path of a packet. When present, the hop-by-hop options header always follows immediately after the basic IPv6 packet header.
Destination options header	60	The destination options header can follow any hop-by-hop options header, in which case the destination options header is processed at the final destination and also at each visited address specified by a routing header. Alternatively, the destination options header can follow any Encapsulating Security Payload (ESP) header, in which case the destination options header is processed only at the final destination.
Routing header	43	The routing header is used for source routing.
Fragment header	44	The fragment header is used when a source must fragment a packet that is larger than the Maximum Transmission Unit (MTU) for the path between itself and a destination. The Fragment header is used in each fragmented packet.
Authentication header and ESP header	51 50	The Authentication header and the ESP header are used within IP Security Protocol (IPSec) to provide authentication, integrity, and confidentiality of a packet. These headers are identical for both IPv4 and IPv6.
Upper-layer header	6 (TCP) 17 (UDP)	The upper-layer (transport) headers are the typical headers used inside a packet to transport the data. The two main transport protocols are TCP and UDP.
Mobility header	135	Extension headers used by mobile nodes, correspondent nodes, and home agents in all messaging related to the creation and management of bindings.

CEF and Distributed CEF Switching for IPv6

Cisco Express Forwarding for IPv6 (CEFv6) is advanced, Layer 3 IP switching technology for the forwarding of IPv6 packets. Distributed CEF for IPv6 (dCEFv6) performs the same functions as CEFv6 but for distributed architecture platforms such as the Cisco 12000 series Internet routers and the Cisco 7500 series routers. dCEFv6 and CEFv6 function the same and offer the same benefits as dCEFv4 and CEFv4—network entries that are added, removed, or modified in the IPv6 Routing Information Base (RIB), as dictated by the routing protocols in use, are reflected in the Forwarding Information Bases (FIBs), and the IPv6 adjacency tables maintain Layer 2 next-hop addresses for all entries in each FIB.

Note By default, the Cisco 12000 series Internet routers support only dCEFv6 (CEF switching is performed by the line cards). The Cisco 7500 series routers support both CEFv6 and dCEFv6. When CEFv6 is configured on Cisco 7500 series routers, CEF switching is performed by the Route Processor (RP); when dCEFv6 is configured, CEF switching is performed by the line cards.

In Cisco IOS Release 12.0(21)ST, dCEFv6 included support for IPv6 addresses and prefixes. In Cisco IOS Release 12.0(22)S or later releases and Cisco IOS Release 12.2(13)T or later releases, dCEFv6 and CEFv6 were enhanced to include support for separate FIBs for IPv6 global, site-local, and link-local addresses.

Each IPv6 router interface has an association to one IPv6 global FIB, one IPv6 site-local FIB, and one IPv6 link-local FIB (multiple interfaces can have an association to the same FIB). All IPv6 router interfaces that are attached to the same IPv6 link share the same IPv6 link-local FIB. IPv6 packets that have an IPv6 global destination address are processed by the IPv6 global FIB; however, packets that have an IPv6 global destination address and either an IPv6 site-local or link-local source address are sent to the RP for process switching and scope-error handling. IPv6 packets that have a site-local destination address are processed by the IPv6 site-local FIB; however, packets that have a link-local source address are not forwarded off of the local link and are sent to the RP for process switching and scope-error handling.

Unicast Reverse Path Forwarding

Use the Unicast RPF feature to mitigate problems caused by malformed or forged (spoofed) IPv6 source addresses that pass through an IPv6 router. Malformed or forged source addresses can indicate denial-of-service (DoS) attacks based on source IPv6 address spoofing.

When Unicast RPF is enabled on an interface, the router examines all packets received on that interface. The router verifies that the source address appears in the routing table and matches the interface on which the packet was received. This "look backward" ability is available only when Cisco Express Forwarding (CEF) is enabled on the router, because the lookup relies on the presence of the Forwarding Information Base (FIB). CEF generates the FIB as part of its operation.

Note Unicast RPF is an input function and is applied only on the input interface of a router at the upstream end of a connection.

The Unicast RPF feature checks whether any packet received at a router interface arrives on one of the best return paths to the source of the packet. The feature performs a reverse lookup in the CEF table. If Unicast RPF does not find a reverse path for the packet, Unicast RPF can drop or forward the packet, depending on whether an access control list (ACL) is specified. If an ACL is specified, then when (and only when) a packet fails the Unicast RPF check, the ACL is checked to verify if the packet should be dropped (using a deny statement in the ACL) or forwarded (using a permit statement in the ACL). Whether a packet is dropped or forwarded, the packet is counted in the global IP traffic statistics for Unicast RPF drops and in the interface statistics for Unicast RPF.

If no ACL is specified, the router drops the forged or malformed packet immediately and no ACL logging occurs. The router and interface Unicast RPF counters are updated.

Unicast RPF events can be logged by specifying the logging option for the ACL entries. Log information can be used to gather information about the attack, such as source address, time, and so on.

Note With Unicast RPF, all equal-cost "best" return paths are considered valid. Unicast RPF works in cases where multiple return paths exist, provided that each path is equal to the others in terms of the routing cost (number of hops, weights, and so on) and as long as the route is in the FIB.

NetFlow for IPv6 Environments

NetFlow enables you to collect traffic flow statistics on your routing devices, analyze traffic patterns, and the data records are used to detect DoS attacks. NetFlow for IPv6 is based on NetFlow Version 9 and functions by identifying packet flows for ingress IP and IPv6 packets. It does not involve any connection-setup protocol either between routers or to any other networking device or end station and does not require any change externally—either to the traffic or packets themselves or to any other networking device. NetFlow is completely transparent to the existing network, including end stations and application software and network devices like LAN switches. Also, NetFlow is performed independently on each internetworking device, it need not be operational on each router in the network. Using NetFlow Data Export (NDE), you can export data to a remote workstation for data collection and further processing. Network planners can selectively invoke NDE on a router or on a per-subinterface basis to gain traffic performance, control, or accounting benefits in specific network locations. NetFlow collects accounting information for IPv6 encapsulation and tunnels. If NetFlow capture is configured on a logical interface, IPv6 flows will be reported with that interface as the input or output interface, depending on whether the feature has been activated on the ingress or egress port.

DNS for IPv6

IPv6 introduces new DNS record types that are supported in the DNS name-to-address and address-to-name lookup processes. The new DNS record types support IPv6 addresses. Table 5 lists the new IPv6 DNS record types.

Support for IPv6.arpa reverse lookups is not in the current release of the Cisco IOS software. However, use of IPv6.arpa lookups is becoming the new standard and will be supported in a future release.

Table 5 IPv6 DNS Record Types

Record Type	Description	Format
AAAA	Maps a host name to an IPv6 address. (Equivalent to an A record in IPv4.) Note Support for AAAA records and A records over an IPv6 transport or IPv4 transport is in Cisco IOS Release 12.2(8)T or later releases.	www.abc.test AAAA 3FFE:YYYY:C18:1::2
PTR	Maps an IPv6 address to a host name. (Equivalent to a PTR record in IPv4.) Note The Cisco IOS software supports resolution of PTR records for the IP6.INT domain.	2.0.0.0.0.0.0.0.0.0.0.0.0.0.0.0.1.0.0.0.8.1.c.0.y.y.y.y.e.f.f.3.ip6.int PTR www.abc.test

Path MTU Discovery for IPv6

As in IPv4, path MTU discovery in IPv6 allows a host to dynamically discover and adjust to differences in the MTU size of every link along a given data path. In IPv6, however, fragmentation is handled by the source of a packet when the path MTU of one link along a given data path is not large enough to accommodate the size of the packets. Having IPv6 hosts handle packet fragmentation saves IPv6 router processing resources and helps IPv6 networks run more efficiently.

Note **In IPv4, the minimum link MTU is 68 octets, which means that the MTU size of every link along a given data path must support an MTU size of at least 68 octets.**

In IPv6, the minimum link MTU is 1280 octets. We recommend using an MTU value of 1500 octets for IPv6 links.

CDP IPv6 Address Support

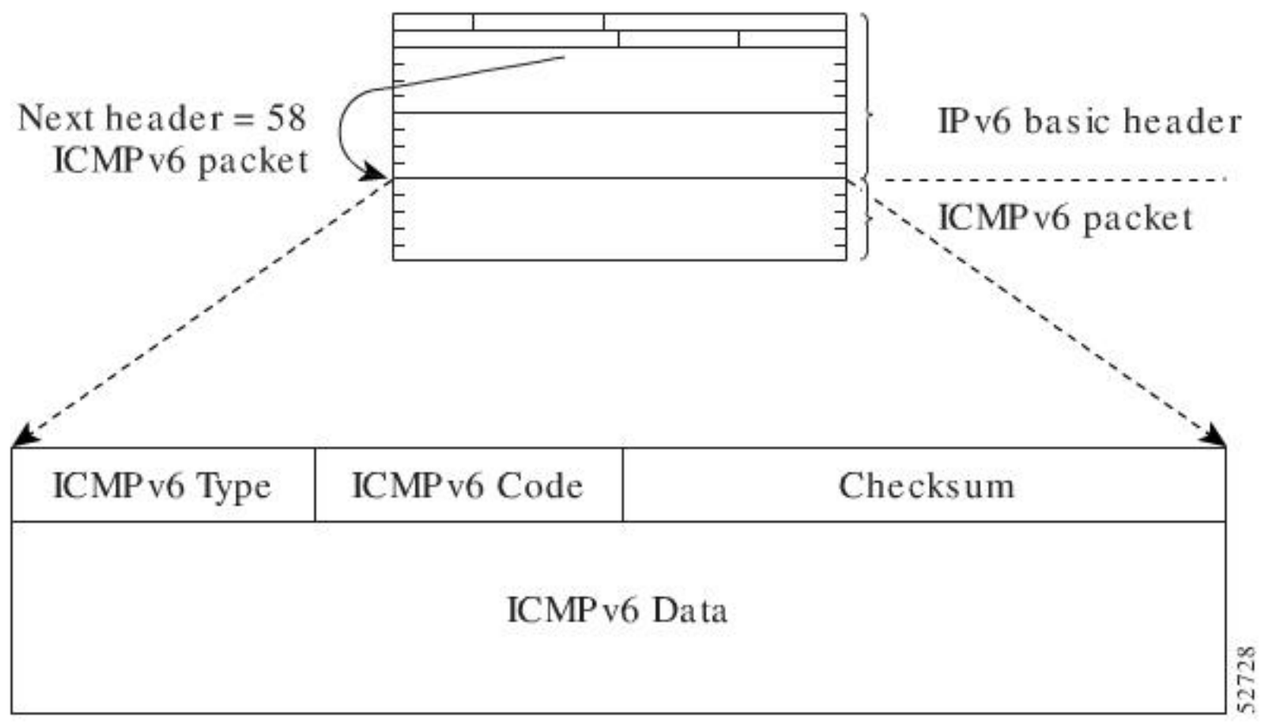
In Cisco IOS Release 12.2(8)T or later releases, the CDP IPv6 Address Support for Neighbor Information feature adds the ability to transfer IPv6 addressing information between two Cisco devices using Cisco Discovery Protocol (CDP). CDP support for IPv6 addresses allows CDP to exchange IPv6 addressing information. CDP support for IPv6 addresses provides IPv6 information to network management products, and troubleshooting tools.

ICMP for IPv6

Internet Control Message Protocol (ICMP) in IPv6 functions the same as ICMP in IPv4—ICMP generates error messages, such as ICMP destination unreachable messages and informational messages like ICMP echo request and reply messages. Additionally, ICMP packets in IPv6 are used in the IPv6 neighbor discovery process, path MTU discovery, and the Multicast Listener Discovery (MLD) protocol for IPv6. MLD is used by IPv6 routers to discover multicast listeners (nodes that want to receive multicast packets destined for specific multicast addresses) on directly attached links. MLD is based on version 2 of the Internet Group Management Protocol (IGMP) for IPv4.

A value of 58 in the Next Header field of the basic IPv6 packet header identifies an IPv6 ICMP packet. ICMP packets in IPv6 are like a transport-layer packet in the sense that the ICMP packet follows all the extension headers and is the last piece of information in the IPv6 packet. Within IPv6 ICMP packets, the ICMPv6 Type and ICMPv6 Code fields identify IPv6 ICMP packet specifics, such as the ICMP message type. The value in the Checksum field is derived (computed by the sender and checked by the receiver) from the fields in the IPv6 ICMP packet and the IPv6 pseudoheader. The ICMPv6 Data field contains error or diagnostic information relevant to IP packet processing. Figure 11 shows the IPv6 ICMP packet header format.

Figure 11 IPv6 ICMP Packet Header Format



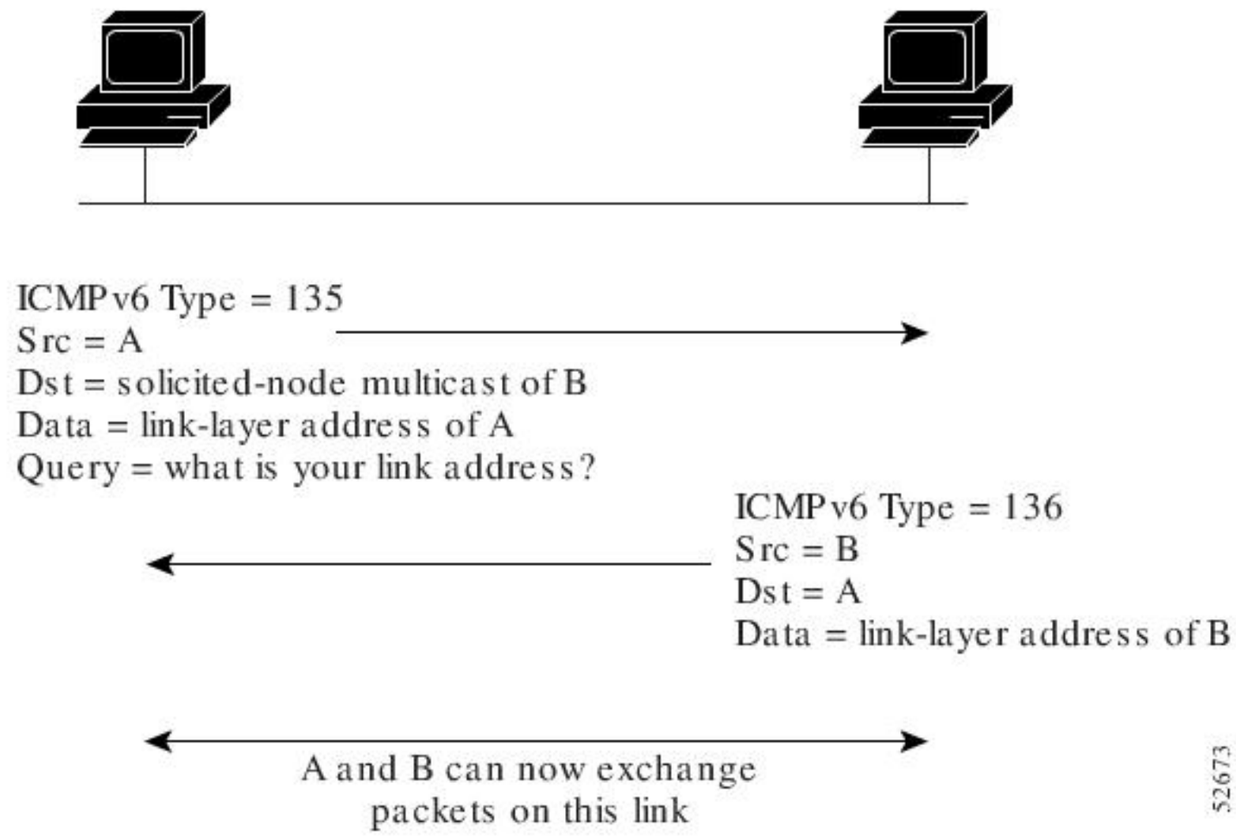
IPv6 Neighbor Discovery

The IPv6 neighbor discovery process uses ICMP messages and solicited-node multicast addresses to determine the link-layer address of a neighbor on the same network (local link), verify the reachability of a neighbor, and keep track of neighboring routers.

IPv6 Neighbor Solicitation Message

A value of 135 in the Type field of the ICMP packet header identifies a neighbor solicitation message. Neighbor solicitation messages are sent on the local link when a node wants to determine the link-layer address of another node on the same local link. (See Figure 12.) When a node wants to determine the link-layer address of another node, the source address in a neighbor solicitation message is the IPv6 address of the node sending the neighbor solicitation message. The destination address in the neighbor solicitation message is the solicited-node multicast address that corresponds to the IPv6 address of the destination node. The neighbor solicitation message also includes the link-layer address of the source node.

Figure 12 IPv6 Neighbor Discovery—Neighbor Solicitation Message



After receiving the neighbor solicitation message, the destination node replies by sending a neighbor advertisement message, which has a value of 136 in the Type field of the ICMP packet header, on the local link. The source address in the neighbor advertisement message is the IPv6 address of the node (more specifically, the IPv6 address of the node interface) sending the neighbor advertisement message. The destination address in the neighbor advertisement message is the IPv6 address of the node that sent the neighbor solicitation message. The data portion of the neighbor advertisement message includes the link-layer address of the node sending the neighbor advertisement message.

After the source node receives the neighbor advertisement, the source node and destination node can communicate.

Neighbor solicitation messages are also used to verify the reachability of a neighbor after the link-layer address of a neighbor is identified. When a node wants to verifying the reachability of a neighbor, the destination address in a neighbor solicitation message is the unicast address of the neighbor.

Neighbor advertisement messages are also sent when there is a change in the link-layer address of a node on a local link. When there is such a change, the destination address for the neighbor advertisement is the all-nodes multicast address.

Neighbor solicitation messages are also used to verify the reachability of a neighbor after the link-layer address of a neighbor is identified. Neighbor unreachability detection identifies the failure of a neighbor or the failure of the forward path to the neighbor, and is used for all paths between hosts and neighboring nodes (hosts or routers). Neighbor unreachability detection is performed for neighbors to which only unicast packets are being sent and is not performed for neighbors to which multicast packets are being sent.

A neighbor is considered reachable when a positive acknowledgment is returned from the neighbor (indicating that packets previously sent to the neighbor have been received and processed). A positive acknowledgment—from an upper-layer protocol (such as TCP)—indicates that a connection is making forward progress (reaching its destination) or the receipt of a neighbor advertisement message in response to a neighbor solicitation message. If packets are reaching the peer, they are also reaching the next-hop neighbor of the source. Therefore, forward progress is also a confirmation that the next-hop neighbor is reachable.

For destinations that are not on the local link, forward progress implies that the first-hop router is reachable. When acknowledgments from an upper-layer protocol are not available, a node probes the neighbor using unicast neighbor solicitation messages to verify that the forward path is still working.

The return of a solicited neighbor advertisement message from the neighbor is a positive acknowledgment that the forward path is still working (neighbor advertisement messages that have the solicited flag set to a value of 1 are sent only in response to a neighbor solicitation message). Unsolicited messages confirm only the one-way path from the source to the destination node; solicited neighbor advertisement messages indicate that a path is working in both directions.

Note A neighbor advertisement message that has the solicited flag set to a value of 0 must not be considered as a positive acknowledgment that the forward path is still working.

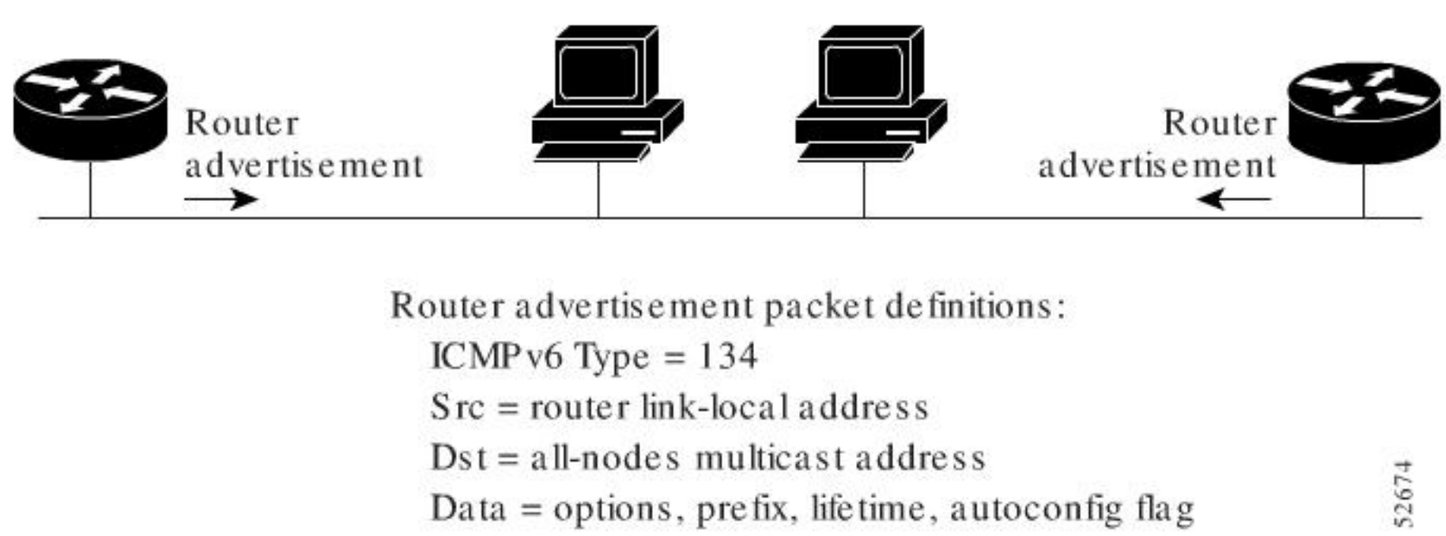
Neighbor solicitation messages are also used in the stateless autoconfiguration process to verify the uniqueness of unicast IPv6 addresses before the addresses are assigned to an interface. Duplicate address detection is performed first on a new, link-local IPv6 address before the address is assigned to an interface (the new address remains in a tentative state while duplicate address detection is performed). Specifically, a node sends a neighbor solicitation message with an unspecified source address and a tentative link-local address in the body of the message. If another node is already using that address, the node returns a neighbor advertisement message that contains the tentative link-local address. If another node is simultaneously verifying the uniqueness of the same address, that node also returns a neighbor solicitation message. If no neighbor advertisement messages are received in response to the neighbor solicitation message and no neighbor solicitation messages are received from other nodes that are attempting to verify the same tentative address, the node that sent the original neighbor solicitation message considers the tentative link-local address to be unique and assigns the address to the interface.

Every IPv6 unicast address (global or link-local) must be checked for uniqueness on the link; however, until the uniqueness of the link-local address is verified, duplicate address detection is not performed on any other IPv6 addresses associated with the link-local address. The Cisco implementation of duplicate address detection in the Cisco IOS software does not check the uniqueness of anycast or global addresses that are generated from 64-bit interface identifiers.

IPv6 Router Advertisement Message

Router advertisement (RA) messages, which have a value of 134 in the Type field of the ICMP packet header, are periodically sent out each configured interface of an IPv6 router. The router advertisement messages are sent to the all-nodes multicast address. (See Figure 13.)

Figure 13 IPv6 Neighbor Discovery—Router Advertisement Message



Router advertisement messages typically include the following information:

- One or more onlink IPv6 prefixes that nodes on the local link can use to automatically configure their IPv6 addresses
- Lifetime information for each prefix included in the advertisement

- Sets of flags that indicate the type of autoconfiguration (stateless or statefull) that can be completed
- Default router information (whether the router sending the advertisement should be used as a default router and, if so, the amount of time (in seconds) the router should be used as a default router)
- Additional information for hosts, such as the hop limit and MTU a host should use in packets that it originates

Router advertisements are also sent in response to router solicitation messages. Router solicitation messages, which have a value of 133 in the Type field of the ICMP packet header, are sent by hosts at system startup so that the host can immediately autoconfigure without needing to wait for the next scheduled router advertisement message. Given that router solicitation messages are usually sent by hosts at system startup (the host does not have a configured unicast address), the source address in router solicitation messages is usually the unspecified IPv6 address (0:0:0:0:0:0:0:0). If the host has a configured unicast address, the unicast address of the interface sending the router solicitation message is used as the source address in the message. The destination address in router solicitation messages is the all-routers multicast address with a scope of the link. When a router advertisement is sent in response to a router solicitation, the destination address in the router advertisement message is the unicast address of the source of the router solicitation message.

The following router advertisement message parameters can be configured:

- The time interval between periodic router advertisement messages
- The "router lifetime" value, which indicates the usefulness of a router as the default router (for use by all nodes on a given link)
- The network prefixes in use on a given link
- The time interval between neighbor solicitation message retransmissions (on a given link)
- The amount of time a node considers a neighbor reachable (for use by all nodes on a given link)

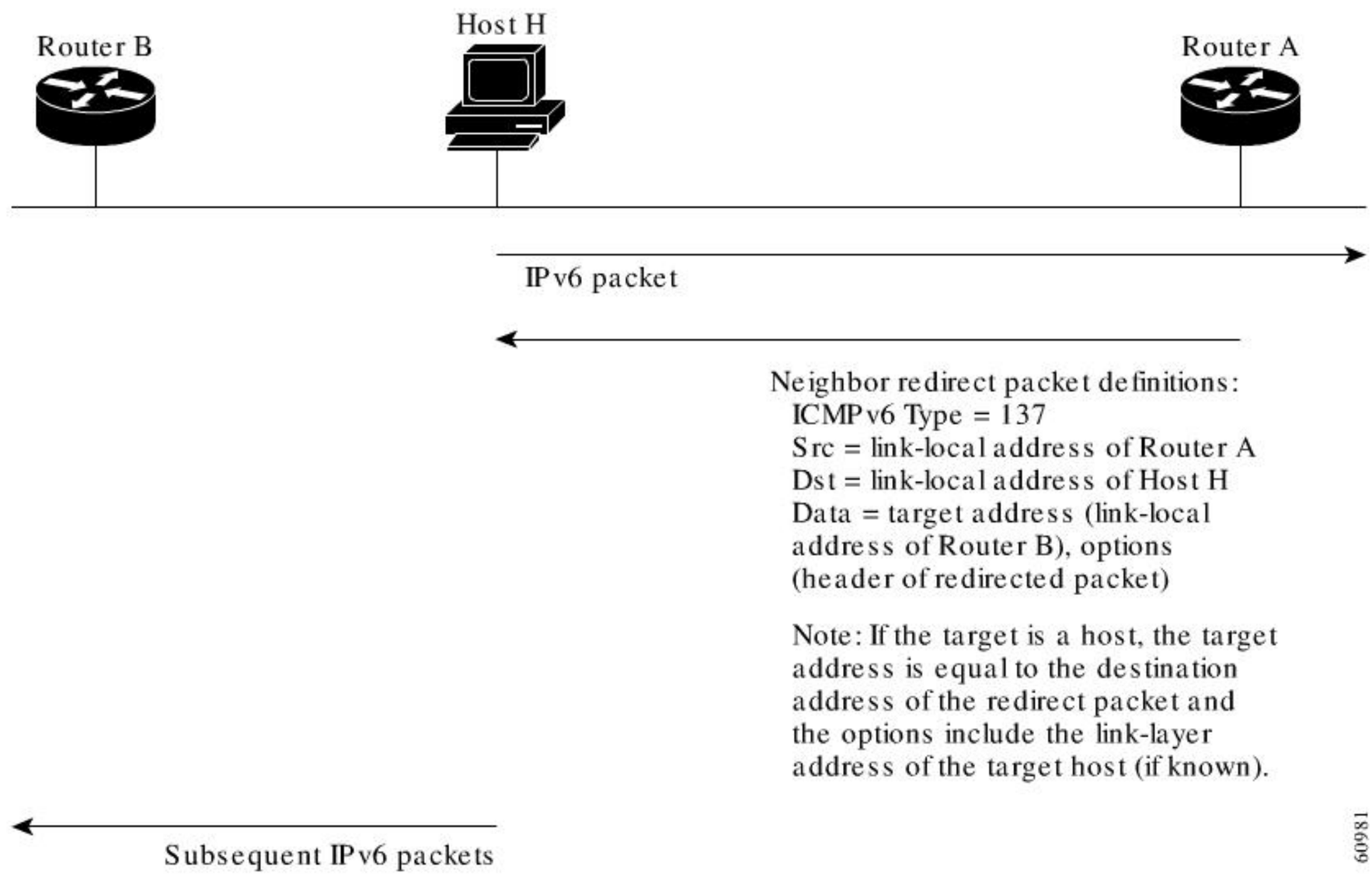
The configured parameters are specific to an interface. The sending of router advertisement messages (with default values) is automatically enabled on Ethernet and FDDI interfaces when the `ipv6 unicast-routing` global configuration command is configured. For other interface types, the sending of router advertisement messages must be manually configured by using the `no ipv6 nd suppress-ra` global configuration command. The sending of router advertisement messages can be disabled on individual interfaces by using the `ipv6 nd suppress-ra` interface configuration command.

Note For stateless autoconfiguration to work properly, the advertised prefix length in router advertisement messages must always be 64 bits.

IPv6 Neighbor Redirect Message

A value of 137 in the Type field of the ICMP packet header identifies an IPv6 neighbor redirect message. Routers send neighbor redirect messages to inform hosts of better first-hop nodes on the path to a destination. (See Figure 14.)

Figure 14 IPv6 Neighbor Discovery—Neighbor Redirect Message



Note **A router must be able to determine the link-local address for each of its neighboring routers in order to ensure that the target address (the final destination) in a redirect message identifies the neighbor router by its link-local address. For static routing, the address of the next-hop router should be specified using the link-local address of the router; for dynamic routing, all IPv6 routing protocols must exchange the link-local addresses of neighboring routers.**

After forwarding a packet, a router should send a redirect message to the source of the packet under the following circumstances:

- **The destination address of the packet is not a multicast address.**
- **The packet was not addressed to the router.**
- **The packet is about to be sent out the interface on which it was received.**
- **The router determines that a better first-hop node for the packet resides on the same link as the source of the packet.**
- **The source address of the packet is a global IPv6 address of a neighbor on the same link, or a link-local address.**

Use the `ipv6 icmp error-interval` global configuration command to limit the rate at which the router generates all IPv6 ICMP error messages, including neighbor redirect messages, which ultimately reduces link-layer congestion.

Note **A router must not update its routing tables after receiving a neighbor redirect message, and hosts must not originate neighbor redirect messages.**

Managing Link, Subnet, and Site Addressing Changes

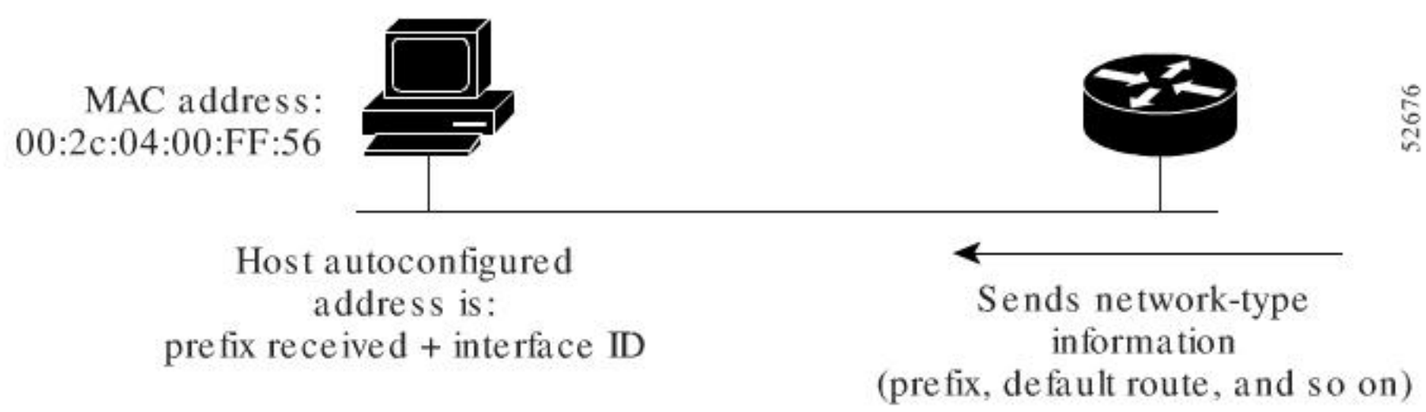
This section describes the IPv6 stateless autoconfiguration, general prefix, and Dynamic Host Configuration Protocol (DHCP) for IPv6 prefix delegation features, which can be used to manage link, subnet, and site addressing changes.

IPv6 Stateless Autoconfiguration

All interfaces on IPv6 nodes must have a link-local address, which is usually automatically configured from the identifier for an interface and the link-local prefix FE80::/10. A link-local address enables a node to communicate with other nodes on the link and can be used to further configure the node.

Nodes can connect to a network and automatically generate site-local and global IPv6 address without the need for manual configuration or help of a server, such as a DHCP server. With IPv6, a router on the link advertises in router advertisement messages any site-local and global prefixes, and its willingness to function as a default router for the link. Router advertisement messages are sent periodically and in response to router solicitation messages, which are sent by hosts at system startup. (See Figure 15.)

Figure 15 IPv6 Stateless Autoconfiguration



A node on the link can automatically configure site-local and global IPv6 addresses by appending its interface identifier (64 bits) to the prefixes (64 bits) included in the router advertisement messages. The resulting 128-bit IPv6 addresses configured by the node are then subjected to duplicate address detection to ensure their uniqueness on the link. If the prefixes advertised in the router advertisement messages are globally unique, then the IPv6 addresses configured by the node are also guaranteed to be globally unique. Router solicitation messages, which have a value of 133 in the Type field of the ICMP packet header, are sent by hosts at system startup so that the host can immediately autoconfigure without needing to wait for the next scheduled router advertisement message.

IPv6 General Prefixes

The upper 64 bits of an IPv6 address are composed from a global routing prefix plus a subnet ID, as defined in RFC 3513. A general prefix (e.g., /48) holds a short prefix, based on which a number of longer, more specific, prefixes (e.g., /64) can be defined. When the general prefix is changed, all of the more specific prefixes based on it will change, too. This function greatly simplifies network renumbering and allows for automated prefix definition.

For example, a general prefix might be 48 bits long ("/48") and the more specific prefixes generated from it might be 64 bits long ("/64"). In the following example, the leftmost 48 bits of all the specific prefixes will be the same—and the same as the general prefix itself. The next 16 bits are all different.

- **General prefix: 2001:0DB8:2222::/48**
- **Specific prefix: 2001:0DB8:2222:0000::/64**

- **Specific prefix: 2001:0DB8:2222:0001::/64**
- **Specific prefix: 2001:0DB8:2222:4321::/64**
- **Specific prefix: 2001:0DB8:2222:7744::/64**

General prefixes can be defined in several ways:

- **Manually**
- **Based on a 6to4 interface**
- **Dynamically, from a prefix received by a DHCP for IPv6 prefix delegation client**

More specific prefixes, based on a general prefix, can be used when configuring IPv6 on an interface.

DHCP for IPv6 Prefix Delegation

DHCP for IPv6 can be used in environments to deliver stateful and stateless information.

- **Stateful—Address assignment is centrally managed and clients must obtain configuration information not available through protocols such as address autoconfiguration and neighbor discovery.**
- **Stateless—Configuration parameters that do not require a server to maintain any dynamic state for individual clients, such as DNS server addresses and domain search list options.**

The DHCP for IPv6 implementation in the Cisco IOS Release 12.3(4)T supports only stateless address assignment.

Extensions to DHCP for IPv6 also enables prefix delegation, through which an ISP can automate the process of assigning prefixes to a customer for use within the customer's network. Prefix delegation occurs between a provider edge (PE) device and customer premises equipment (CPE), using the DHCP for IPv6 prefix delegation option. Once the ISP has delegated prefixes to a customer, the customer may further subnet and assign prefixes to the links in the customer's network.

Configuring Nodes without Prefix Delegation

DHCP for IPv6 can be used for configuring a node with parameters that do not require a server to maintain any dynamic state for the node. This feature of DHCP for IPv6 is called stateless DHCP. The use of stateless DHCP is controlled by router advertisement messages broadcast by routers. The Cisco IOS DHCP for IPv6 client will invoke stateless DHCP for IPv6 when it receives an appropriate router advertisement. The IOS DHCP for IPv6 server will respond to a stateless DHCP for IPv6 request with the appropriate configuration parameters, such as the DNS servers and domain search list options.

Client and Server Identification

Each DHCP for IPv6 client and server is identified by a DHCP unique identifier (DUID). The DUID is carried in the client identifier and server identifier options. The DUID is unique across all DHCP clients and servers, and it is stable for any specific client or server. DHCP for IPv6 uses DUIDs based on link-layer address for both client and server identifier. The device uses the MAC address from the lowest-numbered interface to form the DUID. The network interface is assumed to be permanently attached to the device.

Rapid Commit

The DHCP for IPv6 client can obtain configuration parameters from a server either through a rapid two-message exchange (solicit, reply) or through a normal four-message exchange (solicit, advertise, request, reply). By default, the four-message exchange is used. When the rapid-commit option is enabled by both client and server, the two-message exchange is used.

DHCP for IPv6 Client, Server, and Relay Functions

The DHCP for IPv6 client, server, and relay functions are mutually exclusive on an interface. When one of these functions is already enabled and a user tries to configure a different function on the same interface, one of the following messages is displayed: "Interface is in DHCP client mode," "Interface is in DHCP server mode," or "Interface is in DHCP relay mode."

Client Function

The DHCP for IPv6 client function can be enabled on individual IPv6-enabled interfaces.

The DHCP for IPv6 client can request and accept those configuration parameters that do not require a server to maintain any dynamic state for individual clients, such as DNS server addresses and domain search list options. The DHCP for IPv6 client will configure the local Cisco IOS stack with the received information.

The DHCP for IPv6 client can also request the delegation of prefixes. The prefixes acquired from a delegating router will be stored in a local IPv6 general prefix pool. The prefixes in the general prefix pool can then be referred to from other applications; for example, the general prefix pools can be further delegated to downstream clients by a DHCP for IPv6 server process running on another interface.

Server Selection

A DHCP for IPv6 client builds a list of potential servers by sending a solicit message and collecting advertise message replies from servers. These messages are ranked based on preference value, and servers may add a preference option to their advertise messages explicitly state their preference value. If the client needs to acquire prefixes from servers, only servers that have advertised prefixes are considered.

IAPD and IAID

An Identity Association for Prefix Delegation (IAPD) is a collection of prefixes assigned to a requesting router. A requesting router may have more than one IAPD; for example, one for each of its interfaces. Each IAPD is identified by an IAID. The IAID is chosen by the requesting router and is unique among the IAPD IAIDs on the requesting router. IAIDs are made consistent across reboots by using information from the associated network interface, which is assumed to be permanently attached to the device.

Server Function

The DHCP for IPv6 server function can be enabled on individual IPv6-enabled interfaces.

The DHCP for IPv6 server can provide those configuration parameters that do not require the server to maintain any dynamic state for individual clients, such as DNS server addresses and domain search list options. The DHCP for IPv6 server may be configured to perform prefix delegation.

All the configuration parameters for clients are independently configured into DHCP for IPv6 configuration pools, which are stored in NVRAM. A configuration pool can be associated with a particular DHCP for IPv6 server on an interface when it is started. Prefixes to be delegated to clients may

be specified either as a list of preassigned prefixes for a particular client or as IPv6 local prefix pools that are also stored in NVRAM. The list of manually configured prefixes or IPv6 local prefix pools can be referenced and used by DHCP for IPv6 configuration pools.

The DHCP for IPv6 server maintains an automatic binding table in memory to track the assignment of some configuration parameters, such as prefixes between the server and its clients. The automatic bindings can be stored permanently in the database agent, which can be, for example, a remote TFTP server or local NVRAM file system.

Configuration Information Pool

A DHCP for IPv6 configuration information pool is a named entity that includes information about available configuration parameters and policies that control assignment of the parameters to clients from the pool. A pool is configured independently of the DHCP for IPv6 service and is associated with the DHCP for IPv6 service through the command line interface (CLI).

Each configuration pool can contain the following configuration parameters and operational information:

- Prefix delegation information, which could include:
  - A prefix pool name and associated preferred and valid lifetimes
  - A list of available prefixes for a particular client and associated preferred and valid lifetimes
- A list of IPv6 addresses of DNS servers
- A domain search list, which is a string containing domain names for DNS resolution

Prefix Assignment

A prefix-delegating router (DHCP for IPv6 server) selects prefixes to be assigned to a requesting router (DHCP for IPv6 client) upon receiving a request from the client. The server can select prefixes for a requesting client using static assignment and dynamic assignment mechanisms. Administrators can manually configure a list of prefixes and associated preferred and valid lifetimes for an IAPD of a specific client that is identified by its DUID.

When the delegating router receives a request from a client, it checks if there is a static binding configured for the IAPD in the client's message. If one is present, the prefixes in the binding are returned to the client. If no such a binding is found, the server attempts to assign prefixes for the client from other sources.

The Cisco IOS DHCP for IPv6 server can assign prefixes dynamically from an IPv6 local prefix pool. When the server receives a prefix request from a client, it attempts to obtain unassigned prefixes from the pool. After the client releases the previously assigned prefixes, the server returns them to the pool for reassignment.

An IPv6 prefix delegating router can also select prefixes for a requesting router based on an external authority such as a RADIUS server using the Framed-IPv6-Prefix attribute. For more information on this feature, see the *Implementing ADSL and Deploying Dial Access for IPv6* module.

Automatic Binding

Each DHCP for IPv6 configuration pool has an associated binding table. The binding table contains the records about all the prefixes in the configuration pool that have been explicitly delegated to clients. Each entry in the binding table contains the following information:

- Client DUID
- Client IPv6 address
- A list of IAPDs associated with the client

- A list of prefixes delegated to each IAPD
- Preferred and valid lifetimes for each prefix
- The configuration pool to which this binding table belongs
- The network interface on which the server that is using the pool is running

A binding table entry is automatically created whenever a prefix is delegated to a client from the configuration pool, and it is updated when the client renews, rebinds or confirms the prefix delegation. A binding table entry is deleted when the client releases all the prefixes in the binding voluntarily, all prefixes' valid lifetimes have expired, or administrators run the **clear ipv6 dhcp binding** command.

Binding Database

The automatic bindings are maintained in RAM and can be saved to some permanent storage so that the information about configuration such as prefixes assigned to clients is not lost after a system reload or power down. The bindings are stored as text records for easy maintenance. Each record contains the following information:

- DHCP for IPv6 pool name from which configuration was assigned to the client
- Interface identifier from which the client requests were received
- The client IPv6 address
- The client DUID
- IAID of the IAPD
- Prefix delegated to the client
- The prefix length
- The prefix preferred lifetime in seconds
- The prefix valid lifetime in seconds
- The prefix expiration time stamp
- Optional local prefix pool name from which the prefix was assigned

At the beginning of the file, before the text records, a time stamp records the time when the database is written and a version number, which helps differentiate between newer and older databases. At the end of the file, after the text records, the text string "*end*" is stored to detect file truncation.

The permanent storage to which the binding database is saved is called the database agent. Database agents include FTP and TFTP servers, RCP, Flash file system, and NVRAM.

DHCP Relay Agent

A client locates a DHCP server using a reserved, link-scoped multicast address. Therefore, it is a requirement for direct communication between the client and the server that the client and the server be attached to the same link. However, in some situations in which ease of management, economy, or scalability is a concern, it is desirable to allow a DHCP client to send a message to a DHCP server that is not connected to the same link. A DHCP relay agent, which may reside on the client's link, is used to relay messages between the client and server. DHCP relay agent operation is transparent to the client.

Simplified Network Renumbering for IPv6 Hosts

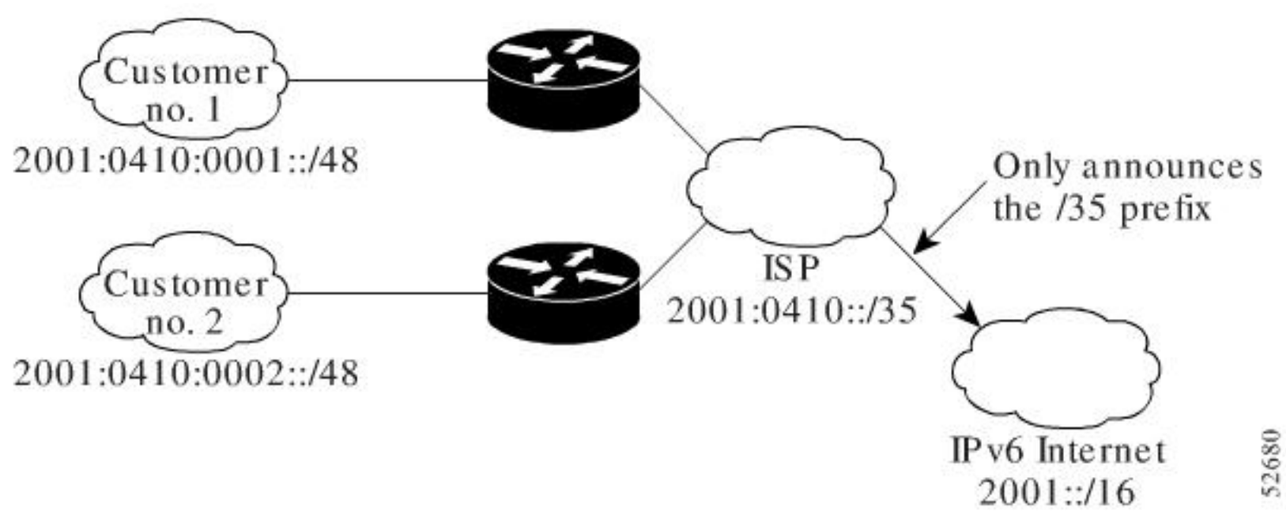
The strict aggregation of the global routing table requires that networks be renumbered when the service provider for the network is changed. When the stateless autoconfiguration functionality in IPv6 is used to renumber a network, the prefix from a new service provider is added to router advertisement messages that are sent on the link. (The router advertisement messages contain both the prefix from the old service provider and the prefix from the new service provider.) Nodes on the link automatically configure additional addresses by using the prefix from the new service provider. The nodes can then use the addresses created from the new prefix and the existing addresses created from the old prefix on the link. Configuration of the lifetime parameters associated with the old and new prefixes means that nodes on the link can make the transition to using only addresses created from the new prefix. During a transition period, the old prefix is removed from router advertisement messages and only addresses that contain the new prefix are used on the link (the renumbering is complete). (See Figure 16.)

Figure 16 IPv6 Network Renumbering for Hosts Using Stateless Autoconfiguration

IPv6 Prefix Aggregation

The aggregatable nature of the IPv6 address space enables an IPv6 addressing hierarchy. For example, an enterprise can subdivide a single IPv6 prefix from a service provider into multiple, longer prefixes for use within its internal network. Conversely, a service provider can aggregate all of the prefixes of its customers into a single, shorter prefix that the service provider can then advertise over the IPv6 internet. (See Figure 17.)

Figure 17 IPv6 Prefix Aggregation

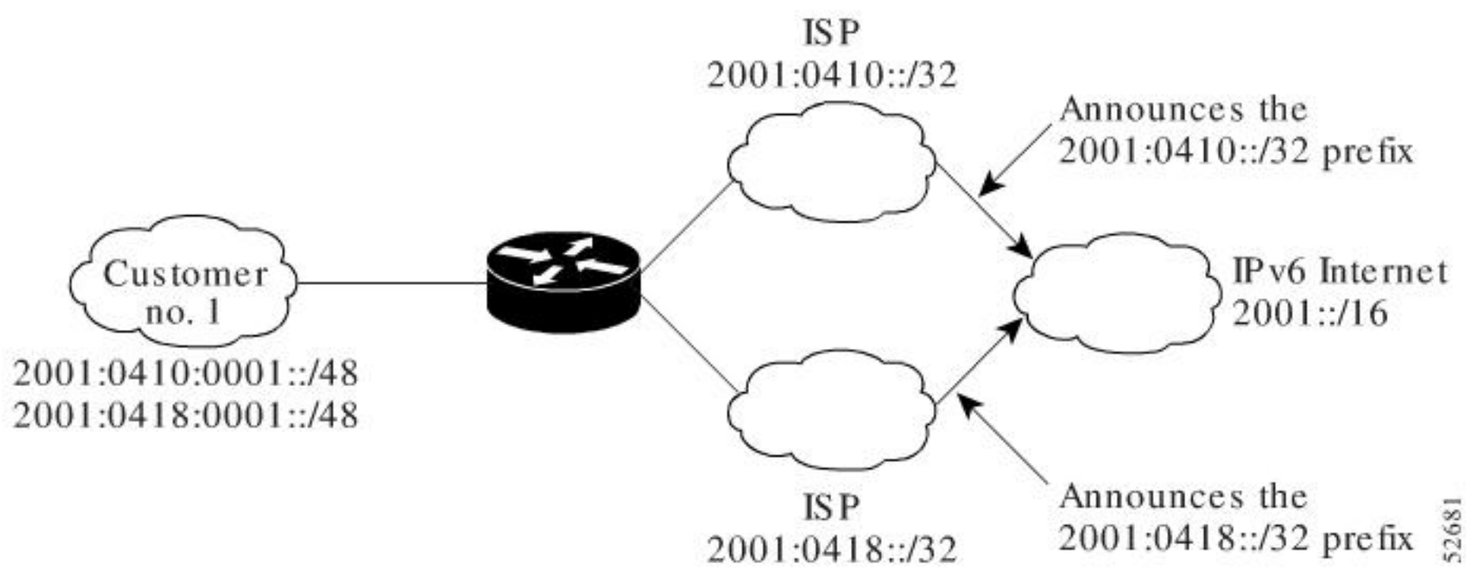


IPv6 Site Multihoming

Multiple IPv6 prefixes can be assigned to networks and hosts. Having multiple prefixes assigned to a network makes it easy for that network to connect to multiple ISPs without breaking the global routing table. (See Figure 18.)

Note **The source address selection process in both IPv6 and IPv4 multihomed networks is an ongoing research topic being discussed by the IETF.**

Figure 18 IPv6 Site Multihoming



IPv6 Data Links

In IPv6 networks, a data link is a network sharing a particular link-local prefix. Data links are networks arbitrarily segmented by a network administrator in order to provide a multilevel, hierarchical routing structure while shielding the subnetwork from the addressing complexity of attached networks. The function of a subnetwork in IPv6 is similar to a subnetwork in IPv4. A subnetwork prefix is associated with one data link; multiple subnetwork prefixes may be assigned to the same data link.

The following data links are supported for IPv6: ATM PVC and ATM LANE, Ethernet, Fast Ethernet, Gigabit Ethernet, FDDI, Frame Relay PVC, Cisco High-Level Data Link Control (HDLC), PPP over Packet-Over-SONET, ISDN, serial interfaces, and dynamic packet transport (DPT). Refer to the *Start Here: Cisco IOS Software Release Specifics for IPv6 Features* **for release details on supported data links.**

Routed Bridge Encapsulation for IPv6

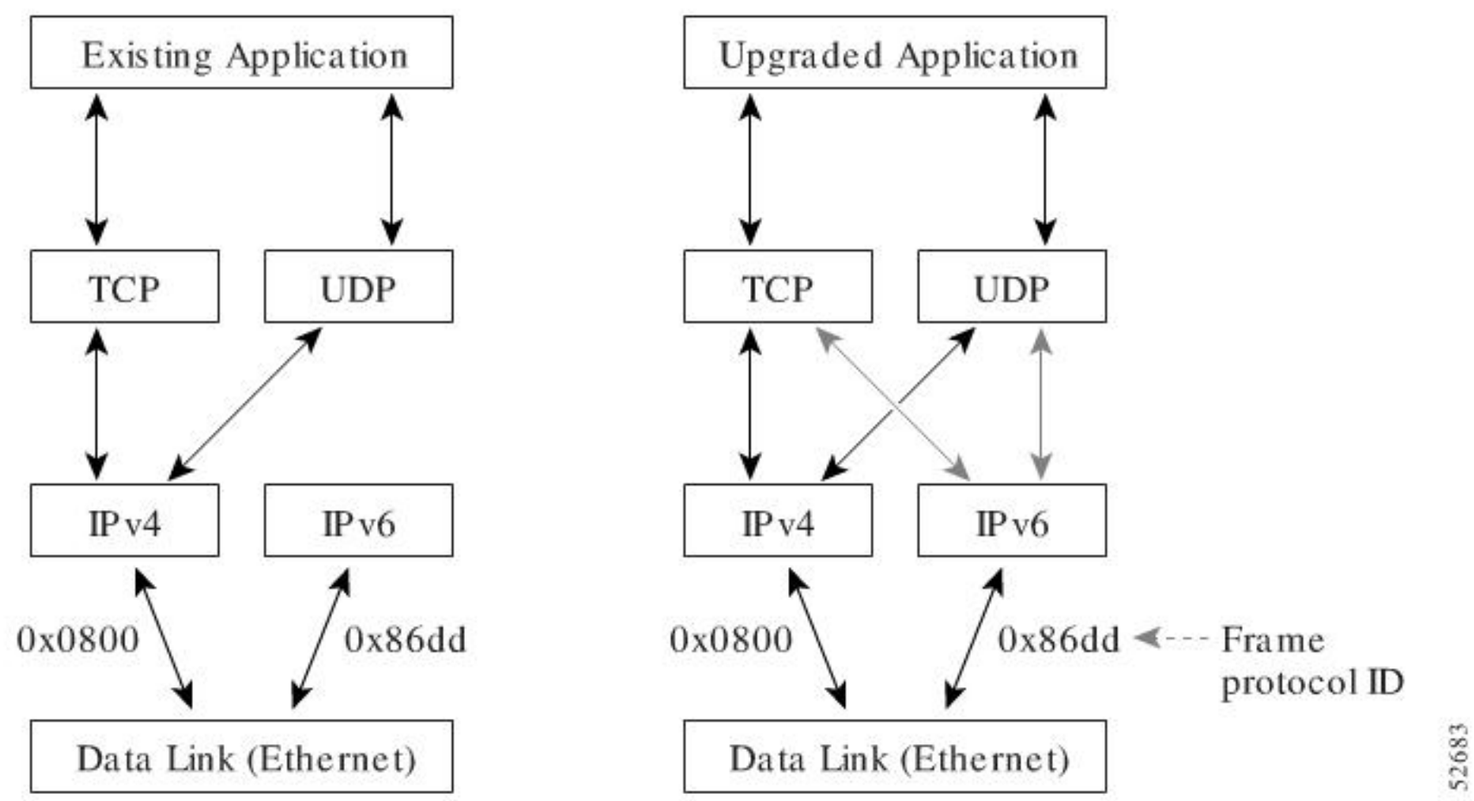
Routed bridge encapsulation (RBE) provides a mechanism for routing a protocol from a bridged interface to another routed or bridged interface. RBE for IPv6 can be used on ATM point-to-point subinterfaces that are configured for IPv6 half-bridging. Routing of IP packets and IPv6 half-bridging, bridging, PPP over Ethernet (PPPoE), or other Ethernet 802.3-encapsulated protocols can be configured on the same subinterface.

Details of RBE are described in the *Cisco IOS Wide Area Networking Configuration Guide*. **The atm route-bridge command has been modified to include the ipv6 keyword as support for routing the IPv6 protocol. Refer to the** *Cisco IOS IPv6 Command Reference* **for the detailed description of the atm-route-bridge command.**

Dual IPv4 and IPv6 Protocol Stacks

The dual IPv4 and IPv6 protocol stack technique is one technique for a transition to IPv6. It enables gradual, one-by-one upgrades to applications running on nodes. Applications running on nodes are upgraded to make use of the IPv6 protocol stack. Applications that are not upgraded—they support only the IPv4 protocol stack—can coexist with upgraded applications on the same node. New and upgraded applications simply make use of both the IPv4 and IPv6 protocol stacks. (See Figure 19.)

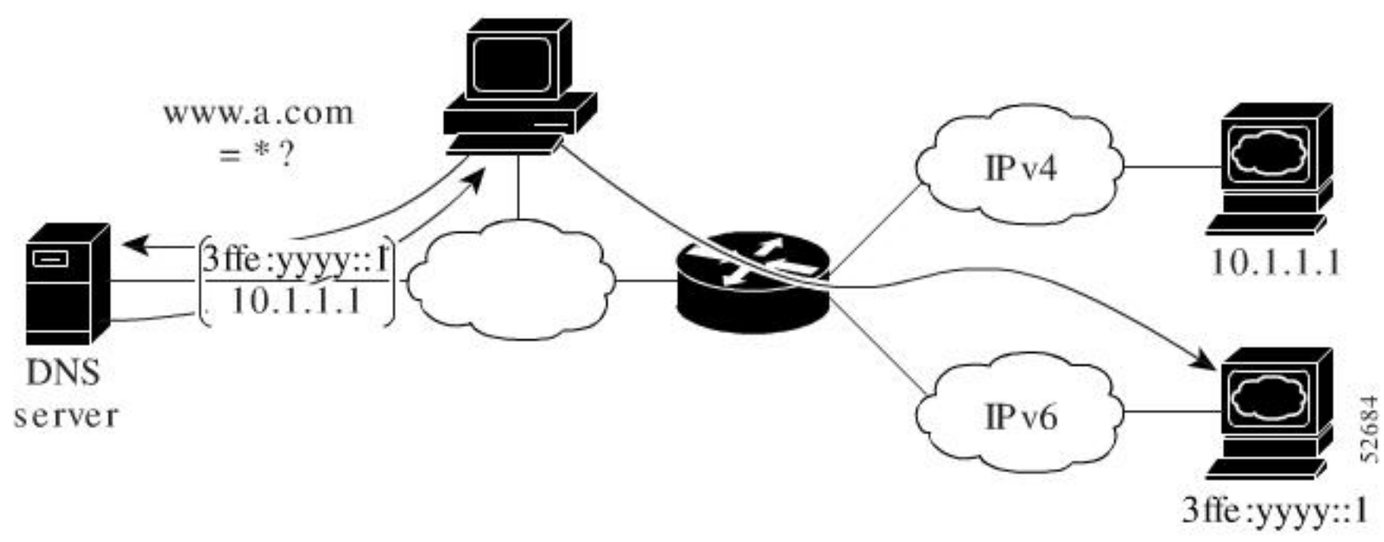
Figure 19 Dual IPv4 and IPv6 Protocol Stack Technique



A new API has been defined to support both IPv4 and IPv6 addresses and DNS requests. An application can be upgraded to the new API and still use only the IPv4 protocol stack. The Cisco IOS software supports the dual IPv4 and IPv6 protocol stack technique. When an interface is configured with both an IPv4 and an IPv6 address, the interface will forward both IPv4 and IPv6 traffic.

In Figure 20, an application that supports dual IPv4 and IPv6 protocol stacks requests all available addresses for the destination host name www.a.com from a DNS server. The DNS server replies with all available addresses (both IPv4 and IPv6 addresses) for www.a.com. The application chooses an address—in most cases, IPv6 addresses are the default choice—and connects the source node to the destination using the IPv6 protocol stack.

Figure 20 Dual IPv4 and IPv6 Protocol Stack Applications



How to Implement Basic Connectivity for IPv6

The tasks in the following sections explain how to implement IPv6 basic connectivity. Each task in the list is identified as either required or optional:

- **Configuring IPv6 Addressing and Enabling IPv6 Routing, page 53 (required)**
- **Defining and Using IPv6 General Prefixes, page 55 (optional)**
- **Configuring IPv4 and IPv6 Protocol Stacks, page 59 (optional)**
- **Configuring IPv6 ICMP Rate Limiting, page 60 (optional)**
- **Configuring CEF and Distributed CEF Switching for IPv6, page 61 (optional)**
- **Configuring NetFlow in IPv6 Environments, page 66**
- **Mapping Host Names to IPv6 Addresses, page 75 (optional)**
- **Configuring IPv6 ATM and Frame Relay Interfaces, page 77 (optional)**
- **Configuring DHCP for IPv6, page 82 (optional)**
- **Verifying Basic IPv6 Connectivity Configuration and Operation, page 91 (optional)**
- **Verifying Basic IPv6 Connectivity Configuration and Operation, page 91 (optional)**

Configuring IPv6 Addressing and Enabling IPv6 Routing

This task explains how to assign IPv6 addresses to individual router interfaces and enable the forwarding of IPv6 traffic globally on the router. By default, IPv6 addresses are not configured and IPv6 routing is disabled.

Note

The *ipv6-address* argument in the ipv6 address command must be in the form documented in RFC 2373 where the address is specified in hexadecimal using 16-bit values between colons.

The *ipv6-prefix* argument in the ipv6 address command must be in the form documented in RFC 2373 where the address is specified in hexadecimal using 16-bit values between colons.

The */prefix-length* argument in the ipv6 address command is a decimal value that indicates how many of the high-order contiguous bits of the address comprise the prefix (the network portion of the address) A slash mark must precede the decimal value.

IPv6 Multicast Groups

An IPv6 address must be configured on an interface for the interface to forward IPv6 traffic. Configuring a site-local or global IPv6 address on an interface automatically configures a link-local address and activates IPv6 for that interface. Additionally, the configured interface automatically joins the following required multicast groups for that link:

- **Solicited-node multicast group FF02:0:0:0:0:1:FF00::/104 for each unicast and anycast address assigned to the interface**
- **All-nodes link-local multicast group FF02::1**
- **All-routers link-local multicast group FF02::2**

Note **The solicited-node multicast address is used in the neighbor discovery process.**

Restrictions

In Cisco IOS Release 12.2(4)T or later releases, Cisco IOS Release 12.0(21)ST, and Cisco IOS Release 12.0(22)S or later releases, the ipv6 address or ipv6 address eui-64 command can be used to configure multiple IPv6 global and site-local addresses within the same prefix on an interface. Multiple IPv6 link-local addresses on an interface are not supported.

Prior to Cisco IOS Releases 12.2(4)T, 12.0(21)ST, and 12.0(22)S, the Cisco IOS command-line interface (CLI) displays the following error message when multiple IPv6 addresses within the same prefix on an interface are configured:

```
Prefix <prefix-number> already assigned to <interface-type>
```

SUMMARY STEPS

1. **enable**
2. **configure terminal**
3. **interface** *type number*
4. **ipv6 address** *ipv6-prefix/prefix-length* **eui-64**
   or
   ipv6 address *ipv6-address* **link-local**
   or
   ipv6 address *ipv6-prefix/prefix-length* **anycast**
   or
   ipv6 enable
5. **exit**
6. **ipv6 unicast-routing**

DETAILED STEPS

	Command or Action	Purpose
Step 1	**enable** Example: `Router> enable`	**Enables privileged EXEC mode.** • **Enter your password if prompted.**
Step 2	**configure terminal** Example: `Router# configure terminal`	**Enters global configuration mode.**
Step 3	**interface** *type number* Example: `Router(config)# interface ethernet 0/0`	**Specifies an interface type and number, and places the router in interface configuration mode.**

	Command or Action	Purpose

Step 4	**ipv6 address** *ipv6-prefix/prefix-length* **eui-64**
	or
	ipv6 address *ipv6-address* **link-local**
	or
	ipv6 address *ipv6-prefix/prefix-length* **anycast**
	or
	ipv6 enable
	
	Example:
	`Router(config-if)# ipv6 address 2001:0DB8:0:1::/64 eui-64`
	or
	
	Example:
	`Router(config-if)# ipv6 address FE80::260:3EFF:FE11:6770 link-local`
	or
	
	Example:
	`Router(config-if) ipv6 address 2001:0DB8:1:1:FFFF:FFFF:FFFF:FFFE/64 anycast`
	
	Example:
	`Router(config-if)# ipv6 enable`
		Specifies an IPv6 network assigned to the interface and enables IPv6 processing on the interface.
		or
		Specifies an IPv6 address assigned to the interface and enables IPv6 processing on the interface.
		or
		Automatically configures an IPv6 link-local address on the interface while also enabling the interface for IPv6 processing. The link-local address can be used only to communicate with nodes on the same link.
		• **Specifying the ipv6 address eui-64 command configures site-local and global IPv6 addresses with an interface identifier (ID) in the low-order 64 bits of the IPv6 address. Only the 64-bit network prefix for the address needs to be specified; the last 64 bits are automatically computed from the interface ID.**
		• **Specifying the ipv6 address link-local command configures a link-local address on the interface that is used instead of the link-local address that is automatically configured when IPv6 is enabled on the interface.**
		• **Specifying the ipv6 address anycast command adds an IPv6 anycast address.**

Step 5	**exit** Example: `Router(config-if)# exit`	**Exits interface configuration mode, and returns the router to global configuration mode.**
Step 6	**ipv6 unicast-routing** Example: `Router(config)# ipv6 unicast-routing`	**Enables the forwarding of IPv6 unicast datagrams.**

Defining and Using IPv6 General Prefixes

General prefixes can be defined in several ways:

- **Manually**
- **Based on a 6to4 interface**
- **Dynamically, from a prefix received by a DHCP for IPv6 prefix delegation client**

More specific prefixes, based on a general prefix, can be used when configuring IPv6 on an interface.

Defining a General Prefix Manually

The following task describes how to define a general prefix manually.

SUMMARY STEPS

1. **enable**
2. **configure terminal**
3. **ipv6 general-prefix** *prefix-name* [*ipv6-prefix/prefix-length*] [**6to4** *interface-type interface-number*]

DETAILED STEPS

	Command or Action	Purpose
Step 1	**enable** Example: `Router> enable`	**Enables privileged EXEC mode.** • **Enter your password if prompted.**
Step 2	**configure terminal** Example: `Router# configure terminal`	**Enters global configuration mode.**
Step 3	**ipv6 general-prefix** *prefix-name* {*ipv6-prefix/prefix-length* | **6to4** *interface-type interface-number*} Example: `Router(config)# ipv6 general-prefix my-prefix 2001:0DB8:2222::/48`	**Defines a general prefix for an IPv6 address.** **When defining a general prefix manually, specify both the** *ipv6-prefix* **and** */prefix-length* **arguments.**

Defining a General Prefix Based on a 6to4 Interface

The following task describes how to define a general prefix based on a 6to4 interface.

SUMMARY STEPS

1. **enable**
2. **configure terminal**
3. **ipv6 general-prefix** *prefix-name* [*ipv6-prefix/prefix-length*] [**6to4** *interface-type interface-number*]

DETAILED STEPS

	Command or Action	Purpose
Step 1	**enable** Example: `Router> enable`	**Enables privileged EXEC mode.** • **Enter your password if prompted.**
Step 2	**configure terminal** Example: `Router# configure terminal`	**Enters global configuration mode.**
Step 3	**ipv6 general-prefix** *prefix-name* {*ipv6-prefix/prefix-length* | **6to4** *interface-type interface-number*} Example: `Router(config)# ipv6 general-prefix my-prefix 6to4 ethernet0`	**Defines a general prefix for an IPv6 address.** **When defining a general prefix based on a 6to4 interface, specify the 6to4 keyword and the** *interface-type interface-number* **argument.** **When defining a general prefix based on an interface used for 6to4 tunneling, the general prefix will be of the form 2001:a.b.c.d::/48, where "a.b.c.d" is the IPv4 address of the interface referenced.**

Defining a General Prefix with the DHCP for IPv6 Prefix Delegation Client Function

The following task describes how to configure the DHCP for IPv6 client function on an interface and enable prefix delegation on an interface. The delegated prefix is stored in a general prefix.

SUMMARY STEPS

1. **enable**
2. **configure terminal**
3. **interface** *type number*
4. **ipv6 dhcp client pd** *prefix-name* [**rapid-commit**]

DETAILED STEPS

	Command or Action	Purpose
Step 1	**enable** Example: `Router> enable`	**Enables privileged EXEC mode.** • **Enter your password if prompted.**
Step 2	**configure terminal** Example: `Router# configure terminal`	**Enters global configuration mode.**

	Command or Action	Purpose
Step 3	**interface** *type number* Example: `Router(config)# interface ethernet 0/0`	**Specifies an interface type and number, and places the router in interface configuration mode.**
Step 4	**ipv6 dhcp client pd** *prefix-name* [**rapid-commit**] Example: `Router(config-if)# ipv6 dhcp client pd dhcp-prefix`	**Enables the DHCP for IPv6 client process and enables a request for prefix delegation through a specified interface.** **The delegated prefix is stored in the general prefix** *prefix-name* **argument.**

Using a General Prefix

The following task describes how to use a general prefix.

SUMMARY STEPS

1. **enable**
2. **configure terminal**
3. **interface** *type number*
4. **ipv6 address** *prefix-name ipv6-prefix/prefix-length*

DETAILED STEPS

	Command or Action	Purpose
Step 1	**enable** Example: `Router> enable`	**Enables privileged EXEC mode.** • **Enter your password if prompted.**
Step 2	**configure terminal** Example: `Router# configure terminal`	**Enters global configuration mode.**
Step 3	**interface** *type number* Example: `Router(config)# interface ethernet 0/0`	**Specifies an interface type and number, and places the router in interface configuration mode.**
Step 4	**ipv6 address** *prefix-name ipv6-prefix/prefix-length* Example: `Router(config-if) ipv6 address my-prefix 2001:0DB8:0:7272::/64`	**Configures an IPv6 prefix name for an IPv6 address and enables IPv6 processing on the interface.**

Configuring IPv4 and IPv6 Protocol Stacks

When an interface in a Cisco networking device is configured with both an IPv4 and an IPv6 address, the interface forwards both IPv4 and IPv6 traffic—the interface can send and receive data on both IPv4 and IPv6 networks. To configure an interface in a Cisco networking device to support both the IPv4 and IPv6 protocol stacks, use the following commands beginning in global configuration mode:

SUMMARY STEPS

1. **enable**
2. **configure terminal**
3. **ipv6 unicast-routing**
4. **interface** *type number*
5. **ip address** *ip-address mask* **[secondary]**
6. **ipv6 address** *ipv6-prefix/prefix-length* **[eui-64]**

DETAILED STEPS

	Command	Purpose
Step 1	**enable** Example: `Router> enable`	**Enables privileged EXEC mode.** • **Enter your password if prompted.**
Step 2	**configure terminal** Example: `Router# configure terminal`	**Enters global configuration mode.**
Step 3	**ipv6 unicast-routing** Example: `Router(config)# ipv6 unicast routing`	**Enables the forwarding of IPv6 unicast datagrams.**
Step 4	**interface** *type number* Example: `Router(config)# interface ethernet 0`	**Specifies the interface type and number, and enters interface configuration mode.**

	Command	Purpose
Step 5	**ip address** *ip-address mask* [**secondary**] Example: `Router(config-if)# ip address 192.168.99.1 255.255.255.0`	**Specifies a primary or secondary IPv4 address for an interface.** **Refer to the "Configuring IP Addressing" chapter of the Release 12.3,** *Cisco IOS IP Configuration Guide* **for information on configuring IPv4 addresses.**
Step 6	**ipv6 address** *ipv6-prefix/prefix-length* [**eui-64**] Example: `Router(config-if)# ipv6 address 2001:0DB8:c18:1::3/64`	**Specifies the IPv6 network assigned to the interface and enables IPv6 processing on the interface.** Note **See the "Configuring IPv6 Addressing and Enabling IPv6 Routing" section for more information on configuring IPv6 addresses.**

Configuring IPv6 ICMP Rate Limiting

This task explains how to configure the interval and and bucket size for IPv6 ICMP error messages.

IPv6 ICMP Rate Limiting

In Cisco IOS Release 12.2(8)T or later releases, the IPv6 ICMP rate limiting feature implements a token bucket algorithm for limiting the rate at which IPv6 ICMP error messages are sent out on the network. The initial implementation of IPv6 ICMP rate limiting defined a fixed interval between error messages, but some applications, such as traceroute, often require replies to a group of requests sent in rapid succession. The fixed interval between error messages is not flexible enough to work with applications such as traceroute and can cause the application to fail. Implementing a token bucket scheme allows a number of tokens—representing the ability to send one error message each—to be stored in a virtual bucket. The maximum number of tokens allowed in the bucket can be specified, and for every error message to be sent, one token is removed from the bucket. If a series of error messages is generated, error messages can be sent until the bucket is empty. When the bucket is empty of tokens, IPv6 ICMP error messages are not sent until a new token is placed in the bucket. The token bucket algorithm does not increase the average rate limiting time interval, and it is more flexible than the fixed time interval scheme.

SUMMARY STEPS

1. **enable**
2. **configure terminal**
3. **ipv6 icmp error-interval** *milliseconds* [*bucketsize*]

DETAILED STEPS

	Command or Action	Purpose
Step 1	**enable** Example: `Router> enable`	**Enables privileged EXEC mode.** • **Enter your password if prompted.**
Step 2	**configure terminal** Example: `Router# configure terminal`	**Enters global configuration mode.**
Step 3	**ipv6 icmp error-interval** *milliseconds* [*bucketsize*] Example: `Router(config)# ipv6 icmp error-interval 50 20`	**Configures the interval and bucket size for IPv6 ICMP error messages.** • **The** *milliseconds* **argument specifies the interval between tokens being added to the bucket.** • **The optional** *bucketsize* **argument defines the maximum number of tokens stored in the bucket.**

Configuring CEF and Distributed CEF Switching for IPv6

This task explains how to configure CEFv6 and dCEFv6. By default, CEFv6 and dCEFv6 are disabled.

CEF Switching on Distributed and Nondistributed Architecture Platforms

CEFv6 is designed for nondistributed architecture platforms, such as the Cisco 7200 series routers. dCEFv6 is designed for distributed architecture platforms, such as the Cisco 12000 series Internet routers or the Cisco 7500 series routers. Nondistributed platforms do not support dCEFv6; however, some distributed platforms, such as the Cisco 7500 series routers, support both CEFv6 and dCEFv6. When CEFv6 is configured on Cisco 7500 series routers, CEF switching is performed by the RP; when dCEFv6 is configured, CEF switching is performed by the line cards. By default, the Cisco 12000 series Internet routers support only dCEFv6 (CEF switching is performed by the line cards).

Prerequisites

To forward CEFv6 and dCEFv6 traffic, you must configure the forwarding of IPv6 unicast datagrams globally on the router by using the ipv6 unicast-routing global configuration command, and you must configure an IPv6 address and IPv6 processing on an interface by using the ipv6 address interface configuration command.

You must enable CEFv4 globally on the router by using the ip cef global configuration command before enabling CEFv6 globally on the router.

You must enable dCEFv4 by using the ip cef distributed global configuration command before enabling dCEFv6.

Restrictions

The ipv6 cef and ipv6 cef distributed commands are not supported on the Cisco 12000 series Internet routers because this distributed platform operates only in dCEFv6 mode.

- **In Cisco IOS Release 12.0(22)S or later releases, the following restrictions apply to nondistributed and distributed architecture platforms configured for CEFv6 and dCEFv6:**

Note **By default, the Cisco 12000 series Internet routers support only dCEFv6 (CEF switching is performed by the line cards).**

  - **IPv6 packets that have global or site-local source and destination addresses are CEFv6-switched or dCEFv6-switched.**
  - **IPv6 packets that have link-local source and destination addresses are process-switched.**
  - **IPv6 packets that are tunneled within manually configured IPv6 tunnels are CEFv6-switched.**

Note **dCEFv6-switching of IPv6 packets that are tunneled within manually configured IPv6 tunnels is planned for a later release of the Cisco IOS software.**

  - **IPv6 packets that are tunneled within 6to4 tunnels are process-switched.**

Note **CEFv6-switching of IPv6 packets that are tunneled within 6to4 tunnels is planned for a later release of the Cisco IOS software.**

  - **Only the following interface and encapsulation types are supported:**

    ATM PVC and ATM LANE

    Cisco High-Level Data Link Control

    Ethernet, Fast Ethernet, and Gigabit Ethernet

    FDDI

    Frame Relay PVC

    PPP over Packet-Over-SONET, ISDN, and serial (synchronous and asynchronous) interface types
  - **The following interface and encapsulation types are *not* supported:**

    HP 100VG-AnyLAN

    Switched Multimegabit Data Service (SMDS)

    Token Ring

    X.25

Note **Contact your local Cisco Systems account representative for specific CEFv6 and dCEFv6 hardware restrictions.**

SUMMARY STEPS

1. **enable**
2. **configure terminal**
3. **ipv6 cef**
   or
   ipv6 cef distributed
4. **ipv6 cef accounting [non-recursive | per-prefix | prefix-length]**

DETAILED STEPS

	Command or Action	Purpose
Step 1	**enable** Example: `Router> enable`	**Enables privileged EXEC mode.** • **Enter your password if prompted.**
Step 2	**configure terminal** Example: `Router# configure terminal`	**Enters global configuration mode.**

	Command or Action	Purpose

Step 3	**ipv6 cef**
	or
	ipv6 cef distributed
	
	Example:
	`Router(config)# ipv6 cef`
	or
	
	Example:
	`Router(config)# ipv6 cef distributed`
		Enables CEFv6 globally on the router.
		or
		Enables dCEFv6 globally on the router.

Step 4	**ipv6 cef accounting** [**non-recursive** | **per-prefix** | **prefix-length**] Example: `Router(config)# ipv6 cef accounting`	**(Optional) Enables CEFv6 and dCEFv6 network accounting globally on the router.** • **Network accounting for CEFv6 and dCEFv6 enables you to better understand CEFv6 traffic patterns within your network by collecting statistics specific to CEFv6 and dCEFv6 traffic. For example, network accounting for CEFv6 and dCEFv6 enables you to collect information such as the number of packets and bytes switched to a destination or the number of packets switched through a destination.** • **The optional per-prefix keyword enables the collection of the number of packets and bytes express forwarded to an IPv6 destination (or IPv6 prefix).** • **The optional prefix-length keyword enables the collection of the number of packets and bytes express forwarded to an IPv6 prefix length.** Note **When CEFv6 is enabled globally on the router, accounting information is collected at the RP; when dCEFv6 is enabled globally on the router, accounting information is collected at the line cards.**

Configuring Unicast RPF

This task explains how to associate host names with IPv6 addresses.

Prerequisites

To use Unicast RPF, enable CEF switching or distributed CEF (dCEF) switching in the router. There is no need to configure the input interface for CEF switching. As long as CEF is running on the router, individual interfaces can be configured with other switching modes.

Note **It is very important for CEF to be configured globally in the router. Unicast RPF will not work without CEF.**

Restrictions

Unicast RPF should not be used on interfaces that are internal to the network. Internal interfaces are likely to have routing asymmetry, meaning that there are multiple routes to the source of a packet. Unicast RPF should be applied only where there is natural or configured symmetry.

For example, routers at the edge of the network of an Internet service provider (ISP) are more likely to have symmetrical reverse paths than routers that are in the core of the ISP network. Routers that are in the core of the ISP network have no guarantee that the best forwarding path out of the router will be the path selected for packets returning to the router. Therefore, we do not recommend that you apply Unicast RPF where there is a chance of asymmetric routing. It is simplest to place Unicast RPF only at the edge of a network or, for an ISP, at the customer edge of the network.

SUMMARY STEPS

1. **enable**
2. **configure terminal**
3. **interface** *type number*
4. **ipv6 verify unicast source reachable-via** {**rx** | **any**} [**allow-default**] [**allow-self-ping**] [*list*]

DETAILED STEPS

	Command or Action	Purpose
Step 1	**enable** Example: `Router> enable`	**Enables privileged EXEC mode.** • **Enter your password if prompted.**
Step 2	**configure terminal** Example: `Router# configure terminal`	**Enters global configuration mode.**
Step 3	**interface** *type number* Example: `Router(config)# interface atm 0`	**Specifies an interface type and number, and places the router in interface configuration mode.**
Step 4	**ipv6 verify unicast source reachable-via** {**rx** | **any**} [**allow-default**] [**allow-self-ping**] [*list*] Example: `Router(config-if)# ipv6 verify unicast source reachable-via any`	**Verifies that a source address exists in the FIB table and enables Unicast RPF.**

Configuring NetFlow in IPv6 Environments

To configure NetFlow, you must define the exporting scheme that will be used to export NetFlow statistics, configure the NetFlow cache, and configure NetFlow on the interfaces from which statistics will be gathered. The tasks required to complete perform these functions are described in the following sections:

- **Exporting NetFlow Statistics, page 66**
- **Configuring and Customizing the NetFlow Cache, page 67**
- **Managing NetFlow Statistics, page 69**
- **Configuring an Aggregation Cache, page 70**
- **Verifying Aggregation Cache Configuration and Data Export, page 72**

Exporting NetFlow Statistics

This task describes how to define the exporting scheme that will be used to gather NetFlow statistics.

SUMMARY STEPS

1. **enable**
2. **configure terminal**
3. **ipv6 flow-export version 9 [bgp-nexthop] [origin-as [bgp-nexthop] | peer-as [bgp-nexthop]]**
4. **ipv6 flow-aggregation cache {as | bgp-nexthop | destination-prefix | prefix | protocol-port | source-prefix}**
5. **enabled**
6. **ipv6 flow-export template {refresh-rate** *packet-refresh-rate* **| timeout** *timeout-value*}

DETAILED STEPS

	Command or Action	Purpose
Step 1	**enable** Example: `Router> enable`	**Enables privileged EXEC mode.** • **Enter your password if prompted.**
Step 2	**configure terminal** Example: `Router# configure terminal`	**Enters global configuration mode.**
Step 3	`Router(config-if)#` **ipv6 flow-export version 9 [bgp-nexthop] [origin-as [bgp-nexthop] | peer-as [bgp-nexthop]]** Example: `Router(config-if)#` **ipv6 flow-export version 9 bgp-nexthop**	**Enables NetFlow for IPv6 routing.** **The example shows how to collect the next BGP hop.**

	Command or Action	Purpose
Step 4	**ipv6 flow-export destination** *ip-address udp-port* Example: Router(config-if)# **ipv6 flow-export destination** 10.0.101.254 9991	**Configures the router to export NetFlow cache entries to a workstation.**
Step 5	Router(config-flow-cache)# **ipv6 flow-export template** {**refresh-rate** *packet-refresh-rate* | **timeout** *timeout-value*} Example: Router(config-flow-cache)# **ipv6 flow-export template timeout** *60*	**Enables the exporting of information in NetFlow cache entries.** **Sets the timeout rate to 60 minutes.**
Step 6	Router(config-flow-cache)# **ipv6 flow-export template** {**refresh-rate** *packet-refresh-rate* | **timeout** *timeout-value*} Example: Router(config-flow-cache)# **ipv6 flow-export template refresh-rate** *30*	**Sets the refresh rate to 30 packets.**
Step 7	Router(config-flow-cache)# **ipv6 flow-export template options** {**export-stats** | **refresh-rate** *packet-refresh-rate* | **timeout**} Example: Router(config-flow-cache)# **ipv6 flow-export template options export-stats**	**Configures option templates.** **Export statistics reports how many export packets have been sent and how many flows are exported.**
Step 8	Router(config-flow-cache)# **ipv6 flow** {**ingress** | **egress**} Example: Router(config-flow-cache)# **ipv6 flow ingress**	**(Optional) Enables IPv6 flow capture for incoming (ingress) or outgoing (egress) packets.** **Two commands for ingress and egress can be specified on the same interface. If a switched packet belongs to a flow that is captured at both ingress and egress, it will be accounted twice.This command must be entered on each interface where NetFlow capture is needed.**

Configuring and Customizing the NetFlow Cache

Several options are available for configuring and customizing the NetFlow cache.

- **Customize the number of entries in the NetFlow cache**
- **Customize the timeout.**
- **Customize the MPLS parameters.**

These options are all optional and are described in the following section:

- **Customizing the NetFlow Cache, page 68**

Customizing the NetFlow Cache

Normally the size of the NetFlow cache will meet your needs. However, you can increase or decrease the number of entries maintained in the cache to meet the needs of your NetFlow traffic rates. The default is 64K flow cache entries. Each cache entry requires about 64 bytes of storage. Assuming a cache with the default number of entries, about 4 MB of DRAM would be required. Each time a new flow is taken from the free flow queue, the number of free flows is checked. If only a few free flows remain, NetFlow attempts to age 30 flows using an accelerated timeout. If only one free flow remains, NetFlow automatically ages 30 flows regardless of their age. The intent is to ensure that free flow entries are always available.

The following task describes how to customize the number of entries in the NetFlow cache.

SUMMARY STEPS

1. **enable**
2. **configure terminal**
1. **ipv6 flow-cache entries** *number*
2. **ipv6 flow-cache timeout {active** *minutes* **| inactive** *seconds***}**
3. **ipv6 flow-aggregation cache {as| bgp-nexthop | destination-prefix | prefix | protocol-port | source-prefix}**

DETAILED STEPS

	Command or Action	Purpose
Step 1	**`enable`** Example: `Router> enable`	**Enables privileged EXEC mode.** • **Enter your password if prompted.**
Step 2	**`configure terminal`** Example: `Router# configure terminal`	**Enters global configuration mode.**
Step 3	**`ipv6 flow-cache entries`** *`number`* Example: `Router(config)# ipv6 flow-cache entries number`	**Changes the number of entries maintained in the NetFlow cache. The number of entries can be from 1024 to 524288. The default is 65536.**

	Command or Action	Purpose
Step 4	**ipv6 flow-cache timeout** {**active** *minutes* | **inactive** *seconds*} Example: `Router(config)# ipv6 flow-cache timeout active 10`	**Customizes the cache timeout parameters.**
Step 5	**ipv6 flow-aggregation cache** {**as** | **bgp-nexthop** |**destination-prefix** | **prefix** | **protocol-port** | **source-prefix**} Example: `Router(config)# ipv6 flow-aggregation cache mpls`	**Customizes the cache MPLS parameters.**

Caution **Cisco recommends that you not change the number of NetFlow cache entries. Improper use of this feature could cause network problems. To return to the default NetFlow cache entries, use the no ip flow-cache entries global configuration command.**

Managing NetFlow Statistics

You can display and clear NetFlow statistics. NetFlow statistics consist of IP packet size distribution, IP flow cache information, and flow information such as the protocol, total flow, flows per second, and so on. The resulting information can be used to determine information about your router traffic.

The following task describes how to manage NetFlow statistics. Use these commands as needed for verification of configuration.

SUMMARY STEPS

1. **enable**
1. **show ip cache flow**
2. **clear ip flow stats**

DETAILED STEPS

	Command or Action	Purpose
Step 1	**enable** Example: `Router> enable`	**Enables privileged EXEC mode.** • **Enter your password if prompted.**

	Command or Action	Purpose
Step 2	**show ip cache flow** Example: `Router# show ip cache flow`	**Displays the NetFlow statistics.**
Step 3	**clear ip flow stats** Example: `Router# clear ip flow stats`	**Clears the NetFlow statistics.**

Configuring an Aggregation Cache

To configure an aggregation cache, you must enter aggregation cache configuration mode, and you must decide which type of aggregation scheme you would like to configure: Autonomous System, Destination Prefix, Prefix, Protocol Prefix, or Source Prefix aggregation cache. Once you define the aggregation scheme, the following task lets you define the operational parameters for that scheme.

SUMMARY STEPS

1. **enable**
2. **configure terminal**
3. **ipv6 flow-export destination** *ip-address udp-port*
4. **ipv6 flow-aggregation cache {as | bgp-nexthop | destination-prefix | prefix | protocol-port | source-prefix}**
5. **cache {entries** *number* **| timeout {active** *minutes* **| inactive** *seconds*}}
6. **cache {entries** *number* **| timeout {active** *minutes* **| inactive** *seconds*}}
7. **ipv6 flow-export destination** *ip-address udp-port*
8. **enabled**

	Command	Purpose
Step 1	**enable** Example: `Router> enable`	**Enables privileged EXEC mode.** • **Enter your password if prompted.**
Step 2	**configure terminal** Example: `Router# configure terminal`	**Enters global configuration mode.**
Step 3	**ipv6 flow-export destination** *ip-address udp-port* Example: `Router# ipv6 flow-export destination 10.0.101.254 9991`	**Enables the exporting of information in NetFlow cache entries to a specific address or port.**

	Command	Purpose
Step 4	**ipv6 flow-aggregation cache {as | bgp-nexthop |destination-prefix | prefix | protocol-port | source-prefix}** Example: Router(config)# **ipv6 flow-aggregation cache as**	**Enters aggregation cache configuration mode and enables an aggregation cache scheme (as, destination-prefix, prefix, protocol-port, or source-prefix).**
Step 5	**cache {entries** *number* / **timeout {active** *minutes* / **inactive** *seconds*}} Example: Router(config-flow-cache)# **cache entries 2046**	**Specifies the number (in this example, 2046) of cache entries to allocate for the Autonomous System aggregation cache.**
Step 6	**cache {entries** *number* / **timeout {active** *minutes* / **inactive** *seconds*}} Example: Router(config-flow-cache)# **cache timeout inactive 199**	**Specifies the number of seconds (in this example, 199) that an inactive entry is allowed to remain in the aggregation cache before it is deleted.**
Step 7	**cache {entries** *number* / **timeout {active** *minutes* / **inactive** *seconds*}} Example: Router(config-flow-cache)# **cache timeout active 45**	**Specifies the number of minutes (in this example, 45) that an active entry is active.**
Step 8	**ipv6 flow-export destination** *ip-address udp-port* Example: Router(config-flow-cache)# ipv6 flow-export destination 2001:0DB8::250:8bff:fee8:f800	**Enables the data export.**
Step 9	**enabled** Example: Router(config-flow-cache)# **enabled**	**Enables aggregation cache creation.**

Verifying Aggregation Cache Configuration and Data Export

To verify the aggregation cache information, use the following command in EXEC mode:

Command	Purpose
show ipv6 flow cache aggregation *aggregation-type* **[verbose]** Example: Router# **show ipv6 flow cache aggregation**	**Displays the aggregation cache information.**

To confirm data export, use the following command in EXEC mode:

Command	Purpose
show ipv6 flow export [template] Example: Router# **show ipv6 flow export template**	**Displays the statistics for the data export including the main cache and all other enabled caches.**

Configuring a NetFlow Minimum Prefix Mask for Router-Based Aggregation

To configure NetFlow Minimum Prefix Mask for Router-Based Aggregation feature, perform the tasks described in the following sections. Each task is optional.

- **Configuring the Minimum Mask of a Prefix Aggregation Scheme (Optional)**
- **Configuring the Minimum Mask of a Destination-Prefix Aggregation Scheme (Optional)**
- **Configuring the Minimum Mask of a Source-Prefix Aggregation Scheme (Optional)**

Configuring the Minimum Mask of a Prefix Aggregation Scheme

The following task describes how to configure the minimum mask of a prefix aggregation scheme.

SUMMARY STEPS

1. **enable**
2. **configure terminal**
3. **ipv6 flow-aggregation cache {as| bgp-nexthop | destination-prefix | prefix | protocol-port | source-prefix}**
4. **mask {destination | source} minimum** *value*
5. **mask {destination | source} minimum** *value*

DETAILED STEPS

	Command	Purpose
Step 1	**enable** Example: `Router> enable`	**Enables privileged EXEC mode.** • **Enter your password if prompted.**
Step 2	**configure terminal** Example: `Router# configure terminal`	**Enters global configuration mode.**
Step 3	**ipv6 flow-aggregation cache {as | bgp-nexthop |destination-prefix | prefix | protocol-port | source-prefix}** Example: `Router(config)# ipv6 flow-aggregation cache prefix`	**Configures the prefix aggregation cache.**
Step 4	**mask {destination | source} minimum** *value* Example: `Router(config-flow-cache)# mask source minimum value`	**Specifies the minimum value for the source mask.**
Step 5	**mask {destination | source} minimum** *value* Example: `Router(config-flow-cache)# mask destination minimum value`	**Specifies minimum value for the destination mask.**

Configuring the Minimum Mask of a Destination-Prefix Aggregation Scheme

The following task describes how to configure the minimum mask of a destination-prefix aggregation scheme.

SUMMARY STEPS

1. **enable**
2. **configure terminal**
3. **ipv6 flow-aggregation cache {as| bgp-nexthop | destination-prefix | prefix | protocol-port | source-prefix}**
4. **mask {destination | source} minimum** *value*

DETAILED STEPS

	Command	Purpose
Step 1	**enable** Example: Router> enable	**Enables privileged EXEC mode.** • **Enter your password if prompted.**
Step 2	**configure terminal** Example: Router# configure terminal	**Enters global configuration mode.**
Step 3	**ipv6 flow-aggregation cache {as | bgp-nexthop |destination-prefix | prefix | protocol-port | source-prefix}** Example: Router(config)# **ipv6 flow-aggregation cache destination-prefix**	**Configures the destination aggregation cache.**
Step 4	**mask** {**destination** | **source**} **minimum** *value* Example: Router(config-flow-cache)# **mask destination minimum 32**	**Specifies the minimum value for the destination mask.**

Configuring the Minimum Mask of a Source-Prefix Aggregation Scheme

The following task describes how to configure the minimum mask of a source-prefix aggregation scheme.

SUMMARY STEPS

1. **enable**
2. **configure terminal**
3. **ipv6 flow-aggregation cache {as| bgp-nexthop | destination-prefix | prefix | protocol-port | source-prefix}**
4. **mask {destination | source} minimum** *value*

DETAILED STEPS

	Command	Purpose
Step 1	**enable** Example: `Router> enable`	**Enables privileged EXEC mode.** • **Enter your password if prompted.**
Step 2	**configure terminal** Example: `Router# configure terminal`	**Enters global configuration mode.**
Step 3	**ipv6 flow-aggregation cache {as | bgp-nexthop |destination-prefix | prefix | protocol-port | source-prefix}** Example: `Router(config)# ipv6 flow-aggregation cache source-prefix`	**Configures the source-prefix aggregation cache.**
Step 4	**mask {destination | source} minimum** *value* Example: `Router(config-flow-cache)# mask source minimum value`	**Specifies the minimum value for the source mask.**

Note **If the minimum mask has not been explicitly configured, no minimum mask information is displayed. The default value of the minimum mask is zero. The configurable range for the minimum mask is from 1 to 32. An appropriate value should be chosen by the user depending on the traffic. A higher value of the minimum mask will provide more detailed network addresses, but it may also result in increased number of flows in the aggregation cache.**

Mapping Host Names to IPv6 Addresses

This task explains how to associate host names with IPv6 addresses.

Host Name-to-Address Mappings

A *name server* **is used to keep track of information associated with domain names. A name server can maintain a database of host name-to-address mappings. Each name can map to one or more IPv4 addresses, IPv6 addresses, or both address types. In order to use this service to map domain names to IPv6 addresses, you must specify a name server and enable the DNS—the global naming scheme of the Internet that uniquely identifies network devices.**

The Cisco IOS software maintains a cache of host name-to-address mappings for use by the connect, telnet, and ping EXEC commands, related Telnet support operations, and many other EXEC commands that generate command output. This cache speeds the process of converting names to addresses.

Similar to IPv4, IPv6 uses a naming scheme that allows a network device to be identified by its location within a hierarchical name space that provides for domains. Domain names are joined with periods (.) as the delimiting characters. For example, Cisco is a commercial organization that is identified by a *com* domain name, so its domain name is *cisco.com*. A specific device in this domain, the FTP server, for example, is identified as *ftp.cisco.com*.

SUMMARY STEPS

1. **enable**
2. **configure terminal**
3. **ipv6 host** *name* [*port*] *ipv6-address1* [*ipv6-address2...ipv6-address4*]
4. **ip domain-name** *name*
   or
   ip domain-list *name*
5. **ip name-server** *server-address1* [*server-address2...server-address6*]
6. **ip domain-lookup**

DETAILED STEPS

	Command or Action	Purpose
Step 1	**enable** Example: `Router> enable`	**Enables privileged EXEC mode.** • **Enter your password if prompted.**
Step 2	**configure terminal** Example: `Router# configure terminal`	**Enters global configuration mode.**
Step 3	**ipv6 host** *name* [*port*] *ipv6-address1* [*ipv6-address2...ipv6-address4*] Example: `Router(config)# ipv6 host cisco-sj 2001:0DB8:20:1::12`	**Defines a static host name-to-address mapping in the host name cache.** • **Typically, it is easier to refer to network devices by symbolic names rather than numerical addresses (services such as Telnet can use host names or addresses). Host names and IPv6 addresses can be associated with one another through static or dynamic means.** • **Manually assigning host names to addresses is useful when dynamic mapping is not available.**

	Command or Action	Purpose

Step 4	**ip domain-name** *name*
	
	or
	
	ip domain-list *name*
	
	Example:
	`Router(config)# ip domain-name cisco.com`
	
	or
	
	Example:
	`Router(config)# ip domain-list cisco1.com`
		(Optional) Defines a default domain name that the Cisco IOS software will use to complete unqualified host names.
		
		or
		
		(Optional) Defines a list of default domain names to complete unqualified host names.
		
		• **You can specify a default domain name that the Cisco IOS software will use to complete domain name requests. You can specify either a single domain name or a list of domain names. Any host name that does not contain a complete domain name will have the default domain name you specify appended to it before the name is looked up.**
		
		Note **The ip domain-name and ip domain-list commands are used to specify default domain names that can be used by both IPv4 and IPv6.**

Step 5	**ip name-server** *server-address1* [*server-address2...server-address6*] Example: `Router(config)# ip name-server 2001:0DB8::250:8bff:fee8:f800 2001:0DB8:0:f004::1`	**Specifies one or more hosts that supply name information.** • **Specifies one or more hosts (up to six) that can function as a name server to supply name information for DNS.** Note **The** *server-address* **argument can be either an IPv4 or IPv6 address.**
Step 6	**ip domain-lookup** Example: `Router(config)# ip domain-lookup`	**Enables DNS-based address translation.** • **DNS is enabled by default.**

The name lookup system can be statically configured using the commands described in this task. Some other functions in Cisco IOS, such as DHCP for IPv6 (see **Configuring DHCP for IPv6, page 82****) can dynamically modify the state of the name lookup system. Use the show hosts command to display the current status of the name lookup system.**

Configuring IPv6 ATM and Frame Relay Interfaces

This section explains how to how to map IPv6 addresses to ATM and Frame Relay permanent virtual circuits (PVCs). Specifically, the steps in this section explain how to explicitly map IPv6 addresses to the ATM and Frame Relay PVCs used to reach the addresses.

Note **This task shows how to configure both ATM and Frame Relay PVCs and many of the steps are labeled optional because many networks will require only one type of PVC to be configured. The steps in this section are not applicable to ATM LAN Emulation (LANE).**

IPv6 for Cisco IOS Software Support for Wide-Area Networking Technologies

IPv6 for Cisco IOS software supports wide-area networking technologies such as Cisco High-Level Data Link Control (HDLC), PPP over Packet Over SONET (PoS), ISDN, and serial (synchronous and asynchronous) interface types, ATM PVCs, and Frame Relay PVCs. These technologies function the same in IPv6 as they do in IPv4—IPv6 does not enhance the technologies in any way. However, new commands for mapping protocol (network-layer) addresses to ATM and Frame Relay PVCs have been introduced for IPv6.

IPv6 Addresses and PVCs

Broadcast and multicast are used in LANs to map protocol (network-layer) addresses to the hardware addresses of remote nodes (hosts and routers). Because using broadcast and multicast to map network-layer addresses to hardware addresses in circuit-based WANs such as ATM and Frame Relay networks is difficult to implement, these networks utilize implicit, explicit, and dynamic mappings for the network-layer addresses of remote nodes and the PVCs used to reach the addresses.

Assigning an IPv6 address to an interface by using the ipv6 address interface configuration command defines the IPv6 addresses for the interface and the network that is directly connected to the interface. If only one PVC is terminated on the interface (the interface is a point-to-point interface), there is an implicit mapping between all of the IPv6 addresses on the network and the PVC used to reach the addresses (no additional address mappings are needed). If several PVCs are terminated on the interface (the interface is a point-to-multipoint interface), the protocol ipv6 ATM VC configuration command (for ATM networks) or the frame-relay map ipv6 interface configuration command (for Frame Relay networks) is used to configure explicit mappings between the IPv6 addresses of the remote nodes and the PVCs used to reach the addresses.

Note **Given that IPv6 supports multiple address types, and depending on which applications or protocols are configured on a point-to-multipoint interface, you may need to configure multiple explicit mappings between the IPv6 addresses of the interface and the PVC used to reach the addresses. For example, explicitly mapping both the link-local and global IPv6 address of a point-to-multipoint interface to the PVC that the interface terminates ensures that the Interior Gateway Protocol (IGP) configured on the interface forwards traffic to and from the PVC correctly.**

In IPv4, the Inverse Address Resolution Protocol (Inverse ARP) is used to dynamically map the network-layer address of a node at the far end of a PVC to that PVC. Refer to the "Configuring ATM" and "Configuring Frame Relay" chapters of the Release 12.3 *Cisco IOS Wide-Area Networking Configuration Guide* **for information on configuring Inverse ARP. In IPv6, Inverse Neighbor Discovery is used to dynamically map the global IPv6 address of a node at the far end of a PVC to that PVC.**

Note **Support for Inverse Neighbor Discovery is not in the current releases of the Cisco IOS software. Inverse Neighbor Discovery will be supported in a later release of the Cisco IOS software. Refer to the** *IPv6 for Cisco IOS Start Here* **document for Cisco IOS software release specifics for supported IPv6 features.**

SUMMARY STEPS

1. **enable**
2. **configure terminal**
3. **interface** *type number*
4. **pvc** [*name*] *vpi/vci*

5. **protocol ipv6** *ipv6-address* **[[no] broadcast]]**
6. **exit**
7. **ipv6 address** *ipv6-address* {*/prefix-length* | **link-local**}
8. **exit**
9. **interface** *type number*
10. **frame-relay map ipv6** *ipv6-address dlci* **[broadcast] [cisco] [ietf] [payload-compression]**
11. **ipv6 address** *ipv6-address* {*/prefix-length* | **link-local**}

DETAILED STEPS

	Command or Action	Purpose
Step 1	**enable** Example: `Router> enable`	**Enables privileged EXEC mode.** • **Enter your password if prompted.**
Step 2	**configure terminal** Example: `Router# configure terminal`	**Enters global configuration mode.**
Step 3	**interface** *type number* Example: `Router(config)# interface atm 0`	**Specifies an interface type and number, and places the router in interface configuration mode.**
Step 4	**pvc** [*name*] *vpi/vci* Example: `Router(config-if)# pvc 1/32`	**(Optional) Creates or assigns a name to an ATM PVC and places the router in ATM VC configuration mode.** • **Refer to the pvc command in the Release 12.3** *Cisco IOS Wide-Area Networking Command Reference* **for information on supported arguments and keywords.**
Step 5	**protocol ipv6** *ipv6-address* [[**no**] **broadcast**] Example: `Router(config-if-atm-vc)# protocol ipv6 2001:0DB8:2222:1003::45`	**(Optional) Maps the IPv6 address of a remote node to the PVC used to reach the address.** • **The** *ipv6-address* **argument must be in the form documented in RFC 2373 where the address is specified in hexadecimal using 16-bit values between colons.** • **The optional [no] broadcast keywords indicate whether the map entry should be used when IPv6 multicast packets (not broadcast packets) are sent to the interface. Pseudobroadcasting is supported. The [no] broadcast keywords in the protocol ipv6 command take precedence over the broadcast command configured on the same ATM PVC.**

	Command or Action	Purpose
Step 6	**exit** Example: `Router(config-if-atm-vc)# exit`	**Exits ATM VC configuration mode, and returns the router to interface configuration mode.**
Step 7	**ipv6 address** *ipv6-address* {*/prefix-length* | **link-local**} Example: `Router(config-if)# ipv6 address 2001:0DB8:2222:1003::72/64`	**Specifies an IPv6 network assigned to the interface and enables IPv6 processing on the interface.** • **In the context of this task, a link-local address of the node at the other end of the link is required for the Interior Gateway Protocol (IGP) used in the network.** • **Specifying the ipv6 address command with the link-local keyword configures a link-local address on the interface that is used instead of the link-local address that is automatically configured when IPv6 is enabled on the interface.**
Step 8	**exit** Example: `Router(config-if)# exit`	**Exits interface configuration mode, and returns the router to global configuration mode.**
Step 9	**interface** *type number* Example: `Router(config)# interface serial 3`	**Specifies an interface type and number, and places the router in interface configuration mode.**

	Command or Action	Purpose
Step 10	**frame-relay map ipv6** *ipv6-address dlci* [**broadcast**] [**cisco**] [**ietf**] [**payload-compression**] Example: `Router(config-if)# frame-relay map ipv6 FE80::E0:F727:E400:A 17 broadcast`	**(Optional) Maps the IPv6 address of a remote node to the data-link connection identifier (DLCI) of the PVC used to reach the address.** • **The** *ipv6-address* **argument must be in the form documented in RFC 2373 where the address is specified in hexadecimal using 16-bit values between colons.** • **The** *dlci* **argument specifies the DLCI number used to reach the specified IPv6 address on the interface. The acceptable range is from 16 to 1007.** • **The optional broadcast keyword specifies that IPv6 multicast packets (not broadcast packets) should be forwarded to this IPv6 address when multicast is not enabled. (Refer to the frame-relay multicast-dlci command in the "Frame Relay Commands" chapter of the Release 12.3** *Cisco IOS Wide-Area Networking Command Reference* **for information on defining a multicast DLCI.)** • **The optional cisco keyword specifies the Cisco form of Frame Relay encapsulation.** • **The optional ietf keyword specifies the IETF form of Frame Relay encapsulation.** • **The optional payload-compression keyword specifies payload compression. (Refer to the frame-relay map ipv6 command in the** *IPv6 for Cisco IOS Command Reference* **document for subordinate keywords and arguments related to the payload-compression keyword.)**
Step 11	**ipv6 address** *ipv6-address* {*/prefix-length* | **link-local**} Example: `Router(config-if)# ipv6 address 2001:0DB8:2222:1044::46/64`	**Specifies an IPv6 network assigned to the interface and enables IPv6 processing on the interface.** • **In the context of this task, a link-local address of the node at the other end of the link is required for the IGP used in the network.** • **Specifying the ipv6 address command with the link-local keyword configures a link-local address on the interface that is used instead of the link-local address that is automatically configured when IPv6 is enabled on the interface.**

Configuring DHCP for IPv6

The following tasks explain how to configure DHCP for IPv6:

- **Configuring the DHCP for IPv6 Server Function, page 82**
- **Configuring the DHCP for IPv6 Client Function, page 83**
- **Configuring DHCP for IPv6 Relay Agent, page 84**
- **Configuring a Database Agent for the Server Function, page 85**
- **Configuring the Stateless DHCP for IPv6 Function, page 86**
- **Restarting the DHCP for IPv6 Client on an Interface, page 89**
- **Deleting Automatic Client Bindings from the DHCP for IPv6 Binding Table, page 90**
- **Troubleshooting DHCP for IPv6, page 90**

Configuring the DHCP for IPv6 Server Function

This task explains how to create and configure the DHCP for IPv6 configuration pool and associate the pool with a server on an interface.

SUMMARY STEPS

1. **enable**
2. **configure terminal**
3. **ipv6 dhcp pool** *poolname*
4. **domain-name** *domain*
5. **dns-server** *ipv6-address*
6. **prefix-delegation** *ipv6-prefix/prefix-length client-DUID* **[iaid** *iaid*] **[lifetime]**
7. **prefix-delegation pool** *poolname* **[lifetime]**
8. **exit**
9. **interface** *type number*
10. **ipv6 dhcp server** *poolname* **[rapid-commit] [preference** *value*] **[allow-hint]**

DETAILED STEPS

	Command or Action	Purpose
Step 1	**`enable`** Example: `Router> enable`	**Enables privileged EXEC mode.** • **Enter your password if prompted.**
Step 2	**`configure terminal`** Example: `Router# configure terminal`	**Enters global configuration mode.**

	Command or Action	Purpose
Step 3	**ipv6 dhcp pool** *poolname* Example: `Router(config)# ipv6 dhcp pool pool1`	**Configures a DHCP for IPv6 configuration information pool and enters DHCP for IPv6 pool configuration mode.**
Step 4	**domain-name** *domain* Example: `Router(config-dhcp)# domain-name domain1.com`	**Configures a domain name for a DHCP for IPv6 client.**
Step 5	**dns-server** *ipv6-address* Example: `Router(config-dhcp)# dns-server 2001:0DB8:3000:3000::42`	**Specifies the DNS IPv6 servers available to a DHCP for IPv6 client.**
Step 6	**prefix-delegation** *ipv6-prefix/prefix-length client-DUID* [**iaid** *iaid*] [**lifetime**] Example: `Router(config-dhcp)# prefix-delegation 2001:0DB8:1263::/48 0005000400F1A4D070D03`	**Specifies a manually configured numeric prefix to be delegated to a specified client's IAPD.**
Step 7	**prefix-delegation pool** *poolname* [**lifetime**] Example: `Router(config-dhcp)# prefix-delegation pool prefix-pool lifetime 1800 600`	**Specifies a named IPv6 local prefix pool from which prefixes are delegated to DHCP for IPv6 clients.**
Step 8	**exit** Example: `Router(config-if)# exit`	**Exits DHCP for IPv6 pool configuration mode configuration mode, and returns the router to global configuration mode.**
Step 9	**interface** *type number* Example: `Router(config)# interface serial 3`	**Specifies an interface type and number, and places the router in interface configuration mode.**
Step 10	**ipv6 dhcp server** *poolname* [**rapid-commit**] [**preference** *value*] [**allow-hint**] Example: `Router(config-if)# ipv6 dhcp server dhcp-pool`	**Enables DHCP for IPv6 on an interface.**

Configuring the DHCP for IPv6 Client Function

This task shows how to configure the DHCP for IPv6 client function on an interface and enable prefix delegation on an interface.

SUMMARY STEPS

1. **enable**
2. **configure terminal**
3. **interface** *type number*
4. **ipv6 dhcp client pd** *prefix-name* **[rapid-commit]**

DETAILED STEPS

	Command or Action	Purpose
Step 1	**enable** Example: `Router> enable`	**Enables privileged EXEC mode.** • **Enter your password if prompted.**
Step 2	**configure terminal** Example: `Router# configure terminal`	**Enters global configuration mode.**
Step 3	**interface** *type number* Example: `Router(config)# interface ethernet 0/0`	**Specifies an interface type and number, and places the router in interface configuration mode.**
Step 4	**ipv6 dhcp client pd** *prefix-name* [**rapid-commit**] Example: `Router(config-if)# ipv6 dhcp client pd dhcp-prefix`	**Enables the DHCP for IPv6 client process and enables a request for prefix delegation through a specified interface.**

Configuring DHCP for IPv6 Relay Agent

This task describes how to enable the DHCP for IPv6 relay agent function and specify relay destination addresses on an interface.

SUMMARY STEPS

1. **enable**
2. **configure terminal**
3. **interface** *type number*
4. **ipv6 dhcp relay destination** *ipv6-address* [*interface-type interface-number*]

DETAILED STEPS

	Command or Action	Purpose
Step 1	**enable** Example: `Router> enable`	**Enables privileged EXEC mode.** • **Enter your password if prompted.**
Step 2	**configure terminal** Example: `Router# configure terminal`	**Enters global configuration mode.**
Step 3	**interface** *type number* Example: `Router(config)# interface ethernet4/2`	**Specifies an interface type and number, and places the router in interface configuration mode.**
Step 4	**ipv6 dhcp relay destination** *ipv6-address* [*interface-type interface-number*] **Example:** `Router(config-if) ipv6 dhcp relay destination FE80::250:A2FF:FEBF:A056 ethernet4/3`	**Specifies a destination address to which client messages are forwarded and enables DHCP for IPv6 relay service on the interface.**

Configuring a Database Agent for the Server Function

This task shows how to configure a DHCP for IPv6 binding database agent for the server function.

SUMMARY STEPS

1. **enable**
2. **configure terminal**
3. **ipv6 dhcp database** *agent-URL* [**write-delay** *seconds*] [**timeout** *seconds*]

DETAILED STEPS

	Command or Action	Purpose
Step 1	**enable** Example: `Router> enable`	**Enables privileged EXEC mode.** • **Enter your password if prompted.**
Step 2	**configure terminal** Example: `Router# configure terminal`	**Enters global configuration mode.**
Step 3	**ipv6 dhcp database** *agent-URL* [**write-delay** *seconds*] [**timeout** *seconds*] Example: `Router(config)# ipv6 dhcp database tftp://10.0.0.1/dhcp-binding`	**Specifies DHCP for IPv6 binding database agent parameters.**

Configuring the Stateless DHCP for IPv6 Function

The following tasks describe how to use the DHCP for IPv6 function to configure clients with information about the name lookup system. The server maintains no state related to clients; for example, no prefix pools and records of allocation are maintained. Therefore, this function is "stateless" DHCP for IPv6.

Configuring the Stateless DHCP for IPv6 Server

The following task describes how to configure the stateless DHCP for IPv6 server.

SUMMARY STEPS

1. **enable**
2. **configure terminal**
3. **ipv6 dhcp pool** *poolname*
4. **dns-server** *ipv6-address*
5. **domain-name** *domain*
6. **exit**
7. **interface** *type number*
8. **ipv6 dhcp server** *poolname* [**rapid-commit**] [**preference** *value*] [**allow-hint**]
9. **ipv6 nd other-config-flag**

DETAILED STEPS

	Command or Action	Purpose
Step 1	**enable** Example: `Router> enable`	**Enables privileged EXEC mode.** • **Enter your password if prompted.**
Step 2	**configure terminal** Example: `Router# configure terminal`	**Enters global configuration mode.**
Step 3	**ipv6 dhcp pool** *poolname* Example: `Router(config)# ipv6 dhcp pool dhcp-pool`	**Configures a DHCP for IPv6 configuration information pool and enters DHCP for IPv6 pool configuration mode.**
Step 4	**dns-server** *ipv6-address* Example: `Roputer(config-dhcp) dns-server 2001:0DB8:3000:3000::42`	**Specifies the DNS IPv6 servers available to a DHCP for IPv6 client.**
Step 5	**domain-name** *domain* Example: `Router(config-dhcp)# domain-name domain1.com`	**Configures a domain name for a DHCP for IPv6 client.**
Step 6	**exit** Example: `Router(config-if)# exit`	**Exits DHCP for IPv6 pool configuration mode configuration mode, and returns the router to global configuration mode.**
Step 7	**interface** *type number* Example: `Router(config)# interface serial 3`	**Specifies an interface type and number, and places the router in interface configuration mode.**
Step 8	**ipv6 dhcp server** *poolname* [**rapid-commit**] [**preference** *value*] [**allow-hint**] Example: `Router(config-if)# ipv6 dhcp server dhcp-pool`	**Enables DHCP for IPv6 on an interface.**
Step 9	**ipv6 nd other-config-flag** Example: `Router(config-if)# ipv6 nd other-config-flag`	**Sets the "other stateful configuration" flag in IPv6 router advertisements.**

Configuring the Stateless DHCP for IPv6 Client

The following task describes how to configure the stateless DHCP for IPv6 client.

SUMMARY STEPS

1. **enable**
2. **configure terminal**
3. **interface** *type number*
4. **ipv6 address autoconfig**

DETAILED STEPS

	Command or Action	Purpose
Step 1	**enable** Example: `Router> enable`	**Enables privileged EXEC mode.** • **Enter your password if prompted.**
Step 2	**configure terminal** Example: `Router# configure terminal`	**Enters global configuration mode.**
Step 3	**interface** *type number* Example: `Router(config)# interface serial 3`	**Specifies an interface type and number, and places the router in interface configuration mode.**
Step 4	**ipv6 address autoconfig** Example: `Router(config-if)# ipv6 address autoconfig`	**Enables automatic configuration of IPv6 addresses using stateless autoconfiguration on an interface and enables IPv6 processing on the interface.**

Enabling Processing of Packets with Source Routing Header Options

The following task describes how to enable the processing of packets with source routing header options.

SUMMARY STEPS

1. **enable**
2. **configure terminal**
3. **ipv6 source-route**

DETAILED STEPS

	Command or Action	Purpose
Step 1	**enable** Example: `Router> enable`	**Enables privileged EXEC mode.** • **Enter your password if prompted.**
Step 2	**configure terminal** Example: `Router# configure terminal`	**Enters global configuration mode.**
Step 3	**ipv6 source-route** Example: `Router(config)# ipv6 source-route`	**Enable processing of the IPv6 type 0 routing header.**

Restarting the DHCP for IPv6 Client on an Interface

This task explains how to restart the DHCP for IPv6 client on a specified interface after first releasing and unconfiguring previously acquired prefixes and other configuration options.

SUMMARY STEPS

1. **enable**
2. **clear ipv6 dhcp client** *interface-type interface-number*

DETAILED STEPS

	Command or Action	Purpose
Step 1	**enable** Example: `Router> enable`	**Enables privileged EXEC mode.** • **Enter your password if prompted.**
Step 2	**clear ipv6 dhcp client** *interface-type interface-number* Example: `Router# clear ipv6 dhcp client Ethernet 1/0`	**Restarts DHCP for IPv6 client on an interface.**

Deleting Automatic Client Bindings from the DHCP for IPv6 Binding Table

This task explains how to delete automatic client bindings from the DHCP for IPv6 binding table.

SUMMARY STEPS

1. **enable**
2. **clear ipv6 dhcp binding** [*ipv6-address*]

DETAILED STEPS

	Command or Action	Purpose
Step 1	**enable** Example: `Router> enable`	**Enables privileged EXEC mode.** • **Enter your password if prompted.**
Step 2	**clear ipv6 dhcp binding** [*ipv6-address*] Example: `Router# clear ipv6 dhcp binding`	**Deletes automatic client bindings from the DHCP for IPv6 binding table.**

Troubleshooting DHCP for IPv6

This task provides commands you can use to troubleshoot your DHCP for IPv6 configuration.

SUMMARY STEPS

1. **enable**
2. **debug ipv6 dhcp [detail]**
3. **debug ipv6 dhcp database**

DETAILED STEPS

	Command or Action	Purpose
Step 1	**enable** Example: `Router> enable`	**Enables privileged EXEC mode.** • **Enter your password if prompted.**
Step 2	**debug ipv6 dhcp** [**detail**] Example: `Router# debug ipv6 dhcp`	**Enables debugging for DHCP for IPv6.**
Step 3	**debug ipv6 dhcp database** Example: `Router# debug ipv6 dhcp database`	**Enables debugging for the DHCP for IPv6 binding database.**

Verifying Basic IPv6 Connectivity Configuration and Operation

This task explains how to display information to verify the configuration and operation of basic IPv6 connectivity.

IPv6 Redirect Messages

The IPv6 Redirect Messages feature enables a router to send Internet Control Message Protocol (ICMP) IPv6 neighbor redirect messages to inform hosts of better first hop nodes (routers or hosts) on the path to a destination.

There are no configuration tasks for the IPv6 Redirect Messages feature. The sending of IPv6 redirect messages is enabled by default. Use the no ipv6 redirects command in interface configuration mode to disable the sending of IPv6 redirect messages on an interface. Use the ipv6 redirects command in interface configuration mode to reenable the sending of IPv6 redirect messages if the Cisco IOS software is forced to resend a packet through the same interface on which the packet was received.

To verify whether the sending of IPv6 redirect messages is enabled on an interface, enter the show ipv6 interface command.

SUMMARY STEPS

1. **enable**
2. **show ipv6 interface** [**brief**] [[*interface-type interface-number*] [**prefix**]]
3. **show ipv6 neighbors** [*interface-type interface-number* | *ipv6-address*]
4. **show ipv6 route** [*ipv6-address* | *ipv6-prefix*/*prefix-length* | *protocol*]
5. **show ipv6 traffic**
6. **show frame-relay map**
7. **show atm map**
8. **show ipv6 dhcp**

9. **show ipv6 dhcp binding** [*client-address*]
10. **show ipv6 dhcp database** [*agent-URL*]
11. **show ipv6 dhcp interface** [*interface-type interface-number*]
12. **show ipv6 dhcp pool** [*poolname*]
13. **show hosts**
14. **enable**
15. **show running-config**

DETAILED STEPS

	Command or Action	Purpose
Step 1	**enable** Example: `Router# enable`	**Enables privileged EXEC mode.** • **Enter your password if prompted.**
Step 2	**show ipv6 interface** [**brief**] [[*interface-type interface-number*] [**prefix**]] Example: `Router# show ipv6 interface ethernet 0`	**Displays the usability status of interfaces configured for IPv6.** • **Displays information about the status of IPv6 neighbor redirect messages, IPv6 neighbor discovery messages, and stateless autoconfiguration.**
Step 3	**show ipv6 neighbors** [*interface-type interface-number* | *ipv6-address*] Example: `Router# show ipv6 neighbors ethernet 2`	**Displays IPv6 neighbor discovery cache information.**
Step 4	**show ipv6 route** [*ipv6-address* | *ipv6-prefix/prefix-length* | *protocol*] Example: `Router# show ipv6 route`	**(Optional) Displays the current contents of the IPv6 routing table.**
Step 5	**show ipv6 traffic** Example: `Router# show ipv6 traffic`	**(Optional) Displays statistics about IPv6 traffic.**
Step 6	**show frame-relay map** Example: `Router# show frame-relay map`	**Displays the current map entries and information about the Frame Relay connections.**
Step 7	**show atm map** Example: `Router# show atm map`	**Displays the list of all configured ATM static maps to remote hosts on an ATM network and on ATM bundle maps.**

	Command or Action	Purpose
Step 8	**show ipv6 dhcp** Example: Router# **show ipv6 dhcp**	**Displays the DHCP unique identifier DUID on a specified device.**
Step 9	**show ipv6 dhcp binding** [*ipv6-address*] Example: Router# show ipv6 dhcp binding	**Displays automatic client bindings from the DHCP for IPv6 database.**
Step 10	**show ipv6 dhcp database** [*agent-URL*] **Example:** Router# show ipv6 dhcp database	**Displays the DHCP for IPv6 binding database agent information.**
Step 11	**show ipv6 dhcp interface** [*interface-type interface-number]* Example: Router# show ipv6 dhcp interface	**Displays DHCP for IPv6 interface information.**
Step 12	**show ipv6 dhcp pool** [*poolname*] Example: Router# show ipv6 dhcp pool	**Displays DHCP for IPv6 configuration pool information.**
Step 13	**show hosts** Example: Router# show hosts	**Displays the default domain name, the style of name lookup service, a list of name server hosts, and the cached list of host names and addresses.**
Step 14	**enable** Example: Router> enable	**Enables privileged EXEC mode.** • **Enter your password if prompted.**
Step 15	**show running-config** Example: Router# show running-config	**Displays the current configuration running on the router.**

Output Examples

This section provides the following output examples:

- **Sample Output for the show ipv6 interfaces Command**
- **Sample Output for the show ipv6 neighbors Command**
- **Sample Output for the show ipv6 route Command**
- **Sample Output for the show ipv6 traffic Command**
- **Sample Output for the show frame-relay map Command**
- **Sample Output for the show atm map Command**

- **Sample Output for the show ipv6 dhcp Command**
- **Sample Output for the show ipv6 dhcp binding Command**
- **Sample Output for the show ipv6 dhcp database Command**
- **Sample Output for the show ipv6 dhcp interface Command**
- **Sample Output for the show ipv6 dhcp pool Command**
- **Sample Output for the show running-config Command**
- **Sample Output for the show hosts Command**

Sample Output for the show ipv6 interfaces Command

In the following example, the show ipv6 interface user EXEC command is used to verify that IPv6 addresses are configured correctly for Ethernet interface 0. Information is also displayed about the status of IPv6 neighbor redirect messages, IPv6 neighbor discovery messages and stateless autoconfiguration.

```
Router# show ipv6 interface ethernet 0

Ethernet0 is up, line protocol is up
  IPv6 is stalled, link-local address is FE80::1
  Global unicast address(es):
    2000::1, subnet is 2000::/64
    3000::1, subnet is 3000::/64
  Joined group address(es):
    FF02::1
    FF02::2
    FF02::1:FF00:1
  MTU is 1500 bytes
  ICMP error messages limited to one every 100 milliseconds
  ICMP redirects are enabled
  ND DAD is enabled, number of DAD attempts: 1
  ND reachable time is 30000 milliseconds
  ND advertised reachable time is 0 milliseconds
  ND advertised retransmit interval is 0 milliseconds
  ND router advertisements are sent every 200 seconds
  ND router advertisements live for 1800 seconds
  Hosts use stateless autoconfig for addresses.
```

Note **For a description of each output display field, refer to the show ipv6 interface command in the** *IPv6 for Cisco IOS Command Reference* **document.**

Sample Output for the show ipv6 neighbors Command

In the following example, the show ipv6 neighbors user EXEC command is used to display IPv6 neighbor discovery cache information. A hyphen (-) in the Age field of the command output indicates a static entry. The following example displays IPv6 neighbor discovery cache information for Ethernet interface 2:

```
Router# show ipv6 neighbors ethernet 2

IPv6 Address                              Age Link-layer Addr State Interface
2001:0DB8:0:4::2                            0 0003.a0d6.141e  REACH Ethernet2
FE80::XXXX:A0FF:FED6:141E                   0 0003.a0d6.141e  REACH Ethernet2
2001:0DB8:1::45a                            - 0002.7d1a.9472  REACH Ethernet2
```

Note **For a description of each output display field, refer to the show ipv6 neighbors command in the** *IPv6 for Cisco IOS Command Reference.*

Sample Output for the show ipv6 route Command

When the *ipv6-address* **or** *ipv6-prefix/prefix-length* **argument is specified, only route information for that address or network is displayed. The following is sample output from the show ipv6 route user EXEC command when entered with the IPv6 prefix 2001:0DB8::/35:**

```
Router# show ipv6 route 2001:0DB8::/35

IPv6 Routing Table - 261 entries
Codes: C - Connected, L - Local, S - Static, R - RIP, B - BGP
I1 - ISIS L1, I2 - ISIS L2, IA - ISIS interarea

B 2001:0DB8::/35 [20/3]
  via FE80::60:5C59:9E00:16, Tunnel1
```

Note **For a description of each output display field, refer to the show ipv6 route command in the** *IPv6 for Cisco IOS Command Reference.*

Sample Output for the show ipv6 traffic Command

In the following example, the show ipv6 traffic user EXEC command is used to display ICMP rate-limited counters:

```
Router# show ipv6 traffic

ICMP statistics:
  Rcvd: 188 input, 0 checksum errors, 0 too short
        0 unknown info type, 0 unknown error type
        unreach: 0 routing, 0 admin, 0 neighbor, 0 address, 0 port
        parameter: 0 error, 0 header, 0 option
        0 hopcount expired, 0 reassembly timeout,0 too big
        0 echo request, 0 echo reply
        0 group query, 0 group report, 0 group reduce
        1 router solicit, 175 router advert, 0 redirects
        0 neighbor solicit, 12 neighbor advert
  Sent: 7376 output, 56 rate-limited
        unreach: 0 routing, 15 admin, 0 neighbor, 0 address, 0 port
        parameter: 0 error, 0 header, 0 option
        0 hopcount expired, 0 reassembly timeout,0 too big
        15 echo request, 0 echo reply
        0 group query, 0 group report, 0 group reduce
        0 router solicit, 7326 router advert, 0 redirects
        2 neighbor solicit, 22 neighbor advert
```

Note **For a description of each output display field, refer to the show ipv6 traffic command in the** *IPv6 for Cisco IOS Command Reference.*

Sample Output for the show frame-relay map Command

In the following example, the show frame-relay map user EXEC command is used to verify that the IPv6 address of a remote node is mapped to the DLCI of the PVC used to reach the address. The following example shows that the link-local and global IPv6 addresses (FE80::E0:F727:E400:A and 2001:0DB8:2222:1044::73; FE80::60:3E47:AC8:8 and 2001.0DB8:2222:1044::72) of two remote nodes are explicitly mapped to DLCI 17 and DLCI 19, respectively. Both DLCI 17 and DLCI 19 are terminated on interface serial 3 of this node; therefore, interface serial 3 of this node is a point-to-multipoint interface.

```
Router# show frame-relay map

Serial3 (up): ipv6 FE80::E0:F727:E400:A dlci 17(0x11,0x410), static,
              broadcast, CISCO, status defined, active
Serial3 (up): ipv6 2001:0DB8:2222:1044::72 dlci 19(0x13,0x430), static,
              CISCO, status defined, active
Serial3 (up): ipv6 2001:0DB8:2222:1044::73 dlci 17(0x11,0x410), static,
              CISCO, status defined, active
Serial3 (up): ipv6 FE80::60:3E47:AC8:8 dlci 19(0x13,0x430), static,
              broadcast, CISCO, status defined, active
```

Sample Output for the show atm map Command

In the following example, the show atm map user EXEC command is used to verify that the IPv6 address of a remote node is mapped to the PVC used to reach the address. The following example shows that the link-local and global IPv6 addresses (FE80::60:3E47:AC8:C and 2001:0DB8:2222:1003::72, respectively) of a remote node are explicitly mapped to PVC 1/32 of ATM interface 0:

```
Router# show atm map

Map list ATM0pvc1 : PERMANENT
ipv6 FE80::60:3E47:AC8:C maps to VC 1, VPI 1, VCI 32, ATM0
        , broadcast
ipv6 2001:0DB8:2222:1003::72 maps to VC 1, VPI 1, VCI 32, ATM0
```

Sample Output for the show ipv6 dhcp Command

The following example from the show ipv6 dhcp command shows the DUID of the device:

```
Router# show ipv6 dhcp

This device's DHCPv6 unique identifier(DUID): 000300010002FCA5DC1C
```

Sample Output for the show ipv6 dhcp binding Command

In the following example, the show ipv6 dhcp binding command shows information about two clients, including their DUIDs, IAPDs, prefixes, and preferred and valid lifetimes:

```
Router# show ipv6 dhcp binding

Client: FE80::202:FCFF:FEA5:DC39 (Ethernet2/1)
  DUID: 000300010002FCA5DC1C
  IA PD: IA ID 0x00040001, T1 0, T2 0
    Prefix: 3FFE:C00:C18:11::/68
            preferred lifetime 180, valid lifetime 12345
            expires at Nov 08 2002 02:24 PM (12320 seconds)
Client: FE80::202:FCFF:FEA5:C039 (Ethernet2/1)
  DUID: 000300010002FCA5C01C
  IA PD: IA ID 0x00040001, T1 0, T2 0
```

```
Prefix: 3FFE:C00:C18:1::/72
        preferred lifetime 240, valid lifetime 54321
        expires at Nov 09 2002 02:02 AM (54246 seconds)
Prefix: 3FFE:C00:C18:2::/72
        preferred lifetime 300, valid lifetime 54333
        expires at Nov 09 2002 02:03 AM (54258 seconds)
Prefix: 3FFE:C00:C18:3::/72
        preferred lifetime 280, valid lifetime 51111
```

Sample Output for the show ipv6 dhcp database Command

In the following example, the show ipv6 dhcp database command provides information on the binding database agents TFTP, NVRAM, and Flash:

```
Router# show ipv6 dhcp database

Database agent tftp://172.19.216.133/db.tftp:
  write delay: 69 seconds, transfer timeout: 300 seconds
  last written at Jan 09 2003 01:54 PM,
     write timer expires in 56 seconds
  last read at Jan 06 2003 05:41 PM
  successful read times 1
  failed read times 0
  successful write times 3172
  failed write times 2
Database agent nvram:/dhcpv6-binding:
  write delay: 60 seconds, transfer timeout: 300 seconds
  last written at Jan 09 2003 01:54 PM,
     write timer expires in 37 seconds
  last read at never
  successful read times 0
  failed read times 0
  successful write times 3325
  failed write times 0
Database agent flash:/dhcpv6-db:
  write delay: 82 seconds, transfer timeout: 3 seconds
  last written at Jan 09 2003 01:54 PM,
    write timer expires in 50 seconds
  last read at never
  successful read times 0
  failed read times 0
  successful write times 2220
  failed write times 614
```

Sample Output for the show ipv6 dhcp interface Command

The following is sample output from the show ipv6 dhcp interface command. In the first example, the command is used on a router that has an interface acting as a DHCP for IPv6 server. In the second example, the command is used on a router that has an interface acting as a DHCP for IPv6 client:

```
Router1# show ipv6 dhcp interface

Ethernet2/1 is in server mode
  Using pool: svr-p1
  Preference value: 20
  Rapid-Commit is disabled

Router2# show ipv6 dhcp interface

Ethernet2/1 is in client mode
  State is OPEN (1)
```

```
List of known servers:
  Address: FE80::202:FCFF:FEA1:7439, DUID 000300010002FCA17400
  Preference: 20
    IA PD: IA ID 0x00040001, T1 120, T2 192
      Prefix: 3FFE:C00:C18:1::/72
              preferred lifetime 240, valid lifetime 54321
              expires at Nov 08 2002 09:10 AM (54319 seconds)
      Prefix: 3FFE:C00:C18:2::/72
              preferred lifetime 300, valid lifetime 54333
              expires at Nov 08 2002 09:11 AM (54331 seconds)
      Prefix: 3FFE:C00:C18:3::/72
              preferred lifetime 280, valid lifetime 51111
              expires at Nov 08 2002 08:17 AM (51109 seconds)
    DNS server: 1001::1
    DNS server: 1001::2
    Domain name: domain1.net
    Domain name: domain2.net
    Domain name: domain3.net
  Prefix name is cli-p1
  Rapid-Commit is enabled
```

Sample Output for the show ipv6 dhcp pool Command

In the following example, the show ipv6 dhcp pool command provides information on the configuration pool named svr-p1, including the static bindings, prefix information, the DNS server, and the domain names found in the svr-p1 pool:

```
Router# show ipv6 dhcp pool

DHCPv6 pool: svr-p1
  Static bindings:
    Binding for client 000300010002FCA5C01C
      IA PD: IA ID 00040002,
        Prefix: 3FFE:C00:C18:3::/72
                preferred lifetime 604800, valid lifetime 2592000
      IA PD: IA ID not specified; being used by 00040001
        Prefix: 3FFE:C00:C18:1::/72
                preferred lifetime 240, valid lifetime 54321
        Prefix: 3FFE:C00:C18:2::/72
                preferred lifetime 300, valid lifetime 54333
        Prefix: 3FFE:C00:C18:3::/72
                preferred lifetime 280, valid lifetime 51111
  Prefix from pool: local-p1, Valid lifetime 12345, Preferred lifetime 180
  DNS server: 1001::1
  DNS server: 1001::2
  Domain name: domain1.net
  Domain name: domain2.net
  Domain name: domain3.net
Active clients: 2
```

Sample Output for the show running-config Command

In the following example, the show running-config privileged EXEC command is used to verify that IPv6 processing of packets is enabled globally on the router and on applicable interfaces, and that an IPv6 address is configured on applicable interfaces:

```
Router# show running-config

Building configuration...

Current configuration : 22324 bytes
!
! Last configuration change at 14:59:38 PST Tue Jan 16 2001
! NVRAM config last updated at 04:25:39 PST Tue Jan 16 2001 by bird
!
hostname Router
!
ipv6 unicast-routing
!
interface Ethernet0
 no ip route-cache
 no ip mroute-cache
 no keepalive
 media-type 10BaseT
 ipv6 address 2001:0DB8:0:1::/64 eui-64
!
```

Note **Display text was omitted from the example.**

In the following example, the show running-config privileged EXEC command is used to verify that CEFv6 and network accounting for CEFv6 have been enabled globally on a nondistributed architecture platform, and that CEFv6 has been enabled on an IPv6 interface. The following output shows that both that CEFv6 and network accounting for CEFv6 have been enabled globally on the router, and that CEFv6 has also been enabled on Ethernet interface 0:

```
Router# show running-config

Building configuration...

Current configuration : 22324 bytes
!
! Last configuration change at 14:59:38 PST Tue Jan 16 2001
! NVRAM config last updated at 04:25:39 PST Tue Jan 16 2001 by bird
!
hostname Router
!
ip cef
ipv6 unicast-routing
ipv6 cef
ipv6 cef accounting prefix-length
!
!
interface Ethernet0
 ip address 10.4.9.11 255.0.0.0
 media-type 10BaseT
 ipv6 address 2001:0DB8:C18:1::/64 eui-64
!
```

Note **Display text was omitted from the output.**

In the following example, the show running-config privileged EXEC command is used to verify that dCEFv6 and network accounting for dCEFv6 have been enabled globally on a distributed architecture platform, such as the Cisco 7500 series routers. The following example shows that both dCEFv6 and network accounting for CEFv6 have been enabled globally on the router.

Note **dCEFv6 is enabled by default on the Cisco 12000 series Internet routers and disabled by default on the Cisco 7500 series routers. Therefore, output from the show running-config privileged EXEC command on the Cisco 12000 series does not show whether dCEFv6 is configured globally on the router. The following output is from a Cisco 7500 series router.**

```
Router# show running-config

Building configuration...

Current configuration : 22324 bytes
!
! Last configuration change at 14:59:38 PST Tue Jan 16 2001
! NVRAM config last updated at 04:25:39 PST Tue Jan 16 2001 by bird
!
hostname Router
!
ip cef distributed
ipv6 unicast-routing
ipv6 cef distributed
ipv6 cef accounting prefix-length
```

Note **Display text was omitted from the output.**

In the following example, the show running-config privileged EXEC command is used to verify static host name-to-address mappings, default domain names, and name servers in the host name cache, and to verify that the DNS service is enabled:

```
Router# show running-config

Building configuration...
!
ipv6 host cisco-sj 2001:0DB8:20:1::12
!
ip domain-name cisco.com
ip domain-lookup
ip name-server 2002:C01F:768::1
```

Note **Display text was omitted from the example.**

Sample Output for the show hosts Command

The state of the name lookup system on the DHCP for IPv6 client can be displayed with the show hosts command.

```
Router# show hosts
Default domain is not set
Domain list:verybigcompany.com
Name/address lookup uses domain service
Name servers are 2001:0DB8:A:B::1, 2001:0DB8:3000:3000::42

Codes:UN - unknown, EX - expired, OK - OK, ?? - revalidate
```

```
        temp - temporary, perm - permanent
        NA - Not Applicable None - Not defined

Host                      Port  Flags      Age Type   Address(es)
sdfasfd                   None  (temp, UN)  0  IPv6
```

Configuration Examples for Implementing Basic Connectivity for IPv6

This section provides the following configuration examples:

- **IPv6 Addressing and IPv6 Routing Configuration Example, page 102**
- **Dual Protocol Stacks Configuration Example, page 102**
- **IPv6 ICMP Rate Limiting Configuration: Example, page 103**
- **CEFv6 and dCEFv6 Configuration: Example, page 103**
- **Configuring NetFlow in IPv6 Environments: Example, page 103**
- **Host Name-to-Address Mappings Configuration: Example, page 104**
- **IPv6 Address to ATM and Frame Relay PVC Mapping Configuration Examples, page 104**
- **DHCP for IPv6 Configuration Examples, page 107**

IPv6 Addressing and IPv6 Routing Configuration Example

In the following example, IPv6 is enabled on the router with both a link-local address and a global address based on the IPv6 prefix 2001:0DB8:c18:1::/64. The EUI-64 interface ID is used in the low-order 64 bits of both addresses. Output from the show ipv6 interface EXEC command is included to show how the interface ID (260:3EFF:FE47:1530) is appended to the link-local prefix FE80::/64 of Ethernet interface 0.

```
ipv6 unicast-routing

interface ethernet 0
  ipv6 address 2001:0DB8:c18:1::/64 eui-64

Router# show ipv6 interface ethernet 0

Ethernet0 is up, line protocol is up
  IPv6 is enabled, link-local address is FE80::260:3EFF:FE47:1530
  Global unicast address(es):
    2001:0DB8:C18:1:260:3EFF:FE47:1530, subnet is 2001:0DB8:C18:1::/64
  Joined group address(es):
    FF02::1
    FF02::2
    FF02::1:FF47:1530
    FF02::9
  MTU is 1500 bytes
  ICMP error messages limited to one every 500 milliseconds
  ND reachable time is 30000 milliseconds
  ND advertised reachable time is 0 milliseconds
  ND advertised retransmit interval is 0 milliseconds
  ND router advertisements are sent every 200 seconds
  ND router advertisements live for 1800 seconds
  Hosts use stateless autoconfig for addresses.
```

In the following example, multiple IPv6 global addresses within the prefix 2001:0DB8::/64 are configured on Ethernet interface 0:

```
interface ethernet 0
 ipv6 address 2001:0DB8::1/64
 ipv6 address 2001:0DB8::/64 eui-64
```

Note **All site-local addresses must be within the same site.**

Dual Protocol Stacks Configuration Example

The following example enables the forwarding of IPv6 unicast datagrams globally on the router and configures Ethernet interface 0 with both an IPv4 address and an IPv6 address:

```
ipv6 unicast-routing

interface Ethernet0
 ip address 192.168.99.1 255.255.255.0
 ipv6 address 2001:0DB8:c18:1::3/64
```

IPv6 ICMP Rate Limiting Configuration: Example

The following example shows an interval of 50 milliseconds and a bucket size of 20 tokens being configured for IPv6 ICMP error messages:

```
ipv6 icmp error-interval 50 20
```

CEFv6 and dCEFv6 Configuration: Example

In the following example, both CEFv6 and network accounting for CEFv6 have been enabled globally on a nondistributed architecture router, and CEFv6 has been enabled on Ethernet interface 0. The example also shows that the forwarding of IPv6 unicast datagrams has been configured globally on the router with the ipv6 unicast-routing global configuration command, an IPv6 address has been configured on Ethernet interface 0 with the ipv6 address interface configuration command, and CEFv4 has been configured globally on the router with the ip cef global configuration command.

```
ip cef
ipv6 unicast-routing
ipv6 cef
ipv6 cef accounting prefix-length

interface Ethernet0
 ip address 10.4.9.11 255.0.0.0
 media-type 10BaseT
 ipv6 address 2001:0DB8:C18:1::/64 eui-64
```

In the following example, both dCEFv6 and network accounting for dCEFv6 have been enabled globally on a distributed architecture router. The forwarding of IPv6 unicast datagrams has been configured globally on the router with the ipv6 unicast-routing global configuration command and that dCEFv4 has been configured globally on the router with the ip cef distributed global configuration command.

```
ip cef distributed
ipv6 unicast-routing
ipv6 cef distributed
ipv6 cef accounting prefix-length
```

Configuring NetFlow in IPv6 Environments: Example

If you configure the ipv6 flow ingress command on a few selected subinterfaces and then configure the ip route-cache flow command on the main interface, enabling the main interface will overwrite the ip flow ingress command and data collection will start from the main interface as well as all the subinterfaces. In a scenario where you configure the ipv6 flow ingress command and then configure the ip route-cache flow command on the main interface, you can restore subinterface data collection by using the no ip route-cache flow command. This configuration will disable data collection from the main interface and restore data collection to the subinterfaces you originally configured with the ipv6 flow ingress command.

The following example shows how to configure NetFlow on a Fast Ethernet subinterface 6/3.0:

```
Router(config)# interface FastEthernet6/3.0
Router(config-subif)# ipv6 flow ingress
```

The following example shows the configuration for a loopback source interface. The loopback interface has the IPv6 address 2001:0DB8:1:1:FFFF:FFFF:FFFF:FFFE/64 and is used by the serial interface in slot 5, port 0.

```
Router# configure terminal
Router(config)# interface loopback0
Router(config-if)# ipv6 address 2001:0DB8:1:1:FFFF:FFFF:FFFF:FFFE/64
Router(config-if)# exit
Router(config)# interface serial 5/0:0
Router(config-if)# ip unnumbered loopback0
Router(config-if)# encapsulation ppp
Router(config-if)# ipv6 flow cache
Router(config-if)# exit
Router(config)# ipv6 flow-export source loopback0
Router(config)# exit
```

The following example shows a router configured to capture the first 64 bits of the source address for packets entering this interface:

```
Router(config)# interface FastEthernet6/3.0
Router(config-subif)# ipv6 flow mask source macimum 64
```

Host Name-to-Address Mappings Configuration: Example

The following example defines two static host name-to-address mappings in the host name cache, establishes a domain list with several alternate domain names to complete unqualified host names, specifies host 2001:0DB8::250:8bff:fee8:f800 and host 2001:0DB8:0:f004::1 as the name servers, and reenables the DNS service:

```
ipv6 host cisco-sj 2001:0DB8:700:20:1::12
ipv6 host cisco-hq 2001:0DB8:768::1 2001:0DB8:20:1::22
ip domain-list domain1-list.com
ip domain-list serviceprovider2-name.com
ip domain-list college2-name.edu
ip name-server 2001:0DB8::250:8bff:fee8:f800 2001:0DB8:0:f004::1
ip domain-lookup
```

IPv6 Address to ATM and Frame Relay PVC Mapping Configuration Examples

This section provides the following IPv6 ATM and Frame Relay PVC mapping configuration examples:

- **IPv6 ATM PVC Mapping Configuration Example—Point-to-Point Interface**
- **IPv6 ATM PVC Mapping Configuration Example—Point-to-Multipoint Interface**
- **IPv6 Frame Relay PVC Mapping Configuration Example—Point-to-Point Interface**
- **IPv6 Frame Relay PVC Mapping Configuration Example—Point-to-Multipoint Interface**

IPv6 ATM PVC Mapping Configuration Example—Point-to-Point Interface

In the following example, two nodes named Router 1 and Router 2 are connected by a single PVC. The point-to-point subinterface ATM0.132 is used on both nodes to terminate the PVC; therefore, the mapping between the IPv6 addresses of both nodes and the PVC is implicit (no additional mappings are required).

Router 1 Configuration

```
interface ATM0
```

```
 no ip address
!
interface ATM0.132 point-to-point
 pvc 1/32
  encapsulation aal5snap
 !
 ipv6 address 2001:0DB8:2222:1003::72/64
```

Router 2 Configuration

```
interface ATM0
 no ip address
!
interface ATM0.132 point-to-point
 pvc 1/32
  encapsulation aal5snap
 !
 ipv6 address 2001:0DB8:2222:1003::45/64
```

IPv6 ATM PVC Mapping Configuration Example—Point-to-Multipoint Interface

In the following example, the same two nodes (Router 1 and Router 2) from the previous example are connected by the same PVC. In this example, however, the point-to-multipoint interface ATM0 is used on both nodes to terminate the PVC; therefore, explicit mappings are required between the link-local and global IPv6 addresses of interface ATM0 on both nodes and the PVC. Additionally, ATM pseudobroadcasts are enabled on the link-local address of interface ATM0 on both nodes. The link-local address specified here is the link-local address of the other end of the PVC.

Router 1 Configuration

```
interface ATM0
 no ip address
 pvc 1/32
  protocol ipv6 2001:0DB8:2222:1003::45
  protocol ipv6 FE80::60:2FA4:8291:2 broadcast
  encapsulation aal5snap
 !
 ipv6 address 2001:0DB8:2222:1003::72/64
```

Router 2 Configuration

```
interface ATM0
 no ip address
 pvc 1/32
  protocol ipv6 FE80::60:3E47:AC8:C broadcast
  protocol ipv6 2001:0DB8:2222:1003::72
  encapsulation aal5snap
 !
 ipv6 address 2001:0DB8:2222:1003::45/64
```

IPv6 Frame Relay PVC Mapping Configuration Example—Point-to-Point Interface

In the following example, three nodes named Router A, Router B, and Router C make up a fully meshed network. Each node is configured with two PVCs, which provide an individual connection to each of the other two nodes. Each PVC is configured on a different point-to-point subinterface, which creates three unique IPv6 networks (2001:0DB8:2222:1017:/64, 2001:0DB8:2222:1018::/64, and 2001:0DB8:2222:1019::/64). Therefore, the mappings between the IPv6 addresses of each node and the DLCI (DLCI 17, 18, and 19) of the PVC used to reach the addresses are implicit (no additional mappings are required).

Note **Given that each PVC in the following example is configured on a different point-to-point subinterface, the configuration in the following example can also be used in a network that is not fully meshed. Additionally, configuring each PVC on a different point-to-point subinterface can help simplify your routing protocol configuration. However, the configuration in the following example requires more than one IPv6 network, whereas configuring each PVC on point-to-multipoint interfaces requires only one IPv6 network.**

Router A Configuration

```
interface Serial3
 encapsulation frame-relay
!
interface Serial3.17 point-to-point
 description to Router B
 ipv6 address 2001:0DB8:2222:1017::46/64
 frame-relay interface-dlci 17
!
interface Serial3.19 point-to-point
 description to Router C
 ipv6 address 2001:0DB8:2222:1019::46/64
 frame-relay interface-dlci 19
```

Router B Configuration

```
interface Serial5
 encapsulation frame-relay
!
interface Serial5.17 point-to-point
 description to Router A
 ipv6 address 2001:0DB8:2222:1017::73/64
 frame-relay interface-dlci 17
!
interface Serial5.18 point-to-point
 description to Router C
 ipv6 address 2001:0DB8:2222:1018::73/64
 frame-relay interface-dlci 18
```

Router C Configuration

```
interface Serial0
 encapsulation frame-relay
!
interface Serial0.18 point-to-point
 description to Router B
 ipv6 address 2001:0DB8:2222:1018::72/64
 frame-relay interface-dlci 18
!
interface Serial0.19 point-to-point
 description to Router A
 ipv6 address 2001:0DB8:2222:1019::72/64
 frame-relay interface-dlci 19
```

IPv6 Frame Relay PVC Mapping Configuration Example—Point-to-Multipoint Interface

In the following example, the same three nodes (Router A, Router B, and Router C) from the previous example make up a fully meshed network and each node is configured with two PVCs (which provide an individual connection to each of the other two nodes). However, the two PVCs on each node in the following example are configured on a single interface (serial 3, serial 5, and serial 10, respectively),

which makes each interface a point-to-multipoint interface. Therefore, explicit mappings are required between the link-local and global IPv6 addresses of each interface on all three nodes and the DLCI (DLCI 17, 18, and 19) of the PVC used to reach the addresses.

Router A Configuration

```
interface Serial3
 encapsulation frame-relay
 ipv6 address 2001:0DB8:2222:1044::46/64
 frame-relay map ipv6 FE80::E0:F727:E400:A 17 broadcast
 frame-relay map ipv6 FE80::60:3E47:AC8:8 19 broadcast
 frame-relay map ipv6 2001:0DB8:2222:1044::72 19
 frame-relay map ipv6 2001:0DB8:2222:1044::73 17
```

Router B Configuration

```
interface Serial5
 encapsulation frame-relay
 ipv6 address 2001:0DB8:2222:1044::73/64
 frame-relay map ipv6 FE80::60:3E59:DA78:C 17 broadcast
 frame-relay map ipv6 FE80::60:3E47:AC8:8 18 broadcast
 frame-relay map ipv6 2001:0DB8:2222:1044::46 17
 frame-relay map ipv6 2001:0DB8:2222:1044::72 18
```

Router C Configuration

```
interface Serial10
 encapsulation frame-relay
 ipv6 address 2001:0DB8:2222:1044::72/64
 frame-relay map ipv6 FE80::60:3E59:DA78:C 19 broadcast
 frame-relay map ipv6 FE80::E0:F727:E400:A 18 broadcast
 frame-relay map ipv6 2001:0DB8:2222:1044::46 19
 frame-relay map ipv6 2001:0DB8:2222:1044::73 18
```

DHCP for IPv6 Configuration Examples

This section provides the following DHCP for IPv6 mapping configuration examples:

- **Configuring the DHCP for IPv6 Server Function: Example, page 107**
- **Configuring the DHCP for IPv6 Client Function: Example, page 108**
- **Configuring a Database Agent for the Server Function: Example, page 108**
- **Configuring the Stateless DHCP for IPv6 Function: Example, page 108**

Configuring the DHCP for IPv6 Server Function: Example

DHCP for IPv6 clients are connected to this server on Ethernet interface 0/0. The server is configured to use parameters from the DHCP pool called dhcp-pool. This pool provides clients with the IPv6 address of a DNS server and the domain name to be used. It also specifies that prefixes can be delegated from the prefix pool called client-prefix-pool1. The prefixes delegated will have valid and preferred lifetimes of 1800 and 600 seconds. The prefix pool 'client-prefix-pool1' has a prefix of length /40 from which it will delegate (sub)prefixes of length /48.

```
ipv6 dhcp pool dhcp-pool
 prefix-delegation pool client-prefix-pool1 lifetime 1800 600
 dns-server 2001:0DB8:3000:3000::42
 domain-name verybigcompany.com
!
interface Ethernet0/0
 description downlink to clients
```

```
 ipv6 address FEC0:240:104:2001::139/64
 ipv6 dhcp server dhcp-pool
!
ipv6 local pool client-prefix-pool1 2001:DB8:1200::/40 48
```

Configuring the DHCP for IPv6 Client Function: Example

This DHCP for IPv6 client has three interfaces: Ethernet interface 0/0 is the upstream link to a service provider, which has a DHCP for IPv6 server function enabled. The FastEthernet interfaces 0/0 and 0/1 are links to local networks.

The upstream interface, Ethernet interface 0/0, has the DHCP for IPv6 client function enabled. Prefixes delegated by the provider are stored in the general prefix called prefix-from-provider.

The local networks, FastEthernet interfaces 0/0 and 0/1, both assign interface addresses based on the general prefix called prefix-from-provider. The leftmost bits of the addresses come from the general prefix, and the rightmost bits are specified statically.

```
interface Ethernet0/0
 description uplink to provider DHCP IPv6 server
 ipv6 dhcp client pd prefix-from-provider
!
interface FastEthernet0/0
 description local network 0
 ipv6 address prefix-from-provider 2001:0DB8::5:0:0:0:100/64
!
interface FastEthernet0/1
 description local network 1
 ipv6 address prefix-from-provider 2001:0DB8::6:0:0:0:100/64
```

Configuring a Database Agent for the Server Function: Example

The DHCP for IPv6 server is configured to store table bindings to the file named dhcp-binding on the server at address 10.0.0.1 using the TFTP protocol. The bindings are saved every 120 seconds.

```
ipv6 dhcp database tftp://10.0.0.1/dhcp-binding write-delay 120
```

Configuring the Stateless DHCP for IPv6 Function: Example

This example uses the DHCP for IPv6 function to configure clients with information about the name lookup system. The server is configured with a DHCP pool, which contains name lookup information to be passed to clients. It does not need to contain a prefix pool. This DHCP pool is attached to the access link to customers (Ethernet0/0) using the ipv6 dhcp server command. The access link also has the ipv6 nd other-config-flag command enabled. Router advertisement messages sent from this interface will inform clients that they should use DHCP for IPv6 for "other" (for example, nonaddress) configuration information.

```
ipv6 dhcp pool dhcp-pool
 dns-server 2001:DB8:A:B::1
 dns-server 2001:DB8:3000:3000::42
 domain-name verybigcompany.com
!
interface Ethernet0/0
 description Access link down to customers
 ipv6 address 2001:DB8:1234:42::1/64
 ipv6 nd other-config-flag
 ipv6 dhcp server dhcp-pool
```

The client has no obvious DHCP for IPv6 configuration. However, the ipv6 address autoconfig command on the uplink to the service provider (Ethernet 0/0) causes two things to happen:

- **Addresses are autoconfigured on the interface, based on prefixes in router advertisement messages received from the server.**
- **If received router advertisement messages have the "other configuration" flag set, the interface will attempt to acquire other (for example, nonaddress) configuration from any DHCP for IPv6 servers.**

```
interface Ethernet0/0
 description Access link up to provider
 ipv6 address autoconfig
```

Where to Go Next

If you want to implement IPv6 routing protocols, refer to the *Implementing RIP for IPv6*, *Implementing IS-IS for IPv6*, **or** *Implementing Multiprotocol BGP for IPv6* **modules.**

Additional References

For additional information related to implementing IPv6 basic connectivity, see the following sections:

- **Related Documents, page 109**
- **Standards, page 110**
- **MIBs, page 110**
- **RFCs, page 110**
- **Technical Assistance, page 111**

Related Documents

Related Topic	Document Title
IP addressing and IP services configuration tasks	**"Configuring IP Addressing" and "Configuring IP Services" chapters in the** *Cisco IOS IP Configuration Guide*, **Release 12.3**
IP addressing and IP services commands: complete command syntax, command mode, defaults, usage guidelines, and examples	*Cisco IOS IP Command Reference, Volume 1 of 4: Addressing and Services*, **Release 12.3**
Switching configuration tasks, including CEF and NetFlow	*Cisco IOS Switching Services Configuration Guide*, **Release 12.3**
Switching commands: complete command syntax, command mode, defaults, usage guidelines, and examples	*Cisco IOS Switching Services Command Reference*, **Release 12.3**
WAN configuration tasks	*Cisco IOS Wide-Area Networking Configuration Guide*, **Release 12.3**
WAN commands: complete command syntax, command mode, defaults, usage guidelines, and examples	*Cisco IOS Wide-Area Networking Command Reference*, **Release 12.3**
IPv6 supported feature list	*Start Here: Cisco IOS Software Release Specifics for IPv6 Features*

Related Topic	Document Title
IPv6 commands: complete command syntax, command mode, defaults, usage guidelines, and examples	*Cisco IOS IPv6 Command Reference*
IPv4 configuration and command reference information	*Cisco IOS Release 12.3 Configuration Guides and Command References*

Standards

Standards	Title
No new or modified standards are supported by this feature, and support for existing standards has not been modified by this feature.	—

MIBs

MIBs	MIBs Link
• **CISCO-IP-FORWARD-MIB** • **CISCO-IP-MIB**	**To locate and download MIBs for selected platforms, Cisco IOS releases, and feature sets, use Cisco MIB Locator found at the following URL:** **http://www.cisco.com/go/mibs**

RFCs

RFCs	Title
RFC 1886	*DNS Extensions to Support IP version 6*
RFC 1981	*Path MTU Discovery for IP version 6*
RFC 2373	*IP Version 6 Addressing Architecture*
RFC 2374	*An Aggregatable Global Unicast Address Format*
RFC 2460	*Internet Protocol, Version 6 (IPv6) Specification*
RFC 2461	*Neighbor Discovery for IP Version 6 (IPv6)*
RFC 2462	*IPv6 Stateless Address Autoconfiguration*
RFC 2463	*Internet Control Message Protocol (ICMPv6) for the Internet Protocol Version 6 (IPv6) Specification*
RFC 2464	*Transmission of IPv6 Packets over Ethernet Networks*
RFC 2467	*Transmission of IPv6 Packets over FDDI Networks*
RFC 2472	*IP Version 6 over PPP*
RFC 2492	*IPv6 over ATM Networks*
RFC 2590	*Transmission of IPv6 Packets over Frame Relay Networks Specification*
RFC 3162	*RADIUS and IPv6*

RFCs	Title
RFC 3315	*Dynamic Host Configuration Protocol for IPv6*
RFC 3513	*Internet Protocol Version 6 (IPv6) Addressing Architecture*
RFC 3633	*IPv6 Prefix Options for Dynamic Host Configuration Protocol (DHCP) version 6*
RFC 3646	*DNS Configuration Options for Dynamic Host Configuration Protocol for IPv6 (DHCPv6)*

Technical Assistance

Description	Link
Technical Assistance Center (TAC) home page, containing 30,000 pages of searchable technical content, including links to products, technologies, solutions, technical tips, and tools. Registered Cisco.com users can log in from this page to access even more content.	**http://www.cisco.com/public/support/tac/home.shtml**

Implementing Multiprotocol BGP for IPv6

This module describes how to configure multiprotocol Border Gateway Protocol (BGP) for IPv6. BGP is an Exterior Gateway Protocol (EGP) used mainly to connect separate routing domains that contain independent routing policies (autonomous systems). Connecting to a service provider for access to the Internet is a common use for BGP. BGP can also be used within an autonomous system and this variation is referred to as internal BGP (iBGP). Multiprotocol BGP is an enhanced BGP that carries routing information for multiple network layer protocol address families, for example, IPv6 address family and for IP multicast routes. All BGP commands and routing policy capabilities can be used with multiprotocol BGP.

Finding Support Information for Platforms and Cisco IOS Software Images

Use Cisco Feature Navigator to find information about platform support and Cisco IOS software image support. Access Cisco Feature Navigator at http://www.cisco.com/go/fn. You must have an account on Cisco.com. If you do not have an account or have forgotten your username or password, click Cancel at the login dialog box and follow the instructions that appear.

Contents

- Prerequisites for Implementing Multiprotocol BGP for IPv6, page 113
- Information About Implementing Multiprotocol BGP for IPv6, page 114
- How to Implement Multiprotocol BGP for IPv6, page 115
- Configuration Examples for Multiprotocol BGP for IPv6, page 140
- Where to Go Next, page 142
- Additional References, page 142

Prerequisites for Implementing Multiprotocol BGP for IPv6

- **This module assumes that you are familiar with IPv6 addressing and basic configuration. Refer to the *Implementing Basic Connectivity for IPv6* module for more information.**
- **This module assumes that you are familiar with IPv4. Refer to the publications referenced in the "Related Documents" section for IPv4 configuration and command reference information, as needed.**

Table 6 identifies the earliest release for each early-deployment train in which each feature became available.

Table 6 Minimum Required Cisco IOS Release

Feature	Minimum Required Cisco IOS Release by Release Train
Multiprotocol BGP extensions for IPv6	**12.2(2)T, 12.0(21)ST, 12.0(22)S, 12.2(14)S, 12.3, 12.3(2)T, 12.4**
Configuring an IPv6 BGP routing process and BGP router ID	**12.2(2)T, 12.0(21)ST, 12.0(22)S, 12.2(14)S, 12.3, 12.3(2)T, 12.4**
Configuring an IPv6 multiprotocol BGP Peer	**12.2(2)T, 12.0(21)ST, 12.0(22)S, 12.2(14)S, 12.3, 12.3(2)T, 12.4**
Multiprotocol BGP link-local address peering	**12.2(4)T, 12.0(21)ST, 12.0(22)S, 12.2(14)S, 12.3, 12.3(2)T, 12.4**
Configuring an IPv6 multiprotocol BGP peer group	**12.2(2)T, 12.0(21)ST, 12.0(22)S, 12.2(14)S, 12.3, 12.3(2)T, 12.4**
Advertising routes into IPv6 multiprotocol BGP	**12.2(2)T, 12.0(21)ST, 12.0(22)S, 12.2(14)S, 12.3, 12.3(2)T, 12.4**
Configuring route maps for IPv6 multiprotocol BGP prefixes	**12.2(2)T, 12.0(21)ST, 12.0(22)S, 12.2(14)S, 12.3, 12.3(2)T, 12.4**
Redistributing prefixes into IPv6 multiprotocol BGP	**12.2(2)T, 12.0(21)ST, 12.0(22)S, 12.2(14)S, 12.3, 12.3(2)T, 12.4**
IPv6 multicast address family support for multiprotocol BGP	**12.0(26)S, 12.2(25)S**
6PE Multipath	**12.2(25)S**

Information About Implementing Multiprotocol BGP for IPv6

To configure multiprotocol BGP extensions for IPv6, you need to understand the following concept:

- **Multiprotocol BGP Extensions for IPv6, page 114**
- **Multiprotocol BGP for the IPv6 Multicast Address Family, page 114**

Multiprotocol BGP Extensions for IPv6

Multiprotocol BGP is the supported EGP for IPv6. Multiprotocol BGP extensions for IPv6 supports the same features and functionality as IPv4 BGP. IPv6 enhancements to multiprotocol BGP include support for an IPv6 address family and network layer reachability information (NLRI) and next hop (the next router in the path to the destination) attributes that use IPv6 addresses.

Multiprotocol BGP for the IPv6 Multicast Address Family

The multiprotocol BGP for the IPv6 multicast address family feature provides multicast BGP extensions for IPv6 and supports the same features and functionality as IPv4 BGP. IPv6 enhancements to multicast BGP include support for an IPv6 multicast address family and network layer reachability information (NLRI) and next hop (the next router in the path to the destination) attributes that use IPv6 addresses.

Multicast BGP is an enhanced BGP that allows the deployment of interdomain IPv6 multicast. Multiprotocol BGP carries routing information for multiple network layer protocol address families; for example, IPv6 address family and for IPv6 multicast routes. The IPv6 multicast address family contains routes used for RPF lookup by the IPv6 PIM protocol, and multicast BGP IPV6 provides for interdomain transport of the same. Users must use multiprotocol BGP for IPv6 multicast when using IPv6 multicast with BGP because the unicast BGP learned routes will not be used for IPv6 multicast.

Multicast BGP functionality is provided through a separate address family context. A subsequent address family identifier (SAFI) provides information about the type of the network layer reachability information that is carried in the attribute. Multiprotocol BGP unicast uses SAFI 1 messages, and multiprotocol BGP multicast uses SAFI 2 messages. SAFI 1 messages indicate that the routes are only usable for IP unicast, but not IP multicast. Because of this functionality, BGP routes in the IPv6 unicast RIB must be ignored in the IPv6 multicast RPF lookup.

A separate BGP routing table is maintained to configure incongruent policies and topologies (for example, IPv6 unicast and multicast) by using IPv6 multicast RPF lookup. Multicast RPF lookup is very similar to the IP unicast route lookup.

No MRIB is associated with the IPv6 multicast BGP table. However, IPv6 multicast BGP operates on the unicast IPv6 RIB when needed. Multicast BGP does not insert or update routes into the IPv6 unicast RIB.

6PE Multipath

Internal and external BGP multipath for IPv6 allows the IPv6 router to load balance between several paths (for example, same neighboring autonomous system [AS] or sub-AS, or the same metric) to reach its destination. The 6PE multipath feature uses multiprotocol internal BGP (MP-iBGP) to distribute IPv6 routes over the MPLS IPv4 core network and to attach an MPLS label to each route.

When MP-iBGP multipath is enabled on the 6PE router, all labeled paths are installed in the forwarding table with MPLS information (label stack) when MPLS information is available. This functionality enables 6PE to perform load balancing.

How to Implement Multiprotocol BGP for IPv6

When configuring multiprotocol BGP extensions for IPv6, you must create the BGP routing process, configure peering relationships, and customize BGP for your particular network.

Note The following sections describe the configuration tasks for creating an IPv6 multiprotocol BGP routing process and associating peers, peer groups, and networks to the routing process. The following sections do not provide in-depth information on customizing multiprotocol BGP because the protocol functions the same in IPv6 as it does in IPv4. See the "Related Documents" section for further information on BGP and multiprotocol BGP configuration and command reference information.

The tasks in the following sections explain how to configure multiprotocol BGP extensions for IPv6. Each task in the list is identified as either required or optional:

- Configuring an IPv6 BGP Routing Process and BGP Router ID, page 116 (required)
- Configuring an IPv6 Multiprotocol BGP Peer, page 117 (required)
- Configuring an IPv6 Multiprotocol BGP Peer Using a Link-Local Address, page 118 (optional)
- Configuring an IPv6 Multiprotocol BGP Peer Group, page 122 (optional)

- Advertising Routes into IPv6 Multiprotocol BGP, page 125 (required)
- Configuring a Route Map for IPv6 Multiprotocol BGP Prefixes, page 126 (optional)
- Redistributing Prefixes into IPv6 Multiprotocol BGP, page 128 (optional)
- Advertising IPv4 Routes Between IPv6 BGP Peers, page 130 (optional)
- Assigning a BGP Administrative Distance, page 131 (optional)
- Generating Translate Updates for IPv6 Multicast BGP, page 132 (optional)
- Resetting BGP Sessions, page 134 (optional)
- Clearing External BGP Peers, page 134 (optional)
- Clearing IPv6 BGP Route Dampening Information, page 135 (optional)
- Clearing IPv6 BGP Flap Statistics, page 136 (optional)
- Verifying IPv6 Multiprotocol BGP Configuration and Operation, page 136 (optional)

Configuring an IPv6 BGP Routing Process and BGP Router ID

This task explains how to configure an IPv6 BGP routing process and an optional BGP router ID for a BGP-speaking router.

Prerequisites

Before configuring the router to run BGP for IPv6, you must globally enable IPv6 routing using the ipv6 unicast-routing global configuration command. For details on basic IPv6 connectivity tasks, refer to the *Implementing Basic Connectivity for IPv6* **module.**

BGP Router ID for IPv6

BGP uses a router ID to identify BGP-speaking peers. The BGP router ID is 32-bit value that is often represented by an IPv4 address. By default, the Cisco IOS software sets the router ID to the IPv4 address of a loopback interface on the router. If no loopback interface is configured on the router, then the software chooses the highest IPv4 address configured to a physical interface on the router to represent the BGP router ID. When configuring BGP on a router that is enabled only for IPv6 (the router does not have an IPv4 address), you must manually configure the BGP router ID for the router. The BGP router ID, which is represented as a 32-bit value using an IPv4 address syntax, must be unique to the BGP peers of the router.

SUMMARY STEPS

1. **enable**
2. **configure terminal**
3. **router bgp** *autonomous-system-number*
4. **no bgp default ipv4-unicast**
5. **bgp router-id** *ip-address*

DETAILED STEPS

	Command or Action	Purpose
Step 1	**enable** Example: `Router> enable`	**Enables privileged EXEC mode.** • **Enter your password if prompted.**
Step 2	**configure terminal** Example: `Router# configure terminal`	**Enters global configuration mode.**
Step 3	**router bgp** *autonomous-system-number* Example: `Router(config)# router bgp 65000`	**Configures a BGP routing process, and enters router configuration mode for the specified routing process.**
Step 4	**no bgp default ipv4-unicast** Example: `Router(config-router)# no bgp default ipv4-unicast`	**Disables the IPv4 unicast address family for the BGP routing process specified in the previous step.** Note **Routing information for the IPv4 unicast address family is advertised by default for each BGP routing session configured with the neighbor remote-as router configuration command unless you configure the no bgp default ipv4-unicast router configuration command before configuring the neighbor remote-as command.**
Step 5	**bgp router-id** *ip-address* Example: `Router(config-router)# bgp router-id 192.168.99.70`	**(Optional) Configures a fixed 32-bit router ID as the identifier of the local router running BGP.** Note **Configuring a router ID using the bgp router-id command resets all active BGP peering sessions.**

Configuring an IPv6 Multiprotocol BGP Peer

This task explains how to configure IPv6 multiprotocol BGP between two IPv6 routers (peers).

Restrictions

By default, neighbors that are defined using the neighbor remote-as command in router configuration mode exchange only IPv4 unicast address prefixes. To exchange other address prefix types, such as IPv6 prefixes, neighbors must also be activated using the neighbor activate command in address family configuration mode for the other prefix types, as shown for IPv6 prefixes.

SUMMARY STEPS

1. **enable**
2. **configure terminal**
3. **router bgp** *autonomous-system-number*

4. **neighbor** *ipv6-address* **remote-as** *autonomous-system-number*
5. **address-family ipv6 [unicast | multicast]**
6. **neighbor** *ipv6-address* **activate**

DETAILED STEPS

	Command or Action	Purpose
Step 1	**enable** Example: `Router> enable`	**Enables privileged EXEC mode.** • **Enter your password if prompted.**
Step 2	**configure terminal** Example: `Router# configure terminal`	**Enters global configuration mode.**
Step 3	**router bgp** *autonomous-system-number* Example: `Router(config)# router bgp 65000`	**Enters router configuration mode for the specified routing process.**
Step 4	**neighbor** *ipv6-address* **remote-as** *autonomous-system-number* Example: `Router(config-router)# neighbor 2001:0DB8:0:CC00::1 remote-as 64600`	**Adds the IPv6 address of the neighbor in the specified autonomous system to the IPv6 multiprotocol BGP neighbor table of the local router.** • **The** *ipv6-address* **argument in the neighbor remote-as command must be in the form documented in RFC 2373 where the address is specified in hexadecimal using 16-bit values between colons.**
Step 5	**address-family ipv6 [unicast | multicast]** Example: `Router(config-router)# address-family ipv6`	**Specifies the IPv6 address family and enters address family configuration mode.** • **The unicast keyword specifies the IPv6 unicast address family. By default, the router is placed in configuration mode for the IPv6 unicast address family if the unicast keyword is not specified with the address-family ipv6 command.** • **The multicast keyword specifies IPv6 multicast address prefixes.**
Step 6	**neighbor** *ipv6-address* **activate** Example: `Router(config-router-af)# neighbor 2001:0DB8:0:CC00::1 activate`	**Enables the neighbor to exchange prefixes for the IPv6 address family with the local router.**

Configuring an IPv6 Multiprotocol BGP Peer Using a Link-Local Address

This task explains how to configure IPv6 multiprotocol BGP between two peers using link-local addresses.

Multiprotocol BGP Peering Using Link-Local Addresses

Configuring IPv6 multiprotocol BGP between two IPv6 routers (peers) using link-local addresses requires that the interface for the neighbor be identified by using the update-source router configuration command and that a route map be configured to set an IPv6 global next hop.

Restrictions

- **By default, neighbors that are defined using the neighbor remote-as command in router configuration mode exchange only IPv4 unicast address prefixes. To exchange other address prefix types, such as IPv6 prefixes, neighbors must also be activated using the neighbor activate command in address family configuration mode for the other prefix types, as shown for IPv6 prefixes.**
- **By default, route maps that are applied in router configuration mode using the neighbor route-map command are applied to only IPv4 unicast address prefixes. Route maps for other address families must be applied in address family configuration mode using the neighbor route-map command, as shown for the IPv6 address family. The route maps are applied either as the inbound or outbound routing policy for neighbors under the specified address family. Configuring separate route maps under each address family type simplifies managing complicated or different policies for each address family.**

SUMMARY STEPS

1. **enable**
2. **configure terminal**
3. **router bgp** *autonomous-system-number*
4. **neighbor** *ipv6-address* **remote-as** *autonomous-system-number*
5. **neighbor** *ipv6-address* **update-source** *interface-type*
6. **address-family ipv6** [**unicast** | **multicast**]
7. **neighbor** *ipv6-address* **activate**
8. **neighbor** *ipv6-address* **route-map** *map-name* {**in** | **out**}
9. **exit**
10. **Repeat Step 9.**
11. **route-map** *map-name* [**permit** | **deny**] [*sequence-number*]
12. **match ipv6 address prefix-list** *prefix-list-name*
13. **set ipv6 next-hop** *ipv6-address* [*link-local-address*]

DETAILED STEPS

	Command or Action	Purpose
Step 1	**enable** Example: `Router> enable`	**Enables privileged EXEC mode.** • **Enter your password if prompted.**
Step 2	**configure terminal** Example: `Router# configure terminal`	**Enters global configuration mode.**
Step 3	**router bgp** *autonomous-system-number* Example: `Router(config)# router bgp 65000`	**Enters router configuration mode for the specified routing process.**
Step 4	**neighbor** *ipv6-address* **remote-as** *autonomous-system-number* Example: `Router(config-router)# neighbor FE80::XXXX:BFF:FE0E:A471 remote-as 64600`	**Adds the link-local IPv6 address of the neighbor in the specified remote autonomous system to the IPv6 multiprotocol BGP neighbor table of the local router.** • **The** *ipv6-address* **argument in the neighbor remote-as command must be a link-local IPv6 address in the form documented in RFC 2373 where the address is specified in hexadecimal using 16-bit values between colons.**
Step 5	**neighbor** *ipv6-address* **update-source** *interface-type interface-number* Example: `Router(config-router)# neighbor FE80::XXXX:BFF:FE0E:A471 update-source fastethernet0`	**Specifies the link-local address over which the peering is to occur.** • **If there are multiple connections to the neighbor and you do not specify the neighbor interface by using the** *interface-type* **and** *interface-number* **arguments in the neighbor update-source command, a TCP connection cannot be established with the neighbor using link-local addresses.**
Step 6	**address-family ipv6** [**unicast** | **multicast**] Example: `Router(config-router)# address-family ipv6`	**Specifies the IPv6 address family, and enters address family configuration mode.** • **The unicast keyword specifies the IPv6 unicast address family. By default, the router is placed in configuration mode for the IPv6 unicast address family if the unicast keyword is not specified with the address-family ipv6 command.** • **The multicast keyword specifies IPv6 multicast address prefixes.**
Step 7	**neighbor** *ipv6-address* **activate** Example: `Router(config-router-af)# neighbor FE80::XXXX:BFF:FE0E:A471 activate`	**Enables the neighbor to exchange prefixes for the IPv6 address family with the local router using the specified link-local addresses.**

	Command or Action	Purpose
Step 8	**neighbor** *ipv6-address* **route-map** *map-name* {**in** | **out**} Example: `Router(config-router-af)# neighbor FE80::XXXX:BFF:FE0E:A471 route-map nh6 out`	**Applies a route map to incoming or outgoing routes.**
Step 9	**exit** Example: `Router(config-router-af)# exit`	**Exits address family configuration mode, and returns the router to router configuration mode.**
Step 10	**Repeat Step 9.** Example: `Router(config-router)# exit`	**Exits router configuration mode, and returns the router to global configuration mode.**
Step 11	**route-map** *map-name* [**permit** | **deny**] [*sequence-number*] Example: `Router(config)# route-map nh6 permit 10`	**Defines a route map and enters route-map configuration mode.** • **Follow this step with a match command.**

	Command or Action	Purpose
Step 12	**match ipv6 address prefix-list** *prefix-list-name* Example: `Router(config-route-map)# match ipv6 address prefix-list cisco`	**Distributes any routes that have a destination IPv6 network number address permitted by a prefix list, or performs policy routing on packets.** • **Follow this step with a set command.**
Step 13	**set ipv6 next-hop** *ipv6-address* [*link-local-address*] Example: `Router(config-route-map)# set ipv6 next-hop 2001:0DB8::1`	**Overrides the next hop advertised to the peer for IPv6 packets that pass a match clause of a route map for policy routing.** • **The** *ipv6-address* **argument specifies the IPv6 global address of the next hop. It need not be an adjacent router.** • **The** *link-local-address* **argument specifies the IPv6 link-local address of the next hop. It must be an adjacent router.** Note **The route map sets the IPv6 next-hop addresses (global and link-local) in BGP updates. If the route map is not configured, the next-hop address in the BGP updates defaults to the unspecified IPv6 address (::), which is rejected by the peer.** **If you specify only the global IPv6 next-hop address (the** *ipv6-address* **argument) with the set ipv6 next-hop command after specifying the neighbor interface (the** *interface-type* **argument) with the neighbor update-source command in Step 5, the link-local address of the interface specified with the** *interface-type* **argument is included as the next-hop in the BGP updates. Therefore, only one route map that sets the global IPv6 next-hop address in BGP updates is required for multiple BGP peers that use link-local addresses.**

Troubleshooting Tips

Peering not established by this task may be due to a missing route map set ipv6 next-hop command. Use the debug bgp ipv6 update command to display debugging information on the updates to help determine the state of the peering.

Configuring an IPv6 Multiprotocol BGP Peer Group

This task explains how to configure an IPv6 peer group to perform multiprotocol BGP routing.

Restrictions

- **By default, neighbors that are defined using the neighbor remote-as command in router configuration mode exchange only IPv4 unicast address prefixes. To exchange other address prefix types, such as IPv6 prefixes, neighbors must also be activated using the neighbor activate command in address family configuration mode for the other prefix types, as shown for IPv6 prefixes.**
- **By default, peer groups that are defined in router configuration mode using the neighbor peer-group command exchange only IPv4 unicast address prefixes. To exchange other address prefix types, such as IPv6 prefixes, you must activate peer groups using the neighbor activate command in address family configuration mode for the other prefix types, as shown for IPv6 prefixes.**
- **Members of a peer group automatically inherit the address prefix configuration of the peer group.**
- **IPv4 active neighbors cannot exist in the same peer group as active IPv6 neighbors. Create separate peer groups for IPv4 peers and IPv6 peers.**

SUMMARY STEPS

1. **enable**
2. **configure terminal**
3. **router bgp** *autonomous-system-number*
4. **neighbor** *peer-group-name* **peer-group**
5. **neighbor** *ipv6-address* **remote-as** *autonomous-system-number*
6. **address-family ipv6 [unicast | multicast]**
7. **neighbor** {*ip-address* | *peer-group-name* | *ipv6-address*} **activate**
8. **neighbor** *ipv6-address* **peer-group** *peer-group-name*
9. **exit**

DETAILED STEPS

	Command or Action	Purpose
Step 1	**enable** Example: `Router> enable`	**Enables privileged EXEC mode.** • **Enter your password if prompted.**
Step 2	**configure terminal** Example: `Router# configure terminal`	**Enters global configuration mode.**
Step 3	**router bgp** *autonomous-system-number* Example: `Router(config)# router bgp 65000`	**Enters router configuration mode for the specified BGP routing process.**

	Command or Action	Purpose
Step 4	**neighbor** *peer-group-name* **peer-group** Example: `Router(config-router)# neighbor group1 peer-group`	**Creates a multiprotocol BGP peer group.**
Step 5	**neighbor** *ipv6-address* **remote-as** *autonomous-system-number* Example: `Router(config-router)# neighbor 2001:0DB8:0:CC00::1 remote-as 64600`	**Adds the IPv6 address of the neighbor in the specified autonomous system to the IPv6 multiprotocol BGP neighbor table of the local router.** • **The** *ipv6-address* **argument in the neighbor remote-as command must be in the form documented in RFC 2373 where the address is specified in hexadecimal using 16-bit values between colons.**
Step 6	**address-family ipv6** [**unicast** | **multicast**] Example: `Router(config-router)# address-family ipv6 unicast`	**Specifies the IPv6 address family, and enters address family configuration mode.** • **The unicast keyword specifies the IPv6 unicast address family. By default, the router is placed in configuration mode for the IPv6 unicast address family if the unicast keyword is not specified with the address-family ipv6 command.** • **The multicast keyword specifies IPv6 multicast address prefixes.**
Step 7	**neighbor** {*ip-address* | *peer-group-name* | *ipv6-address*} **activate** Example: `Router(config-router-af)# neighbor 2001:0DB8:0:CC00::1 activate`	**Enables the neighbor to exchange prefixes for the specified family type with the neighbor and the local router.** • **To avoid extra configuration steps for each neighbor, use the neighbor activate command with the** *peer-group-name* **argument as an alternative in this step.**
Step 8	**neighbor** *ipv6-address* **peer-group** *peer-group-name* Example: `Router(config-router-af)# neighbor 2001:0DB8:0:CC00::1 peer-group group1`	**Assigns the IPv6 address of a BGP neighbor to a peer group.**
Step 9	**exit** Example: `Router(config-router-af)# exit`	**Exits address family configuration mode, and returns the router to router configuration mode.** • **Repeat this step to exit router configuration mode and return the router to global configuration mode.**

What to Do Next

Refer to the section "Configure BGP Peer Groups" of the "Configuring BGP" chapter in the Release 12.3 *Cisco IOS IP Configuration Guide* **for more information on assigning options to peer groups and making a BGP or multiprotocol BGP neighbor a member of a peer group.**

Advertising Routes into IPv6 Multiprotocol BGP

This task explains how to advertise (inject) a prefix into IPv6 multiprotocol BGP.

Restrictions

By default, networks that are defined in router configuration mode using the network command are injected into the IPv4 unicast database. To inject a network into another database, such as the IPv6 BGP database, you must define the network using the network command in address family configuration mode for the other database, as shown for the IPv6 BGP database.

SUMMARY STEPS

1. **enable**
2. **configure terminal**
3. **router bgp** *autonomous-system-number*
4. **address-family ipv6 [unicast | multicast]**
5. **network** *ipv6-address/prefix-length*
6. **exit**

DETAILED STEPS

	Command or Action	Purpose
Step 1	**enable** Example: `Router> enable`	**Enables privileged EXEC mode.** • **Enter your password if prompted.**
Step 2	**configure terminal** Example: `Router# configure terminal`	**Enters global configuration mode.**
Step 3	**router bgp** *autonomous-system-number* Example: `Router(config)# router bgp 65000`	**Enters router configuration mode for the specified BGP routing process.**
Step 4	**address-family ipv6 [unicast | multicast]** Example: `Router(config-router)# address-family ipv6 unicast`	**Specifies the IPv6 address family, and enters address family configuration mode.** • **The unicast keyword specifies the IPv6 unicast address family. By default, the router is placed in configuration mode for the IPv6 unicast address family if the unicast keyword is not specified with the address-family ipv6 command.** • **The multicast keyword specifies IPv6 multicast address prefixes.**

	Command or Action	Purpose
Step 5	**network** *ipv6-address/prefix-length* Example: `Router(config-router-af)# network 2001:0DB8::/24`	**Advertises (injects) the specified prefix into the IPv6 BGP database. (The routes must first be found in the IPv6 unicast routing table.)** • **Specifically, the prefix is injected into the database for the address family specified in the previous step.** • **Routes are tagged from the specified prefix as "local origin."** • **The** *ipv6-prefix* **argument in the network command must be in the form documented in RFC 2373 where the address is specified in hexadecimal using 16-bit values between colons.** • **The** *prefix-length* **argument is a decimal value that indicates how many of the high-order contiguous bits of the address comprise the prefix (the network portion of the address). A slash mark must precede the decimal value.**
Step 6	**exit** Example: `Router(config-router-af)# exit`	**Exits address family configuration mode, and returns the router to router configuration mode.** • **Repeat this step to exit router configuration mode and return the router to global configuration mode.**

Configuring a Route Map for IPv6 Multiprotocol BGP Prefixes

This task explains how to configure a route map for IPv6 multiprotocol BGP prefixes.

Restrictions

- **By default, neighbors that are defined using the neighbor remote-as command in router configuration mode exchange only IPv4 unicast address prefixes. To exchange other address prefix types, such as IPv6 prefixes, neighbors must also be activated using the neighbor activate command in address family configuration mode for the other prefix types, as shown for IPv6 prefixes.**
- **By default, route maps that are applied in router configuration mode using the neighbor route-map command are applied to only IPv4 unicast address prefixes. Route maps for other address families must be applied in address family configuration mode using the neighbor route-map command, as shown for the IPv6 address family. The route maps are applied either as the inbound or outbound routing policy for neighbors under the specified address family. Configuring separate route maps under each address family type simplifies managing complicated or different policies for each address family.**

SUMMARY STEPS

1. **enable**
2. **configure terminal**
3. **router bgp** *autonomous-system-number*
4. **neighbor** *ipv6-address* **remote-as** *autonomous-system-number*

5. **address-family ipv6** [**unicast** | **multicast**]
6. **neighbor** *ipv6-address* **activate**
7. **neighbor** *ipv6-address* **route-map** *map-name* {**in** | **out**}
8. **exit**
9. **Repeat Step 8.**
10. **route-map** *map-name* [**permit** | **deny**] [*sequence-number*]
11. **match ipv6 address prefix-list** *prefix-list-name*

DETAILED STEPS

	Command or Action	Purpose
Step 1	**enable** Example: `Router> enable`	**Enables privileged EXEC mode.** • **Enter your password if prompted.**
Step 2	**configure terminal** Example: `Router# configure terminal`	**Enters global configuration mode.**
Step 3	**router bgp** *autonomous-system-number* Example: `Router(config)# router bgp 65000`	**Enters router configuration mode for the specified routing process.**
Step 4	**neighbor** *ipv6-address* **remote-as** *autonomous-system-number* Example: `Router(config-router)# neighbor 2001:0DB8:0:cc00::1 remote-as 64600`	**Adds the link-local IPv6 address of the neighbor in the specified remote autonomous system to the IPv6 multiprotocol BGP neighbor table of the local router.** • **The** *ipv6-address* **argument in the neighbor remote-as command must be a link-local IPv6 address in the form documented in RFC 2373 where the address is specified in hexadecimal using 16-bit values between colons.**
Step 5	**address-family ipv6** [**unicast** | **multicast**] Example: `Router(config-router)# address-family ipv6`	**Specifies the IPv6 address family, and enters address family configuration mode.** • **The unicast keyword specifies the IPv6 unicast address family. By default, the router is placed in configuration mode for the IPv6 unicast address family if the unicast keyword is not specified with the address-family ipv6 command.** • **The multicast keyword specifies IPv6 multicast address prefixes.**

	Command or Action	Purpose
Step 6	**neighbor** *ipv6-address* **activate** Example: `Router(config-router-af)# neighbor 2001:0DB8:0:cc00::1 activate`	**Enables the neighbor to exchange prefixes for the IPv6 address family with the local router using the specified link-local addresses.**
Step 7	**neighbor** *ipv6-address* **route-map** *map-name* {**in** | **out**} Example: `Router(config-router-af)# neighbor 2001:0DB8:0:cc00::1 route-map rtp in`	**Applies a route map to incoming or outgoing routes.** • **Changes to the route map will not take effect for existing peers until the peering is reset or a soft reset is performed. Using the clear bgp ipv6 command with the soft and in keywords will perform a soft reset.**
Step 8	**exit** Example: `Router(config-router-af)# exit`	**Exits address family configuration mode, and returns the router to router configuration mode.**
Step 9	**Repeat Step 8.** Example: `Router(config-router)# exit`	**Exits router configuration mode, and returns the router to global configuration mode.**
Step 10	**route-map** *map-name* [**permit** | **deny**] [*sequence-number*] Example: `Router(config)# route-map rtp permit 10`	**Defines a route map and enters route-map configuration mode.** • **Follow this step with a match command.**
Step 11	**match ipv6 address prefix-list** *prefix-list-name* Example: `Router(config-route-map)# match ipv6 address prefix-list cisco`	**Distributes any routes that have a destination IPv6 network number address permitted by a prefix list, or performs policy routing on packets.**

Redistributing Prefixes into IPv6 Multiprotocol BGP

This task explains how to redistribute (inject) prefixes from another routing protocol into IPv6 multiprotocol BGP.

Redistribution for IPv6

Redistribution is the process of injecting prefixes from one routing protocol into another routing protocol. This task explains how to inject prefixes from a routing protocol into IPv6 multiprotocol BGP. Specifically, prefixes that are redistributed into IPv6 multiprotocol BGP using the redistribute router configuration command are injected into the IPv6 unicast database.

SUMMARY STEPS

1. **enable**
2. **configure terminal**

3. **router bgp** *autonomous-system-number*
4. **address-family ipv6** [**unicast** | **multicast**]
5. **redistribute** *protocol* [*process-id*] [**level-1** | **level-1-2** | **level-2**] [**metric** *metric-value*] [**metric-type** {**internal** | **external**}] [**route-map** *map-name*]
6. **exit**

DETAILED STEPS

	Command or Action	Purpose
Step 1	**enable** Example: `Router> enable`	**Enables privileged EXEC mode.** • **Enter your password if prompted.**
Step 2	**configure terminal** Example: `Router# configure terminal`	**Enters global configuration mode.**
Step 3	**router bgp** *autonomous-system-number* Example: `Router(config)# router bgp 65000`	**Enters router configuration mode for the specified BGP routing process.**
Step 4	**address-family ipv6** [**unicast** | **multicast**] Example: `Router(config-router)# address-family ipv6`	**Specifies the IPv6 address family, and enters address family configuration mode.** • **The unicast keyword specifies the IPv6 unicast address family. By default, the router is placed in configuration mode for the IPv6 unicast address family if the unicast keyword is not specified with the address-family ipv6 command.** • **The multicast keyword specifies IPv6 multicast address prefixes.**
Step 5	**redistribute** *protocol* [*process-id*] [**level-1** | **level-1-2** | **level-2**] [**metric** *metric-value*] [**metric-type** {**internal** | **external**}] [**route-map** *map-name*] Example: `Router(config-router-af)# redistribute rip`	**Specifies the routing protocol from which prefixes should be redistributed into IPv6 multiprotocol BGP.** • **The** *protocol* **argument can be one of the following keywords: bgp, connected, isis, rip, or static.** Note **The connected keyword refers to routes that are established automatically by IPv6 having been enabled on an interface.**
Step 6	**exit** Example: `Router(config-router-af)# exit`	**Exits address family configuration mode, and returns the router to router configuration mode.** • **Repeat this step to exit router configuration mode and return the router to global configuration mode.**

Advertising IPv4 Routes Between IPv6 BGP Peers

This task explains how to advertise IPv4 routes between IPv6 peers. If an IPv6 network is connecting two separate IPv4 networks, it is possible to use IPv6 to advertise the IPv4 routes. Configure the peering using the IPv6 addresses within the IPv4 address family. Set the next hop with a static route or with an inbound route map because the advertised next hop will usually be unreachable. Advertising IPv6 routes between two IPv4 peers is also possible using the same model.

SUMMARY STEPS

1. **enable**
2. **configure terminal**
3. **router bgp** *autonomous-system-number*
4. **neighbor** *peer-group-name* **peer-group**
5. **neighbor** *peer-group-name* **remote-as** *autonomous-system-number*
6. **address-family ipv4**
7. **neighbor** *ipv6-address* **peer-group** *peer-group-name*
8. **neighbor** *peer-group-name* **route-map** *map-name* {**in** | **out**}
9. **exit**
10. **Repeat Step 11.**
11. **route-map** *map-name* [**permit** | **deny**] [*sequence-number*]
12. **set ip next-hop** *ipv4-address* [**peer-address**]

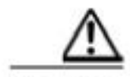
DETAILED STEPS

	Command or Action	Purpose
Step 1	**enable** Example: `Router> enable`	**Enables privileged EXEC mode.** • **Enter your password if prompted.**
Step 2	**configure terminal** Example: `Router# configure terminal`	**Enters global configuration mode.**
Step 3	**router bgp** *autonomous-system-number* Example: `Router(config)# router bgp 65000`	**Enters router configuration mode for the specified routing process.**
Step 4	**neighbor** *peer-group-name* **peer-group** Example: `Router(config-router)# neighbor 6peers peer-group`	**Creates a multiprotocol BGP peer group.**

	Command or Action	Purpose
Step 5	**neighbor** *peer-group-name* **remote-as** *autonomous-system-number* Example: `Router(config-router)# neighbor 6peers remote-as 65002`	**Adds the IPv6 address of the neighbor in the specified autonomous system to the IPv6 multiprotocol BGP neighbor table of the local router.** • **The** *ipv6-address* **argument in the neighbor remote-as command must be in the form documented in RFC 2373 where the address is specified in hexadecimal using 16-bit values between colons.**
Step 6	**address-family ipv4** Example: `Router(config-router)# address-family ipv4`	**Specifies the IPv4 address family, and enters address family configuration mode.**
Step 7	**neighbor** *ipv6-address* **peer-group** *peer-group-name* Example: `Router(config-router-af)# neighbor 2000:yyyy::2 peer-group 6peers`	**Assigns the IPv6 address of a BGP neighbor to a peer group.**
Step 8	**neighbor** *peer-group-name* **route-map** *map-name* {**in** | **out**} Example: `Router(config-router-af)# neighbor 6peers route-map rmap out`	**Applies a route map to incoming or outgoing routes.** • **Changes to the route map will not take effect for existing peers until the peering is reset or a soft reset is performed. Using the clear bgp ipv6 command with the soft and in keywords will perform a soft reset.**
Step 9	**exit** Example: `Router(config-router-af)# exit`	**Exits address family configuration mode, and returns the router to router configuration mode.**
Step 10	**Repeat Step 11.** Example: `Router(config-router)# exit`	**Exits router configuration mode, and returns the router to global configuration mode.**
Step 11	**route-map** *map-name* [**permit** | **deny**] [*sequence-number*] Example: `Router(config)# route-map rmap permit 10`	**Defines a route map and enters route-map configuration mode.**
Step 12	**set ip next-hop** *ipv4-address* [**peer-address**] Example: `Router(config-route-map)# set ip next-hop 10.21.8.10`	**Overrides the next hop advertised to the peer for IPv4 packets.**

Assigning a BGP Administrative Distance

This task explains how to specify an administrative distance for multicast BGP routes to be used in RPF lookups for comparison with unicast routes.



Caution **Changing the administrative distance of BGP internal routes is considered dangerous and is not recommended. One problem that can arise is the accumulation of routing table inconsistencies, which can break routing.**

SUMMARY STEPS

1. **enable**
2. **configure terminal**
3. **router bgp** *autonomous-system-number*
4. **address family ipv6 [unicast | multicast}**
5. **distance bgp** *external-distance internal-distance local-distance*

DETAILED STEPS

enable Example: `Router> enable`	**Enables privileged EXEC mode.** • **Enter your password if prompted.**
configure terminal Example: `Router# configure terminal`	**Enters global configuration mode.**
router bgp *autonomous-system-number* Example: `Router(config)# router bgp 100`	**Enters router configuration mode for the specified routing process.**
address family ipv6 [**unicast** | **multicast**} Example: `Router(config-router)# address-family ipv6 multicast`	**Enters address family configuration mode for configuring routing sessions such as BGP that use standard IPv6 address prefixes.**
distance bgp *external-distance internal-distance local-distance* Example: `Router(config-router)# distance bgp 20 20 200`	**Assigns a BGP administrative distance.**

Generating Translate Updates for IPv6 Multicast BGP

This task explains how to generate IPv6 multicast BGP updates that correspond to unicast IPv6 updates received from a peer.

The MBGP translate-update feature generally is used in an MBGP-capable router that peers with a customer site that has only a BGP-capable router; the customer site has not or cannot upgrade its router to an MBGP-capable image. Because the customer site cannot originate MBGP advertisements, the router with which it peers will translate the BGP prefixes into MBGP prefixes, which are used for multicast-source Reverse Path Forwarding (RPF) lookup.

SUMMARY STEPS

1. **enable**
2. **configure terminal**
3. **router bgp** *autonomous-system-number*
4. **address-family ipv6 [unicast | multicast]**
5. **neighbor** *ipv6-address* **translate-update multicast**

DETAILED STEPS

enable Example: `Router> enable`	**Enables privileged EXEC mode.** • **Enter your password if prompted.**
configure terminal Example: `Router# configure terminal`	**Enters global configuration mode.**
router bgp *autonomous-system-number* Example: `Router(config)# router bgp 100`	**Enters router configuration mode for the specified routing process.**
address-family ipv6 [unicast | multicast] Example: `Router(config-router)# address-family ipv6 multicast`	**Enters address family configuration mode for configuring routing sessions such as BGP that use standard IPv6 address prefixes.**
neighbor *ipv6-address* **translate-update multicast** Example: `Router(config-router)# neighbor 7000::2 translate-update ipv6 multicast`	**Generates multiprotocol IPv6 BGP updates that correspond to unicast IPv6 updates received from a peer.**

Resetting BGP Sessions

This task explains how to reset IPv6 BGP sessions.

SUMMARY STEPS

1. **enable**
2. **clear bgp ipv6** {**unicast** | **multicast**} {* | *autonomous-system-number* | *ip-address* | *ipv6-address* | *peer-group-name*} [**soft**] [**in** | **out**]

DETAILED STEPS

	Command or Action	Purpose
Step 1	**enable** Example: `Router> enable`	**Enables privileged EXEC mode.** • **Enter your password if prompted.**
Step 2	**clear bgp ipv6** {**unicast** | **multicast**} {* | *autonomous-system-number* | *ip-address* | *ipv6-address* | *peer-group-name*} [**soft**] [**in** | **out**] Example: `Router# clear bgp ipv6 unicast peer-group marketing soft out`	**Resets IPv6 BGP sessions.**

Clearing External BGP Peers

This task explains how to clear external BGP peers and members of an IPv6 BGP peer group.

SUMMARY STEPS

1. **enable**
2. **clear bgp ipv6** {**unicast** | **multicast**} **external** [**soft**] [**in** | **out**]
3. **clear bgp ipv6** {**unicast** | **multicast**} **peer-group** [*name*]

DETAILED STEPS

	Command or Action	Purpose
Step 1	**enable** Example: `Router> enable`	**Enables privileged EXEC mode.** • **Enter your password if prompted.**
Step 2	**clear bgp ipv6** {**unicast** | **multicast**} **external** [**soft**] [**in** | **out**] Example: `Router# clear bgp ipv6 unicast external soft in`	**Clears external IPv6 BGP peers.**
Step 3	**clear bgp ipv6** {**unicast** | **multicast**} **peer-group** [*name*] Example: `Router# clear bgp ipv6 unicast peer-group`	**Clears all members of an IPv6 BGP peer group.**

Clearing IPv6 BGP Route Dampening Information

This task explains how to clear IPv6 BGP route dampening information and how to unsuppress suppressed routes.

SUMMARY STEPS

1. **enable**
2. **clear bgp ipv6** {**unicast** | **multicast**} **dampening** [*ipv6-prefix/prefix-length*]

DETAILED STEPS

	Command or Action	Purpose
Step 1	**enable** Example: `Router> enable`	**Enables privileged EXEC mode.** • **Enter your password if prompted.**
Step 2	**clear bgp ipv6** {**unicast** | **multicast**} **dampening** [*ipv6-prefix/prefix-length*] Example: `Router# clear bgp ipv6 unicast dampening 7000::/64`	**Clears IPv6 BGP route dampening information and unsuppress the suppressed routes.**

Clearing IPv6 BGP Flap Statistics

This task explains how to clear IPv6 BGP flap statistics.

SUMMARY STEPS

1. **enable**
2. **clear bgp ipv6 {unicast | multicast} flap-statistics** [*ipv6-prefix/prefix-length* | **regexp** *regexp* | **filter-list** *list*]

DETAILED STEPS

	Command or Action	Purpose
Step 1	**enable** Example: `Router> enable`	**Enables privileged EXEC mode.** • **Enter your password if prompted.**
Step 2	**clear bgp ipv6** {**unicast** | **multicast**} **flap-statistics** [*ipv6-prefix/prefix-length* | **regexp** *regexp* | **filter-list** *list*] Example: `Router#`	**Clears IPv6 BGP flap statistics.**

Verifying IPv6 Multiprotocol BGP Configuration and Operation

This task explains how to display information to verify the configuration and operation of IPv6 multiprotocol BGP.

SUMMARY STEPS

1. **show bgp ipv6 {unicast | multicast}** [*ipv6-prefix/prefix-length*] [**longer-prefixes**] [**labels**]
2. **show bgp ipv6 {unicast | multicast} summary**
3. **show bgp ipv6 {unicast | multicast} dampening dampened-paths**
4. **enable**
5. **debug bgp ipv6 {unicast | multicast} dampening** [*access-list-name*] [**prefix-list** *prefix-list-name*]
6. **debug bgp ipv6 {unicast | multicast} updates** [*ipv6-address*] [**prefix-list** *prefix-list-name*] [**in** | **out**]

DETAILED STEPS

	Command or Action	Purpose
Step 1	**show bgp ipv6** {**unicast** | **multicast**} [*ipv6-prefix/prefix-length*] [**longer-prefixes**] [**labels**] Example: `Router> show bgp ipv6 unicast`	**(Optional) Displays entries in the IPv6 BGP routing table.**
Step 2	**show bgp ipv6** {**unicast** | **multicast**} **summary** Example: `Router> show bgp ipv6 unicast summary`	**(Optional) Displays the status of all IPv6 BGP connections.**
Step 3	**show bgp ipv6** {**unicast** | **multicast**} **dampening dampened-paths** Example: `Router> show bgp ipv6 unicast dampening dampened-paths`	**(Optional) Displays IPv6 BGP dampened routes.**
Step 4	**enable** Example: `Router> enable`	**Enables higher privilege levels, such as privileged EXEC mode.** • **Enter your password if prompted.**
Step 5	**debug bgp ipv6** {**unicast** | **multicast**} **dampening** [*access-list-name*] [**prefix-list** *prefix-list-name*] Example: `Router# debug bgp ipv6 unicast dampening`	**(Optional) Displays debugging messages for IPv6 BGP dampening packets.** • **If no prefix list is specified, debugging messages for all IPv6 BGP dampening packets are displayed.**
Step 6	**debug bgp ipv6** {**unicast** | **multicast**} **updates** [*ipv6-address*] [**prefix-list** *prefix-list-name*] [**in** | **out**] Example: `Router# debug bgp ipv6 unicast updates`	**(Optional) Displays debugging messages for IPv6 BGP update packets.** • **If an** *ipv6-address* **argument is specified, debugging messages for IPv6 BGP updates to the specified neighbor are displayed.** • **Use the in keyword to display debugging messages for inbound updates only.** • **Use the out keyword to display debugging messages for outbound updates only.**

Output Examples

This section provides the following output examples:

- **Sample Output for the show bgp ipv6 Command**
- **Sample Output for the show bgp ipv6 summary Command**
- **Sample Output for the show bgp ipv6 dampened-paths Command**
- **Sample Output for the debug bgp ipv6 dampening Command**

- **Sample Output for the debug bgp ipv6 updates Command**

Sample Output for the show bgp ipv6 Command

In the following example, entries in the IPv6 BGP routing table are displayed using the show bgp ipv6 command:

```
Router> show bgp ipv6 unicast

BGP table version is 12612, local router ID is 192.168.99.70
Status codes: s suppressed, d damped, h history, * valid, > best, i - internal
Origin codes: i - IGP, e - EGP, ? - incomplete

   Network          Next Hop            Metric LocPrf Weight Path
*>                  2001:0DB8:E:C::2                       0 3748 4697 1752 i
*                   2001:0DB8:0:CC00::1
                                                           0 1849 1273 1752 i
*  2001:618:3::/48  2001:0DB8:E:4::2          1            0 4554 1849 65002 i
*>                  2001:0DB8:0:CC00::1
                                                           0 1849 65002 i
*> 2001:620::/35    2001:0DB8:0:F004::1
                                                           0 3320 1275 559 i
*                   2001:0DB8:E:9::2                       0 1251 1930 559 i
*                   2001:0DB8::A                           0 3462 10566 1930 559 i
*                   2001:0DB8:20:1::11
                                                           0 293 1275 559 i
*                   2001:0DB8:E:4::2           1           0 4554 1849 1273 559 i
*                   2001:0DB8:E:B::2                       0 237 3748 1275 559 i
*                   2001:0DB8:E:C::2                       0 3748 1275 559 i
```

Note **For a description of each output display field, refer to the show bgp ipv6 command in the** *IPv6 for Cisco IOS Command Reference* **document.**

Sample Output for the show bgp ipv6 summary Command

In the following example, the status of all IPv6 BGP connections is displayed using the show bgp ipv6 summary command with the unicast keyword:

```
Router# show bgp ipv6 unicast summary

BGP router identifier 172.30.4.4, local AS number 200
BGP table version is 1, main routing table version 1

Neighbor          V    AS  MsgRcvd  MsgSent   TblVer  InQ  OutQ  Up/Down   State/PfxRcd
2001:0DB8:101::2  4    200    6869     6882        0    0     0  06:25:24  Active
```

Sample Output for the show bgp ipv6 dampened-paths Command

In the following example, IPv6 BGP dampened routes are displayed using the show bgp ipv6 dampened-paths command with the unicast keyword:

```
Router# show bgp ipv6 unicast dampening dampened-paths

BGP table version is 12610, local router ID is 192.168.7.225
Status codes: s suppressed, d damped, h history, * valid, > best, i - internal
Origin codes: i - IGP, e - EGP, ? - incomplete

   Network          From             Reuse    Path
```

```
*d 3FFE:1000::/24   3FFE:C00:E:B::2  00:00:10 237 2839 5609 i
*d 2001:228::/35    3FFE:C00:E:B::2  00:23:30 237 2839 5609 2713 i
```

Sample Output for the debug bgp ipv6 dampening Command

In the following example, debugging messages for IPv6 BGP dampening packets are displayed using the debug bgp ipv6 dampening command with the unicast keyword:

Note **By default, the system sends the output from debug commands and system error messages to the console. To redirect debugging output, use the logging command options within configuration mode. Possible destinations include the console, virtual terminals, internal buffer, and UNIX hosts running a syslog server. For complete information on debug commands and redirecting debugging output, refer to the Release 12.3** *Cisco IOS Debug Command Reference*.

```
Router# debug bgp ipv6 unicast dampening

00:13:28:BGP(1):charge penalty for 2000:y:0:1::/64 path 2 1 with halflife-time 15
reuse/suppress 750/2000
00:13:28:BGP(1):flapped 1 times since 00:00:00. New penalty is 1000
00:13:28:BGP(1):charge penalty for 2000:y:0:1:1::/80 path 2 1 with halflife-time 15
reuse/suppress 750/2000
00:13:28:BGP(1):flapped 1 times since 00:00:00. New penalty is 1000
00:13:28:BGP(1):charge penalty for 2000:y:0:5::/64 path 2 1 with halflife-time 15
reuse/suppress 750/2000
00:13:28:BGP(1):flapped 1 times since 00:00:00. New penalty is 1000
00:16:03:BGP(1):charge penalty for 2000:y:0:1::/64 path 2 1 with halflife-time 15
reuse/suppress 750/2000
00:16:03:BGP(1):flapped 2 times since 00:02:35. New penalty is 1892
00:18:28:BGP(1):suppress 2000:y:0:1:1::/80 path 2 1 for 00:27:30 (penalty 2671)
00:18:28:halflife-time 15, reuse/suppress 750/2000
00:18:28:BGP(1):suppress 2000:y:0:1::/64 path 2 1 for 00:27:20 (penalty 2664)
00:18:28:halflife-time 15, reuse/suppress 750/2000
```

Sample Output for the debug bgp ipv6 updates Command

In the following example, debugging messages for IPv6 BGP update packets are displayed using the debug bgp ipv6 updates command with the unicast keyword:

```
Router# debug bgp ipv6 unicast updates

14:04:17:BGP(1):2000:y:0:2::2 computing updates, afi 1, neighbor version 0, table version
1, starting at ::
14:04:17:BGP(1):2000:y:0:2::2 update run completed, afi 1, ran for 0ms, neighbor version
0, start version 1, throttled to 1
14:04:19:BGP(1):sourced route for 2000:0:0:2::1/64 path #0 changed (weight 32768)
14:04:19:BGP(1):2000:y:0:2::1/64 route sourced locally
14:04:19:BGP(1):2000:y:0:2:1::/80 route sourced locally
14:04:19:BGP(1):2000:y:0:3::2/64 route sourced locally
14:04:19:BGP(1):2000:y:0:4::2/64 route sourced locally
14:04:22:BGP(1):2000:y:0:2::2 computing updates, afi 1, neighbor version 1, table version
6, starting at ::
14:04:22:BGP(1):2000:y:0:2::2 send UPDATE (format) 2000:0:0:2::1/64, next 2000:0:0:2::1,
metric 0, path
14:04:22:BGP(1):2000:y:0:2::2 send UPDATE (format) 2000:0:0:2:1::/80, next 2000:0:0:2::1,
metric 0, path
```

```
14:04:22:BGP(1):2000:y:0:2::2 send UPDATE (prepend, chgflags:0x208) 2000:0:0:3::2/64, next
2000:0:0:2::1, metric 0, path
14:04:22:BGP(1):2000:y:0:2::2 send UPDATE (prepend, chgflags:0x208) 2000:0:0:4::2/64, next
2000:0:0:2::1, metric 0, path
```

Configuration Examples for Multiprotocol BGP for IPv6

This section provides the following configuration examples:

- **Configuring a BGP Process, BGP Router ID, and IPv6 Multiprotocol BGP Peer Example, page 140**
- **Configuring an IPv6 Multiprotocol BGP Peer Using a Link-Local Address Example, page 140**
- **Configuring an IPv6 Multiprotocol BGP Peer Group Example, page 141**
- **Advertising Routes into IPv6 Multiprotocol BGP Example, page 141**
- **Configuring a Route Map for IPv6 Multiprotocol BGP Prefixes Example, page 141**
- **Redistributing Prefixes into IPv6 Multiprotocol BGP Example, page 142**
- **Advertising IPv4 Routes Between IPv6 Peers Example, page 142**

Configuring a BGP Process, BGP Router ID, and IPv6 Multiprotocol BGP Peer Example

The following example enables IPv6 globally, configures a BGP process, and establishes a BGP router ID. Also, the IPv6 multiprotocol BGP peer 2001:0DB8:0:CC00:: is configured and activated.

```
ipv6 unicast-routing
!
router bgp 65000
no bgp default ipv4-unicast
bgp router-id 192.168.99.70
neighbor 2001:0DB8:0:CC00::1 remote-as 64600

address-family ipv6 unicast
  neighbor 2001:0DB8:0:CC00::1 activate
```

Configuring an IPv6 Multiprotocol BGP Peer Using a Link-Local Address Example

The following example configures the IPv6 multiprotocol BGP peer FE80::XXXX:BFF:FE0E:A471 over Fast Ethernet interface 0 and sets the route map named nh6 to include the IPv6 next-hop global address of Fast Ethernet interface 0 in BGP updates. The IPv6 next-hop link-local address can be set by the nh6 route map (not shown in the following example) or from the interface specified by the neighbor update-source router configuration command (as shown in the following example).

```
router bgp 65000
 neighbor FE80::XXXX:BFF:FE0E:A471 remote-as 64600
 neighbor FE80::XXXX:BFF:FE0E:A471 update-source fastethernet 0

address-family ipv6
 neighbor FE80::XXXX:BFF:FE0E:A471 activate
 neighbor FE80::XXXX:BFF:FE0E:A471 route-map nh6 out

route-map nh6 permit 10
```

```
 match ipv6 address prefix-list cisco
 set ipv6 next-hop 2001:5y6::1

ipv6 prefix-list cisco permit 2Fy2::/48 le 128
ipv6 prefix-list cisco deny ::/0
```

Note **If you specify only the global IPv6 next-hop address (the *ipv6-address* argument) with the set ipv6 next-hop command after specifying the neighbor interface (the *interface-type* argument) with the neighbor update-source command, the link-local address of the interface specified with the *interface-type* argument is included as the next hop in the BGP updates. Therefore, only one route map that sets the global IPv6 next-hop address in BGP updates is required for multiple BGP peers that use link-local addresses.**

Configuring an IPv6 Multiprotocol BGP Peer Group Example

The following example configures the IPv6 multiprotocol BGP peer group named group1:

```
router bgp 65000
no bgp default ipv4-unicast
neighbor group1 peer-group
neighbor 2001:0DB8:0:CC00::1 remote-as 64600

address-family ipv6 unicast
 neighbor group1 activate
 neighbor 2001:0DB8:0:CC00::1 peer-group group1
```

Advertising Routes into IPv6 Multiprotocol BGP Example

The following example injects the IPv6 network 2001:0DB8::/24 into the IPv6 unicast database of the local router. (BGP checks that a route for the network exists in the IPv6 unicast database of the local router before advertising the network.)

```
router bgp 65000
 no bgp default ipv4-unicast

address-family ipv6 unicast
  network 2001:0DB8::/24
```

Configuring a Route Map for IPv6 Multiprotocol BGP Prefixes Example

The following example configures the route map named rtp to permit IPv6 unicast routes from network 2001:0DB8::/24 if they match the prefix list named cisco:

```
router bgp 64900
no bgp default ipv4-unicast
neighbor 2001:0DB8:0:CC00::1 remote-as 64700

address-family ipv6 unicast
 neighbor 2001:0DB8:0:CC00::1 activate
 neighbor 2001:0DB8:0:CC00::1 route-map rtp in

ipv6 prefix-list cisco seq 10 permit 2001:0DB8::/24

route-map rtp permit 10
 match ipv6 address prefix-list cisco
```

Redistributing Prefixes into IPv6 Multiprotocol BGP Example

The following example redistributes RIP routes into the IPv6 unicast database of the local router:

```
router bgp 64900
no bgp default ipv4-unicast
address-family ipv6 unicast
 redistribute rip
```

Advertising IPv4 Routes Between IPv6 Peers Example

The following example advertises IPv4 routes between IPv6 peers when the IPv6 network is connecting two separate IPv4 networks. Peering is configured using IPv6 addresses in the IPv4 address family configuration mode. The inbound route map named rmap sets the next hop because the advertised next hop is likely to be unreachable.

```
router bgp 65000
!
 neighbor 6peers peer-group
 neighbor 2000:yyyy::2 remote-as 65002
 address-family ipv4
 neighbor 6peers activate
 neighbor 6peers soft-reconfiguration inbound
 neighbor 2000:yyyy::2 peer-group 6peers
 neighbor 2000:yyyy::2 route-map rmap in
!
route-map rmap permit 10
 set ip next-hop 10.21.8.10
```

Where to Go Next

If you want to implement more IPv6 routing protocols, refer to the *Implementing RIP for IPv6* **or the** *Implementing IS-IS for IPv6* **module.**

Additional References

For additional information related to configuring multiprotocol BGP for IPv6, see the following sections:

- **Related Documents, page 143**
- **Standards, page 143**
- **MIBs, page 143**
- **RFCs, page 143**
- **Technical Assistance, page 144**

Related Documents

Related Topic	Document Title
BGP configuration tasks	**"Configuring BGP" chapter in the** *Cisco IOS IP Configuration Guide*, **Release 12.3**
Multiprotocol BGP configuration tasks	**"Configuring Multiprotocol BGP Extensions for IP Multicast" chapter in the** *Cisco IOS IP Configuration Guide*, **Release 12.3**
BGP and multiprotocol BGP commands: complete command syntax, command mode, defaults, usage guidelines, and examples	*Cisco IOS IP Command Reference, Volume 2 of 3: Routing Protocols*, **Release 12.3**
IPv6 supported feature list	*Start Here: Cisco IOS Software Release Specifics for IPv6 Features*
IPv6 commands: complete command syntax, command mode, defaults, usage guidelines, and examples	*IPv6 for Cisco IOS Command Reference*
IPv4 configuration and command reference information	*Cisco IOS Release 12.3 Configuration Guides and Command References*

Standards

Standards	Title
No new or modified standards are supported by this feature, and support for existing standards has not been modified by this feature.	—

MIBs

MIBs	MIBs Link
No new or modified MIBs are supported by this feature, and support for existing MIBs has not been modified by this feature.	**To locate and download MIBs for selected platforms, Cisco IOS releases, and feature sets, use Cisco MIB Locator found at the following URL:** **http://www.cisco.com/go/mibs**

RFCs

RFCs[1]	Title
RFC 2545	*Use of BGP-4 Multiprotocol Extensions for IPv6 Inter-Domain Routing*
RFC 2858	*Multiprotocol Extensions for BGP-4*

1. **Not all supported RFCs are listed.**

Technical Assistance

Description	Link
Technical Assistance Center (TAC) home page, containing 30,000 pages of searchable technical content, including links to products, technologies, solutions, technical tips, tools, and lots more. Registered Cisco.com users can log in from this page to access even more content.	**http://www.cisco.com/public/support/tac/home.shtml**

Implementing IS-IS for IPv6

This module describes how to configure Integrated Intermediate System-to-Intermediate System (IS-IS) for IPv6. IS-IS is an Interior Gateway Protocol (IGP) that advertises link-state information throughout the network to create a picture of the network topology. IS-IS is an Open Systems Interconnection (OSI) hierarchical routing protocol that designates an intermediate system as a Level 1 or Level 2 device. Level 2 devices route between Level 1 areas to create an intradomain routing backbone. Integrated IS-IS uses a single routing algorithm to support several network address families, such as IPv6, IPv4, and OSI.

Finding Support Information for Platforms and Cisco IOS Software Images

Use Cisco Feature Navigator to find information about platform support and Cisco IOS software image support. Access Cisco Feature Navigator at http://www.cisco.com/go/fn. You must have an account on Cisco.com. If you do not have an account or have forgotten your username or password, click Cancel at the login dialog box and follow the instructions that appear.

Contents

- Prerequisites for Implementing IS-IS for IPv6, page 145
- Restrictions for Implementing IS-IS for IPv6, page 146
- Information About Implementing IS-IS for IPv6, page 146
- How to Implement IS-IS for IPv6, page 148
- Configuration Examples for IPv6 IS-IS, page 163
- Where to Go Next, page 164
- Additional References, page 165

Prerequisites for Implementing IS-IS for IPv6

- **This module assumes that you are familiar with IPv4. Refer to the publications referenced in the "Related Documents" section for IPv4 configuration and command reference information.**
- **This module assumes that you are familiar with IPv6 addressing and basic configuration. Refer to the *Implementing Basic Connectivity for IPv6* module for more information.**

Table 7 identifies the earliest release for each early-deployment train in which the feature became available.

Table 7 Minimum Required Cisco IOS Release

Feature	Minimum Required Cisco IOS Release by Release Train
Enhancements for IS-IS	**12.2(8)T, 12.0(21)ST, 12.0(22)S, 12.2(14)S, 12.3, 12.3(2)T, 12.4**
IS-IS multitopology support for IS-IS	**12.2(15)T, 12.2(18)S, 12.0(26)S, 12.3, 12.3(2)T, 12.4**
IPv6 IS-IS local routing information base (RIB)	**12.3(4)T, 12.2(25)S, 12.4**
Configuring IPv6 IS-IS	**12.2(8)T, 12.0(21)ST, 12.0(22)S, 12.2(14)S, 12.3, 12.3(2)T, 12.4**
Customizing IPv6 IS-IS	**12.2(8)T, 12.0(21)ST, 12.0(22)S, 12.2(14)S, 12.3, 12.3(2)T, 12.4**
Redistributing routes into an IPv6 IS-IS routing process	**12.2(8)T, 12.0(21)ST, 12.0(22)S, 12.2(14)S, 12.3, 12.3(2)T, 12.4**
Redistributing IPv6 IS-IS routes between IS-IS levels	**12.2(8)T, 12.0(21)ST, 12.0(22)S, 12.2(14)S, 12.3, 12.3(2)T, 12.4**
Disabling IPv6 protocol-support consistency checks	**12.2(8)T, 12.0(21)ST, 12.0(22)S, 12.2(14)S, 12.3, 12.3(2)T, 12.4**

Restrictions for Implementing IS-IS for IPv6

In Cisco IOS Release 12.0(21)ST, Cisco IOS Release 12.0(22)S or later releases, and Cisco IOS Release 12.2(8)T or later releases, IS-IS support for IPv6 implements single-topology IPv6 IS-IS functionality based on IETF IS-IS WG *draft-ietf-isis-ipv6.txt*. **A single shortest path first (SPF) per level is used to compute OSI, IPv4 (if configured), and IPv6 routes. The use of a single SPF means that both IPv4 IS-IS and IPv6 IS-IS routing protocols must share a common network topology. To use IS-IS for IPv4 and IPv6 routing, any interface configured for IPv4 IS-IS must also be configured for IPv6 IS-IS, and vice versa. All routers within an IS-IS area (Level 1 routing) or domain (Level 2 routing) must also support the same set of address families: IPv4 only, IPv6 only, or both IPv4 and IPv6.**

Beginning with release Cisco IOS Release 12.2(15)T, IS-IS support for IPv6 is enhanced to also support multitopology IPv6 support as defined in IETF IS-IS WG *draft-ietf-isis-wg-multi-topology.txt*. **Multitopology IPv6 IS-IS support uses multiple SPFs to compute routes and removes the restriction that all interfaces must support all configured address families and that all routers in an IS-IS area or domain must support the same set of address families.**

The following IS-IS router configuration commands are specific to IPv4 and are not supported by, or have any effect on, IPv6 IS-IS:

- **mpls**
- **traffic-share**

Information About Implementing IS-IS for IPv6

To configure IS-IS for IPv6, you need to understand the following concept:

- **IS-IS Enhancements for IPv6, page 147**

IS-IS Enhancements for IPv6

IS-IS in IPv6 functions the same and offers many of the same benefits as IS-IS in IPv4. IPv6 enhancements to IS-IS allow IS-IS to advertise IPv6 prefixes in addition to IPv4 and OSI routes. Extensions to the IS-IS command-line interface (CLI) allow configuration of IPv6-specific parameters. IPv6 IS-IS extends the address families supported by IS-IS to include IPv6, in addition to OSI and IPv4.

IS-IS in IPv6 supports either single-topology mode or multiple topology mode.

IS-IS Single-Topology Support for IPv6

Single-topology support for IPv6 allows IS-IS for IPv6 to be configured on interfaces along with other network protocols (for example, IPv4 and Connectionless Network Service [CLNS]). All interfaces must be configured with the identical set of network address families. In addition, all routers in the IS-IS area (for Level 1 routing) or the domain (for Level 2 routing) must support the identical set of network layer address families on all interfaces.

When single-topology support for IPv6 is being used, either old- or new-style TLVs may be used. However, the TLVs used to advertise reachability to IPv6 prefixes use extended metrics. Cisco routers do not allow an interface metric to be set to a value greater than 63 if the configuration is not set to support only new-style TLVs for IPv4. In single-topology IPv6 mode, the configured metric is always the same for both IPv4 and IPv6.

IS-IS Multitopology Support for IPv6

IS-IS multitopology support for IPv6 allows IS-IS to maintain a set of independent topologies within a single area or domain. This mode removes the restriction that all interfaces on which IS-IS is configured must support the identical set of network address families. It also removes the restriction that all routers in the IS-IS area (for Level 1 routing) or domain (for Level 2 routing) must support the identical set of network layer address families. Because multiple SPFs are performed, one for each configured topology, it is sufficient that connectivity exists among a subset of the routers in the area or domain for a given network address family to be routable.

You can use the `isis ipv6 metric` command to configure different metrics on an interface for IPv6 and IPv4.

When multitopology support for IPv6 is used, use the `metric-style wide` command to configure IS-IS to use new-style TLVs because TLVs used to advertise IPv6 information in link-state packets (LSPs) are defined to use only extended metrics.

Transition from Single-Topology to Multitopology Support for IPv6

All routers in the area or domain must use the same type of IPv6 support, either single-topology or multitopology. A router operating in multitopology mode will not recognize the ability of the single-topology mode router to support IPv6 traffic, which will lead to holes in the IPv6 topology. To transition from single-topology support to the more flexible multitopology support, a multitopology transition mode is provided.

The multitopology transition mode allows a network operating in single-topology IS-IS IPv6 support mode to continue to work while upgrading routers to include multitopology IS-IS IPv6 support. While in transition mode, both types of TLVs (single-topology and multitopology) are sent in LSPs for all configured IPv6 addresses, but the router continues to operate in single-topology mode (that is, the topological restrictions of the single-topology mode are still in effect). After all routers in the area or domain have been upgraded to support multitopology IPv6 and are operating in transition mode,

transition mode can be removed from the configuration. Once all routers in the area or domain are operating in multitopology IPv6 mode, the topological restrictions of single-topology mode are no longer in effect.

IPv6 IS-IS Local RIB

A router that is running IS-IS IPv6 maintains a local RIB in which it stores all routes to destinations it has learned from its neighbors. At the end of each SPF, IS-IS attempts to install the best (that is, the least-cost) routes to a destination present in the local RIB in the global IPv6 routing table.

For further information on the IPv6 IS-IS local RIB, see the Verifying IPv6 IS-IS Configuration and Operation section.

How to Implement IS-IS for IPv6

When configuring supported routing protocols in IPv6, you must create the routing process, enable the routing process on interfaces, and customize the routing protocol for your particular network.

Note The following sections describe the configuration tasks for creating an IPv6 IS-IS routing process and enabling the routing process on interfaces. The following sections do not provide in-depth information on customizing IS-IS because the protocol functions the same in IPv6 as it does in IPv4. Refer to the publications referenced in the "Related Documents" section for further IPv6 and IPv4 configuration and command reference information.

The tasks in the following sections explain how to configure IPv6 IS-IS. Each task in the list is identified as either required or optional:

- Configuring Single-Topology IS-IS for IPv6, page 148 (required)
- Configuring Multitopology IS-IS for IPv6, page 150 (optional)
- Customizing IPv6 IS-IS, page 152 (optional)
- Redistributing Routes into an IPv6 IS-IS Routing Process, page 154 (optional)
- Redistributing IPv6 IS-IS Routes Between IS-IS Levels, page 155 (optional)
- Disabling IPv6 Protocol-Support Consistency Checks, page 156 (optional)
- Verifying IPv6 IS-IS Configuration and Operation, page 158 (optional)

Configuring Single-Topology IS-IS for IPv6

This task explains how to create an IPv6 IS-IS process and enable IPv6 IS-IS support on an interface.

Configuring IS-IS comprises two activities. The first activity creates an IS-IS routing process and is performed using protocol-independent IS-IS commands. The second activity in configuring IPv6 IS-IS configures the operation of the IS-IS protocol on an interface.

Prerequisites

Before configuring the router to run IPv6 IS-IS, globally enable IPv6 using the ipv6 unicast-routing global configuration command. For details on basic IPv6 connectivity tasks, refer to the *Implementing Basic Connectivity for IPv6* **module.**

Restrictions

If you are using IS-IS single-topology support for IPv6, IPv4, or both IPv6 and IPv4, you may configure both IPv6 and IPv4 on an IS-IS interface for Level 1, Level 2, or both Level 1 and Level 2. However, if both IPv6 and IPv4 are configured on the same interface, they must be running the same IS-IS level. That is, IPv4 cannot be configured to run on IS-IS Level 1 only on a specified Ethernet interface while IPv6 is configured to run IS-IS Level 2 only on the same Ethernet interface.

SUMMARY STEPS

1. **enable**
2. **configure terminal**
3. **router isis** *area-name*
4. **net** *network-entity-title*
5. **exit**
6. **interface** *type number*
7. **ipv6 address** *ipv6-prefix/prefix-length* **[eui-64]**
8. **ipv6 router isis** *area-name*

DETAILED STEPS

	Command or Action	Purpose
Step 1	**enable** Example: `Router> enable`	**Enables privileged EXEC mode.** • **Enter your password if prompted.**
Step 2	**configure terminal** Example: `Router# configure terminal`	**Enters global configuration mode.**
Step 3	**router isis** *area-name* Example: `Router(config)# router isis area2`	**Enables IS-IS for the specified IS-IS routing process, and enters router configuration mode.**

	Command or Action	Purpose
Step 4	**net** *network-entity-title* Example: `Router(config-router)# net 49.0001.0000.0000.000c.00`	**Configures an IS-IS network entity title (NET) for the routing process.** • **The** *network-entity-title* **argument defines the area addresses for the IS-IS area and the system ID of the router.** Note **For more details about the format of the** *network-entity-title* **argument, refer to the "Configuring ISO CLNS" chapter in the Release 12.3** *Cisco IOS Apollo Domain, Banyan VINES, DECnet, IOS CLNS, XNS Configuration Guide*.
Step 5	**exit** Example: `Router(config-router)# exit`	**Exits router configuration mode and enters global configuration mode.**
Step 6	**interface** *type number* Example: `Router(config)# interface Ethernet 0/0/1`	**Specifies the interface type and number, and enters interface configuration mode.**
Step 7	**ipv6 address** *ipv6-prefix/prefix-length* [**eui-64**] Example: `Router(config-if)# ipv6 address 2001:0DB8::3/64`	**Specifies the IPv6 network assigned to the interface and enables IPv6 processing on the interface.** Note **Refer to the** *Configuring Basic Connectivity for IPv6* **module for more information on configuring IPv6 addresses.**
Step 8	**ipv6 router isis** *area-name* Example: `Router(config-if)# ipv6 router isis area2`	**Enables the specified IPv6 IS-IS routing process on an interface.**

Configuring Multitopology IS-IS for IPv6

This task explains how to configure multitopology IS-IS in IPv6.

When multitopology IS-IS for IPv6 is configured, the transition keyword allows a user who is working with the single-topology SPF mode of IS-IS IPv6 to continue to work while upgrading to multitopology IS-IS. After every router is configured with the transition keyword, users can remove the transition keyword on each router. When transition mode is not enabled, IPv6 connectivity between routers operating in single-topology mode and routers operating in multitopology mode is not possible.

You can continue to use the existing IPv6 topology while upgrading to multitopology IS-IS. The optional isis ipv6 metric command allows you to differentiate between link costs for IPv6 and IPv4 traffic when operating in multitopology mode.

Prerequisites

Perform the following steps after you have configured IS-IS for IPv6.

SUMMARY STEPS

1. **enable**
2. **configure terminal**
3. **router isis** *area-name*
4. **metric-style wide [transition] [level-1 | level-2 | level-1-2]**
5. **address-family ipv6 [unicast | multicast]**
6. **multi-topology [transition]**

DETAILED STEPS

	Command or Action	Purpose
Step 1	**enable** Example: `Router> enable`	**Enables privileged EXEC mode.** • **Enter your password if prompted.**
Step 2	**configure terminal** Example: `Router# configure terminal`	**Enters global configuration mode.**
Step 3	**router isis** *area-name* Example: `Router(config)# router isis area2`	**Enables IS-IS for the specified IS-IS routing process, and enters router configuration mode.**
Step 4	**metric-style wide [transition] [level-1 | level-2 | level-1-2]** Example: `Router(config-router)# metric-style wide level-1`	**Configures a router running IS-IS to generate and accept only new-style TLVs.**
Step 5	**address-family ipv6 [unicast | multicast]** Example: `Router(config-router)# address-family ipv6`	**Specifies the IPv6 address family, and enters address family configuration mode.** • **The unicast keyword specifies the unicast IPv6 unicast address family. By default, the router is placed in configuration mode for the unicast IPv6 address family if the unicast keyword is not specified with the address-family ipv6 command.**
Step 6	**multi-topology [transition]** Example: `Router(config-router-af)# multi-topology`	**Enables multitopology IS-IS for IPv6.** • **The optional transition keyword allows an IS-IS IPv6 user to continue to use single-topology mode while upgrading to multitopology mode.**

Customizing IPv6 IS-IS

This task explains how to configure a new administrative distance for IPv6 IS-IS, configure the maximum number of equal-cost paths that IPv6 IS-IS will support, configure summary prefixes for IPv6 IS-IS, and configure an IS-IS instance to advertise the default IPv6 route (::/0). It also explains how to configure the hold-down period between partial route calculations (PRCs) and how often Cisco IOS software performs the SPF calculation when using multitopology IS-IS.

You can customize IS-IS multitopology for IPv6 for your network, but you likely will not need to do so. The defaults for this feature are set to meet the requirements of most customers and features. If you change the defaults, refer to the IPv4 configuration guide and the IPv6 command reference to find the appropriate syntax.

SUMMARY STEPS

1. **enable**
2. **configure terminal**
3. **router isis** *area-name*
4. **address-family ipv6 [unicast | multicast]**
5. **default-information originate [route-map** *map-name*]
6. **distance** *value*
7. **maximum-paths** *number-paths*
8. **summary-prefix** *ipv6-prefix/prefix-length* **[level-1 | level-1-2 | level-2]**
9. **prc-interval** *seconds* [*initial-wait*] [*secondary-wait*]
10. **spf-interval [level-1 | level-2]** *seconds* [*initial-wait*] [*secondary-wait*]
11. **exit**
12. **interface** *type number*
13. **isis ipv6 metric** *metric-value* **[level-1 | level-2 | level-1-2]**

DETAILED STEPS

	Command or Action	Purpose
Step 1	**`enable`** Example: `Router> enable`	**Enables privileged EXEC mode.** • **Enter your password if prompted.**
Step 2	**`configure terminal`** Example: `Router# configure terminal`	**Enters global configuration mode.**
Step 3	**`router isis`** *`area-name`* Example: `Router(config)# router isis area2`	**Enables IS-IS for the specified IS-IS routing process, and enters router configuration mode.**

	Command or Action	Purpose
Step 4	**address-family ipv6** [**unicast** | **multicast**] Example: `Router(config-router)# address-family ipv6`	**Specifies the IPv6 address family, and enters address family configuration mode.** • **The unicast keyword specifies the unicast IPv6 unicast address family. By default, the router is placed in configuration mode for the unicast IPv6 address family if the unicast keyword is not specified with the address-family ipv6 command.**
Step 5	**default-information originate** [**route-map** *map-name*] Example: `Router(config-router-af)# default-information originate`	**(Optional) Injects a default IPv6 route into an IS-IS routing domain.** • **The route-map keyword and *map-name* argument specify the conditions under which the IPv6 default route is advertised.** • **If the route map keyword is omitted, then the IPv6 default route will be unconditionally advertised at Level 2.**
Step 6	**distance** *value* Example: `Router(config-router-af)# distance 90`	**(Optional) Defines an administrative distance for IPv6 IS-IS routes in the IPv6 routing table.** • **The *value* argument is an integer from 10 to 254. (The values 0 to 9 are reserved for internal use).**
Step 7	**maximum-paths** *number-paths* Example: `Router(config-router-af)# maximum-paths 3`	**(Optional) Defines the maximum number of equal-cost routes that IPv6 IS-IS can support.** • **This command also supports IPv6 Border Gateway Protocol (BGP) and Routing Information Protocol (RIP).** • **The *number-paths* argument is an integer from 1 to 64. The default for BGP is one path; the default for IS-IS and RIP is 16 paths.**
Step 8	**summary-prefix** *ipv6-prefix/prefix-length* [**level-1** | **level-1-2** | **level-2**] Example: `Router(config-router-af)# summary-prefix 2001:0DB8::/24`	**(Optional) Allows a Level 1-2 router to summarize Level 1 prefixes at Level 2, instead of advertising the Level 1 prefixes directly when the router advertises the summary.** • **The *ipv6-prefix* argument in the summary-prefix command must be in the form documented in RFC 2373 where the address is specified in hexadecimal using 16-bit values between colons.** • **The *prefix-length* argument is a decimal value that indicates how many of the high-order contiguous bits of the address comprise the prefix (the network portion of the address). A slash mark must precede the decimal value.**
Step 9	**prc-interval** *seconds* [*initial-wait*] [*secondary-wait*] Example: `Router(config-router-af)# prc-interval 20`	**(Optional) Configures the hold-down period between PRCs for multitopology IS-IS for IPv6.**

	Command or Action	Purpose
Step 10	**spf-interval** [**level-1** | **level-2**] *seconds* [*initial-wait*] [*secondary-wait*] Example: `Router(config-router-af)# spf-interval 30`	**(Optional) Configures how often Cisco IOS software performs the SPF calculation for multitopology IS-IS for IPv6.**
Step 11	**exit** Example: `Router(config-router-af)# exit`	**Exits address family configuration mode, and returns the router to router configuration mode.** • **Repeat this step to exit router configuration mode and return the router to global configuration mode.**
Step 12	**interface** *type number* Example: `Router(config-router)# interface Ethernet 0/0/1`	**Specifies the interface type and number, and enters interface configuration mode.**
Step 13	**isis ipv6 metric** *metric-value* [**level-1** | **level-2** | **level-1-2**] Example: `Router(config-if)# isis ipv6 metric 20`	**(Optional) Configures the value of an multitopology IS-IS for IPv6 metric.**

Redistributing Routes into an IPv6 IS-IS Routing Process

This task explains how to redistribute IPv6 routes between protocols.

SUMMARY STEPS

1. **enable**
2. **configure terminal**
3. **router isis** *area-name*
4. **address-family ipv6** [**unicast** | **multicast**]
5. **redistribute** *protocol* [*process-id*] [**level-1** | **level-1-2** | **level-2**] [**metric** *metric-value*] [**metric-type** {**internal** | **external**}] [**route-map** *map-name*]

DETAILED STEPS

	Command or Action	Purpose
Step 1	**enable** Example: `Router> enable`	**Enables privileged EXEC mode.** • **Enter your password if prompted.**
Step 2	**configure terminal** Example: `Router# configure terminal`	**Enters global configuration mode.**

	Command or Action	Purpose
Step 3	**router isis** *area-name* Example: `Router(config)# router isis area2`	**Enables IS-IS for the specified IS-IS routing process, and enters router configuration mode.**
Step 4	**address-family ipv6** [**unicast** | **multicast**] Example: `Router(config-router)# address-family ipv6`	**Specifies the IPv6 address family, and enters address family configuration mode.** • **The unicast keyword specifies the unicast IPv6 unicast address family. By default, the router is placed in configuration mode for the unicast IPv6 address family if the unicast keyword is not specified with the address-family ipv6 command.**
Step 5	**redistribute** *protocol* [*process-id*] [**level-1** | **level-1-2** | **level-2**] [**metric** *metric-value*] [**metric-type** {**internal** | **external**}] [**route-map** *map-name*] Example: `Router(config-router-af)# redistribute bgp 64500 metric 100 route-map isismap`	**Redistributes routes from the specified protocol into the IS-IS process.** • **The** *protocol* **argument can be one of the following keywords: bgp, connected, isis, rip, or static.** • **Only the arguments and keywords relevant to this task are specified here.**

Redistributing IPv6 IS-IS Routes Between IS-IS Levels

This task explains how to redistribute IPv6 routes learned at one IS-IS level into a different level.

SUMMARY STEPS

1. **enable**
2. **configure terminal**
3. **router isis** *area-name*
4. **address-family ipv6 [unicast | multicast]**
5. **redistribute** *protocol* **[level-1 [into level-2] | level-1-2 | level-2 [into level-1]]**

DETAILED STEPS

	Command or Action	Purpose
Step 1	**enable** Example: `Router> enable`	**Enables privileged EXEC mode.** • **Enter your password if prompted.**
Step 2	**configure terminal** Example: `Router# configure terminal`	**Enters global configuration mode.**

	Command or Action	Purpose
Step 3	**router isis** *area-name* Example: `Router(config)# router isis area2`	**Enables IS-IS for the specified IS-IS routing process, and enters router configuration mode.**
Step 4	**address-family ipv6** [**unicast** | **multicast**] Example: `Router(config-router)# address-family ipv6`	**Specifies the IPv6 address family, and enters address family configuration mode.** • **The unicast keyword specifies the unicast IPv6 unicast address family. By default, the router is placed in configuration mode for the unicast IPv6 address family if the unicast keyword is not specified with the address-family ipv6 command.**
Step 5	**redistribute** *protocol* [**level-1** [**into level-2**] | **level-1-2** | **level-2** [**into level-1**]] Example: `Router(config-router-af)# redistribute isis level-1 into level-2`	**Redistributes IPv6 routes from one IS-IS level into another IS-IS level.** • **By default, the routes learned by Level 1 instances are redistributed by the Level 2 instance.** Note **The *protocol* argument must be isis in this configuration of the redistribute command. Only the arguments and keywords relevant to this task are specified here.**

Disabling IPv6 Protocol-Support Consistency Checks

This task explains how to disable protocol-support consistency checks in IPv6 single-topology mode.

For single-topology IS-IS IPv6, routers must be configured to run the same set of address families. IS-IS performs consistency checks on hello packets and will reject hello packets that do not have the same set of configured address families. For example, a router running IS-IS for both IPv4 and IPv6 will not form an adjacency with a router running IS-IS for IPv4 or IPv6 only. In order to allow adjacency to be formed in mismatched address-families network, the adjacency-check command in IPv6 address family configuration mode must be disabled. This command is designed for use only in special situations. Please read the following note before configuring this task.

Note **Disabling the adjacency-check command can adversely affect your network configuration. Enter the no adjacency-check command only when you are running IPv4 IS-IS on all your routers and you want to add IPv6 IS-IS to your network but you need to maintain all your adjacencies during the transition. When the IPv6 IS-IS configuration is complete, remove the no adjacency-check command from the configuration.**

SUMMARY STEPS

1. **enable**
2. **configure terminal**
3. **router isis** *area-name*
4. **address-family ipv6 [unicast | multicast]**
5. **no adjacency-check**

DETAILED STEPS

	Command or Action	Purpose
Step 1	**enable** Example: `Router> enable`	**Enables privileged EXEC mode.** • **Enter your password if prompted.**
Step 2	**configure terminal** Example: `Router# configure terminal`	**Enters global configuration mode.**
Step 3	**router isis** *area-name* Example: `Router(config)# router isis area2`	**Enables IS-IS for the specified IS-IS routing process, and enters router configuration mode.**
Step 4	**address-family ipv6** [**unicast** | **multicast**] Example: `Router(config-router)# address-family ipv6`	**Specifies the IPv6 address family, and enters address family configuration mode.** • **The unicast keyword specifies the unicast IPv6 unicast address family. By default, the router is placed in configuration mode for the unicast IPv6 address family if the unicast keyword is not specified with the address-family ipv6 command.**
Step 5	**no adjacency-check** Example: `Router(config-router-af)# no adjacency-check`	**Disables the IPv6 protocol-support consistency checks performed on hello packets, allowing IPv6 to be introduced into an IPv4-only network without disrupting existing adjacencies.** • **The adjacency-check command is enabled by default.**

Disabling IPv4 Subnet Consistency Checks

This task explains how to disable IPv4 subnet consistency checking when forming adjacencies. Cisco IOS software historically makes checks on hello packets to ensure that the IPv4 address is present and has a consistent subnet with the neighbor from which the hello packets are received. To disable this check, use the no adjacency-check command in the router configuration mode. However, if multitopology IS-IS is configured, this check is automatically suppressed, because multitopology IS-IS requires routers to form an adjacency regardless of whether or not all routers on a LAN support a common protocol.

SUMMARY STEPS

1. **enable**
2. **configure terminal**
3. **router isis** *area-name*
4. **no adjacency-check**

DETAILED STEPS

	Command or Action	Purpose
Step 1	**enable** Example: `Router> enable`	**Enables privileged EXEC mode.** • **Enter your password if prompted.**
Step 2	**configure terminal** Example: `Router# configure terminal`	**Enters global configuration mode.**
Step 3	**router isis** *area-name* Example: `Router(config)# router isis area2`	**Enables IS-IS for the specified IS-IS routing process, and enters router configuration mode.**
Step 4	**no adjacency-check** Example: `Router(config-router-af)# no adjacency-check`	**Disables the IPv6 protocol-support consistency checks performed on hello packets, allowing IPv6 to be introduced into an IPv4-only network without disrupting existing adjacencies.** • **The adjacency-check command is enabled by default.**

Verifying IPv6 IS-IS Configuration and Operation

This task explains how to display information to verify the configuration and operation of IPv6 IS-IS.

SUMMARY STEPS

1. **enable**
2. **show ipv6 protocols** [**summary**]
3. **show isis** [*area-tag*] [**ipv6** | *****] **topology**
4. **show clns** [*area-tag*] **neighbors** [*interface-type interface-number*] [**area**] [**detail**]
5. **show clns** *area-name* **is-neighbors** [*type number*] [**detail**]
6. **show isis** [*area-tag*] **database** [**level-1**] [**level-2**] [**l1**] [**l2**] [**detail**] [**lspid**]
7. **show isis ipv6 rib** [*ipv6-prefix*]

DETAILED STEPS

	Command or Action	Purpose
Step 1	**enable** Example: `Router> enable`	**Enables privileged EXEC mode.** • **Enter your password if prompted.**
Step 2	**show ipv6 protocols** [**summary**] Example: `Router# show ipv6 protocols`	**Displays the parameters and current state of the active IPv6 routing processes.**
Step 3	**show isis** [*area-tag*] [**ipv6** | *****] **topology** Example: `Router# show isis topology`	**Displays a list of all connected routers running IS-IS in all areas.**
Step 4	**show clns** [*area-tag*] **neighbors** [*interface-type interface-number*] [**area**] [**detail**] Example: `Router# show clns neighbors detail`	**Displays end system (ES), intermediate system (IS), and multitopology IS-IS (M-ISIS) neighbors.**
Step 5	**show clns** *area-name* **is-neighbors** [*type number*] [**detail**] Example: `Router# show clns is-neighbors detail`	**Displays IS-IS adjacency information for IS-IS neighbors.** • **Use the detail keyword to display the IPv6 link-local addresses of the neighbors.**
Step 6	**show isis** [*area-tag*] **database** [**level-1**] [**level-2**] [**l1**] [**l2**] [**detail**] [**lspid**] Example: `Router# show isis database detail`	**Displays the IS-IS link-state database.** • **In this example, the contents of each LSP are displayed using the detail keyword.**
Step 7	**show isis ipv6 rib** [*ipv6-prefix*] Example: `Router# show isis ipv6 rib`	**Displays the IPv6 local RIB.**

Troubleshooting Tips

You can use several system debugging commands to check your IS-IS for IPv6 implementation.

If adjacencies are not coming up properly, use the debug isis adj-packets command.

If you are using IS-IS multitopology for IPv6 and want to display statistical information about building routes between intermediate systems, use the debug isis spf-statistics command.

To display a log of significant events during an IS-IS SPF computation, use the debug isis spf-events command.

Examples

This section provides the following output examples:

- **Sample Output for the show ipv6 protocols Command**
- **Sample Output for the show isis topology Command**
- **Sample Output for the show clns is-neighbors Command**
- **Sample Output for the show isis database Command**
- **Sample Output for the show isis ipv6 rib Command**

Sample Output for the show ipv6 protocols Command

In the following example, output information about the parameters and current state of that active IPv6 routing processes is displayed using the show ipv6 protocols EXEC command:

```
Router# show ipv6 protocols

IPv6 Routing Protocol is "connected"
IPv6 Routing Protocol is "static"
IPv6 Routing Protocol is "isis"
  Interfaces:
    Ethernet0/0/3
    Ethernet0/0/1
    Serial1/0/1
    Loopback1 (Passive)
    Loopback2 (Passive)
    Loopback3 (Passive)
    Loopback4 (Passive)
    Loopback5 (Passive)
  Redistribution:
    Redistributing protocol static at level 1
  Address Summarization:
    L2: 33::/16  advertised with metric 0
    L2: 44::/16  advertised with metric 20
    L2: 66::/16  advertised with metric 10
    L2: 77::/16  advertised with metric 10
```

Sample Output for the show isis topology Command

In the following example, output information about all connected routers running IS-IS in all areas is displayed using the show isis topology EXEC command:

```
Router# show isis topology

IS-IS paths to level-1 routers
System Id       Metric  Next-Hop        Interface       SNPA
0000.0000.000C
0000.0000.000D  20      0000.0000.00AA  Se1/0/1         *HDLC*
0000.0000.000F  10      0000.0000.000F  Et0/0/1         0050.e2e5.d01d
0000.0000.00AA  10      0000.0000.00AA  Se1/0/1         *HDLC*

IS-IS paths to level-2 routers
System Id       Metric  Next-Hop        Interface       SNPA
0000.0000.000A  10      0000.0000.000A  Et0/0/3         0010.f68d.f063
0000.0000.000B  20      0000.0000.000A  Et0/0/3         0010.f68d.f063
0000.0000.000C  --
0000.0000.000D  30      0000.0000.000A  Et0/0/3         0010.f68d.f063
0000.0000.000E  30      0000.0000.000A  Et0/0/3         0010.f68d.f063
```

Sample Output for the show clns neighbors Command

In the following example, detailed output information that displays both end system (ES) and intermediate system (IS) neighbors is displayed using the show clns neighbors command with the detail keyword.

```
Router# show clns neighbors detail

System Id          Interface    SNPA            State  Holdtime  Type Protocol
0000.0000.0007     Et3/3        aa00.0400.6408  UP     26        L1   IS-IS
Area Address(es): 20
IP Address(es): 172.16.0.42*
Uptime: 00:21:49
0000.0C00.0C35     Et3/2        0000.0c00.0c36  Up     91        L1   IS-IS
Area Address(es): 20
IP Address(es): 192.168.0.42*
Uptime: 00:21:52
0800.2B16.24EA     Et3/3        aa00.0400.2d05  Up     27        L1   M-ISIS
Area Address(es): 20
IP Address(es): 192.168.0.42*
IPv6 Address(es): FE80::2B0:8EFF:FE31:EC57
Uptime: 00:00:27
0800.2B14.060E     Et3/2        aa00.0400.9205  Up     8         L1   IS-IS
Area Address(es): 20
IP Address(es): 192.168.0.30*
Uptime: 00:21:52
```

Sample Output for the show clns is-neighbors Command

In the following example, output information to confirm that the local router has formed all the necessary IS-IS adjacencies with other IS-IS neighbors is displayed using the show clns is-neighbors EXEC command. To display the IPv6 link-local addresses of the neighbors, specify the detail keyword.

```
Router# show clns is-neighbors detail

System Id      Interface   State  Type Priority  Circuit Id         Format
0000.0000.00AA Se1/0/1     Up     L1   0         00                 Phase V
  Area Address(es): 49.0001
  IPv6 Address(es): FE80::YYYY:D37C:C854:5
  Uptime: 17:21:38
0000.0000.000F Et0/0/1     Up     L1   64        0000.0000.000C.02  Phase V
  Area Address(es): 49.0001
  IPv6 Address(es): FE80::XXXX:E2FF:FEE5:D01D
  Uptime: 17:21:41
0000.0000.000A Et0/0/3     Up     L2   64        0000.0000.000C.01  Phase V
  Area Address(es): 49.000b
  IPv6 Address(es): FE80::ZZZZ:F6FF:FE8D:F063
  Uptime: 17:22:06
```

Sample Output for the show isis database Command

In the following example, detailed output information about LSPs received from other routers and the IPv6 prefixes they are advertising is displayed using the show isis database EXEC command with the detail keyword specified:

```
Router# show isis database detail

IS-IS Level-1 Link State Database
LSPID                 LSP Seq Num  LSP Checksum  LSP Holdtime  ATT/P/OL
0000.0C00.0C35.00-00  0x0000000C   0x5696        325           0/0/0
```

```
  Area Address: 47.0004.004D.0001
  Area Address: 39.0001
  Metric: 10   IS 0000.0C00.62E6.03
  Metric: 0    ES 0000.0C00.0C35
 --More--
0000.0C00.40AF.00-00* 0x00000009   0x8452        608           1/0/0
  Area Address: 47.0004.004D.0001
  Topology: IPv4 (0x0) IPv6 (0x2)
  NLPID: 0xCC 0x8E
  IP Address: 172.16.21.49
  Metric: 10   IS 0800.2B16.24EA.01
  Metric: 10   IS 0000.0C00.62E6.03
  Metric: 0    ES 0000.0C00.40AF
  IPv6 Address: 2001:0DB8::/32
  Metric: 10   IPv6 (MT-IPv6) 2001:0DB8::/64
  Metric: 5    IS-Extended cisco.03
  Metric: 10   IS-Extended cisco1.03
  Metric: 10    IS (MT-IPv6) cisco.03

IS-IS Level-2 Link State Database:
LSPID                 LSP Seq Num  LSP Checksum  LSP Holdtime      ATT/P/OL
0000.0000.000A.00-00  0x00000059   0x378A        949               0/0/0
  Area Address: 49.000b
  NLPID:        0x8E
  IPv6 Address: 2001:0DB8:1:1:1:1:1:1
  Metric: 10         IPv6 2001:2:YYYY::/64
  Metric: 10         IPv6 3001:3:YYYY::/64
  Metric: 10         IPv6 3001:2:YYYY::/64
  Metric: 10         IS-Extended 0000.0000.000A.01
  Metric: 10         IS-Extended 0000.0000.000B.00
  Metric: 10         IS-Extended 0000.0000.000C.01
  Metric: 0          IPv6 11:1:YYYY:1:1:1:1:1/128
  Metric: 0          IPv6 11:2:YYYY:1:1:1:1:1/128
  Metric: 0          IPv6 11:3:YYYY:1:1:1:1:1/128
  Metric: 0          IPv6 11:4:YYYY:1:1:1:1:1/128
  Metric: 0          IPv6 11:5:YYYY:1:1:1:1:1/128
0000.0000.000A.01-00  0x00000050   0xB0AF        491               0/0/0
  Metric: 0          IS-Extended 0000.0000.000A.00
  Metric: 0          IS-Extended 0000.0000.000B.00
```

Sample Output for the show isis ipv6 rib Command

The following example shows output from the show isis ipv6 rib command. An asterisk (*) indicates prefixes that have been installed in the master IPv6 RIB as IS-IS routes. Following each prefix is a list of all paths in order of preference, with optimal paths listed first and suboptimal paths listed after optimal paths.

```
Router# show isis ipv6 rib

IS-IS IPv6 process "", local RIB
  88:1::/64
    via FE80::210:7BFF:FEC2:ACC9/Ethernet2/0, type L2  metric 20 LSP [3/7]
    via FE80::210:7BFF:FEC2:ACCC/Ethernet2/1, type L2  metric 20 LSP [3/7]
* 1357:1::/64
    via FE80::202:7DFF:FE1A:9471/Ethernet2/1, type L2  metric 10 LSP [4/9]
* 2001:45A::/64
    via FE80::210:7BFF:FEC2:ACC9/Ethernet2/0, type L1  metric 20 LSP [C/6]
    via FE80::210:7BFF:FEC2:ACCC/Ethernet2/1, type L1  metric 20 LSP [C/6]
    via FE80::210:7BFF:FEC2:ACC9/Ethernet2/0, type L2  metric 20 LSP [3/7]
    via FE80::210:7BFF:FEC2:ACCC/Ethernet2/1, type L2  metric 20 LSP [3/7]
```

Configuration Examples for IPv6 IS-IS

This section provides the following configuration examples:

- **Configuring Single-Topology IS-IS for IPv6 Example, page 163**
- **Customizing IPv6 IS-IS Example, page 163**
- **Redistributing Routes into an IPv6 IS-IS Routing Process Example, page 163**
- **Redistributing IPv6 IS-IS Routes Between IS-IS Levels Example, page 164**
- **Disabling IPv6 Protocol-Support Consistency Checks Example, page 164**
- **Configuring Multitopology IS-IS for IPv6 Example, page 164**
- **Configuring the IS-IS IPv6 Metric for Multitopology IS-IS Example, page 164**

Configuring Single-Topology IS-IS for IPv6 Example

The following example enables single-topology mode, creates an IS-IS process, defines the NET, configures an IPv6 address on an interface, and configures the interface to run IPv6 IS-IS:

```
ipv6 unicast-routing
!
router isis
 net 49.0001.0000.0000.000c.00
 exit
interface Ethernet0/0/1
 ipv6 address 2001:0DB8::3/64
 ipv6 router isis area2
```

Customizing IPv6 IS-IS Example

The following example advertises the IPv6 default route (::/0)—with an origin of Ethernet interface 0/0/1—with all other routes in router updates sent on Ethernet interface 0/0/1. This example also sets an administrative distance for IPv6 IS-IS to 90, defines the maximum number of equal-cost paths that IPv6 IS-IS will support as 3, and configures a summary prefix of 2001:0DB8::/24 for IPv6 IS-IS.

```
router isis
 address-family ipv6
 default-information originate
 distance 90
 maximum-paths 3
 summary-prefix 2001:0DB8::/24
 exit
```

Redistributing Routes into an IPv6 IS-IS Routing Process Example

The following example redistributes IPv6 BGP routes into the IPv6 IS-IS Level 2 routing process:

```
router isis
 address-family ipv6
 redistribute bgp 64500 metric 100 route-map isismap
 exit
```

Redistributing IPv6 IS-IS Routes Between IS-IS Levels Example

The following example redistributes IPv6 IS-IS Level 1 routes into the IPv6 IS-IS Level 2 routing process:

```
router isis
 address-family ipv6
 redistribute isis level-1 into level-2
 exit
```

Disabling IPv6 Protocol-Support Consistency Checks Example

The following example disables the adjacency-check command to allow a network administrator to configure IPv6 IS-IS on the router without disrupting the existing adjacencies:

```
router isis
 address-family ipv6
 no adjacency-check
 exit
```

Configuring Multitopology IS-IS for IPv6 Example

The following example configures multitopology IS-IS in IPv6 after you have configured IS-IS for IPv6:

```
router isis
 metric-style wide
 address-family ipv6
 multi-topology
exit
```

Configuring the IS-IS IPv6 Metric for Multitopology IS-IS Example

The following example sets the value of an IS-IS IPv6 metric to 20:

```
interface Ethernet 0/0/1
 isis ipv6 metric 20
```

Where to Go Next

If you want to implement more IPv6 routing protocols, refer to the *Implementing RIP for IPv6* **or** *Implementing Multiprotocol BGP for IPv6* **module.**

Additional References

For additional information related to Implementing IS-IS for IPv6, see the following sections:

- **Related Documents, page 166**
- **Standards, page 166**
- **MIBs, page 166**
- **RFCs, page 166**
- **Technical Assistance, page 167**

Related Documents

Related Topic	Document Title
IS-IS configuration tasks	**"Configuring Integrated IS-IS" chapter in the** *Cisco IOS IP Configuration Guide*, **Release 12.3**
IS-IS commands: complete command syntax, command mode, defaults, usage guidelines, and examples	*Cisco IOS IP Command Reference, Volume 2 of 3: Routing Protocols*, **Release 12.3**
IPv6 supported feature list	*Start Here: Cisco IOS Software Release Specifics for IPv6 Features*
IPv6 commands: complete command syntax, command mode, defaults, usage guidelines, and examples	*IPv6 for Cisco IOS Command Reference*
IPv4 configuration and command reference information	*Cisco IOS Release 12.3 Configuration Guides and Command References*

Standards

Standards	Title
Draft-ietf-isis-ipv6.txt	*Routing IPv6 with IS-IS*, **October 31, 2002**
Draft-ietf-isis-wg-multi-topology.txt	*M-ISIS: Multi-Topology (MT) Routing in IS-IS*, **October 2, 2002**

MIBs

MIBs	MIBs Link
• **CISCO-IETF-IP-FORWARD-MIB** • **CISCO-IETF-IP-MIB**	**To locate and download MIBs for selected platforms, Cisco IOS releases, and feature sets, use Cisco MIB Locator found at the following URL:** **http://www.cisco.com/go/mibs**

RFCs

RFCs	Title
RFC 1195	*Use of OSI IS-IS for Routing in TCP/IP and Dual Environments*

Technical Assistance

Description	Link
Technical Assistance Center (TAC) home page, containing 30,000 pages of searchable technical content, including links to products, technologies, solutions, technical tips, and tools. Registered Cisco.com users can log in from this page to access even more content.	**http://www.cisco.com/public/support/tac/home.shtml**

Implementing IPv6 over MPLS

Multiprotocol Label Switching (MPLS) is deployed by many service providers in their IPv4 networks. Service providers want to introduce IPv6 services to their customers, but changes to their existing IPv4 infrastructure can be expensive and the cost benefit for a small amount of IPv6 traffic does not make economic sense. Several integration scenarios have been developed to leverage an existing IPv4 MPLS infrastructure and add IPv6 services without requiring any changes to the network backbone.

Finding Support Information for Platforms and Cisco IOS Software Images

Use Cisco Feature Navigator to find information about platform support and Cisco IOS software image support. Access Cisco Feature Navigator at http://www.cisco.com/go/fn. You must have an account on Cisco.com. If you do not have an account or have forgotten your username or password, click Cancel at the login dialog box and follow the instructions that appear.

Contents

- Prerequisites for Implementing IPv6 over MPLS, page 169
- Information About Implementing IPv6 over MPLS, page 170
- How to Implement IPv6 over MPLS, page 174
- Configuration Examples for IPv6 over MPLS, page 182
- Where to Go Next, page 184
- Additional References, page 184

Prerequisites for Implementing IPv6 over MPLS

- **This module assumes that you are familiar with IPv4. Refer to the publications referenced in the "Related Documents" section for IPv4 configuration and command reference information.**
- **Before the IPv6 Provider Edge Router over MPLS (6PE) feature can be implemented, MPLS must be running over the core IPv4 network. If Cisco routers are used, Cisco Express Forwarding (CEF) or distributed CEF (dCEF) must be enabled for both IPv4 and IPv6 protocols. This module assumes that you are familiar with MPLS.**

Table 8 identifies the earliest release for each early-deployment train in which the feature became available.

Table 8 Minimum Required Cisco IOS Release

Feature	Minimum Required Cisco IOS Release by Release Train
IPv6 over a circuit transport over IPv6	**12.2(15)T, 12.0(22)S, 12.2(14)S, 12.3, 12.3(2)T, 12.4**
IPv6 using tunnels over the customer edge routers	**12.2(15)T, 12.0(22)S, 12.2(14)S, 12.3, 12.3(2)T, 12.4**
IPv6 on the provider edge routers (6PE)	**12.2(15)T, 12.0(22)S, 12.2(14)S, 12.3, 12.3(2)T, 12.4**
6PE multipath	**12.2(25)S**

Information About Implementing IPv6 over MPLS

To configure IPv6 over MPLS, you need to understand the following concepts:

- **Benefits of Deploying IPv6 over MPLS Backbones, page 170**
- **IPv6 over a Circuit Transport over MPLS, page 170**
- **IPv6 Using Tunnels on the Customer Edge Routers, page 171**
- **IPv6 on the Provider Edge Routers (6PE), page 172**

Benefits of Deploying IPv6 over MPLS Backbones

IPv6 over MPLS backbones enables isolated IPv6 domains to communicate with each other over an MPLS IPv4 core network. This implementation requires only a few backbone infrastructure upgrades and no reconfiguration of core routers because forwarding is based on labels rather than the IP header itself, providing a very cost-effective strategy for the deployment of IPv6.

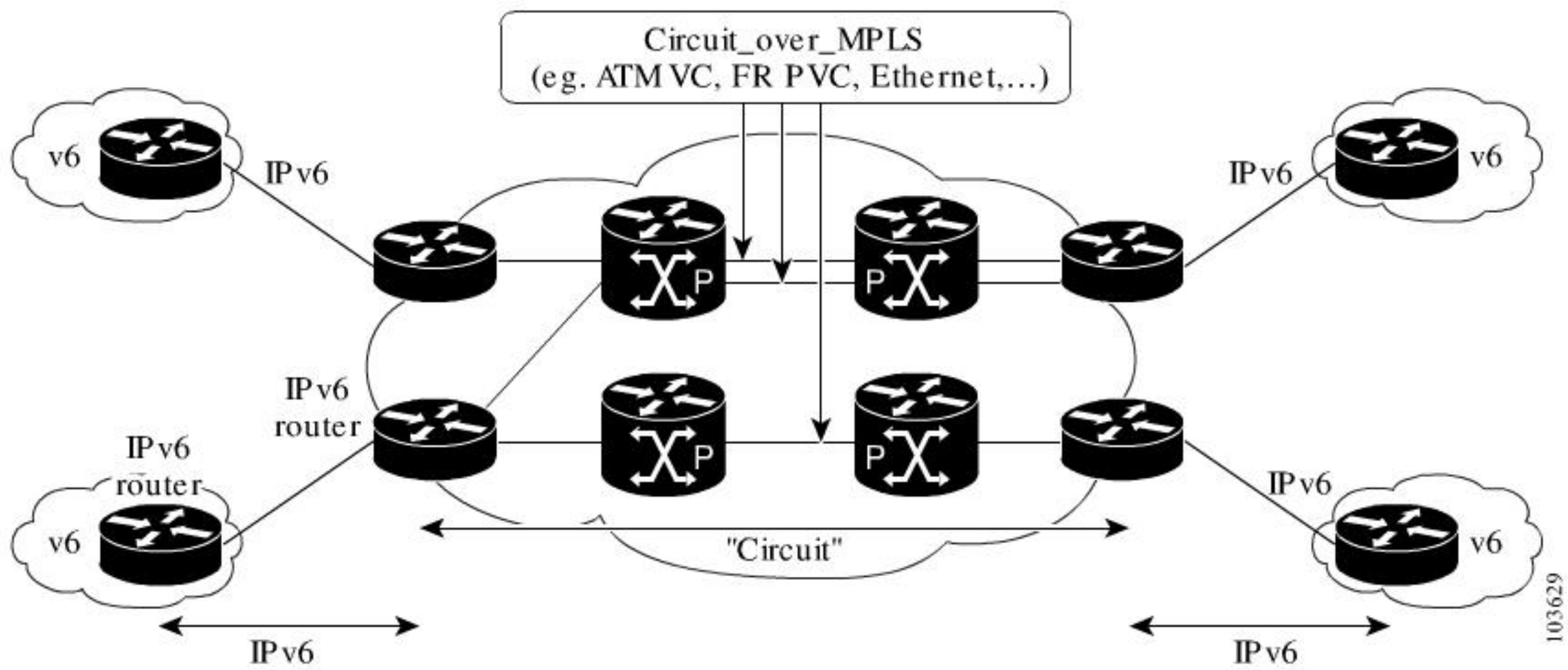
Additionally, the inherent Virtual Private Network (VPN) and MPLS traffic engineering (MPLS-TE) services available within an MPLS environment allow IPv6 networks to be combined into IPv4 VPNs or extranets over an infrastructure supporting IPv4 VPNs and MPLS-TE. IPv6 VPNs are not supported.

IPv6 over a Circuit Transport over MPLS

Using any circuit transport for deploying IPv6 over MPLS networks has no impact on the operation or infrastructure of MPLS, and requires no configuration changes to the core or provider edge routers. Communication between the remote IPv6 domains runs native IPv6 protocols over a dedicated link, where the underlying mechanisms are fully transparent to IPv6. The IPv6 traffic is tunneled using the Any Transport over MPLS (MPLS/AToM) or Ethernet over MPLS (EoMPLS) feature with the routers connected through an ATM OC-3 or Ethernet interface, respectively.

Figure 21 shows the configuration for IPv6 over any circuit transport over MPLS.

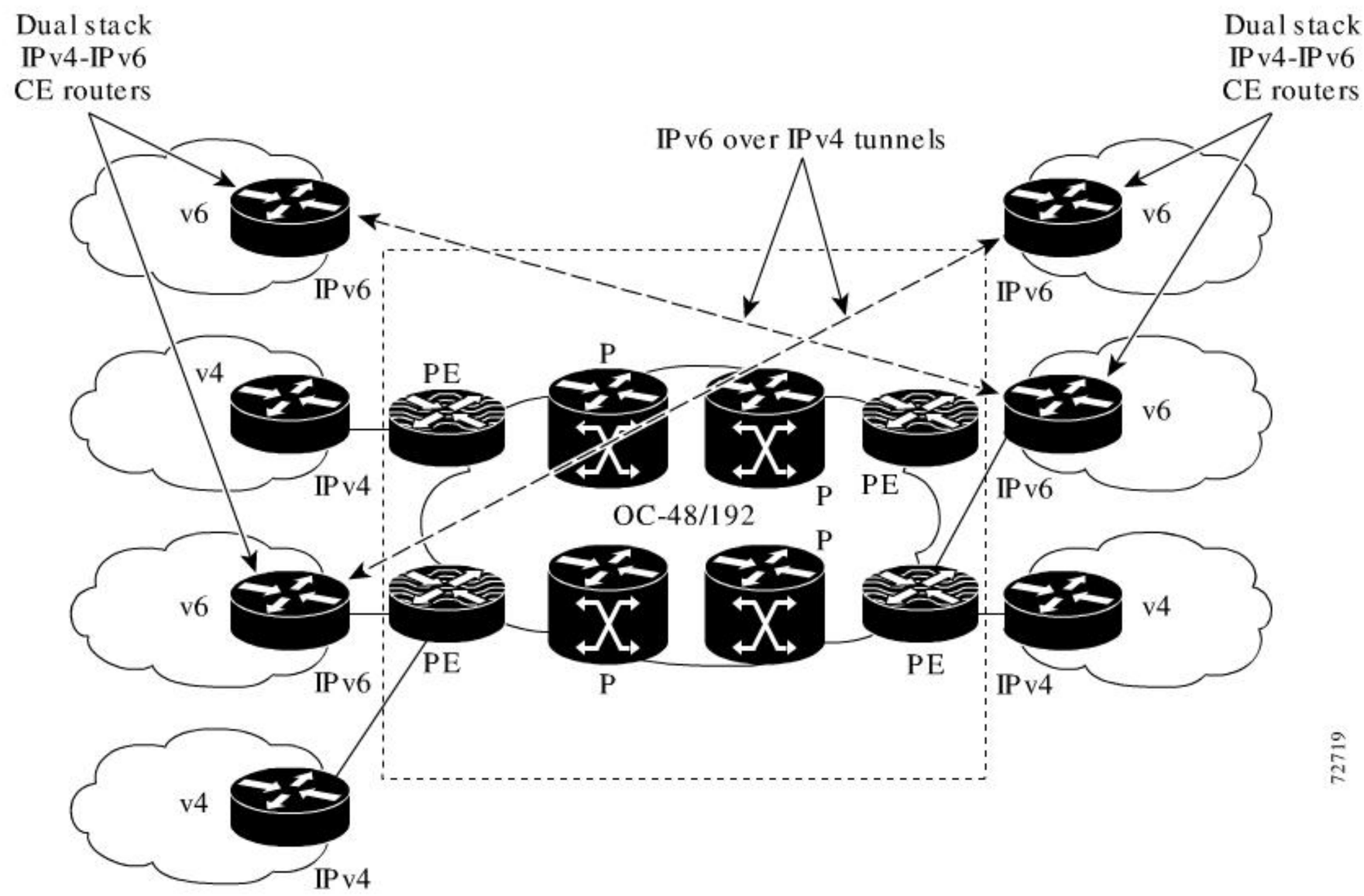
Figure 21 IPv6 over a Circuit Transport over MPLS



IPv6 Using Tunnels on the Customer Edge Routers

Using tunnels on the customer edge (CE) routers is the simplest way of deploying IPv6 over MPLS networks with no impact on the operation or infrastructure of MPLS, and no configuration changes to the core or provider edge routers. Communication between the remote IPv6 domains uses standard tunneling mechanisms and requires the CE routers to be configured to run dual IPv4 and IPv6 protocol stacks. Figure 22 shows the configuration using tunnels on the CE routers.

Figure 22 IPv6 Using Tunnels on the CE Routers



Refer to the *Implementing Tunnels for IPv6* **module for configuration information on manually configured tunnels, automatic tunnels, and 6to4 tunnels.**

Limitations on using tunnels involve the manual configuring of a mesh of tunnels on the CE routers, creating scaling issues for large networks.

IPv6 on the Provider Edge Routers (6PE)

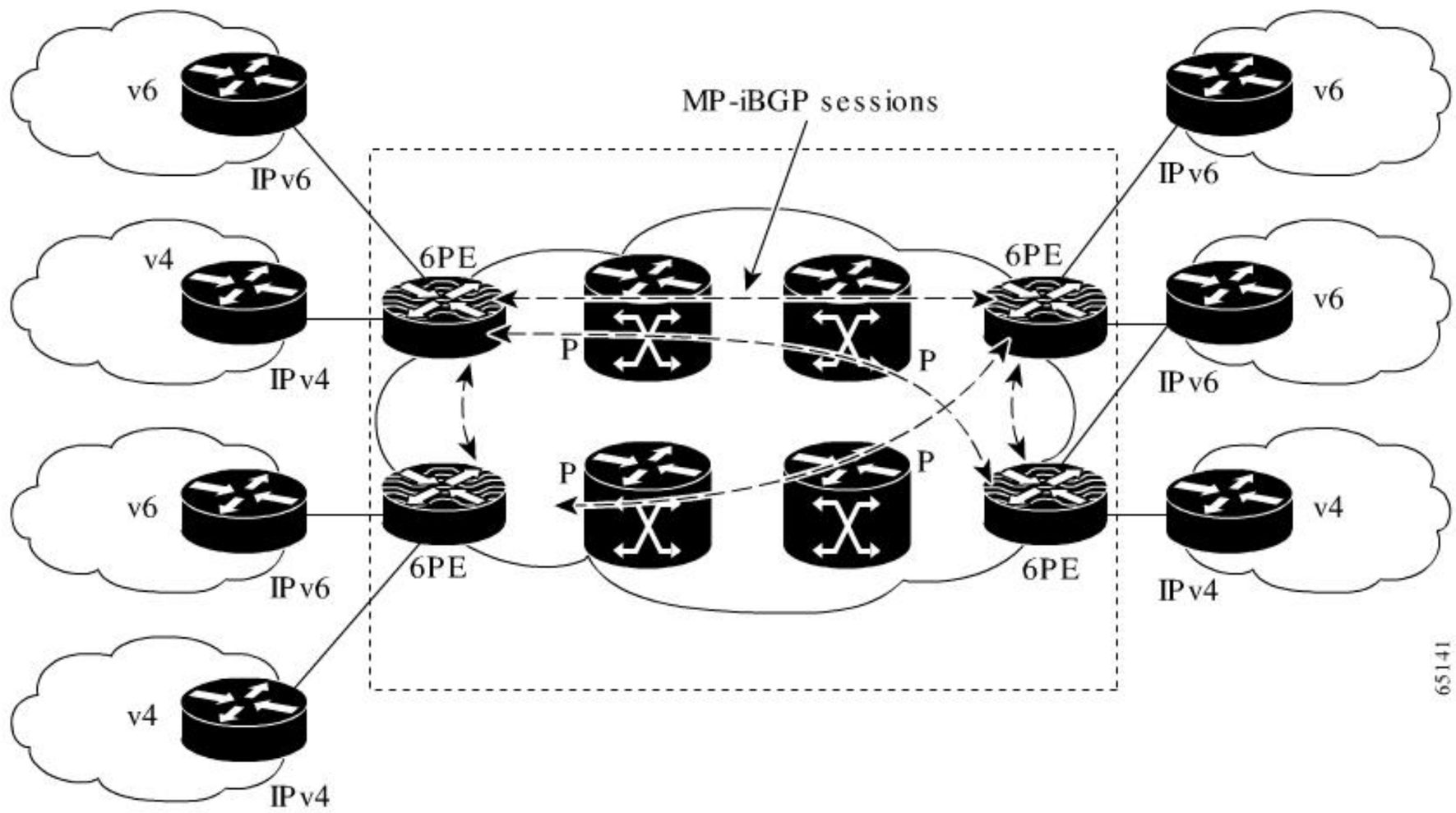
The Cisco implementation of IPv6 provider edge router over MPLS is referred to as Cisco 6PE and enables IPv6 sites to communicate with each other over an MPLS IPv4 core network using MPLS label switched paths (LSPs). This feature relies on multiprotocol Border Gateway Protocol (BGP) extensions in the IPv4 network configuration on the provider edge (PE) router to exchange IPv6 reachability information in addition to an MPLS label for each IPv6 address prefix to be advertised. Edge routers are configured to be dual stack running both IPv4 and IPv6, and use the IPv4 mapped IPv6 address for IPv6 prefix reachability exchange.

A hierarchy of labels is imposed on the 6PE ingress router to keep the IPv6 traffic transparent to all the core routers. The top label provides connectivity inside the IPv4 MPLS core network and the label is distributed by Label Distribution Protocol (LDP), Tag Distribution Protocol (TDP), or Resource Reservation Protocol (RSVP). TDP and LDP can both be used for label distribution, but RSVP is used only in the context of MPLS-TE label exchange. The bottom label, automatically assigned to the IPv6 prefix of the destination, is distributed by multiprotocol BGP and used at each 6PE egress router for IPv6 forwarding.

In Figure 23 the 6PE routers are configured as dual stack routers able to route both IPv4 and IPv6 traffic. Each 6PE router is configured to run LDP, TDP, or RSVP (if traffic engineering is configured) to bind the IPv4 labels. The 6PE routers use multiprotocol BGP to exchange reachability information with the other 6PE devices within the MPLS domain, and to distribute aggregate IPv6 labels between them. All

6PE and core routers—P routers in Figure 3—within the MPLS domain share a common IPv4 Interior Gateway Protocol (IGP) such as Open Shortest Path First (OSPF) or Integrated Intermediate System-to-Intermediate System (IS-IS).

Figure 23 6PE Router Topology



The interfaces on the 6PE routers connecting to the CE router can be configured to forward IPv6 traffic, IPv4 traffic, or both types of traffic depending on the customer requirements. 6PE routers advertise IPv6 reachability information learned from their 6PE peers over the MPLS cloud. Service providers can delegate an IPv6 prefix from their registered IPv6 prefixes over the 6PE infrastructure; otherwise, there is no impact on the CE router.

The P routers in the core of the network are not aware that they are switching IPv6 packets. Core routers are configured to support MPLS and the same IPv4 IGP as the PE routers to establish internal reachability inside the MPLS cloud. Core routers also use LDP, TDP, or RSVP for binding IPv4 labels. Implementing the Cisco 6PE feature does not have any impact on the MPLS core devices.

Within the MPLS network, IPv6 traffic is forwarded using label switching, making the IPv6 traffic transparent to the core of the MPLS network. No IPv6 over IPv4 tunnels or Layer 2 encapsulation methods are required.

6PE Multipath

Internal and external Border Gateway Protocol (BGP) multipath for IPv6 allows the IPv6 router to load balance between several paths (for example, same neighboring autonomous system [AS] or sub-AS, or the same metric) to reach its destination. The 6PE multipath feature uses multiprotocol internal BGP (MP-iBGP) to distribute IPv6 routes over the MPLS IPv4 core network and to attach an MPLS label to each route.

When MP-iBGP multipath is enabled on the 6PE router, all labeled paths are installed in the forwarding table with MPLS information (label stack) when MPLS information is available. This functionality enables 6PE to perform load balancing.

How to Implement IPv6 over MPLS

The following sections explain how to configure IPv6 over MPLS. Each task in the list is identified as either required or optional:

- **Deploying IPv6 over a Circuit Transport over MPLS, page 174 (optional)**
- **Deploying IPv6 on the Provider Edge Routers (6PE), page 174 (optional)**
- **Verifying 6PE Configuration and Operation, page 178 (optional)**

Deploying IPv6 over a Circuit Transport over MPLS

To deploy IPv6 over a circuit transport over MPLS, the IPv6 routers must be configured for IPv6 connectivity. Refer to the *Implementing Basic Connectivity for IPv6* module for details on basic IPv6 configuration. The MPLS router configuration requires AToM configuration or EoMPLS configuration. Refer to the AToM new feature module in Cisco IOS Release 12.0(23)S for details on configuration and command reference information.

Deploying IPv6 on the Provider Edge Routers (6PE)

To implement IPv6 on provider edge routers two tasks must be completed. The first task is to specify the interface from which locally generated packets take their source IPv6 address. The second task is to bind and advertise aggregate labels.

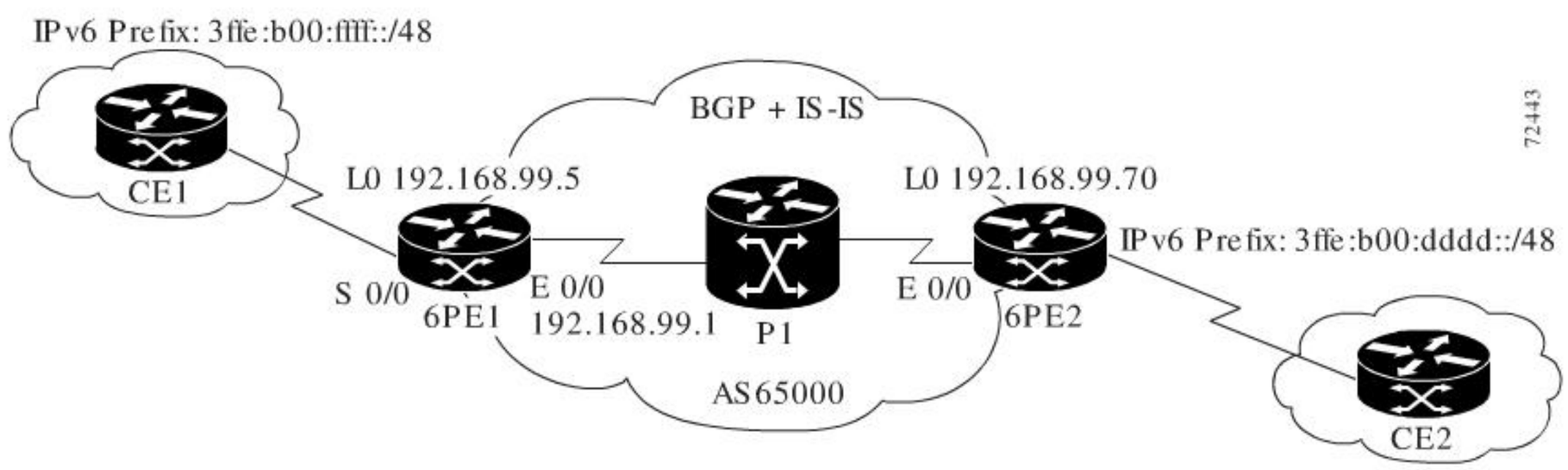
Each 6PE router—6PE1 and 6PE2 in Figure 24—is assumed to be running IPv4 routing and CEF.

6PE Network Configuration

Two configuration tasks using the network shown in Figure 24 are required at the 6PE1 router to enable the 6PE feature.

The customer edge router—CE1 in Figure 24—is configured to forward its IPv6 traffic to the 6PE1 router. The P1 router in the core of the network is assumed to be running MPLS, a label distribution protocol, an IPv4 IGP, and CEF or dCEF, and does not require any new configuration to enable the 6PE feature. Although new configuration tasks are not required for the CE1 and P1 routers, configuration examples are shown for reference in the "6PE Configuration Example" section.

Figure 24 6PE Configuration Example



Prerequisites

- **The 6PE routers—the 6PE1 and 6PE2 routers in Figure 24—must be members of the core IPv4 network. The 6PE router interfaces attached to the core network must be running MPLS, the same label distribution protocol, and the same IPv4 IGP, as in the core network.**
- **The 6PE routers must also be configured to be dual stack to run both IPv4 and IPv6.**

Restrictions

The following restrictions apply when implementing the IPv6 Provider Edge Router over MPLS (6PE) feature:

- **Core MPLS routers are supporting MPLS and IPv4 only, so they cannot forward or create any IPv6 Internet Control Message Protocol (ICMP) messages.**
- **Load balancing ability is not provided by Cisco 6PE between an MPLS path and an IPv6 path. If both are available, the MPLS path is always preferred. Load balancing between two MPLS paths is possible.**
- **BGP multipath is not supported for Cisco 6PE routes. If two BGP peers advertise the same prefix with an equal cost, Cisco 6PE will use the last route to cross the MPLS core.**

Specifying the Source Address Interface on a 6PE Router

This task explains how to specify the interface from which locally generated packets take their source IPv6 address. This task is the first of two tasks that must be completed to deploy 6PE. See the "Binding and Advertising the 6PE Label" task for details about the second task required to implement 6PE.

SUMMARY STEPS

1. **enable**
2. **configure terminal**
3. **ipv6 unicast-routing**
4. **ipv6 cef**
5. **interface** *type number*
6. **ipv6 address** *ipv6-prefix/prefix-length* **[eui-64]**
7. **exit**
8. **mpls ipv6 source-interface** *type number*

DETAILED STEPS

	Command or Action	Purpose
Step 1	**enable** Example: `Router> enable`	**Enables privileged EXEC mode.** • **Enter your password if prompted.**
Step 2	**configure terminal** Example: `Router# configure terminal`	**Enters global configuration mode.**
Step 3	**ipv6 unicast-routing** Example: `Router(config)# ipv6 unicast-routing`	**Enables the forwarding of IPv6 unicast datagrams.**
Step 4	**ipv6 cef** Example: `Router(config)# ipv6 cef`	**Enables IPv6 CEF.**
Step 5	**interface** *type number* Example: `Router(config)# interface Serial 0/0`	**Specifies an interface type and number and enters interface configuration mode.** • **In the context of this feature, the interface to be configured is the interface communicating with the CE router.**
Step 6	**ipv6 address** *ipv6-prefix/prefix-length* [**eui-64**] Example: `Router(config-if)# ipv6 address 2001:0DB8:FFFF::2/64`	**Specifies an IPv6 network assigned to the interface and enables IPv6 processing on the interface.** • **Specifying the ipv6 address** *ipv6-prefix/prefix-length* **interface configuration command without the eui-64 keyword configures site-local and global IPv6 addresses.** • **Specifying the ipv6 address** *ipv6-prefix/prefix-length* **command with the eui-64 keyword configures site-local and global IPv6 addresses with an interface identifier (ID) in the low-order 64 bits of the IPv6 address. Only the 64-bit network prefix for the address needs to be specified; the last 64 bits are automatically computed from the interface ID.** • **The link-local address for an interface is automatically configured when IPv6 is enabled on the interface.**

	Command or Action	Purpose
Step 7	**exit** Example: `Router(config-if)# exit`	**Exits interface configuration mode and enters global configuration mode.**
Step 8	**mpls ipv6 source-interface** *type number* Example: `Router(config)# mpls ipv6 source-interface Loopback 0`	**Specifies the interface type and number from which MPLS will take the IPv6 address as a source address.** Note **Effective with release 12.2(25)S, the mpls ipv6 source-interface command is no longer available in Cisco IOS software.**

Binding and Advertising the 6PE Label

This task is the second task required for implementing 6PE. The "Specifying the Source Address Interface on a 6PE Router" task must be completed first. This task explains how to enable the binding and advertising of aggregate labels when advertising IPv6 prefixes to a specified BGP neighbor.

SUMMARY STEPS

1. **enable**
2. **configure terminal**
3. **router bgp** *autonomous-system-number*
4. **no bgp default ipv4-unicast**
5. **neighbor** {*ip-address* | *peer-group-name*} **remote-as** *autonomous-system-number*
6. **neighbor** {*ip-address* | *peer-group-name*} **update-source** *interface-type interface-number*
7. **address-family ipv6** [**unicast**]
8. **neighbor** {*ip-address* | *peer-group-name*} **activate**
9. **neighbor** *ip-address* **send-label**

DETAILED STEPS

	Command or Action	Purpose
Step 1	**enable** Example: `Router> enable`	**Enables privileged EXEC mode.** • **Enter your password if prompted.**
Step 2	**configure terminal** Example: `Router# configure terminal`	**Enters global configuration mode.**
Step 3	**router bgp** *autonomous-system-number* Example: `Router(config)# router bgp 65000`	**Enters router configuration mode for the specified routing process.**

	Command or Action	Purpose
Step 4	**no bgp default ipv4-unicast** Example: `Router(config-router)# no bgp default ipv4-unicast`	**Disables the IPv4 unicast address family for the BGP routing process specified in the previous step.** Note **Routing information for the IPv4 unicast address family is advertised by default for each BGP routing session configured with the neighbor remote-as router configuration command unless you configure the no bgp default ipv4-unicast router configuration command before configuring the neighbor remote-as command.**
Step 5	**neighbor** {*ip-address* | *peer-group-name*} **remote-as** *autonomous-system-number* Example: `Router(config-router)# neighbor 192.168.99.70 remote-as 65000`	**Adds the IP address of the neighbor in the specified autonomous system to the BGP neighbor table of the local router.**
Step 6	**neighbor** {*ip-address* | *peer-group-name*} **update-source** *interface-type interface-number* Example: `Router(config-router)# neighbor 192.168.99.70 update-source Loopback 0`	**Specifies the interface whose IPv4 address is to be used as the source address for the peering.** • **In the context of this task, the interface must have an IPv4 address with a 32-bit mask configured. Use of a loopback interface is recommended. This address is used to determine the IPv6 next hop by the peer 6PE.**
Step 7	**address-family ipv6** [**unicast**] Example: `Router(config-router)# address-family ipv6`	**Specifies the IPv6 address family and enters address family configuration mode.** • **The unicast keyword specifies the IPv6 unicast address family. By default, the router is placed in configuration mode for the IPv6 unicast address family if the unicast keyword is not specified with the address-family ipv6 command.**
Step 8	**neighbor** {*ip-address* | *peer-group-name*} **activate** Example: `Router(config-router-af)# neighbor 192.168.99.70 activate`	**Enables the neighbor to exchange prefixes for the IPv6 address family with the local router.**
Step 9	**neighbor** *ip-address* **send-label** Example: `Router(config-router-af)# neighbor 192.168.99.70 send-label`	**Advertises the capability of the router to send MPLS labels with BGP routes.** • **In IPv6 address family configuration mode this command enables binding and advertisement of aggregate labels when advertising IPv6 prefixes in BGP.**

Verifying 6PE Configuration and Operation

When 6PE is running the following components can be monitored:

- **Multiprotocol BGP**
- **MPLS**

- **CEFv6**
- **IPv6 routing table**

This optional task explains how to display information about the various components to verify the configuration and operation of 6PE.

SUMMARY STEPS

1. **show bgp ipv6** [*ipv6-prefix/prefix-length*] [**longer-prefixes**] [**tags**]
2. **show bgp ipv6 neighbors** [*ipv6-address*] [**received-routes** | **routes** | **flap-statistics** | **advertised-routes** | **paths** *regular-expression* | **dampened-routes**]
3. **show mpls forwarding-table** [*network* {*mask* | *length*} | **labels** *label* [**-***label*] | **interface** *interface* | **next-hop** *address* | **lsp-tunnel** [*tunnel-id*]] [**detail**]
4. **show bgp ipv6** [*ipv6-prefix/prefix-length*] [**longer-prefixes**] [**labels**]
5. **show ipv6 cef** [*ipv6-prefix/prefix-length*] [*interface-type interface-number*] [*ipv6-prefix/prefix-length* [**longer-prefixes**] | [**similar-prefixes**]] [**detail**] [**internals**]
6. **show ipv6 route** [*ipv6-address* | *ipv6-prefix/prefix-length* | *protocol* | *interface-type interface-number*]

DETAILED STEPS

	Command or Action	Purpose
Step 1	**show bgp ipv6** [*ipv6-prefix/prefix-length*] [**longer-prefixes**] [**tags**] Example: `Router> show bgp ipv6 2001:0DB8:DDDD::/48`	**(Optional) Displays entries in the IPv6 BGP routing table.** • **In this example, information about the IPv6 route for the prefix 2001:0DB8:DDDD::/48 is displayed.**
Step 2	**show bgp ipv6 neighbors** [*ipv6-address*] [**received-routes** | **routes** | **flap-statistics** | **advertised-routes** | **paths** *regular-expression* | **dampened-routes**] Example: `Router> show bgp ipv6 neighbors 192.168.99.70`	**(Optional) Displays information about IPv6 BGP connections to neighbors.** • **In this example, information including the IPv6 label capability is displayed for the BGP peer at 192.168.99.70.**
Step 3	**show mpls forwarding-table** [*network* {*mask* | *length*} | **labels** *label* [**-***label*] | **interface** *interface* | **nexthop** *address* | **lsp-tunnel** [*tunnel-id*]] [**detail**] Example: `Router> show mpls forwarding-table`	**(Optional) Displays the contents of the MPLS Forwarding Information Base (FIB).** • **In this example, information linking the MPLS label with IPv6 prefixes is displayed where the labels are shown as aggregate and the prefix is shown as IPv6.**
Step 4	**show bgp ipv6** [*ipv6-prefix/prefix-length*] [**longer-prefixes**] [**labels**] Example: `Router> show bgp ipv6 labels`	**(Optional) Displays entries in the IPv6 BGP routing table.** • **In this example, information about the top of the stack label with label switching is displayed.**

	Command or Action	Purpose
Step 5	**show ipv6 cef** [*ipv6-prefix/prefix-length*] [*interface-type interface-number*] [*ipv6-prefix/prefix-length* [**longer-prefixes**] | [**similar-prefixes**]] [**detail**] [**internals**] Example: `Router> show ipv6 cef 2001:0DB8:DDDD::/64`	**(Optional) Displays FIB entries based on IPv6 address information.** • **In this example, label information from the CEF table for prefix 2001:0DB8:DDDD::/64 is displayed.**
Step 6	**show ipv6 route** [*ipv6-address* | *ipv6-prefix/prefix-length* | *protocol* | *interface-type interface-number*] Example: `Router> show ipv6 route`	**(Optional) Displays the current contents of the IPv6 routing table.**

Output Examples

This section provides the following output examples:

- **Sample Output for the show bgp ipv6 Command, page 180**
- **Sample Output for the show bgp ipv6 neighbors Command, page 181**
- **Sample Output for the show mpls forwarding-table Command, page 181**
- **Sample Output for the show bgp ipv6 Command, page 181**
- **Sample Output for the show ipv6 cef Command, page 182**
- **Sample Output for the show ipv6 route Command, page 182**

Sample Output for the show bgp ipv6 Command

In the following example, output information about an IPv6 route is displayed using the show bgp ipv6 user EXEC command with an IPv6 prefix:

```
Router> show bgp ipv6 2001:0DB8:DDDD::/48

BGP routing table entry for 2001:0DB8:DDDD::/48, version 15
Paths: (1 available, best #1, table Global-IPv6-Table)
  Not advertised to any peer
  Local
    ::FFFF:192.168.99.70 (metric 20) from 192.168.99.70 (192.168.99.70)
      Origin IGP, localpref 100, valid, internal, best
```

Sample Output for the show bgp ipv6 neighbors Command

In the following example, output information about a BGP peer including the "IPv6 label" capability is displayed using the show bgp ipv6 neighbors user EXEC command with an IP address:

```
Router> show bgp ipv6 neighbors 192.168.99.70

BGP neighbor is 192.168.99.70, remote AS 65000, internal link
  BGP version 4, remote router ID 192.168.99.70
  BGP state = Established, up for 00:05:17
  Last read 00:00:09, hold time is 0, keepalive interval is 60 seconds
  Neighbor capabilities:
    Route refresh: advertised and received
    Address family IPv6 Unicast: advertised and received
    ipv6 MPLS Label capability: advertised and received
  Received 54 messages, 0 notifications, 0 in queue
  Sent 55 messages, 1 notifications, 0 in queue
  Default minimum time between advertisement runs is 5 seconds

 For address family: IPv6 Unicast
  BGP table version 21880, neighbor version 21880
  Index 1, Offset 0, Mask 0x2
  Route refresh request: received 0, sent 0
  77 accepted prefixes consume 4928 bytes
  Prefix advertised 4303, suppressed 0, withdrawn 1328
  Number of NLRIs in the update sent: max 1, min 0
```

Sample Output for the show mpls forwarding-table Command

In the following example, output information linking the MPLS label with prefixes is displayed using the show mpls forwarding-table user EXEC command. If the 6PE feature is configured, the labels are aggregated because there are several prefixes for one local label, and the prefix column contains "IPv6" instead of a target prefix.

```
Router> show mpls forwarding-table

Local Outgoing      Prefix            Bytes tag Outgoing       Next Hop
tag   tag or VC     or Tunnel Id      switched  interface
16    Aggregate     IPv6              0
17    Aggregate     IPv6              0
18    Aggregate     IPv6              0
19    Pop tag       192.168.99.64/30  0         Se0/0         point2point
20    Pop tag       192.168.99.70/32  0         Se0/0         point2point
21    Pop tag       192.168.99.200/32 0         Se0/0         point2point
22    Aggregate     IPv6              5424
23    Aggregate     IPv6              3576
24    Aggregate     IPv6              2600
```

Sample Output for the show bgp ipv6 Command

In the following example, output information about the top of the stack label with label switching information is displayed using the show bgp ipv6 user EXEC command with the labels keyword:

```
Router> show bgp ipv6 labels

Network                Next Hop                In tag/Out tag
2001:0DB8:DDDD::/64    ::FFFF:192.168.99.70    notag/20
```

Sample Output for the show ipv6 cef Command

In the following example, output information about labels from the CEF table is displayed using the show ipv6 cef user EXEC command with an IPv6 prefix:

```
Router> show ipv6 cef 2001:0DB8:DDDD::/64

2001:0DB8:DDDD::/64
      nexthop ::FFFF:192.168.99.70
      fast tag rewrite with Se0/0, point2point, tags imposed {19 20}
```

Sample Output for the show ipv6 route Command

In the following example, output information from the IPv6 routing table is displayed using the show ipv6 route user EXEC command. The output shows the IPv6 MPLS virtual interface as the output interface of IPv6 routes forwarded across the MPLS cloud. In this example using the routers in Figure 24, the output is from the 6PE1 router.

The 6PE2 router has advertised the IPv6 prefix of 2001:0DB8:dddd::/48 configured for the CE2 router and the next-hop address is the IPv4-compatible IPv6 address ::ffff:192.168.99.70, where 192.168.99.70 is the IPv4 address of the 6PE2 router.

```
Router> show ipv6 route

IPv6 Routing Table - 10 entries
Codes: C - Connected, L - Local, S - Static, R - RIP, B - BGP
I1 - ISIS L1, I2 - ISIS L2, IA - ISIS interarea
B 2001:0DB8:DDDD::/64 [200/0]
  via ::FFFF:192.168.99.70, IPv6-mpls
B 2001:0DB8:DDDD::/64 [200/0]
  via ::FFFF:192.168.99.70, IPv6-mpls
L 2001:0DB8:FFFF::1/128 [0/0]
  via ::, Ethernet0/0
C 2001:0DB8:FFFF::/64 [0/0]
  via ::, Ethernet0/0
S 2001:0DB8:FFFF::/48 [1/0]
  via 2001:B00:FFFF::2, Ethernet0/0
```

Note **For a description of each output display field, refer to the relevant show command in the** *IPv6 for Cisco IOS Command Reference.*

Configuration Examples for IPv6 over MPLS

This section provides the following configuration example:

- **6PE Configuration Example, page 182**

6PE Configuration Example

The following examples show configuration examples for three of the routers shown in Figure 24 and used in the "Specifying the Source Address Interface on a 6PE Router" and "Binding and Advertising the 6PE Label" sections.

Customer Edge Router

In the following example, serial interface 0/0 of the customer edge router—CE1 in Figure 24—is connected to the service provider and is assigned an IPv6 address. IPv6 is enabled and a default static route is installed using the IPv6 address of serial interface 0/0 of the 6PE1 router.

```
ip cef
!
ipv6 unicast-routing
!
interface Serial 0/0
 description to_6PE1_router
 no ip address
 ipv6 address 2001:0DB8:FFFF::2/64
!
ipv6 route ::/0 Serial 0/0 FE80::210:XXXX:FEE1:1001
```

Provider Edge Router

The 6PE router—Router 6PE1 in Figure 24—is configured for both IPv4 and IPv6 traffic. Ethernet interface 0/0 is configured with an IPv4 address and is connected to a router in the core of the network—router P1 in Figure 24. Integrated IS-IS and TDP configurations on this router are similar to the P1 router.

Router 6PE1 exchanges IPv6 routing information with another 6PE router—Router 6PE2 in Figure 24—using internal BGP (iBGP) established over an IPv4 connection so that all the neighbor commands use the IPv4 address of the 6PE2 router. All the BGP peers are within autonomous system 65000, so synchronization with IGP is turned off for IPv4. In IPv6 address family configuration mode, synchronization is disabled by default.

IPv6 and CEFv6 are enabled, the 6PE2 neighbor is activated, and aggregate label binding and advertisement is enabled for IPv6 prefixes using the neighbor send-label command. Connected and static IPV6 routes are redistributed using BGP. If IPv6 packets are generated in the local router, the IPv6 address for MPLS processing will be the address of loopback interface 0.

In the following example, serial interface 0/0 connects to the customer and the IPv6 prefix delegated to the customer is 2001:0DB8:ffff::/48, which is determined from the service provider IPv6 prefix. A static route is configured to route IPv6 packets between the 6PE route and the CE router.

```
ip cef
ipv6 cef
ipv6 unicast-routing
!
mpls ipv6 source-interface Loopback0
tag-switching tdp router-id Loopback0
!
interface Loopback0
 ip address 192.168.99.5 255.255.255.255
 ipv6 address 2001:0DB8:1000:1::1/64
!
interface Ethernet0/0
 description to_P_router
 ip address 192.168.99.1 255.255.255.252
 ip router isis
 tag-switching ip
!
interface Serial0/0
 description to_CE_router
 no ip address
 ipv6 address 2001:0DB8:FFFF::1/64
!
router isis
 passive-interface Loopback0
```

```
 net 49.0001.1921.6809.9005.00
!
router bgp 65000
 no bgp default ipv4-unicast
 bgp log-neighbor-changes
 neighbor 192.168.99.70 remote-as 65000
 neighbor 192.168.99.70 description to_6PE2
 neighbor 192.168.99.70 update-source Loopback0
 !
 address-family ipv6
 neighbor 192.168.99.70 activate
 neighbor 192.168.99.70 send-label
 network 2001:0DB8:FFFF::/48
 exit-address-family
!
ipv6 route 2001:0DB8:FFFF::/48 Ethernet0/0 2001:0DB8:FFFF::2
```

Core Router

In the following example, the router in the core of the network—Router P in Figure 24—is running MPLS, IS-IS, and IPv4 only. The Ethernet interfaces are configured with IPv4 address and are connected to the 6PE routers. IS-IS is the IGP for this network and the P1 and 6PE routers are in the same IS-IS area 49.0001. TDP and tag switching are enabled on both the Ethernet interfaces. CEF is enabled in global configuration mode.

```
ip cef
!
tag-switching tdp router-id Loopback0
!
interface Loopback0
 ip address 192.168.99.200 255.255.255.255
!
interface Ethernet0/0
 description to_6PE1
 ip address 192.168.99.2 255.255.255.252
 ip router isis
 tag-switching ip
!
interface Ethernet0/1
 description to_6PE2
 ip address 192.168.99.66 255.255.255.252
 ip router isis
 tag-switching ip

router isis
 passive-interface Loopback0
 net 49.0001.1921.6809.9200.00
```

Where to Go Next

If you want to further customize your MPLS network, refer to the *Cisco IOS Switching Services Configuration Guide*, **Release 12.3.**

Additional References

For additional information related to IPv6 over MPLS, see the following sections:

- **Related Documents, page 185**

- Standards, page 185
- MIBs, page 186
- RFCs, page 186
- Technical Assistance, page 186

Related Documents

Related Topic	Document Title
MPLS configuration tasks	**"Configuring Multiprotocol Label Switching" chapter in the** *Cisco IOS Switching Services Configuration Guide*, **Release 12.3**
MPLS commands: complete command syntax, command mode, defaults, usage guidelines, and examples	*Cisco IOS Switching Services Command Reference*, **Release 12.3**
IPv6 supported feature list	*Start Here: Cisco IOS Software Release Specifics for IPv6 Features*
IPv6 commands: complete command syntax, command mode, defaults, usage guidelines, and examples	*IPv6 for Cisco IOS Command Reference*
IPv4 configuration and command reference information	*Cisco IOS Release 12.3 Configuration Guides and Command References*

Standards

Standards	Title
Draft-ietf-ngtrans-bgp-tunnel-04.txt	*Connecting IPv6 Islands Across IPv4 Clouds with BGP*

MIBs

MIBs	MIBs Link
No new or modified MIBs are supported by this feature, and support for existing MIBs has not been modified by this feature.	**To locate and download MIBs for selected platforms, Cisco IOS releases, and feature sets, use Cisco MIB Locator found at the following URL:** **http://www.cisco.com/go/mibs**

RFCs

RFCs	Title
No new or modified RFCs are supported by this feature, and support for existing RFCs has not been modified by this feature.	—

Technical Assistance

Description	Link
Technical Assistance Center (TAC) home page, containing 30,000 pages of searchable technical content, including links to products, technologies, solutions, technical tips, tools, and lots more. Registered Cisco.com users can log in from this page to access even more content.	**http://www.cisco.com/public/support/tac/home.shtml**

Implementing OSPF for IPv6

Implementing OSPF for IPv6 expands on OSPF to provide support for IPv6 routing prefixes. OSPF for IPv6 is described in RFC 2740. This module describes the concepts and tasks you need to implement OSPF for IPv6 on your network.

Finding Support Information for Platforms and Cisco IOS Software Images

Use Cisco Feature Navigator to find information about platform support and Cisco IOS software image support. Access Cisco Feature Navigator at http://www.cisco.com/go/fn. You must have an account on Cisco.com. If you do not have an account or have forgotten your username or password, click Cancel at the login dialog box and follow the instructions that appear.

Contents

- Prerequisites for Implementing OSPF for IPv6, page 187
- Restrictions for Implementing OSPF for IPv6, page 188
- Information About Implementing OSPF for IPv6, page 188
- How to Implement OSPF for IPv6, page 193
- Configuration Examples for Implementing OSPF for IPv6, page 202
- Additional References, page 204

Prerequisites for Implementing OSPF for IPv6

Before you enable Open Shortest Path First (OSPF) for IPv6 on an interface, you must do the following:

- **Complete the OSPF network strategy and planning for your IPv6 network. For example, you must decide whether multiple areas are required.**
- **Enable IPv6 unicast routing.**
- **Enable IPv6 on the interface.**

This document assumes that you are familiar with IPv4. Refer to the publications referenced in the "Related Documents" section for IPv4 configuration and command reference information. Table 9 identifies the earliest release for each early-deployment train in which the feature became available.

Table 9 Minimum Required Cisco IOS Release

Feature	Minimum Required Cisco IOS Release by Release Train
OSPF Version 3 expands on OSPF Version 2	**12.2(15)T, 12.0(24)S, 12.2(18)S, 12.3, 12.3(2)T, 12.4**
LSA types in OSPF for IPv6	**12.2(15)T, 12.0(24)S, 12.2(18)S, 12.3, 12.3(2)T, 12.4**
NBMA interfaces in OSPF for IPv6	**12.2(15)T, 12.0(24)S, 12.2(18)S, 12.3, 12.3(2)T, 12.4**
Force SPF in OSPF for IPv6	**12.2(15)T, 12.0(24)S, 12.2(18)S, 12.3, 12.3(2)T, 12.4**
Load balancing in OSPF for IPv6	**12.2(15)T, 12.0(24)S, 12.2(18)S, 12.3, 12.3(2)T, 12.4**
Addresses on an interface in OSPF for IPv6	**12.2(15)T, 12.0(24)S, 12.2(18)S, 12.3, 12.3(2)T, 12.4**
OSPF for IPv6 authentication support with IPSec	**12.3(4)T, 12.4**

Restrictions for Implementing OSPF for IPv6

- **When running a dual-stack IP network with OSPF version 2 for IPv4 and OSPF for IPv6, be careful when changing the defaults for commands used to enable OSPF for IPv6. Changing these defaults may affect your OSPF for IPv6 network, possibly adversely.**
- **Authentication is supported as of the 12.3(4)T release. Encryption will be supported in a later release.**

Information About Implementing OSPF for IPv6

To implement OSPF for IPv6, you need to understand the following concepts:

- **How OSPF for IPv6 Works, page 189**
- **Comparison of OSPF for IPv6 and OSPF Version 2, page 189**
- **LSA Types for IPv6, page 190**
- **Force SPF in OSPF for IPv6, page 191**
- **Load Balancing in OSPF for IPv6, page 191**
- **Importing Addresses into OSPF for IPv6, page 192**
- **OSPF for IPv6 Customization, page 192**
- **OSPF for IPv6 Authentication Support with IPSec, page 192**

How OSPF for IPv6 Works

OSPF is a routing protocol for IP. It is a link-state protocol, as opposed to a distance-vector protocol. Think of a link as being an interface on a networking device. A link-state protocol makes its routing decisions based on the states of the links that connect source and destination machines. The state of a link is a description of that interface and its relationship to its neighboring networking devices. The interface information includes the IPv6 prefix of the interface, the network mask, the type of network it is connected to, the routers connected to that network, and so on. This information is propagated in various type of link-state advertisements (LSAs).

A router's collection of LSA data is stored in a link-state database. The contents of the database, when subjected to the Dijkstra algorithm, result in the creation of the OSPF routing table. The difference between the database and the routing table is that the database contains a complete collection of raw data; the routing table contains a list of shortest paths to known destinations via specific router interface ports.

OSPF version 3, which is described in RFC 2740, supports IPv6.

Comparison of OSPF for IPv6 and OSPF Version 2

Much of the OSPF for IPv6 feature is the same as in OSPF version 2. OSPF version 3 for IPv6, which is described in RFC 2740, expands on OSPF version 2 to provide support for IPv6 routing prefixes and the larger size of IPv6 addresses.

In OSPF for IPv6, a routing process does not need to be explicitly created. Enabling OSPF for IPv6 on an interface will cause a routing process, and its associated configuration, to be created.

In OSPF for IPv6, each interface must be enabled using commands in interface configuration mode. This feature is different from OSPF version 2, in which interfaces are indirectly enabled using the router configuration mode.

When using a nonbroadcast multiaccess (NBMA) interface in OSPF for IPv6, users must manually configure the router with the list of neighbors. Neighboring routers are identified by their router ID.

In IPv6, users can configure many address prefixes on an interface. In OSPF for IPv6, all address prefixes on an interface are included by default. Users cannot select some address prefixes to be imported into OSPF for IPv6; either all address prefixes on an interface are imported, or no address prefixes on an interface are imported.

Unlike OSPF version 2, multiple instances of OSPF for IPv6 can be run on a link.

In OSPF for IPv6, it is possible that no IPv4 addresses will be configured on any interface. In this case, the user must use the `router-id` command to configure a router ID before the OSPF process will be started. A router ID is a 32-bit opaque number. OSPF version 2 takes advantage of the 32-bit IPv4 address to pick an IPv4 address as the router ID. If an IPv4 address does exist when OSPF for IPv6 is enabled on an interface, then that IPv4 address is used for the router ID. If more than one IPv4 address is available, a router ID is chosen using the same rules as for OSPF version 2.

OSPF automatically prefers a loopback interface over any other kind, and it chooses the highest IP address among all loopback interfaces. If no loopback interfaces are present, the highest IP address in the router is chosen. You cannot tell OSPF to use any particular interface.

For further information about configuring a router ID and the `router-id` command, refer to "Configuring OSPF" chapter of the *Cisco IOS IP Configuration Guide* **and** *Cisco IOS IP Command Reference, Volume 2 of 4: Routing Protocols*, **Release 12.3T.**

LSA Types for IPv6

The following list describes LSA types, each of which has a different purpose:

- **Router LSAs (Type 1)—Describes the link state and costs of a router's links to the area. These LSAs are flooded within an area only. The LSA indicates if the router is an Area Border Router (ABR) or Autonomous System Boundary Router (ASBR), and if it is one end of a virtual link. Type 1 LSAs are also used to advertise stub networks. In OSPF for IPv6, these LSAs have no address information and are network-protocol-independent. In OSPF for IPv6, router interface information may be spread across multiple router LSAs. Receivers must concatenate all router LSAs originated by a given router when running the SPF calculation.**
- **Network LSAs (Type 2)—Describes the link-state and cost information for all routers attached to the network. This LSA is an aggregation of all the link-state and cost information in the network. Only a designated router tracks this information and can generate a network LSA. In OSPF for IPv6, network LSAs have no address information and are network-protocol-independent.**
- **Interarea-prefix LSAs for ABRs (Type 3)—Advertises internal networks to routers in other areas (interarea routes). Type 3 LSAs may represent a single network or a set of networks summarized into one advertisement. Only ABRs generate summary LSAs. In OSPF for IPv6, addresses for these LSAs are expressed as** *prefix*, *prefix length* **instead of** *address*, *mask*. **The default route is expressed as a prefix with length 0.**
- **Interarea-router LSAs for ASBRs (Type 4)—Advertise the location of an ASBR. Routers that are trying to reach an external network use these advertisements to determine the best path to the next hop. ASBRs generate Type 4 LSAs.**
- **Autonomous system external LSAs (Type 5)—Redistributes routes from another AS, usually from a different routing protocol into OSPF. In OSPF for IPv6, addresses for these LSAs are expressed as** *prefix*, *prefix length* **instead of** *address*, *mask*. **The default route is expressed as a prefix with length 0.**
- **Link LSAs (Type 8)—Have local-link flooding scope and are never flooded beyond the link with which they are associated. Link LSAs provide the link-local address of the router to all other routers attached to the link, inform other routers attached to the link of a list of IPv6 prefixes to associate with the link, and allow the router to assert a collection of Options bits to associate with the network LSA that will be originated for the link.**
- **Intra-Area-Prefix LSAs (Type 9)—A router can originate multiple intra-area-prefix LSAs for each router or transit network, each with a unique link-state ID. The link-state ID for each intra-area-prefix LSA describes its association to either the router LSA or the network LSA and contains prefixes for stub and transit networks.**

An address prefix occurs in almost all newly defined LSAs. The prefix is represented by three fields: PrefixLength, PrefixOptions, and Address Prefix. In OSPF for IPv6, addresses for these LSAs are expressed as *prefix*, *prefix length* **instead of** *address*, *mask*

The link-state ID in network LSAs and link LSAs is always the interface ID of the originating router on the link being described. For this reason, network LSAs and link LSAs are now the only LSAs whose size cannot be limited. A network LSA must list all routers connected to the link, and a link LSA must list all of the address prefixes of a router on the link.

NBMA in OSPF for IPv6

On NBMA networks, the designated router (DR) or backup DR (BDR) performs the LSA flooding. On point-to-point networks, flooding simply goes out an interface directly to a neighbor.

Routers that share a common segment (Layer 2 link between two interfaces) become neighbors on that segment. OSPF uses the Hello protocol, periodically sending hello packets out each interface. Routers become neighbors when they see themselves listed in the neighbor's hello packet. After two routers become neighbors, they may proceed to exchange and synchronize their databases, which creates an adjacency. Not all neighboring routers have an adjacency.

On point-to-point and point-to-multipoint networks, the software floods routing updates to immediate neighbors. There is no DR or BDR; all routing information is flooded to each networking device.

On broadcast or NBMA segments only, OSPF minimizes the amount of information being exchanged on a segment by choosing one router to be a DR and one router to be a BDR. Thus, the routers on the segment have a central point of contact for information exchange. Instead of each router exchanging routing updates with every other router on the segment, each router exchanges information with the DR and BDR. The DR and BDR relay the information to the other routers.

The software looks at the priority of the routers on the segment to determine which routers will be the DR and BDR. The router with the highest priority is elected the DR. If there is a tie, then the router with the higher router ID takes precedence. After the DR is elected, the BDR is elected the same way. A router with a router priority set to zero is ineligible to become the DR or BDR.

When using NBMA in OSPF for IPv6, you cannot automatically detect neighbors. On an NBMA interface, you must configure your neighbors manually using interface configuration mode.

Force SPF in OSPF for IPv6

When the **process** keyword is used with the **clear ipv6 ospf** command, the OSPF database is cleared and repopulated, and then the shortest path first (SPF) algorithm is performed. When the **force-spf** keyword is used with the **clear ipv6 ospf** command, the OSPF database is not cleared before the SPF algorithm is performed.

Load Balancing in OSPF for IPv6

When a router learns multiple routes to a specific network via multiple routing processes (or routing protocols), it installs the route with the lowest administrative distance in the routing table. Sometimes the router must select a route from among many learned via the same routing process with the same administrative distance. In this case, the router chooses the path with the lowest cost (or metric) to the destination. Each routing process calculates its cost differently and the costs may need to be manipulated in order to achieve load balancing.

OSPF performs load balancing automatically in the following way. If OSPF finds that it can reach a destination through more than one interface and each path has the same cost, it installs each path in the routing table. The only restriction on the number of paths to the same destination is controlled by the **maximum-paths** command. The default maximum paths is 16, and the range is from 1 to 64.

Importing Addresses into OSPF for IPv6

When importing the set of addresses specified on an interface on which OSPF for IPv6 is running into OSPF for IPv6, users cannot select specific addresses to be imported. Either all addresses are imported, or no addresses are imported.

OSPF for IPv6 Customization

You can customize OSPF for IPv6 for your network, but you likely will not need to do so. The defaults for OSPF in IPv6 are set to meet the requirements of most customers and features. If you must change the defaults, refer to the IPv4 configuration guide and the IPv6 command reference to find the appropriate syntax.

Caution **Be careful when changing the defaults. Changing defaults will affect your OSPF for IPv6 network, possibly adversely.**

OSPF for IPv6 Authentication Support with IPSec

In order to ensure that OSPF for IPv6 packets are not altered and re-sent to the router, causing the router to behave in a way not desired by its managers, OSPF for IPv6 packets must be authenticated. OSPF for IPv6 uses the IP Security (IPSec) secure socket application program interface (API) to add authentication to OSPF for IPv6 packets. This API has been extended to provide support for IPv6.

OSPF for IPv6 requires the use of IPSec to enable authentication. Crypto images are required to use authentication, because only crypto images include the IPSec API needed for use with OSPF for IPv6.

In OSPF for IPv6, authentication fields have been removed from OSPF headers. When OSPF runs on IPv6, OSPF relies on the IPv6 authentication header (AH) and IPv6 encapsulating security payload (ESP) to ensure integrity, authentication, and confidentiality of routing exchanges. IPv6 AH and ESP extension headers can be used to provide authentication and confidentiality to OSPF for IPv6.

To configure IPSec, users configure a security policy, which is a combination of the security policy index (SPI) and the key (the key creates and validates the Message Digest 5 [MD5] value). IPSec for OSPF for IPv6 can be configured on an interface or on an OSPF area. For higher security, users should configure a different policy on each interface configured with IPSec. If a user configures IPSec for an OSPF area, the policy is applied to all of the interfaces in that area, except for the interfaces that have IPSec configured directly. Once IPSec is configured for OSPF for IPv6, IPSec is invisible to the user.

The secure socket API is used by applications to secure traffic. The API needs to allow the application to open, listen, and close secure sockets. The binding between the application and the secure socket layer also allows the secure socket layer to inform the application of changes to the socket, such as connection open and close events. The secure socket API is able to identify the socket; that is, it can identify the local and remote addresses, masks, ports, and protocol that carry the traffic requiring security.

Each interface has a secure socket state, which can be one of the following:

- **NULL: Do not create a secure socket for the interface if authentication is configured for the area.**
- **DOWN: Authentication has been configured for the interface (or the area that contains the interface), but OSPF has not received a CRYPTO_SS_SOCKET_UP message from IPSec.**
- **UP: OSPF has received a CRYPTO_SS_SOCKET_UP message from IPSec.**

- **CLOSING: The secure socket for the interface has been closed. A new socket may be opened for the interface, in which case the current secure socket makes the transition to the DOWN state. Otherwise, the interface will become UNCONFIGURED.**
- **UNCONFIGURED: Authentication is not configured on the interface.**

OSPF will not send or accept packets while in the DOWN state.

For further information on IPSec and how to implement it, refer to *Implementing Security for IPv6*.

How to Implement OSPF for IPv6

This section contains the following procedures:

- **Enabling OSPF for IPv6 on an Interface, page 193** **(required)**
- **Defining an OSPF for IPv6 Area Range, page 194** **(optional)**
- **Configuring IPSec on OSPF for IPv6, page 195** **(optional)**
- **Configuring NBMA Interfaces, page 197** **(optional)**
- **Forcing an SPF Calculation, page 198** **(optional)**
- **Verifying OSPF for IPv6 Configuration and Operation, page 199** **(optional)**

Enabling OSPF for IPv6 on an Interface

This task explains how to enable OSPF for IPv6 routing and configure OSPF for IPv6 on each interface. By default, OSPF for IPv6 routing is disabled and OSPF for IPv6 is not configured on an interface.

SUMMARY STEPS

1. **enable**
2. **configure terminal**
3. **interface** *type number*
4. **ipv6 ospf** *process-id* **area** *area-id* [**instance** *instance-id*]

DETAILED STEPS

	Command or Action	Purpose
Step 1	**`enable`** Example: `Router> enable`	**Enables privileged EXEC mode.** • **Enter your password if prompted.**
Step 2	**`configure terminal`** Example: `Router# configure terminal`	**Enters global configuration mode.**

	Command or Action	Purpose
Step 3	**interface** *type number* Example: `Router(config)# interface ethernet 0/0`	**Specifies an interface type and number, and places the router in interface configuration mode.**
Step 4	**ipv6 ospf** *process-id* **area** *area-id* [**instance** *instance-id*] Example: `Router(config-if)# ipv6 ospf 1 area 0`	**Enables OSPF for IPv6 on an interface.**

Defining an OSPF for IPv6 Area Range

The cost of the summarized routes will be the highest cost of the routes being summarized. For example, if the following routes are summarized:

```
OI  2003:0:0:7::/64 [110/20]
     via FE80::A8BB:CCFF:FE00:6F00, Ethernet0/0
OI  2003:0:0:8::/64 [110/100]
     via FE80::A8BB:CCFF:FE00:6F00, Ethernet0/0
OI  2003:0:0:9::/64 [110/20]
     via FE80::A8BB:CCFF:FE00:6F00, Ethernet0/0
```

they becomes one summarized route, as follows:

```
OI  2003::/48 [110/100]
     via FE80::A8BB:CCFF:FE00:6F00, Ethernet0/0
```

This task explains how to consolidate or summarize routes for an OSPF area.

Prerequisites

OSPF for IPv6 routing must be enabled.

SUMMARY STEPS

1. **enable**
2. **configure terminal**
3. **ipv6 router ospf** *process-id*
4. **area** *area-id* **range** {*ipv6-prefix / prefix-length*} [**advertise** | **not-advertise**] [**cost** *cost*]

DETAILED STEPS

	Command or Action	Purpose
Step 1	**enable** Example: `Router> enable`	**Enables privileged EXEC mode.** • **Enter your password if prompted.**
Step 2	**configure terminal** Example: `Router# configure terminal`	**Enters global configuration mode.**
Step 3	**ipv6 router ospf** *process-id* Example: `Router(config)# ipv6 router ospf 1`	**Enables OSPF router configuration mode.**
Step 4	**area** *area-id* **range** {*ipv6-prefix*/*prefix-length*} [**advertise** | **not-advertise**] [**cost** *cost*] Example: `Router(config-rtr)# area range 1 2001::/48`	**Consolidates and summarizes routes at an area boundary.**

Configuring IPSec on OSPF for IPv6

Once you have configured OSPF for IPv6 and decide on your authentication, you must define the security policy on each of the routers within the group. The security policy consists of the combination of the key and the SPI. To define a security policy, you must define an SPI and a key.

You can configure authentication either on an interface or in an OSPF area. When you define an area, it then finds all the interfaces in the area and applies authentication to all the interfaces. For higher security, use a different authentication on each interface.

The following tasks explain how to configure authentication on an interface or in an OSPF area.

- **Defining Authentication on an Interface, page 195**
- **Defining Authentication in an OSPF Area, page 196**

Defining Authentication on an Interface

This task explains how to define authentication on an interface.

Prerequisites

Before you configure IPSec on an interface, you must configure OSPF for IPv6 on that interface.

SUMMARY STEPS

1. **enable**
2. **configure terminal**

3. **interface** *type number*
4. **ipv6 ospf authentication ipsec spi** *spi* **md5** [*key-encryption-type*] *key* | **null**

DETAILED STEPS

	Command or Action	Purpose
Step 1	**enable** Example: `Router> enable`	**Enables privileged EXEC mode.** • **Enter your password if prompted.**
Step 2	**configure terminal** Example: `Router# configure terminal`	**Enters global configuration mode.**
Step 3	**interface** *type number* Example: `Router(config)# interface ethernet 0/0`	**Specifies an interface type and number, and places the router in interface configuration mode.**
Step 4	**ipv6 ospf authentication ipsec spi** *spi* **md5** [*key-encryption-type*] *key* | **null** Example: `Router(config-if)# ipv6 ospf authentication ipsec spi 500 md5 1234567890abcdef1234567890abcdef`	**Specifies the authentication type for an interface.**

Defining Authentication in an OSPF Area

This task explains how to define authentication in an OSPF area.

SUMMARY STEPS

1. **enable**
2. **configure terminal**
3. **ipv6 router ospf** *process-id*
4. **area** *area-id* **authentication ipsec spi** *spi* **md5** [*key-encryption-type*] *key*

DETAILED STEPS

	Command or Action	Purpose
Step 1	**enable** Example: `Router> enable`	**Enables privileged EXEC mode.** • **Enter your password if prompted.**
Step 2	**configure terminal** Example: `Router# configure terminal`	**Enters global configuration mode.**
Step 3	`ipv6 router ospf` *process-id* Example: `Router(config)# ipv6 router ospf 1`	**Enables OSPF router configuration mode.**
Step 4	**area** *area-id* **authentication ipsec spi** *spi* **md5** [*key-encryption-type*] *key* Example: `Router(config-rtr)# area 1 authentication ipsec spi 678 md5 1234567890ABCDEF1234567890ABCDEF`	**Enables authentication for an OSPF area.**

Configuring NBMA Interfaces

You can customize OSPF for IPv6 in your network to use NBMA interfaces. OSPF for IPv6 cannot automatically detect neighbors over NBMA interfaces. On an NBMA interface, you must configure your neighbors manually using interface configuration mode. This task explains how to configure NBMA interfaces.

Prerequisites

Before you configure NBMA interfaces, you must perform the following tasks:

- **Configure your network to be an NBMA network**
- **Identify each neighbor**

Restrictions

- **You cannot automatically detect neighbors when using NBMA interfaces. You must manually configure your router to detect neighbors when using an NBMA interface.**
- **When configuring the ipv6 ospf neighbor command, the IPv6 address used must be the link-local address of the neighbor.**

SUMMARY STEPS

1. **enable**

2. **configure terminal**
3. **interface** *type number*
4. **frame-relay map ipv6** *ipv6-address dlci* [**broadcast**] [**cisco**] [**ietf**] [**payload-compression** {**packet-by-packet** | **frf9 stac** [*hardware-options*] | **data-stream stac** [*hardware-options*]}]
5. **ipv6 ospf neighbor** *ipv6-address* [**priority** *number*] [**poll-interval** *seconds*] [**cost** *number*] [**database-filter all out**]

DETAILED STEPS

	Command or Action	Purpose
Step 1	**enable** Example: `Router> enable`	**Enables privileged EXEC mode.** • **Enter your password if prompted.**
Step 2	**configure terminal** Example: `Router# configure terminal`	**Enters global configuration mode.**
Step 3	**interface** *type number* Example: `Router(config)# interface serial 0`	**Specifies an interface type and number, and places the router in interface configuration mode.**
Step 4	**frame-relay map ipv6** *ipv6-address dlci* [**broadcast**] [**cisco**] [**ietf**] [**payload-compression** {**packet-by-packet** | **frf9 stac** [*hardware-options*] | **data-stream stac** [*hardware-options*]}] Example: `Router(config-if)#  frame-relay map ipv6 FE80::A8BB:CCFF:FE00:C01 120`	**Defines the mapping between a destination IPv6 address and the data-link connection identifier (DLCI) used to connect to the destination address.** • **In this example, the NBMA link is frame relay. For other kinds of NBMA links, different mapping commands are used.**
Step 5	**ipv6 ospf neighbor** *ipv6-address* [**priority** *number*] [**poll-interval** *seconds*] [**cost** *number*] [**database-filter all out**] Example: `Router(config-if) ipv6 ospf neighbor FE80::A8BB:CCFF:FE00:C01`	**Configures an OSPF for IPv6 neighboring router.**

Forcing an SPF Calculation

This task explains how to start the SPF algorithm without first clearing the OSPF database.

SUMMARY STEPS

1. **enable**

2. **clear ipv6 ospf** [*process-id*] {**process** | **force-spf** | **redistribution** | **counters** [**neighbor** [*neighbor-interface*]]}

	Command or Action	Purpose
Step 1	**enable** Example: Router> enable	**Enables privileged EXEC mode.** • **Enter your password if prompted.**
Step 2	**clear ipv6 ospf** [*process-id*] {**process** | **force-spf** | **redistribution** | **counters** [**neighbor** [*neighbor-interface*]]} Example: Router# clear ipv6 ospf force-spf	**Clears the OSPF state based on the OSPF routing process ID.**

Verifying OSPF for IPv6 Configuration and Operation

This task explains how to display information to verify the configuration and operation of OSPF for IPv6.

SUMMARY STEPS

1. **enable**
2. **show ipv6 ospf** [*process-id*] [*area-id*] **interface** [*interface-type interface-number*]
3. **show ipv6 ospf** [*process-id*] [*area-id*]
4. **show crypto ipsec policy** [**name** *policy-name*]
5. **show crypto ipsec sa ipv6** [*interface-type interface-number*] [**detailed**]

DETAILED STEPS

	Command or Action	Purpose
Step 1	**enable** Example: Router> enable	**Enables privileged EXEC mode.** • **Enter your password if prompted.**
Step 2	**show ipv6 ospf** [*process-id*] [*area-id*] **interface** [*interface-type interface-number*] Example: Router# **show ipv6 ospf interface**	**Displays OSPF-related interface information.**
Step 3	**show ipv6 ospf** [*process-id*] [*area-id*] Example: Router# **show ipv6 ospf**	**Displays general information about OSPF routing processes.**

	Command or Action	Purpose
Step 4	**show crypto ipsec policy** [**name** *policy-name*] Example: `Router# show crypto ipsec policy`	**Displays the parameters for each IPSec parameter.**
Step 5	**show crypto ipsec sa ipv6** [*interface-type interface-number*] [**detailed**] Example: `Router# show crypto ipsec sa ipv6`	**Displays the settings used by current security associations (SAs).**

Examples

This section provides the following output examples:

- **Sample Output for the show ipv6 ospf interface Command, page 200**
- **Sample Output for the show ipv6 ospf Command, page 201**
- **Sample Output for the show crypto ipsec policy Command, page 201**
- **Sample Output for the show crypto ipsec sa ipv6 Command, page 201**

Sample Output for the show ipv6 ospf interface Command

The following is sample output from the show ipv6 ospf interface command:

```
Router# show ipv6 ospf interface

ATM3/0 is up, line protocol is up
  Link Local Address FE80::205:5FFF:FED3:5808, Interface ID 13
  Area 1, Process ID 1, Instance ID 0, Router ID 172.16.3.3
  Network Type POINT_TO_POINT, Cost: 1
  Transmit Delay is 1 sec, State POINT_TO_POINT,
  Timer intervals configured, Hello 10, Dead 40, Wait 40, Retransmit 5
    Hello due in 00:00:06
  Index 1/2/2, flood queue length 0
  Next 0x0(0)/0x0(0)/0x0(0)
  Last flood scan length is 12, maximum is 12
  Last flood scan time is 0 msec, maximum is 0 msec
  Neighbor Count is 1, Adjacent neighbor count is 1
    Adjacent with neighbor 172.16.4.4
  Suppress hello for 0 neighbor(s)
FastEthernet0/0 is up, line protocol is up
  Link Local Address FE80::205:5FFF:FED3:5808, Interface ID 3
  Area 1, Process ID 1, Instance ID 0, Router ID 172.16.3.3
  Network Type BROADCAST, Cost: 1
  Transmit Delay is 1 sec, State BDR, Priority 1
  Designated Router (ID) 172.16.6.6, local address FE80::205:5FFF:FED3:6408
  Backup Designated router (ID) 172.16.3.3, local address FE80::205:5FFF:FED3:5808
  Timer intervals configured, Hello 10, Dead 40, Wait 40, Retransmit 5
    Hello due in 00:00:05
  Index 1/1/1, flood queue length 0
  Next 0x0(0)/0x0(0)/0x0(0)
  Last flood scan length is 12, maximum is 12
  Last flood scan time is 0 msec, maximum is 0 msec
  Neighbor Count is 1, Adjacent neighbor count is 1
    Adjacent with neighbor 172.16.6.6  (Designated Router)
  Suppress hello for 0 neighbor(s)
```

Sample Output for the show ipv6 ospf Command

The following is sample output from the show ipv6 ospf command:

```
Router# show ipv6 ospf

Routing Process "ospfv3 1" with ID 172.16.3.3
 It is an autonomous system boundary router
 Redistributing External Routes from,
    static
 SPF schedule delay 5 secs, Hold time between two SPFs 10 secs
 Minimum LSA interval 5 secs. Minimum LSA arrival 1 secs
 LSA group pacing timer 240 secs
 Interface flood pacing timer 33 msecs
 Retransmission pacing timer 66 msecs
 Number of external LSA 1. Checksum Sum 0x218D
 Number of areas in this router is 1. 1 normal 0 stub 0 nssa
    Area 1
        Number of interfaces in this area is 2
        SPF algorithm executed 9 times
        Number of LSA 15. Checksum Sum 0x67581
        Number of DCbitless LSA 0
        Number of indication LSA 0
        Number of DoNotAge LSA 0
        Flood list length 0
```

Sample Output for the show crypto ipsec policy Command

The following is sample output from the show crypto ipsec policy command:

```
Router# show crypto ipsec policy

Crypto IPsec client security policy data

Policy name:     OSPFv3-1-1000
Policy refcount: 1
Inbound  AH SPI: 1000 (0x3E8)
Outbound AH SPI: 1000 (0x3E8)
Inbound  AH Key: 1234567890ABCDEF1234567890ABCDEF
Outbound AH Key: 1234567890ABCDEF1234567890ABCDEF
Transform set:   ah-md5-hmac
```

Sample Output for the show crypto ipsec sa ipv6 Command

The following is sample output from the show crypto ipsec sa ipv6 command:

```
Router# show crypto ipsec sa ipv6

IPv6 IPsec SA info for interface Ethernet0/0

   protected policy name:OSPFv3-1-1000
   IPsec created ACL name:Ethernet0/0-ipsecv6-ACL

   local  ident (addr/prefixlen/proto/port):(FE80::/10/89/0)
   remote ident (addr/prefixlen/proto/port):(::/0/89/0)
   current_peer:::
     PERMIT, flags={origin_is_acl,}
    #pkts encaps:21, #pkts encrypt:0, #pkts digest:21
    #pkts decaps:20, #pkts decrypt:0, #pkts verify:20
    #pkts compressed:0, #pkts decompressed:0
    #pkts not compressed:0, #pkts compr. failed:0
    #pkts not decompressed:0, #pkts decompress failed:0
    #send errors 0, #recv errors 0

    local crypto endpt. ::, remote crypto endpt. ::
    path mtu 1500, media mtu 1500
```

```
current outbound spi:0x3E8(1000)

 inbound ESP SAs:

 inbound AH SAs:
  spi:0x3E8(1000)
    transform:ah-md5-hmac ,
    in use settings ={Transport, }
    slot:0, conn_id:2000, flow_id:1, crypto map:N/R
    no sa timing (manual-keyed)
    replay detection support:N

 inbound PCP SAs:

 outbound ESP SAs:

 outbound AH SAs:
  spi:0x3E8(1000)
    transform:ah-md5-hmac ,
    in use settings ={Transport, }
    slot:0, conn_id:2001, flow_id:2, crypto map:N/R
    no sa timing (manual-keyed)
    replay detection support:N

 outbound PCP SAs:
```

What to Do Next

For output examples of the commands used to verify OSPF for IPv6 configuration and operation, refer to the *IPv6 for Cisco IOS Command Reference*.

Configuration Examples for Implementing OSPF for IPv6

This section provides the following configuration examples:

- **Enabling OSPF for IPv6 on an Interface Configuration: Example, page 202**
- **Defining an OSPF for IPv6 Area Range: Example, page 202**
- **Defining Authentication on an Interface: Example, page 203**
- **Defining Authentication in an OSPF Area: Example, page 203**
- **Configuring NBMA Interfaces Configuration: Example, page 203**
- **Forcing SPF Configuration: Example, page 204**

Enabling OSPF for IPv6 on an Interface Configuration: Example

The following example configures an OSPF routing process 109 to run on the interface and puts it in area 1:

```
ipv6 ospf 109 area 1
```

Defining an OSPF for IPv6 Area Range: Example

The following example specifies an OSPF for IPv6 area range:

```
interface Ethernet7/0
 ipv6 address 2003:0:0:7::/64 eui-64
 ipv6 enable
 ipv6 ospf 1 area 1
!
interface Ethernet8/0
 ipv6 address 2003:0:0:8::/64 eui-64
 ipv6 enable
 ipv6 ospf 1 area 1
!
interface Ethernet9/0
 ipv6 address 2003:0:0:9::/64 eui-64
 ipv6 enable
 ipv6 ospf 1 area 1
!
ipv6 router ospf 1
 router-id 11.11.11.1
 area 1 range 2003::/48
```

Defining Authentication on an Interface: Example

The following example defines authentication on the Ethernet 0/0 interface:

```
interface Ethernet0/0
 ipv6 enable
 ipv6 ospf 1 area 0
 ipv6 ospf authentication ipsec spi 500 md5 1234567890ABCDEF1234567890ABCDEF

interface Ethernet0/0
 ipv6 enable
 ipv6 ospf authentication null
 ipv6 ospf 1 area 0
```

Defining Authentication in an OSPF Area: Example

The following example defines authentication on OSPF area 0:

```
ipv6 router ospf 1
 router-id 11.11.11.1
 area 0 authentication ipsec spi 1000 md5 1234567890ABCDEF1234567890ABCDEF
```

Configuring NBMA Interfaces Configuration: Example

The following example configures an OSPF neighboring router with the IPv6 address of FE80::A8BB:CCFF:FE00:C01.

```
interface serial 0
  ipv6 enable
  ipv6 ospf 1 area 0
  encapsulation frame-relay
  frame-relay map ipv6 FE80::A8BB:CCFF:FE00:C01 120
  ipv6 ospf neighbor FE80::A8BB:CCFF:FE00:C01
```

Forcing SPF Configuration: Example

The following example triggers SPF to redo the SPF and repopulate the routing tables:

```
clear ipv6 ospf force-spf
```

Additional References

The following sections provide additional references related to Implementing OSPF for IPv6.

- **Related Documents**
- **Standards**
- **MIBs**
- **RFCs**
- **Technical Assistance**

Related Documents

Related Topic	Document Title
OSPF for IPv4 tasks	**"Configuring OSPF" chapter of the** *Cisco IOS IP Configuration Guide*, **Release 12.3**
OSPF for IPv4 commands	*Cisco IOS IP Command Reference, Volume 2 of 4: Routing Protocols*, **Release 12.3**
Configuring a router ID in OSPF	**"Configuring OSPF" chapter of the** *Cisco IOS IP Configuration Guide* *Cisco IOS IP Command Reference, Volume 2 of 4: Routing Protocols*, **Release 12.3**
OSPF for IPv6 commands	*IPv6 for Cisco IOS Command Reference*
IPv6 supported feature list	*Start Here: Cisco IOS Software Release Specifics for IPv6 Features*
Getting IPv6 started	*Implementing Basic Connectivity for IPv6*
IPSec for IPv6	*Implementing Security for IPv6*
Security configuration tasks (IPv4)	*Cisco IOS Security Configuration Guide*
Security commands: complete command syntax, command mode, defaults, usage guidelines, and examples (IPv4)	*Cisco IOS Security Command Reference*
IPv4 configuration and command reference information	*Cisco IOS Release 12.3 Configuration Guides and Command References*

Standards

Standards	Title
draft-ietf-ospf-ospfv3-auth-03.txt	*Authentication/Confidentiality for OSPFv3*, **August 2003**

MIBs

MIBs	MIBs Link
• **CISCO-IETF-IP-FORWARD-MIB** • **CISCO-IETF-IP-MIB**	**To locate and download MIBs for selected platforms, Cisco IOS releases, and feature sets, use Cisco MIB Locator found at the following URL:** **http://www.cisco.com/go/mibs**

RFCs

RFCs	Title
RFC 2328	*OSPF Version 2*
RFC 2401	*Security Architecture for the Internet Protocol*

RFCs	Title
RFC 2402	*IP Authentication Header*
RFC 2740	*OSPF for IPv6*

Technical Assistance

Description	Link
Technical Assistance Center (TAC) home page, containing 30,000 pages of searchable technical content, including links to products, technologies, solutions, technical tips, and tools. Registered Cisco.com users can log in from this page to access even more content.	**http://www.cisco.com/public/support/tac/home.shtml**

Implementing RIP for IPv6

This module describes how to configure Routing Information Protocol for IPv6. RIP is a distance-vector routing protocol that uses hop count as a routing metric. RIP is an Interior Gateway Protocol (IGP) most commonly used in smaller networks.

Finding Support Information for Platforms and Cisco IOS Software Images

Use Cisco Feature Navigator to find information about platform support and Cisco IOS software image support. Access Cisco Feature Navigator at http://www.cisco.com/go/fn. You must have an account on Cisco.com. If you do not have an account or have forgotten your username or password, click Cancel at the login dialog box and follow the instructions that appear.

Contents

- Prerequisites for Implementing RIP for IPv6, page 207
- Information About Implementing RIP for IPv6, page 208
- How to Implement RIP for IPv6, page 208
- Configuration Examples for IPv6 RIP, page 219
- Where to Go Next, page 219
- Additional References, page 219

Prerequisites for Implementing RIP for IPv6

- **This module assumes that you are familiar with IPv6 addressing and basic configuration. Refer to the *Implementing Basic Connectivity for IPv6* module for more information.**
- **This module assumes that you are familiar with IPv4. Refer to the publications referenced in the "Related Documents" section for IPv4 configuration and command reference information, as needed.**

Table 10 identifies the earliest release for each early-deployment train in which the feature became available.

Table 10 Minimum Required Cisco IOS Release

Feature	Minimum Required Cisco IOS Release by Release Train
RIP enhancements for IPv6	**12.2(2)T, 12.0(21)ST, 12.0(22)S, 12.2(14)S, 12.3, 12.3(2)T**
Route redistribution	**12.2(2)T, 12.0(21)ST, 12.0(22)S, 12.2(14)S, 12.3, 12.3(2)T**

Information About Implementing RIP for IPv6

To configure IPv6 RIP, you need to understand the following concept:

- **RIP for IPv6, page 208**

RIP for IPv6

IPv6 RIP functions the same and offers the same benefits as RIP in IPv4. RIP enhancements for IPv6, detailed in RFC 2080, include support for IPv6 addresses and prefixes, and the use of the all-RIP-routers multicast group address FF02::9 as the destination address for RIP update messages. New commands specific to RIP in IPv6 were also added to the Cisco IOS command-line interface (CLI).

In the Cisco IOS software implementation of IPv6 RIP each IPv6 RIP process maintains a local routing table, referred to as a Routing Information Database (RIB). The IPv6 RIP RIB contains a set of best-cost IPv6 RIP routes learned from all its neighboring networking devices. If IPv6 RIP learns the same route from two different neighbors, but with different costs, it will store only the lowest cost route in the local RIB. The RIB also stores any expired routes that the RIP process is advertising to its neighbors running RIP. IPv6 RIP will try to insert every non-expired route from its local RIB into the master IPv6 RIB. If the same route has been learned from a different routing protocol with a better administrative distance than IPv6 RIP, the RIP route will not be added to the IPv6 RIB but the RIP route will still exist in the IPv6 RIP RIB.

How to Implement RIP for IPv6

When configuring supported routing protocols in IPv6, you must create the routing process, enable the routing process on interfaces, and customize the routing protocol for your particular network.

Note **The following sections describe the configuration tasks for creating an IPv6 RIP routing process and enabling the routing process on interfaces. The following sections do not provide in-depth information on customizing RIP because the protocol functions the same in IPv6 as it does in IPv4. Refer to the publications referenced in the "Related Documents" section for further IPv6 and IPv4 configuration and command reference information.**

The tasks in the following sections explain how to configure IPv6 RIP. Each task in the list is identified as either required or optional:

This section contains the following procedures:

- **Enabling IPv6 RIP, page 209 (required)**
- **Customizing IPv6 RIP, page 210 (optional)**
- **Redistributing Routes into an IPv6 RIP Routing Process, page 211 (optional)**
- **Configuring Tags for RIP Routes, page 212 (optional)**
- **Filtering IPv6 RIP Routing Updates, page 213 (optional)**
- **Verifying IPv6 RIP Configuration and Operation, page 215 (optional)**

Enabling IPv6 RIP

This task explains how to create an IPv6 RIP process and enable the specified IPv6 RIP process on an interface.

Prerequisites

Before configuring the router to run IPv6 RIP, globally enable IPv6 using the ipv6 unicast-routing global configuration command, and enable IPv6 on any interfaces on which IPv6 RIP is to be enabled. For details on basic IPv6 connectivity tasks, refer to the *Implementing Basic Connectivity for IPv6* **module.**

SUMMARY STEPS

1. **enable**
2. **configure terminal**
3. **interface** *type number*
4. **ipv6 rip** *name* **enable**

DETAILED STEPS

	Command or Action	Purpose
Step 1	**enable** Example: `Router> enable`	**Enables privileged EXEC mode.** • **Enter your password if prompted.**
Step 2	**configure terminal** Example: `Router# configure terminal`	**Enters global configuration mode.**

	Command or Action	Purpose
Step 3	**interface** *type number* Example: `Router(config)# interface Ethernet 0/0`	**Specifies the interface type and number, and enters interface configuration mode.**
Step 4	**ipv6 rip** *name* **enable** Example: `Router(config-if)# ipv6 rip process1 enable`	**Enables the specified IPv6 RIP routing process on an interface.**

If you want to set or change a global value, follow steps 1 and 2, and then use the optional ipv6 router rip *name* **command in global configuration mode.**

Customizing IPv6 RIP

This optional task explains how to configure the maximum numbers of equal-cost paths that IPv6 RIP will support, adjust the IPv6 RIP timers, and originate a default IPv6 route.

SUMMARY STEPS

1. **enable**
2. **configure terminal**
3. **ipv6 router rip** *name*
4. **maximum-paths** *number-paths*
5. **exit**
6. **interface** *type number*
7. **ipv6 rip** *name* **default-information {only | originate} [metric** *metric-value*]

DETAILED STEPS

	Command or Action	Purpose
Step 1	**enable** Example: `Router> enable`	**Enables privileged EXEC mode.** • **Enter your password if prompted.**
Step 2	**configure terminal** Example: `Router# configure terminal`	**Enters global configuration mode.**
Step 3	**ipv6 router rip** *name* Example: `Router(config)# ipv6 router rip cisco`	**Configures an IPv6 RIP routing process and enters router configuration mode for the IPv6 RIP routing process.** • **Use the** *name* **argument to identify a specific IPv6 RIP routing process.**

	Command or Action	Purpose
Step 4	**maximum-paths** *number-paths* Example: `Router(config-router)# maximum-paths 1`	**(Optional) Defines the maximum number of equal-cost routes that IPv6 RIP can support.** • **The *number-paths* argument is an integer from 1 to 64. The default for RIP is four paths.**
Step 5	**exit** Example: `Router(config-if)# exit`	**Exits interface configuration mode and enters global configuration mode.**
Step 6	**interface** *type number* Example: `Router(config)# interface Ethernet 0/0`	**Specifies the interface type and number, and enters interface configuration mode.**
Step 7	**ipv6 rip** *name* **default-information {only | originate} [metric** *metric-value*] Example: `Router(config-if)# ipv6 rip cisco default-information originate`	**(Optional) Originates the IPv6 default route (::/0) into the specified RIP routing process updates sent out of the specified interface.** Note **To avoid routing loops after the IPv6 default route (::/0) is originated out of any interface, the routing process ignores all default routes received on any interface.** • **Specifying the only keyword originates the default route (::/0) but suppresses all other routes in the updates sent on this interface.** • **Specifying the originate keyword originates the default route (::/0) in addition to all other routes in the updates sent on this interface.**

Redistributing Routes into an IPv6 RIP Routing Process

RIP supports the use of a route map to select routes for redistribution. Routes may be specified by prefix, using a route-map prefix list, or by tag, using the route-map "match tag" function.

The maximum metric that RIP can advertise is 16, and a metric of 16 denotes a route that is unreachable. Therefore, if you are redistributing routes with metrics greater than or equal to 16, then by default RIP will advertise them as unreachable. These routes will not be used by neighboring routers. The user must configure a redistribution metric of less than 15 for these routes.

Note **You must to advertise a route with metric of 15 or less. A RIP router always adds an interface cost—the default is 1—onto the metric of a received route. If you advertise a route with metric 15, your neighbor will add 1 to it, making a metric of 16. Because a metric of 16 is unreachable, your neighbor will not install the route in the routing table.**

If no metric is specified, then the current metric of the route is used. To find the current metric of the route, enter the show ipv6 route command.

This task explains how to redistribute tagged routes into an IPv6 RIP routing process.

SUMMARY STEPS

1. **enable**
2. **configure terminal**
3. **interface** *type number*
4. **ipv6 rip** *word* **enable**
5. **redistribute** *protocol* [*process-id*] {**level-1** | **level-1-2** | **level-2**} [**metric** *metric-value*] [**metric-type** {**internal** | **external**}] [**route-map** *map-name*]

DETAILED STEPS

	Command or Action	Purpose
Step 1	**enable** Example: `Router> enable`	**Enables privileged EXEC mode.** • **Enter your password if prompted.**
Step 2	**configure terminal** Example: `Router# configure terminal`	**Enters global configuration mode.**
Step 3	**interface** *type number* Example: `Router(config)# interface Ethernet 0/0`	**Specifies the interface type and number, and enters interface configuration mode.**
Step 4	**ipv6 rip** *word* **enable** Example: `Router(config-if)# ipv6 router one enable`	**Enables an IPv6 Routing Information Protocol (RIP) routing process on an interface.**
Step 5	**redistribute** *protocol* [*process-id*] {**level-1** | **level-1-2** | **level-2**} [**metric** *metric-value*] [**metric-type** {**internal** | **external**}] [**route-map** *map-name*] Example: `Router(config-router)# redistribute bgp 65001 route-map bgp-to-rip`	**Redistributes the specified routes into the IPv6 RIP routing process.** • **The** *protocol* **argument can be one of the following keywords: bgp, connected, isis, rip, or static.** • **The rip keyword and** *process-id* **argument specify an IPv6 RIP routing process.** Note **The connected keyword refers to routes that are established automatically by assigning IPv6 addresses to an interface.**

Configuring Tags for RIP Routes

When performing route redistribution, you can associate a numeric tag with a route. The tag is advertised with the route by RIP and will be installed along with the route in neighboring router's routing table.

If you redistribute a tagged route (for example, a route in the IPv6 routing table that already has a tag) into RIP, then RIP will automatically advertise the tag with the route. If you use a redistribution route map to specify a tag, then RIP will use the route map tag in preference to the routing table tag.

The following task explains how to set route tags using a route map.

SUMMARY STEPS

1. **enable**
2. **configure terminal**
3. **route-map** *map-tag* [**permit** | **deny**] [*sequence-number*]
4. **match ipv6 address** {**prefix-list** *prefix-list-name* | *access-list-name*}
5. **set tag** *value*

DETAILED STEPS

	Command or Action	Purpose
Step 1	**enable** Example: `Router> enable`	**Enables privileged EXEC mode.** • **Enter your password if prompted.**
Step 2	**configure terminal** Example: `Router# configure terminal`	**Enters global configuration mode.**
Step 3	**route-map** *map-tag* [**permit** | **deny**] [*sequence-number*] Example: `Router(config)# route-map bgp-to-rip permit 10`	**Defines a route map, and enters route-map configuration mode.** • **Follow this step with a match command.**
Step 4	**match ipv6 address** {**prefix-list** *prefix-list-name* | *access-list-name*} Example: `Router(config-route-map)# match ipv6 address prefix-list bgp-to-rip-flt`	**Specifies a list of IPv6 prefixes to be matched.**
Step 5	**set tag** *value* Example: `Router(config-route-map)# set tag 4`	**Sets the tag value to associate with the redistributed routes.**

Filtering IPv6 RIP Routing Updates

Route filtering using distribute lists provides control over the routes RIP receives and advertises. This control may be exercised globally or per interface.

This task explains how to apply a prefix list to IPv6 RIP routing updates that are received or sent on an interface.

IPv6 Distribute Lists

Filtering is controlled by distribute lists. Input distribute lists control route reception, and input filtering is applied to advertisements received from neighbors. Only those routes that pass input filtering will be inserted in the RIP local routing table and become candidates for insertion into the IPv6 routing table.

Output distribute lists control route advertisement; Output filtering is applied to route advertisements sent to neighbors. Only those routes passing output filtering will be advertised.

Global distribute lists (which are distribute lists that do not apply to a specified interface) apply to all interfaces. If a distribute list specifies an interface, then that distribute list applies only to that interface.

An interface distribute list always takes precedence. For example, for a route received at an interface, with the interface filter set to deny, and the global filter set to permit, the route is blocked, the interface filter is passed, the global filter is blocked, and the route is passed.

IPv6 Prefix List Operand Keywords

IPv6 prefix lists are used to specify certain prefixes or a range of prefixes that must be matched before a permit or deny statement can be applied. Two operand keywords can be used to designate a range of prefix lengths to be matched. A prefix length of less than, or equal to, a value is configured with the le keyword. A prefix length greater than, or equal to, a value is specified using the ge keyword. The ge and le keywords can be used to specify the range of the prefix length to be matched in more detail than the usual *ipv6-prefix/prefix-length* argument. For a candidate prefix to match against a prefix list entry three conditions can exist:

- **The candidate prefix must match the specified prefix list and prefix length entry.**
- **The value of the optional le keyword specifies the range of allowed prefix lengths from the *prefix-length* argument up to, and including, the value of the le keyword.**
- **The value of the optional ge keyword specifies the range of allowed prefix lengths from the value of the ge keyword up to, and including, 128.**

Note **Note that the first condition must match before the other conditions take effect.**

An exact match is assumed when the ge or le keywords are not specified. If only one keyword operand is specified then the condition for that keyword is applied, and the other condition is not applied. The *prefix-length* value must be less than the ge value. The ge value must be less than, or equal to, the le value. The le value must be less than or equal to 128.

SUMMARY STEPS

1. **enable**
2. **configure terminal**
3. **ipv6 prefix list** *prefix-list-name* [**seq** *seq-number*] {**deny** *ipv6-prefix/prefix-length* | **description** *text*} [**ge** *ge-value*] [**le** *le-value*]
4. **ipv6 prefix list** *prefix-list-name* [**seq** *seq-number*] {**permit** *ipv6-prefix/prefix-length* | **description** *text*} [**ge** *ge-value*] [**le** *le-value*]
5. **Repeat Steps 3 and 4 as many times as necessary to build the prefix list.**

6. **ipv6 router rip** *name*
7. **distribute-list prefix-list** *prefix-list-name* {**in** | **out**} [*interface-type interface-number*]

DETAILED STEPS

	Command or Action	Purpose
Step 1	**enable** Example: `Router> enable`	**Enables privileged EXEC mode.** • **Enter your password if prompted.**
Step 2	**configure terminal** Example: `Router# configure terminal`	**Enters global configuration mode.**
Step 3	**ipv6 prefix list** *prefix-list-name* [**seq** *seq-number*] {**deny** *ipv6-prefix/prefix-length* | **description** *text*} [**ge** *ge-value*] [**le** *le-value*] Example: `Router(config)# ipv6 prefix-list abc permit 2002::/16`	**Creates an entry in the IPv6 prefix list.**
Step 4	**ipv6 prefix list** *prefix-list-name* [**seq** *seq-number*] {**deny** *ipv6-prefix/prefix-length* | **description** *text*} [**ge** *ge-value*] [**le** *le-value*] Example: `Router(config)# ipv6 prefix-list abc deny ::/0`	**Creates an entry in the IPv6 prefix list.**
Step 5	**Repeat Steps 3 and 4 as many times as necessary to build the prefix list.**	**—**
Step 6	**ipv6 router rip** *name* Example: `Router(config)# ipv6 router rip cisco`	**Configures an IPv6 RIP routing process.**
Step 7	**distribute-list prefix-list** *prefix-list-name* {**in** | **out**} [*interface-type interface-number*] Example: `Router(config-rtr-rip)# distribute-list prefix-list cisco in ethernet 0/0`	**Applies a prefix list to IPv6 RIP routing updates that are received or sent on an interface.**

Verifying IPv6 RIP Configuration and Operation

A user may want to check IPv6 RIP configuration and operation. Some of the following scenarios may occur for which a user can then enable the following show and debug commands:

- **"Why isn't a certain route appearing in my IPv6 routing table?"**
- **"Am I receiving routes via RIP?"**

- **"Is a certain route being filtered?"**
- **"Someone at a route site told me that I am not advertising a certain route. True?"**

This task explains how to display information to verify the configuration and operation of IPv6 RIP.

SUMMARY STEPS

1. **show ipv6 rip** [*name*] [**database** | **next-hops**]
2. **show ipv6 route** [*ipv6-address* | *ipv6-prefix*/*prefix-length* | *protocol*]
3. **enable**
4. **debug ipv6 rip** [*interface-type interface-number*]

DETAILED STEPS

	Command or Action	Purpose
Step 1	**show ipv6 rip** [*name*] [**database** | **next-hops**] Example: `Router> show ipv6 rip cisco database`	**(Optional) Displays information about current IPv6 RIP processes.** • **In this example, IPv6 RIP process database information is displayed for the specified IPv6 RIP process.**
Step 2	**show ipv6 route** [*ipv6-address* | *ipv6-prefix*/*prefix-length* | *protocol*] Example: `Router> show ipv6 route rip`	**(Optional) Displays the current contents of the IPv6 routing table.** • **In this example, only IPv6 RIP routes are displayed.**
Step 3	**enable** Example: `Router> enable`	**Enables higher privilege levels, such as privileged EXEC mode.** • **Enter your password if prompted.**
Step 4	**debug ipv6 rip** [*interface-type interface-number*] Example: `Router# debug ipv6 rip`	**(Optional) Displays debugging messages for IPv6 RIP routing transactions.**

Output Examples

This section provides the following output examples:

- **Sample Output for the show ipv6 rip Command, page 217**
- **Sample Output for the show ipv6 route Command, page 218**
- **Sample Output for the debug ipv6 rip Command, page 218**

Sample Output for the show ipv6 rip Command

In the following example, output information about all current IPv6 RIP processes is displayed using the show ipv6 rip user EXEC command:

```
Router> show ipv6 rip

RIP process "cisco", port 521, multicast-group FF02::9, pid 62
     Administrative distance is 120. Maximum paths is 1
     Updates every 5 seconds, expire after 15
     Holddown lasts 10 seconds, garbage collect after 30
     Split horizon is on; poison reverse is off
     Default routes are generated
     Periodic updates 223, trigger updates 1
  Interfaces:
    Ethernet0/0
  Redistribution:
    Redistributing protocol bgp 65001 route-map bgp-to-rip
```

In the following example, output information about a specified IPv6 RIP process database is displayed using the show ipv6 rip user EXEC command with the *name* argument and the database keyword. In the following output for the IPv6 RIP process named cisco, timer information is displayed, and route 4002::16/64 has a route tag set:

```
Router> show ipv6 rip cisco database

RIP process "cisco", local RIB
 2000::/64, metric 2
     Ethernet0/0/FE80::A8BB:CCFF:FE00:B00, expires in 13 secs
 4000::/16, metric 2 tag 4, installed
     Ethernet0/0/FE80::A8BB:CCFF:FE00:B00, expires in 13 secs
 4001::/16, metric 2 tag 4, installed
     Ethernet0/0/FE80::A8BB:CCFF:FE00:B00, expires in 13 secs
 4002::/16, metric 2 tag 4, installed
     Ethernet0/0/FE80::A8BB:CCFF:FE00:B00, expires in 13 secs
 ::/0, metric 2, installed
     Ethernet0/0/FE80::A8BB:CCFF:FE00:B00, expires in 13 secs
```

In the following example, output information for a specified IPv6 RIP process is displayed using the show ipv6 rip user EXEC command with the *name* argument and the next-hops keyword:

```
Router> show ipv6 rip cisco next-hops

RIP process "cisco", Next Hops
  FE80::A8BB:CCFF:FE00:A00/Ethernet0/0 [4 paths]
```

Note **For a description of each output display field, refer to the show ipv6 rip command in the** *IPv6 for Cisco IOS Command Reference*.

Sample Output for the show ipv6 route Command

The current metric of the route can be found by entering the show ipv6 route command. In the following example, output information for all IPv6 RIP routes is displayed using the show ipv6 route user EXEC command with the rip protocol keyword:

```
Router> show ipv6 route rip

IPv6 Routing Table - 17 entries
Codes: C - Connected, L - Local, S - Static, R - RIP, B - BGP
       U - Per-user Static route
       I1 - ISIS L1, I2 - ISIS L2, IA - ISIS interarea
       O - OSPF intra, OI - OSPF inter, OE1 - OSPF ext 1, OE2 - OSPF ext 2
R   2001:1::/32 [120/2]
     via FE80::A8BB:CCFF:FE00:A00, Ethernet0/0
R   2001:2::/32 [120/2]
     via FE80::A8BB:CCFF:FE00:A00, Ethernet0/0
R   2001:3::/32 [120/2]
     via FE80::A8BB:CCFF:FE00:A00, Ethernet0/0
```

Sample Output for the debug ipv6 rip Command

In the following example, debugging messages for IPv6 RIP routing transactions are displayed using the debug ipv6 rip privileged EXEC command:

Note **By default, the system sends the output from debug commands and system error messages to the console. To redirect debugging output, use the logging command options within privileged EXEC mode. Possible destinations include the console, virtual terminals, internal buffer, and UNIX hosts running a syslog server. For complete information on debug commands and redirecting debugging output, refer to the Release 12.3** *Cisco IOS Debug Command Reference*.

```
Router# debug ipv6 rip

RIPng: Sending multicast update on Ethernet0/0 for cisco
       src=FE80::A8BB:CCFF:FE00:B00
       dst=FF02::9 (Ethernet0/0)
       sport=521, dport=521, length=112
       command=2, version=1, mbz=0, #rte=5
       tag=0, metric=1, prefix=2000::/64
       tag=4, metric=1, prefix=4000::/16
       tag=4, metric=1, prefix=4001::/16
       tag=4, metric=1, prefix=4002::/16
       tag=0, metric=1, prefix=::/0
RIPng: Next RIB walk in 10032
RIPng: response received from FE80::A8BB:CCFF:FE00:A00 on Ethernet0/0 for cisco
       src=FE80::A8BB:CCFF:FE00:A00 (Ethernet0/0)
       dst=FF02::9
       sport=521, dport=521, length=92
       command=2, version=1, mbz=0, #rte=4
       tag=0, metric=1, prefix=2000::/64
       tag=0, metric=1, prefix=2000:1::/32
       tag=0, metric=1, prefix=2000:2::/32
       tag=0, metric=1, prefix=2000:3::/32
```

Configuration Examples for IPv6 RIP

This section provides the following configuration examples:

- **IPv6 RIP Configuration: Example, page 219**

IPv6 RIP Configuration: Example

In the following example, the IPv6 RIP process named cisco is enabled on the router and on Ethernet interface 0/0. The IPv6 default route (::/0) is advertised in addition to all other routes in router updates sent on Ethernet interface 0/0. Additionally, BGP routes are redistributed into the RIP process named cisco according to a route map where routes that match a prefix list are also tagged. The number of parallel paths is set to one to allow the route tagging, and the IPv6 RIP timers are adjusted. A prefix list named eth0/0-in-flt filters inbound routing updates on Ethernet interface 0/0.

```
ipv6 router rip cisco
 maximum-paths 1
 redistribute bgp 65001 route-map bgp-to-rip
 distribute-list prefix-list eth0/0-in-flt in Ethernet0/0
!
interface Ethernet0/0
 ipv6 address 2000::/64 eui-64
 ipv6 rip cisco enable
 ipv6 rip cisco default-information originate
!
ipv6 prefix-list bgp-to-rip-flt seq 10 deny 4003::/16 le 128
ipv6 prefix-list bgp-to-rip-flt seq 20 permit 4000::/8 le 128
!
ipv6 prefix-list eth0/0-in-flt seq 10 deny ::/0
ipv6 prefix-list eth0/0-in-flt seq 15 permit ::/0 le 128
!
route-map bgp-to-rip permit 10
 match ipv6 address prefix-list bgp-to-rip-flt
 set tag 4
```

Where to Go Next

If you want to implement more IPv6 routing protocols, see the *Implementing IS-IS for IPv6* **or** *Implementing Multiprotocol BGP for IPv6* **module.**

Additional References

For additional information related to implementing RIP for IPv6, see the following sections:

- **Related Documents, page 220**
- **Standards, page 220**
- **MIBs, page 220**
- **RFCs, page 220**
- **Technical Assistance, page 220**

Related Documents

Related Topic	Document Title
RIP configuration tasks	**"Configuring Routing Information Protocol" chapter in the** *Cisco IOS IP Configuration Guide*, **Release 12.3**
RIP commands: complete command syntax, command mode, defaults, usage guidelines, and examples	*Cisco IOS IP Command Reference, Volume 2 of 3: Routing Protocols*, **Release 12.3**
IPv6 supported feature list	*Start Here: Cisco IOS Software Release Specifics for IPv6 Features*
IPv6 commands: complete command syntax, command mode, defaults, usage guidelines, and examples	*IPv6 for Cisco IOS Command Reference*
IPv4 configuration and command reference information	*Cisco IOS Release 12.3 Configuration Guides and Command References*

Standards

Standards	Title
No new or modified standards are supported by this feature, and support for existing standards has not been modified by this feature.	—

MIBs

MIBs	MIBs Link
No new or modified MIBs are supported by this feature, and support for existing MIBs has not been modified by this feature.	**To locate and download MIBs for selected platforms, Cisco IOS releases, and feature sets, use Cisco MIB Locator found at the following URL:** **http://www.cisco.com/go/mibs**

RFCs

RFCs	Title
RFC 2080	*RIPng for IPv6*

Technical Assistance

Description	Link
Technical Assistance Center (TAC) home page, containing 30,000 pages of searchable technical content, including links to products, technologies, solutions, technical tips, tools, and lots more. Registered Cisco.com users can log in from this page to access even more content.	**http://www.cisco.com/public/support/tac/home.shtml**

Implementing IPv6 Multicast

Traditional IP communication allows a host to send packets to a single host (unicast transmission) or to all hosts (broadcast transmission). IPv6 multicast provides a third scheme, allowing a host to send a single data stream to a subset of all hosts (group transmission) simultaneously.

This module describes the concepts and tasks you need to implement IPv6 multicast on your network.

Finding Support Information for Platforms and Cisco IOS Software Images

Use Cisco Feature Navigator to find information about platform support and Cisco IOS software image support. Access Cisco Feature Navigator at http://www.cisco.com/go/fn. You must have an account on Cisco.com. If you do not have an account or have forgotten your username or password, click Cancel at the login dialog box and follow the instructions that appear.

Contents

- **Prerequisites for IPv6 Multicast, page 221**
- **Restrictions for IPv6 Multicast, page 222**
- **Information About IPv6 Multicast, page 224**
- **How to Implement IPv6 Multicast, page 237**
- **Configuration Examples for IPv6 Multicast, page 278**
- **Additional References, page 281**

Prerequisites for IPv6 Multicast

- **In order to enable IPv6 multicast routing on a router, you must first enable IPv6 unicast routing on the router. For information on how to enable IPv6 unicast routing on a router, refer to** *Implementing Basic Connectivity for IPv6*.
- **You must enable IPv6 unicast routing on all interfaces.**
- **This module assumes that you are familiar with IPv6 addressing and basic configuration. Refer to the** *Implementing Basic Connectivity for IPv6* **module for more information.**
- **This module assumes that you are familiar with IPv4. Refer to the publications referenced in the "Related Documents" section for IPv4 configuration and command reference information, as needed.**

Table 11 identifies the earliest release for each early-deployment release in which the feature became available.

Table 11 Minimum Required Cisco IOS Release

Feature	Minimum Required Cisco IOS Release by Release
IPv6 multicast	**12.0(26)S, 12.2(18)S, 12.3(2)T, 12.4**
IPv6 address formats	**12.2(2)T, 12.0(21)ST, 12.0(22)S, 12.2(14)S, 12.3(1), 12.4**
Multicast Listener Discovery (MLD) protocol, Versions 1 and 2	**12.0(26)S, 12.2(18)S, 12.3(2)T, 12.4**
MLD access group	**12.0(26)S, 12.3(4)T, 12.2(25)S, 12.4**
Explicit tracking of receivers	**12.3(7)T, 12.2(25)S, 12.4**
PIM sparse mode (PIM-SM)	**12.0(26)S, 12.2(18)S, 12.3(2)T, 12.4**
IPv6 PIM accept register	**12.0(26)S, 12.3(4)T, 12.2(25)S, 12.4**
PIM embedded RP support	**12.0(26)S, 12.3(4)T, 12.2(25)S, 12.4**
IPv6 BSR	**12.0(28)S, 12.2(25)S, 12.3(11)T, 12.4**
RPF flooding of BSR packets	**12.0(26)S, 12.3(4)T, 12.2(25)S, 12.4**
IPv6 BSR bidirectional support	**12.3(14)T, 12.4**
PIM Source Specific Multicast (PIM-SSM)	**12.0(26)S, 12.2(18)S, 12.3(2)T, 12.4**
Bidirectional PIM	**12.3(7)T, 12.4**
Routable address hello option	**12.0(26)S, 12.3(4)T, 12.2(25)S, 12.4**
IPv6 static multicast routing (mroute) for IPv6	**12.0(26)S, 12.3(4)T, 12.2(25)S, 12.4**
Multicast Routing Information Base (MRIB)	**12.0(26)S, 12.2(18)S, 12.3(2)T, 12.4**
IPv6 multicast address family support for multicast BGP	**12.0(26)S, 12.3(4)T, 12.4**
Multicast Forwarding Information Base (MFIB)	**12.0(26)S, 12.2(18)S, 12.3(2)T, 12.4**
Distributed MFIB (dMFIB)	**12.0(26)S, 12.3(4)T, 12.2(25)S, 12.4**
IPv6 multicast process switching and fast switching	**12.0(26)S, 12.2(18)S, 12.3(2)T, 12.4**
Multicast scope boundaries	**12.0(26)S, 12.2(18)S, 12.3(2)T, 12.4**
IPv6 multicast over IPv4 tunnels	**12.0(26)S, 12.2(18)S, 12.3(2)T, 12.4**
Static RP configuration	**12.0(26)S, 12.2(18)S, 12.3(2)T, 12.4**
MFIB display enhancements	**12.3(7)T, 12.4**

Restrictions for IPv6 Multicast

- **IPv6 multicast for Cisco IOS software uses MLD version 2. This version of MLD is fully backward-compatible with MLD version 1 (described in RFC 2710). Hosts that support only MLD version 1 will interoperate with a router running MLD version 2. Mixed LANs with both MLD version 1 and MLD version 2 hosts are likewise supported.**

- **IPv6 multicast is supported only over IPv4 tunnels in Cisco IOS Release 12.3(2)T, Cisco IOS Release 12.2(18)S, and Cisco IOS Release 12.0(26)S.**
- **When using bidirectional (bidir) range in a network, all routers in that network must be able to understand the bidir range in the bootstrap message (BSM).**

Platform-Specific Information and Restrictions

In IOS Release 12.0(26)S, IPv6 Multicast is supported on the Cisco 12000 Series Internet router only on the following line cards:

- **IP Service Engine (ISE):**
  - **4-port Gigabit Ethernet ISE**
  - **4-port OC-3c/STM-1c POS/SDH ISE**
  - **8-port OC-3c/STM-1c POS/SDH ISE**
  - **16-port OC-3c/STM-1c POS/SDH ISE**
  - **4-port OC-12c/STM-4c POS/SDH ISE**
  - **1-port OC-48c/STM-16c POS/SDH ISE**
- **Engine 4 Plus (E4+) Packet-over-SONET (POS):**
  - **4-port OC-48c/STM-16c POS/SDH**
  - **1-port OC-192c/STM-64c POS/SDH**

Note **In future IOS releases, IPv6 Multicast will be supported on other Cisco 12000 Series line cards. IPv6 Multicast will not, however, be supported on the following Cisco 12000 Series line cards:**

Engine 1:
- 8-port Fast Ethernet
- 1-port Gigabit Ethernet

Engine 2:
- 3-port Gigabit Ethernet

On Cisco 12000 Series line cards, the IPv6 multicast feature includes support for Protocol Independent Multicast sparse mode (PIM-SM), Multicast Listener Discovery (MLDv2), static mroutes, and the IPv6 distributed Multicast Forwarding Information Base (MFIB).

Forwarding of IPv6 multicast traffic is hardware-based on Cisco 12000 Series IP Service Engine (ISE) line cards that support IPv6 multicast and software-based on all other supported Cisco 12000 Series line cards.

On Cisco 12000 Series ISE line cards, IPv6 Multicast is implemented so that if the number of IPv6 Multicast routes exceeds the hardware capacity of the ternary content addressable memory (TCAM), the following error message is displayed to describe how to increase the TCAM hardware capacity for IPv6 Multicast routes:

```
EE48-3-IPV6_TCAM_CAPACITY_EXCEEDED: IPv6 multicast pkts will be software switched.
To support more IPv6 multicast routes in hardware:
 Get current TCAM usage with: show controllers ISE <slot> tcam
 In config mode, reallocate TCAM regions e.g. reallocate Netflow TCAM to IPv6 Mcast
  hw-module slot <num> tcam carve rx_ipv6_mcast <v6-mcast-percent>
  hw-module slot <num> tcam carve rx_top_nf <nf-percent>
 Verify with show command that sum of all TCAM regions = 100%
```

```
 Reload the linecard for the new TCAM carve config to take effect
WARNING: Recarve may affect other input features(ACL,CAR,MQC,Netflow)
```

TCAM is used for IPv6 Multicast forwarding lookups. To increase TCAM capacity for handling IPv6 Multicast routes, you must use the **hw-module slot** *number* **tcam carve rx_ipv6_mcast** *v6-mcast-percentage* command in privileged EXEC mode, where *v6-mcast-percentage* specifies the percentage of TCAM hardware used by IPv6 Multicast prefix.

For example, you can change the IPv6 Multicast region from 1 percent (default) to 16 percent of the TCAM hardware by reallocating the NetFlow region from 35 percent (default) to 20 percent as follows:

```
Router# hw-module slot 3 tcam carve rx_ipv6_mcast 16
Router# hw-module slot 3 tcam carve rx_nf  20
```

IPv6 multicast hardware forwarding is support on the Cisco Catalyst 6500 and 7600 series in Cisco IOS Release 12.2(18)SXE.

Information About IPv6 Multicast

To configure IPv6 multicast, you need to understand the following concepts:

- IPv6 Multicast Overview, page 224
- IPv6 Multicast Addressing, page 225
- IPv6 Multicast Routing Implementation, page 226
- Static Mroutes, page 234
- MRIB, page 234
- Multiprotocol BGP for the IPv6 Multicast Address Family, page 235
- MFIB, page 235
- Distributed MFIB, page 235
- IPv6 Multicast Process Switching and Fast Switching, page 236
- Scoped Address Architecture, page 236

IPv6 Multicast Overview

An IPv6 multicast group is an arbitrary group of receivers that want to receive a particular data stream. This group has no physical or geographical boundaries—receivers can be located anywhere on the Internet or in any private network. Receivers that are interested in receiving data flowing to a particular group must join the group by signaling their local router. This signaling is achieved with the MLD protocol.

Routers use the MLD protocol to learn whether members of a group are present on their directly attached subnets. Hosts join multicast groups by sending MLD report messages. The network then delivers data to a potentially unlimited number of receivers, using only one copy of the multicast data on each subnet. IPv6 hosts that wish to receive the traffic are known as group members.

Packets delivered to group members are identified by a single multicast group address. Multicast packets are delivered to a group using best-effort reliability, just like IPv6 unicast packets.

The multicast environment consists of senders and receivers. Any host, regardless of whether it is a member of a group, can send to a group. However, only the members of a group receive the message.

A multicast address is chosen for the receivers in a multicast group. Senders use that address as the destination address of a datagram to reach all members of the group.

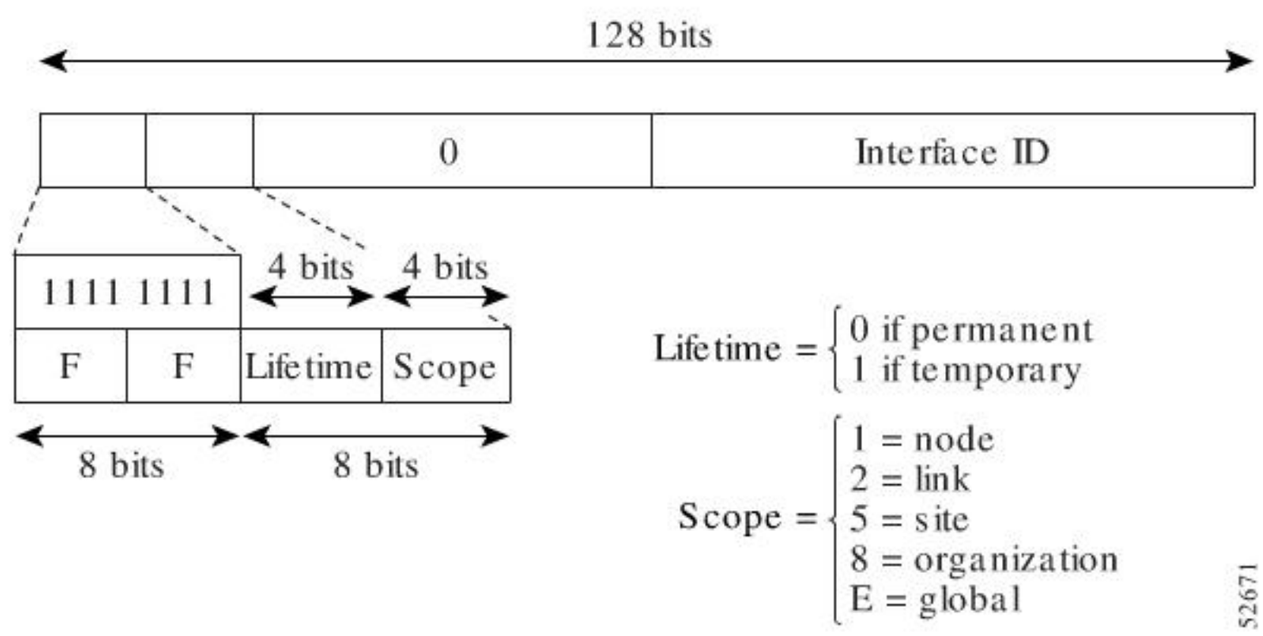
Membership in a multicast group is dynamic; hosts can join and leave at any time. There is no restriction on the location or number of members in a multicast group. A host can be a member of more than one multicast group at a time.

How active a multicast group is, its duration, and its membership can vary from group to group and from time to time. A group that has members may have no activity.

IPv6 Multicast Addressing

An IPv6 multicast address is an IPv6 address that has a prefix of FF00::/8 (1111 1111). An IPv6 multicast address is an identifier for a set of interfaces that typically belong to different nodes. A packet sent to a multicast address is delivered to all interfaces identified by the multicast address. The second octet following the prefix defines the lifetime and scope of the multicast address. A permanent multicast address has a lifetime parameter equal to 0; a temporary multicast address has a lifetime parameter equal to 1. A multicast address that has the scope of a node, link, site, or organization, or a global scope has a scope parameter of 1, 2, 5, 8, or E, respectively. For example, a multicast address with the prefix FF02::/16 is a permanent multicast address with a link scope. Figure 25 shows the format of the IPv6 multicast address.

Figure 25 IPv6 Multicast Address Format



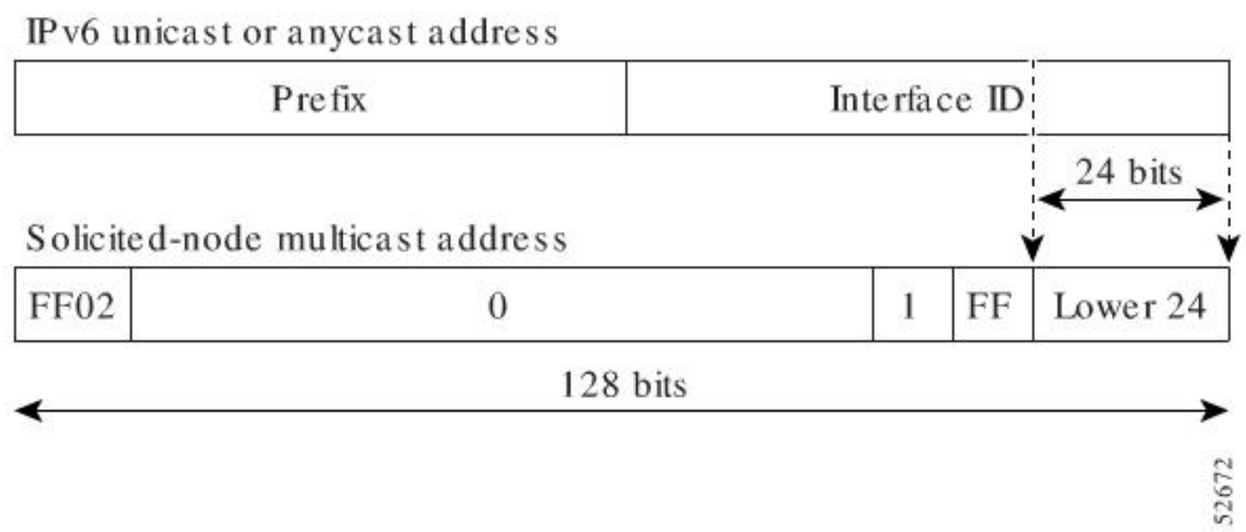
IPv6 nodes (hosts and routers) are required to join (receive packets destined for) the following multicast groups:

- All-nodes multicast group FF02:0:0:0:0:0:0:1 (scope is link-local)
- Solicited-node multicast group FF02:0:0:0:0:1:FF00:0000/104 for each of its assigned unicast and anycast addresses

IPv6 routers must also join the all-routers multicast group FF02:0:0:0:0:0:0:2 (scope is link-local).

The solicited-node multicast address is a multicast group that corresponds to an IPv6 unicast or anycast address. IPv6 nodes must join the associated solicited-node multicast group for every unicast and anycast address to which it is assigned. The IPv6 solicited-node multicast address has the prefix FF02:0:0:0:0:1:FF00:0000/104 concatenated with the 24 low-order bits of a corresponding IPv6 unicast or anycast address (see Figure 26). For example, the solicited-node multicast address corresponding to the IPv6 address 2037::01:800:200E:8C6C is FF02::1:FF0E:8C6C. Solicited-node addresses are used in neighbor solicitation messages.

Figure 26 IPv6 Solicited-Node Multicast Address Format



Note **There are no broadcast addresses in IPv6. IPv6 multicast addresses are used instead of broadcast addresses.**

IPv6 Multicast Groups

An IPv6 address must be configured on an interface for the interface to forward IPv6 traffic. Configuring a site-local or global IPv6 address on an interface automatically configures a link-local address and activates IPv6 for that interface. Additionally, the configured interface automatically joins the following required multicast groups for that link:

- **Solicited-node multicast group FF02:0:0:0:0:1:FF00::/104 for each unicast and anycast address assigned to the interface**
- **All-nodes link-local multicast group FF02::1**
- **All-routers link-local multicast group FF02::2**

Note **The solicited-node multicast address is used in the neighbor discovery process.**

For further information on configuring IPv6 addresses, refer to the *Implementing Basic Connectivity for IPv6* **process module.**

IPv6 Multicast Routing Implementation

The Cisco IOS software supports the following protocols to implement IPv6 multicast routing:

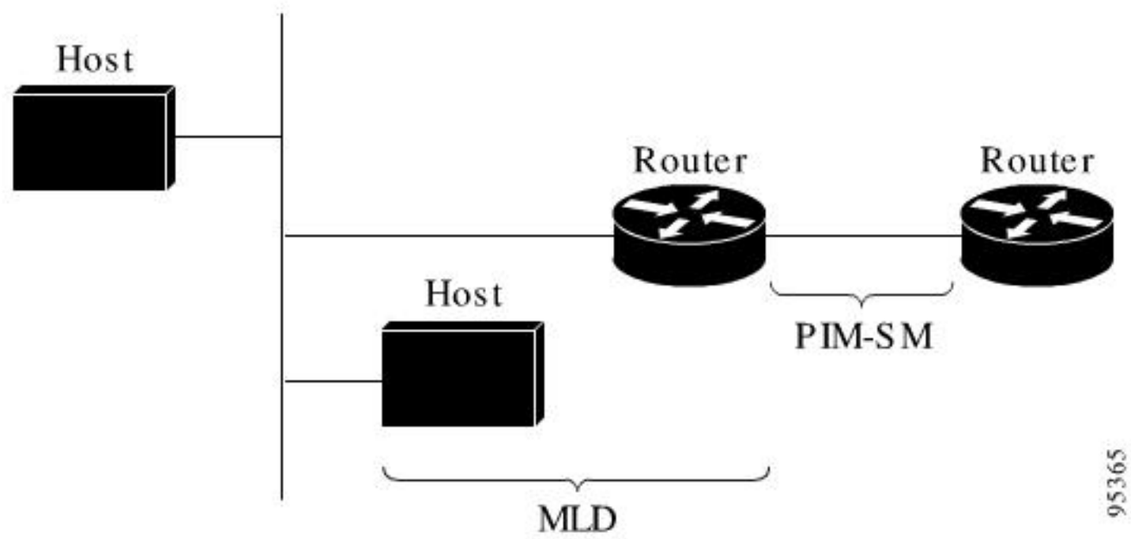
- **MLD for IPv6. MLD is used by IPv6 routers to discover multicast listeners (nodes that want to receive multicast packets destined for specific multicast addresses) on directly attached links. There are two versions of MLD: MLD version 1 is based on version 2 of the Internet Group Management Protocol (IGMP) for IPv4, and MLD version 2 is based on version 3 of the IGMP for IPv4. IPv6 multicast for Cisco IOS software uses both MLD version 2 and MLD version 1.**

  IPv6 multicast for Cisco IOS software uses MLD version 2. This version of MLD is fully backward-compatible with MLD version 1 (described in RFC 2710). Hosts that support only MLD version 1 will interoperate with a router running MLD version 2. Mixed LANs with both MLD version 1 and MLD version 2 hosts are likewise supported.

- PIM-SM is used between routers so that they can track which multicast packets to forward to each other and to their directly connected LANs.
- PIM in Source Specific Multicast (PIM-SSM) is similar to PIM-SM with the additional ability to report interest in receiving packets from specific source addresses (or from all but the specific source addresses) to an IP multicast address.

Figure 27 shows where MLD and PIM-SM operate within the IPv6 multicast environment.

Figure 27 IPv6 Multicast Routing Protocols Supported for IPv6



Multicast Listener Discovery Protocol for IPv6

To start implementing multicasting in the campus network, users must first define who receives the multicast. The MLD protocol is used by IPv6 routers to discover the presence of multicast listeners (for example, nodes that want to receive multicast packets) on their directly attached links, and to discover specifically which multicast addresses are of interest to those neighboring nodes. It is used for discovering local group and source-specific group membership. The MLD protocol provides a means to automatically control and limit the flow of multicast traffic throughout your network with the use of special multicast queriers and hosts.

The difference between multicast queriers and hosts is as follows:

- A querier is a network device, such as a router, that sends query messages to discover which network devices are members of a given multicast group.
- A host is a receiver, including routers, that send report messages to inform the querier of a host membership.

A set of queriers and hosts that receive multicast data streams from the same source is called a multicast group. Queriers and hosts use MLD reports to join and leave multicast groups and to begin receiving group traffic.

MLD uses the Internet Control Message Protocol (ICMP) to carry its messages. All MLD messages are link-local with a hop limit of 1, and they all have the router alert option set. The router alert option implies an implementation of the hop-by-hop option header.

MLD has three types of messages:

- Query—General, group-specific, and multicast-address-specific. In a query message, the multicast address field is set to 0 when MLD sends a general query. The general query learns which multicast addresses have listeners on an attached link.

Group-specific and multicast-address-specific queries are the same. A group address is a multicast address.

- Report—In a report message, the multicast address field is that of the specific IPv6 multicast address to which the sender is listening.
- Done—In a done message, the multicast address field is that of the specific IPv6 multicast address to which the source of the MLD message is no longer listening.

An MLD report must be sent with a valid IPv6 link-local source address, or the unspecified address (::), if the sending interface has not yet acquired a valid link-local address. Sending reports with the unspecified address is allowed to support the use of IPv6 multicast in the Neighbor Discovery Protocol.

For stateless autoconfiguration, a node is required to join several IPv6 multicast groups in order to perform duplicate address detection (DAD). Prior to DAD, the only address the reporting node has for the sending interface is a tentative one, which cannot be used for communication. Therefore, the unspecified address must be used.

MLD provides support for source filtering. Source filtering allows a node to report interest in listening to packets only from specific source addresses (as required to support SSM), or from all addresses except specific source addresses sent to a particular multicast address.

When a host using MLD version 1 sends a leave message, the router needs to send query messages to reconfirm that this host was the last MLD version 1 host joined to the group before it can stop forwarding traffic. This function takes about 2 seconds. This so-called "leave latency" is also present in IGMP version 2 for IPv4 multicast.

MLD Access Group

The MLD access group provides receiver access control in Cisco IOS IPv6 multicast routers. This feature limits the list of groups a receiver can join, and it allows or denies sources used to join SSM channels.

Explicit Tracking of Receivers

The explicit tracking feature allows a router to track the behavior of the hosts within its IPv6 network. This feature also enables the fast leave mechanism to be used with MLD version 2 host reports.

Protocol Independent Multicast

Protocol Independent Multicast (PIM) is used between routers so that they can track which multicast packets to forward to each other and to their directly connected LANs. PIM works independently of the unicast routing protocol to perform send or receive multicast route updates like other protocols. Regardless of which unicast routing protocols are being used in the LAN to populate the unicast routing table, Cisco IOS PIM uses the existing unicast table content to perform the Reverse Path Forwarding (RPF) check instead of building and maintaining its own separate routing table.

You can configure IPv6 multicast to use either PIM-SM or PIM-SSM operation, or you can use both PIM-SM and PIM-SSM together in your network.

PIM-Sparse Mode

IPv6 multicast provides support for intradomain multicast routing using PIM-SM. PIM-SM uses unicast routing to provide reverse-path information for multicast tree building, but it is not dependent on any particular unicast routing protocol.

PIM-SM is used in a multicast network when relatively few routers are involved in each multicast and these routers do not forward multicast packets for a group, unless there is an explicit request for the traffic. PIM-SM distributes information about active sources by forwarding data packets on the shared tree. PIM-SM initially uses shared trees, which requires the use of an RP.

Requests are accomplished via PIM joins, which are sent hop by hop toward the root node of the tree. The root node of a tree in PIM-SM is the RP in the case of a shared tree or the first-hop router that is directly connected to the multicast source in the case of a shortest path tree (SPT). The RP keeps track of multicast groups and the hosts that send multicast packets are registered with the RP by that host's first-hop router.

As a PIM join travels up the tree, routers along the path set up multicast forwarding state so that the requested multicast traffic will be forwarded back down the tree. When multicast traffic is no longer needed, a router sends a PIM prune up the tree toward the root node to prune (or remove) the unnecessary traffic. As this PIM prune travels hop by hop up the tree, each router updates its forwarding state appropriately. Ultimately, the forwarding state associated with a multicast group or source is removed.

A multicast data sender sends data destined for a multicast group. The designated router (DR) of the sender takes those data packets, unicast-encapsulates them, and sends them directly to the RP. The RP receives these encapsulated data packets, de-encapsulates them, and forwards them onto the shared tree. The packets then follow the (*, G) multicast tree state in the routers on the RP tree, being replicated wherever the RP tree branches, and eventually reaching all the receivers for that multicast group. The process of encapsulating data packets to the RP is called registering, and the encapsulation packets are called PIM register packets.

Designated Router

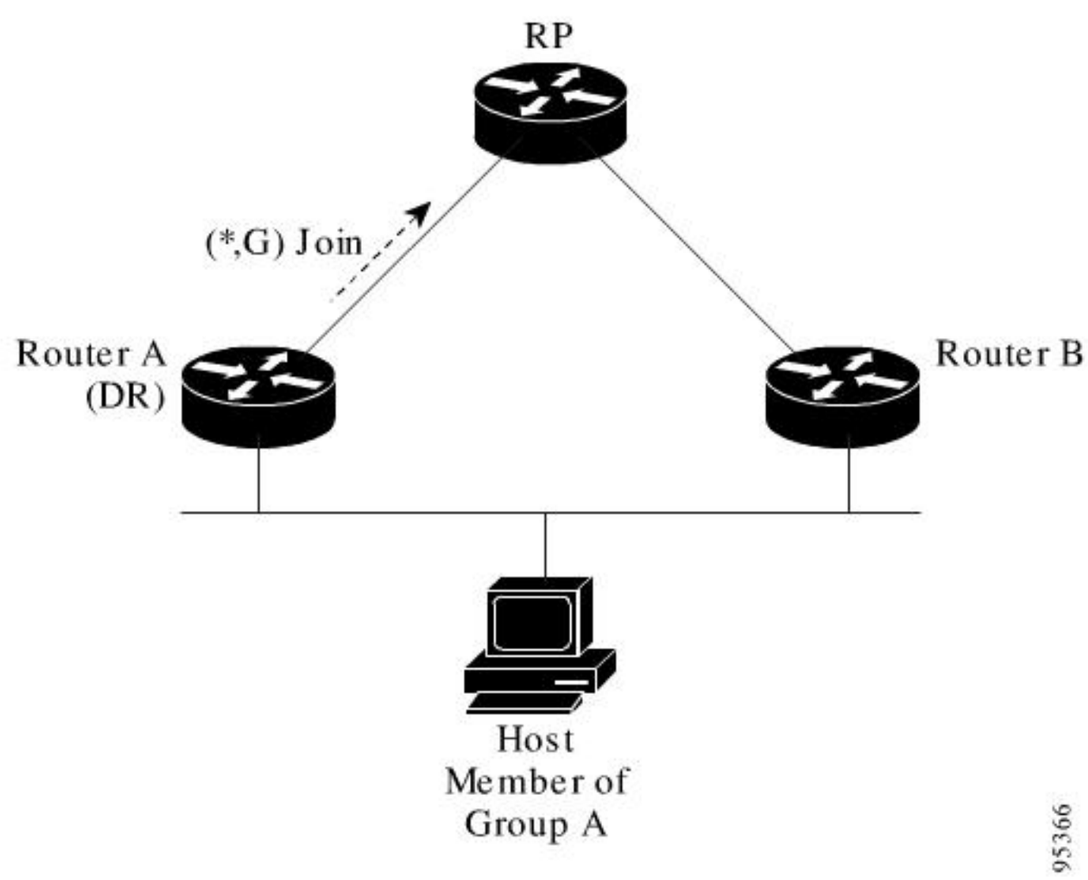
Cisco routers use PIM-SM to forward multicast traffic and follow an election process to select a designated router when there is more than one router on a LAN segment.

The designated router is responsible for sending PIM register and PIM join and prune messages toward the RP to inform it about host group membership.

If there are multiple PIM-SM routers on a LAN, a designated router must be elected to avoid duplicating multicast traffic for connected hosts. The PIM router with the highest IPv6 address becomes the DR for the LAN unless you choose to force the DR election by use of the `ipv6 pim dr-priority` command. This command allows you to specify the DR priority of each router on the LAN segment (default priority = 1) so that the router with the highest priority will be elected as the DR. If all routers on the LAN segment have the same priority, then the highest IPv6 address is again used as the tiebreaker.

Figure 28 illustrates what happens on a multiaccess segment. Router A and Router B are connected to a common multiaccess Ethernet segment with Host A as an active receiver for Group A. Only Router A, operating as the DR, sends joins to the RP to construct the shared tree for Group A. If Router B was also permitted to send (*, G) joins to the RP, parallel paths would be created and Host A would receive duplicate multicast traffic. Once Host A begins to source multicast traffic to the group, the DR's responsibility is to send register messages to the RP. If both routers were assigned the responsibility, the RP would receive duplicate multicast packets.

Figure 28 Designated Router Election on a Multiaccess Segment



If the DR should fail, the PIM-SM provides a way to detect the failure of Router A and elect a failover DR. If the DR (Router A) became inoperable, Router B would detect this situation when its neighbor adjacency with Router A timed out. Because Router B has been hearing MLD membership reports from Host A, it already has MLD state for Group A on this interface and would immediately send a join to the RP when it became the new DR. This step reestablishes traffic flow down a new branch of the shared tree via Router B. Additionally, if Host A were sourcing traffic, Router B would initiate a new register process immediately after receiving the next multicast packet from Host A. This action would trigger the RP to join the SPT to Host A via a new branch through Router B.

Tips

Two PIM routers are neighbors if there is a direct connection between them. To display your PIM neighbors, use the show ipv6 pim neighbor command in privileged EXEC mode.

Note

DR election process is required only on multiaccess LANs. The last-hop router directly connected to the host is the DR.

Rendezvous Point

IPv6 PIM provides embedded RP support. Embedded RP allows the router to learn RP information using the multicast group destination address instead of the statically configured RP. For routers that are the RP, the router must be statically configured as the RP.

The router searches for embedded RP group addresses in MLD reports or PIM messages and data packets. On finding such an address, the router learns the RP for the group from the address itself. It then uses this learned RP for all protocol activity for the group. For routers that are the RP, the router is advertised as an embedded RP must be configured as the RP.

To select a static RP over an embedded RP, the specific embedded RP group range or mask must be configured in the access list of the static RP. When PIM is configured in sparse mode, you must also choose one or more routers to operate as an RP. An RP is a single common root placed at a chosen point of a shared distribution tree and is configured statically in each box.

PIM DRs forward data from directly connected multicast sources to the RP for distribution down the shared tree. Data is forwarded to the RP in one of two ways:

- Data is encapsulated in register packets and unicast directly to the RP by the first-hop router operating as the DR.
- If the RP has itself joined the source tree, it is multicast-forwarded per the RPF forwarding algorithm described in the "PIM-Sparse Mode" section.

The RP address is used by first-hop routers to send PIM register messages on behalf of a host sending a packet to the group. The RP address is also used by last-hop routers to send PIM join and prune messages to the RP to inform it about group membership. You must configure the RP address on all routers (including the RP router).

A PIM router can be an RP for more than one group. Only one RP address can be used at a time within a PIM domain for a certain group. The conditions specified by the access list determine for which groups the router is an RP.

IPv6 multicast supports PIM-SM register message filtering at the RP. The user can match an access list or compare the AS path for the registered source with the AS path specified in a route map.

IPv6 BSR

PIM routers in a domain must be able to map each multicast group to the correct RP address. The BSR protocol for PIM-SM provides a dynamic, adaptive mechanism to distribute group-to-RP mapping information rapidly throughout a domain. With the IPv6 BSR feature, if an RP becomes unreachable, it will be detected and the mapping tables will be modified so that the unreachable RP is no longer used, and the new tables will be rapidly distributed throughout the domain.

Every PIM-SM multicast group needs to be associated with the IP or IPv6 address of an RP. When a new multicast sender starts sending, its local DR will encapsulate these data packets in a PIM register message and send them to the RP for that multicast group. When a new multicast receiver joins, its local DR will send a PIM join message to the RP for that multicast group. When any PIM router sends a (*, G) join message, the PIM router needs to know which is the next router toward the RP so that G (Group) can send a message to that router. Also, when a PIM router is forwarding data packets using (*, G) state, the PIM router needs to know which is the correct incoming interface for packets destined for G, because it needs to reject any packets that arrive on other interfaces.

A small set of routers from a domain are configured as candidate bootstrap routers (C-BSRs) and a single BSR is selected for that domain. A set of routers within a domain are also configured as candidate RPs (C-RPs); typically, these routers are the same routers that are configured as C-BSRs. Candidate RPs periodically unicast candidate-RP-advertisement (C-RP-Adv) messages to the BSR of that domain, advertising their willingness to be an RP. A C-RP-Adv message includes the address of the advertising C-RP, and an optional list of group addresses and mask length fields, indicating the group prefixes for which the candidacy is advertised. The BSR then includes a set of these C-RPs, along with their corresponding group prefixes, in bootstrap messages (BSMs) it periodically originates. BSMs are distributed hop-by-hop throughout the domain.

Cisco IOS IPv6 routers provide support for the RPF flooding of BSR packets so that a Cisco IOS IPv6 router will not disrupt the flow of BSMs. The router will recognize and parse enough of the BSM to identify the BSR address. The router performs an RPF check for this BSR address and forwards the packet only if it is received on the RPF interface. The router also creates a BSR entry containing RPF information to use for future BSMs from the same BSR. When BSMs from a given BSR are no longer received, the BSR entry is timed out.

Bidirectional RPs are advertised in C-RP messages and bidirectional ranges in the BSM. All routers in a system must be able to use the bidirectional range in the BSM; otherwise, the bidirectional RP feature will not function.

PIM-Source Specific Multicast

PIM-SSM is the routing protocol that supports the implementation of SSM and is derived from PIM-SM. However, unlike PIM-SM where data from all all multicast sources are sent when there is a PIM join, the SSM feature forwards datagram traffic to receivers from only those multicast sources that the receivers have explicitly joined, thus optimizing bandwidth utilization and denying unwanted Internet broadcast traffic. Further, instead of the use of RP and shared trees, SSM uses information found on source addresses for a multicast group. This information is provided by receivers through the source addresses relayed to the last-hop routers by MLD membership reports, resulting in resulting in shortest-path trees directly to the sources.

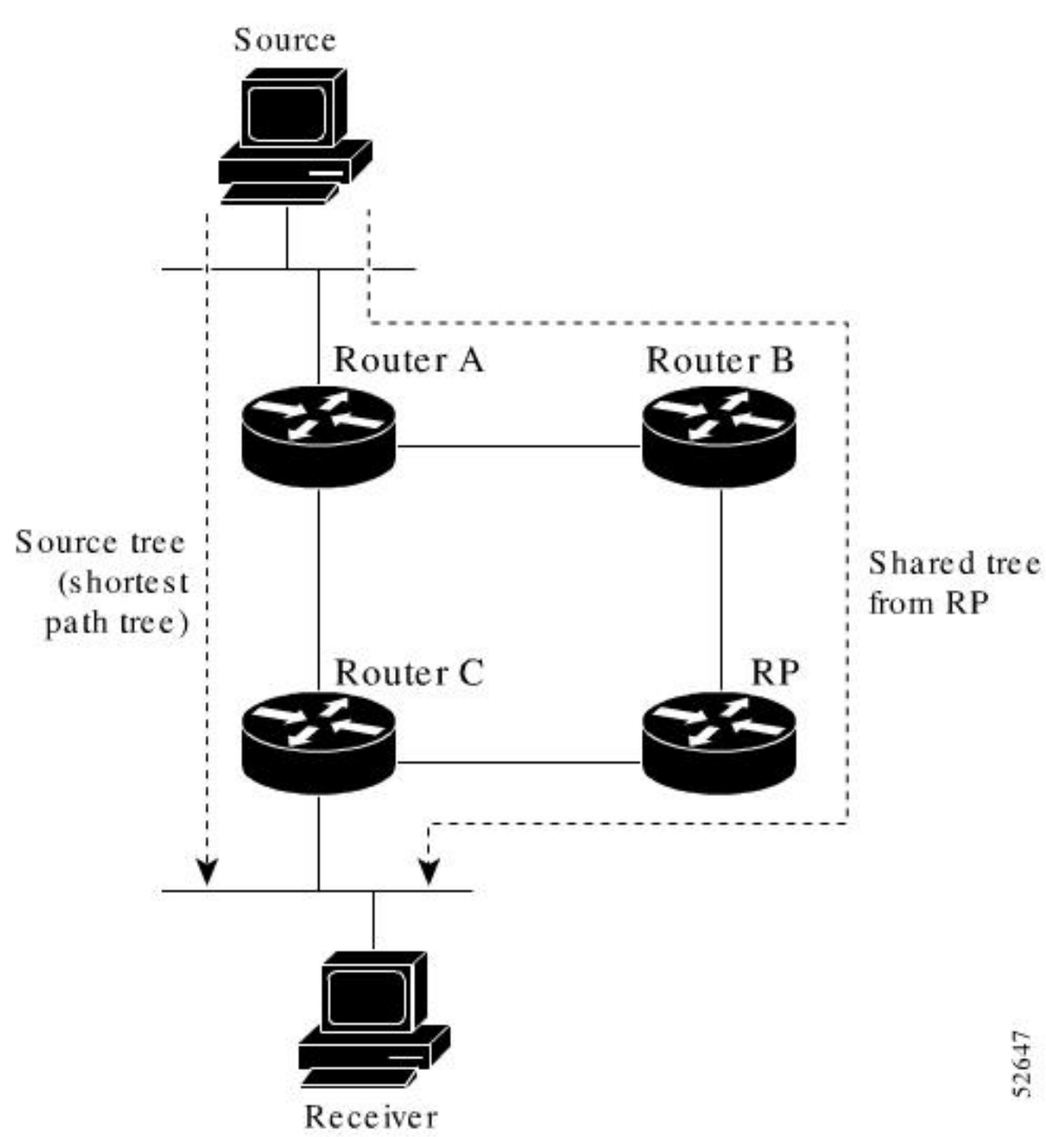
In SSM, delivery of datagrams is based on (S, G) channels. Traffic for one (S, G) channel consists of datagrams with an IPv6 unicast source address S and the multicast group address G as the IPv6 destination address. Systems will receive this traffic by becoming members of the (S, G) channel. Signaling is not required, but receivers must subscribe or unsubscribe to (S, G) channels to receive or not receive traffic from specific sources.

MLD version 2 is required for SSM to operate. MLD allows the host to provide source information. Before SSM will run with MLD, SSM must be supported in the Cisco IOS IPv6 router, the host where the application is running, and the application itself.

PIM Shared Tree and Source Tree (Shortest-Path Tree)

By default, members of a group receive data from senders to the group across a single data distribution tree rooted at the RP. This type of distribution tree is called shared tree or rendezvous point tree (RPT), as illustrated in Figure 29. Data from senders is delivered to the RP for distribution to group members joined to the shared tree.

Figure 29 Shared Tree and Source Tree (Shortest Path Tree)



If the data threshold warrants, leaf routers on the shared tree may initiate a switch to the data distribution tree rooted at the source. This type of distribution tree is called a shortest path tree or source tree. By default, the Cisco IOS software switches to a source tree upon receiving the first data packet from a source.

The following process describes the move from shared tree to source tree in more detail:

1. Receiver joins a group; leaf Router C sends a join message toward the RP.
2. RP puts the link to Router C in its outgoing interface list.
3. Source sends the data; Router A encapsulates the data in the register and sends it to the RP.
4. RP forwards the data down the shared tree to Router C and sends a join message toward the source. At this point, data may arrive twice at Router C, once encapsulated and once natively.
5. When data arrives natively (unencapsulated) at the RP, the RP sends a register-stop message to Router A.
6. By default, receipt of the first data packet prompts Router C to send a join message toward the source.
7. When Router C receives data on (S, G), it sends a prune message for the source up the shared tree.
8. RP deletes the link to Router C from the outgoing interface of (S, G).
9. RP triggers a prune message toward the source.

Join and prune messages are sent for sources and RPs. They are sent hop-by-hop and are processed by each PIM router along the path to the source or RP. Register and register-stop messages are not sent hop-by-hop. They are sent by the designated router that is directly connected to a source and are received by the RP for the group.

Reverse Path Forwarding

Reverse-path forwarding is used for forwarding multicast datagrams. It functions as follows:

- If a router receives a datagram on an interface it uses to send unicast packets to the source, the packet has arrived on the RPF interface.
- If the packet arrives on the RPF interface, a router forwards the packet out the interfaces present in the outgoing interface list of a multicast routing table entry.
- If the packet does not arrive on the RPF interface, the packet is silently discarded to prevent loops.

PIM uses both source trees and RP-rooted shared trees to forward datagrams; the RPF check is performed differently for each, as follows:

- If a PIM router has source-tree state (that is, an (S, G) entry is present in the multicast routing table), the router performs the RPF check against the IPv6 address of the source of the multicast packet.
- If a PIM router has shared-tree state (and no explicit source-tree state), it performs the RPF check on the RP's address (which is known when members join the group).

Sparse-mode PIM uses the RPF lookup function to determine where it needs to send joins and prunes. (S, G) joins (which are source-tree states) are sent toward the source. (*, G) joins (which are shared-tree states) are sent toward the RP.

Bidirectional PIM

Bidirectional PIM allows multicast routers to keep reduced state information, as compared with unidirectional shared trees in PIM-SM. Bidirectional shared trees convey data from sources to the RP and distribute them from the RP to the receivers. Unlike PIM-SM, bidirectional PIM does not switch over to the source tree, and there is no register encapsulation of data from the source to the RP.

Bidirectional PIM offers advantages when there are many moderate or low-rate sources. However, the bidirectional source trees have worse delay characteristics than do the source trees built in PIM-SM.

Only static configuration of bidirectional RPs is supported in IPv6.

Routable Address Hello Option

When an IPv6 interior gateway protocol is used to build the unicast routing table, the procedure to detect the upstream router address assumes the address of a PIM neighbor is always same as the address of the next-hop router, as long as they refer to the same router. However, it may not be the case when a router has multiple addresses on a link.

Two typical situations can lead to this situation for IPv6. The first situation can occur when the unicast routing table is not built by an IPv6 interior gateway protocol such as multicast BGP. The second situation occurs when the address of an RP shares a subnet prefix with down stream routers (note that the RP router address has to be domain-wide and therefore cannot be a link-local address).

The routable address hello option allows the PIM protocol avoid such situation by adding a PIM hello message option that includes all the addresses on the interface on which the PIM hello message is advertised. When a PIM router finds an upstream router for some address, the result of RPF calculation is compared with the addresses in this option, in addition to PIM neighbor's address itself. Because this option includes all the possible addresses of a PIM router on that link, it always includes the RPF calculation result if it refers to the PIM router supporting this option.

Static Mroutes

IPv6 static mroutes behave much in the same way as do IPv6 static routes. IPv6 static mroutes share the same database as IPv6 static routes and are implemented by extending static route support. Static mroutes support equal-cost multipath mroutes, and they also support unicast-only static routes.

For further information on IPv6 static routes, see the *Implementing Static Routes for IPv6* module.

MRIB

The Multicast Routing Information Base (MRIB) is a protocol-independent repository of multicast routing entries instantiated by multicast routing protocols (routing clients). Its main function is to provide independence between routing protocols and the Multicast Forwarding Information Base (MFIB). It also acts as a coordination and communication point among its clients.

Routing clients use the services provided by the MRIB to instantiate routing entries and retrieve changes made to routing entries by other clients. Besides routing clients, MRIB also has forwarding clients (MFIB instances) and special clients such MLD. MFIB retrieves its forwarding entries from MRIB and notifies the MRIB of any events related to packet reception. These notifications can either be explicitly requested by routing clients or spontaneously generated by the MFIB.

Another important function of the MRIB is to allow for the coordination of multiple routing clients in establishing multicast connectivity within the same multicast session. MRIB also allows for the coordination between MLD and routing protocols.

Multiprotocol BGP for the IPv6 Multicast Address Family

The multicast BGP for the IPv6 multicast address family feature provides multicast BGP extensions for IPv6 and supports the same features and functionality as IPv4 BGP. IPv6 enhancements to multicast BGP include support for an IPv6 multicast address family and network layer reachability information (NLRI) and next hop (the next router in the path to the destination) attributes that use IPv6 addresses.

Multicast BGP is an enhanced BGP that allows the deployment of interdomain IPv6 multicast. Multicast BGP carries routing information for multiple network layer protocol address families; for example, IPv6 address family and for IPv6 multicast routes. The IPv6 multicast address family contains routes used for RPF lookup by the IPv6 PIM protocol, and multicast BGP IPv6 provides for interdomain transport of the same. Users must use multicast BGP for IPv6 multicast when using IPv6 multicast with BGP because the unicast multicast BGP learned routes will not be used for IPv6 multicast.

Multicast BGP functionality provided through a separate address family context. A subsequent address family identifier (SAFI) provides information about the type of the network layer reachability information that is carried in the attribute. Multicast BGP unicast uses SAFI 1 messages, and multiprotocol BGP multicast uses SAFI 2 messages.

A separate BGP routing table is maintained to configure incongruent policies and topologies (for example, IPv6 unicast and multicast) by using IPv6 multicast RPF lookup. Multicast RPF lookup is very similar to the IP unicast route lookup.

No MRIB is associated with the IPv6 multicast BGP table. However, IPv6 multicast BGP operates on the unicast IPv6 RIB when needed. Multicast BGP does not insert or update routes into the IPv6 unicast RIB.

MFIB

The MFIB is a platform-independent and routing-protocol-independent library for IPv6 software. Its main purpose is to provide a Cisco IOS platform with an interface with which to read the IPv6 multicast forwarding table and notifications when the forwarding table changes. The information provided by the MFIB has clearly defined forwarding semantics and is designed to make it easy for the platform to translate to its specific hardware or software forwarding mechanisms.

When routing or topology changes occur in the network, the IPv6 routing table is updated, and those changes are reflected in the MFIB. The MFIB maintains next-hop address information based on the information in the IPv6 routing table. Because there is a one-to-one correlation between MFIB entries and routing table entries, the MFIB contains all known routes and eliminates the need for route cache maintenance that is associated with switching paths such as fast switching and optimum switching.

Distributed MFIB

Distributed MFIB (dMFIB) is used to switch multicast IPv6 packets on distributed platforms. dMFIB may also contain platform-specific information on replication across line cards. The basic MFIB routines that implement the core of the forwarding logic are common to all forwarding environments.

dMFIB implements the following functionalities:

- Distributes a copy of the MFIB to the line cards.
- Relays data-driven protocol events generated in the line cards to PIM.

- Provides an MFIB platform application program interface (API) to propagate MFIB changes to platform-specific code responsible for programming the hardware acceleration engine. This API also includes entry points to switch a packet in software (necessary if the packet is triggering a data-driven event) and to upload traffic statistics to the software.
- Provides hooks to allow clients residing on the RP to read traffic statistics on demand. (dMFIB does not periodically upload these statistics to the RP.)

The combination of dMFIB and MRIB subsystems also allows the router to have a "customized" copy of the MFIB database in each line card and to transport MFIB-related platform-specific information from the RP to the line cards.

IPv6 Multicast Process Switching and Fast Switching

A unified MFIB is used to provide both fast switching and process switching support for PIM-SM and PIM-SSM in IPv6 multicast. In process switching, the Route Processor must examine, rewrite, and forward each packet. The packet is first received and copied into the system memory. The router then looks up the Layer 3 network address in the routing table. The Layer 2 frame is then rewritten with the next-hop destination address and sent to the outgoing interface. The RP also computes the cyclic redundancy check (CRC). This switching method is the least scalable method for switching IPv6 packets.

IPv6 multicast fast switching allows routers to provide better packet forwarding performance than process switching. Information conventionally stored in a route cache is stored in several data structures for IPv6 multicast switching. The data structures provide optimized lookup for efficient packet forwarding.

In IPv6 multicast forwarding, the first packet is fast-switched if the PIM protocol logic allows it. Also in IPv6 multicast fast switching, the MAC encapsulation header is precomputed. IPv6 multicast fast switching uses the MFIB to make IPv6 destination prefix-based switching decisions. In addition to the MFIB, IPv6 multicast fast switching uses adjacency tables to prepend Layer 2 addressing information. The adjacency table maintains Layer 2 next-hop addresses for all MFIB entries.

The adjacency table is populated as adjacencies are discovered. Each time an adjacency entry is created (such as through the ARP protocol), a link-layer header for that adjacent node is precomputed and stored in the adjacency table. Once a route is determined, it points to a next hop and corresponding adjacency entry. It is subsequently used for encapsulation during switching of packets.

A route might have several paths to a destination prefix, such as when a router is configured for simultaneous load balancing and redundancy. For each resolved path, a pointer is added for the adjacency corresponding to the next-hop interface for that path. This mechanism is used for load balancing across several paths.

Scoped Address Architecture

IPv6 includes support for global and nonglobal addresses. This section describes the usage of IPv6 addresses of different scopes.

A scope zone, or a simply a zone, is a connected region of topology of a given scope. For example, the set of links connected by routers within a particular site, and the interfaces attached to those links, comprise a single zone of site-local scope.

A zone is a particular instance of a topological region (for example, Zone1's site or Zone2's site), whereas a scope is the size of a topological region (for example, a site or a link). The zone to which a particular nonglobal address pertains is not encoded in the address itself, but rather is determined by

context, such as the interface from which it is sent or received. Therefore, addresses of a given nonglobal scope may be reused in different zones of that scope. For example, Zone1's site and Zone2's site may each contain a node with site-local address FEC0::1.

Zones of the different scopes are instantiated as follows:

- Each link, and the interfaces attached to that link, comprises a single zone of link-local scope (for both unicast and multicast).
- There is a single zone of global scope (for both unicast and multicast), comprising all the links and interfaces in the Internet.
- The boundaries of zones of scope other than interface-local, link-local, and global must be defined and configured by network administrators. A site boundary serves as such for both unicast and multicast.

Zone boundaries are relatively static features and do not change in response to short-term changes in topology. Therefore, the requirement that the topology within a zone be "connected" is intended to include links and interfaces that may be connected only occasionally. For example, a residential node or network that obtains Internet access by dialup to an employer's site may be treated as part of the employer's site-local zone even when the dialup link is disconnected. Similarly, a failure of a router, interface, or link that causes a zone to become partitioned does not split that zone into multiple zones; rather, the different partitions are still considered to belong to the same zone.

Zones have the following additional properties:

- Zone boundaries cut through nodes, not links (the global zone has no boundary, and the boundary of an interface-local zone encloses just a single interface.)
- Zones of the same scope cannot overlap; that is, they can have no links or interfaces in common.
- A zone of a given scope (less than global) falls completely within zones of larger scope; that is, a smaller scope zone cannot include more topology than any larger scope zone with which it shares any links or interfaces.
- Each interface belongs to exactly one zone of each possible scope.

How to Implement IPv6 Multicast

The tasks in the following sections explain how to implement IPv6 multicast:

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- Configuring PIM, page 239
- Configuring PIM Options, page 241
- Resetting the PIM Traffic Counters, page 242
- Configuring the MLD Protocol, page 243
- Configuring Explicit Tracking of Receivers, page 245
- Resetting the MLD Traffic Counters, page 246
- Clearing the MLD Interface Counters, page 247
- Configuring a BSR, page 247
- Sending PIM RP Advertisements to the BSR, page 248
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- Configuring an IPv6 Multiprotocol BGP Peer Group, page 252
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Enabling IPv6 Multicast Routing

This task explains how to enable IPv6 multicast routing on all interfaces and to enable multicast forwarding for PIM and MLD on all enabled interfaces of the router.

Prerequisites

In order to enable IPv6 multicast routing on a router, you must first enable IPv6 unicast routing on the router. For information on how to enable IPv6 unicast routing on a router, refer to *Implementing Basic Connectivity for IPv6*.

If you are already using an IPv6 unicast router, use the following tasks to enable IPv6 multicast routing and configure IPv6 multicast routing options.

SUMMARY STEPS

1. **enable**
2. **configure terminal**
3. **ipv6 multicast-routing**

DETAILED STEPS

	Command or Action	Purpose
Step 1	**enable** Example: `Router> enable`	**Enables privileged EXEC mode.** • **Enter your password if prompted.**
Step 2	**configure terminal** Example: `Router# configure terminal`	**Enters global configuration mode.**
Step 3	**ipv6 multicast-routing** Example: `Router(config)# ipv6 multicast-routing`	**Enables multicast routing on all IPv6-enabled interfaces and enables multicast forwarding for PIM and MLD on all enabled interfaces of the router.**

Configuring PIM

The following task explains how to configure PIM-SM and display PIM-SM configuration and information.

SUMMARY STEPS

1. **enable**
2. **configure terminal**
3. **ipv6 pim rp-address** *ipv6-address* [*group-access-list*] [**bidir**]
4. **show ipv6 pim interface** [**state-on**] [**state-off**] [*type number*]
5. **show ipv6 pim group-map** [*group-name* | *group-address*] | [*group-range* | *group-mask*] [**info-source** {**bsr** | **default** | **embedded-rp** | **static**}]
6. **show ipv6 pim neighbor** [**detail**] [*interface-type interface-number* | **count**]
7. **show ipv6 pim range-list** [**config**] [*rp-address* | *rp-name*]
8. **show ipv6 pim tunnel** [*interface-type interface-number*]

DETAILED STEPS

	Command or Action	Purpose
Step 1	**enable** Example: Router> enable	**Enables privileged EXEC mode.** • **Enter your password if prompted.**
Step 2	**configure terminal** Example: Router# configure terminal	**Enters global configuration mode.**
Step 3	**ipv6 pim rp-address** *ipv6-address* [*group-access-list*] [**bidir**] Example: Router(config)# ipv6 pim rp-address 2001:0DB8::01:800:200E:8C6C acc-grp-1	**Configures the address of a PIM RP for a particular group range.**
Step 4	**show ipv6 pim interface** [**state-on**] [**state-off**] [*type number*] Example: Router# show ipv6 pim interface	**Displays information about interfaces configured for PIM.**
Step 5	**show ipv6 pim group-map** [*group-name* | *group-address*] | [*group-range* | *group-mask*] [**info-source** {**bsr** | **default** | **embedded-rp** | **static**}] Example: Router# show ipv6 pim group-map	**Displays an IPv6 multicast group mapping table.**
Step 6	**show ipv6 pim neighbor** [**detail**] [*interface-type interface-number* | **count**] Example: Router# show ipv6 pim neighbor	**Displays the PIM neighbors discovered by the Cisco IOS software.**
Step 7	**show ipv6 pim range-list** [**config**] [*rp-address* | *rp-name*] Example: Router# show ipv6 pim range-list	**Displays information about IPv6 multicast range lists.**
Step 8	**show ipv6 pim tunnel** [*interface-type interface-number*] **Example:** Router# show ipv6 pim tunnel	**Displays information about the PIM register encapsulation and de-encapsulation tunnels on an interface.**

Configuring PIM Options

The following task explains commands you can use to refine your configuration for PIM-SM and PIM-SSM, both in general or on specified interfaces. The task also gives various commands that can be used to verify PIM configuration and information.

SUMMARY STEPS

1. **enable**
2. **configure terminal**
3. **ipv6 pim spt-threshold infinity** [**group-list** *access-list-name*]
4. **ipv6 pim accept-register** {**list** *access-list* | **route-map** *map-name*}
5. **interface** *type number*
6. **ipv6 pim dr-priority** *value*
7. **ipv6 pim hello-interval** *seconds*
8. **ipv6 pim join-prune-interval** *seconds*
9. **show ipv6 pim join-prune statistic** [*interface-type*]

DETAILED STEPS

	Command or Action	Purpose
Step 1	**enable** Example: `Router> enable`	**Enables privileged EXEC mode.** • **Enter your password if prompted.**
Step 2	**configure terminal** Example: `Router# configure terminal`	**Enters global configuration mode.**
Step 3	**ipv6 pim spt-threshold infinity** [**group-list** *access-list-name*] Example: `Router(config)# ipv6 pim spt-threshold infinity group-list acc-grp-1`	**Configures when a PIM leaf router joins the SPT for the specified groups.**
Step 4	**ipv6 pim accept-register** {**list** *access-list* | **route-map** *map-name*} Example: `Router(config)# ipv6 pim accept-register route-map reg-filter`	**Accepts or rejects registers at the RP.**
Step 5	**interface** *type number* Example: `Router(config)# interface FastEthernet 1/0`	**Specifies an interface type and number, and places the router in interface configuration mode.**

	Command or Action	Purpose
Step 6	**ipv6 pim dr-priority** *value* Example: `Router(config-if)# ipv6 pim dr-priority 3`	**Configures the DR priority on a PIM router.**
Step 7	**ipv6 pim hello-interval** *seconds* Example: `Router(config-if)# ipv6 pim hello-interval 45`	**Configures the frequency of PIM hello messages on an interface.**
Step 8	**ipv6 pim join-prune-interval** *seconds* Example: `Router(config-if)# ipv6 pim join-prune-interval 75`	**Configures periodic join and prune announcement intervals for a specified interface.**
Step 9	**show ipv6 pim join-prune statistic** [*interface-type*] Example: `Router# show ipv6 pim join-prune statistic`	**Displays the average join-prune aggregation for the most recently aggregated 1000, 10,000, and 50,000 packets for each interface.**

Resetting the PIM Traffic Counters

If PIM malfunctions or in order to verify that the expected number of PIM packets are received and sent, the user can clear PIM traffic counters. Once the traffic counters are cleared, the user can enter the show ipv6 pim traffic command to verify that PIM is functioning correctly and that PIM packets are being received and sent correctly.

This task explains how to reset the PIM traffic counters and verify PIM traffic information.

SUMMARY STEPS

1. **enable**
2. **clear ipv6 pim counters**
3. **show ipv6 pim traffic**

DETAILED STEPS

	Command or Action	Purpose
Step 1	**enable** Example: `Router> enable`	**Enables privileged EXEC mode.** • **Enter your password if prompted.**
Step 2	**clear ipv6 pim counters** Example: `Router# clear ipv6 pim counters`	**Resets the PIM traffic counters.**
Step 3	**show ipv6 pim traffic** Example: `Router# show ipv6 pim traffic`	**Displays the PIM traffic counters.**

Configuring the MLD Protocol

Use the following tasks to customize MLD and verify MLD information on each interface, if desired.

SUMMARY STEPS

1. **enable**
2. **configure terminal**
3. **interface** *type number*
4. **ipv6 mld join-group** [*group-name* | *group-address*] [[**include** | **exclude**] *source-address* | *source-name*]
5. **ipv6 mld access-group** *access-list-name*
6. **ipv6 mld static-group** [*group-name* | *group-address*] [[**include** | **exclude**] *source-address* | *source-name*]
7. **ipv6 mld query-max-response-time** *seconds*
8. **ipv6 mld query-timeout** *seconds*
9. **ipv6 mld query-interval** *seconds*
10. **show ipv6 mld groups** [**link-local**] [*group-name* | *group-address*] [*interface-type interface-number*] [**detail** | **explicit**]
11. **show ipv6 mld groups summary**
12. **show ipv6 mld interface** [*type number*]

DETAILED STEPS

	Command or Action	Purpose
Step 1	**enable** Example: `Router> enable`	**Enables privileged EXEC mode.** • **Enter your password if prompted.**
Step 2	**configure terminal** Example: `Router# configure terminal`	**Enters global configuration mode.**
Step 3	**interface** *type number* Example: `Router(config)# interface FastEthernet 1/0`	**Specifies an interface type and number, and places the router in interface configuration mode.**
Step 4	**ipv6 mld join-group** [*group-name* | *group-address*] [[**include** | **exclude**] *source-address* | *source-name*] Example: `Router(config-if)# ipv6 mld join-group FF04::12 exclude 2001::10::11`	**Configures MLD reporting for a specified group and source.**
Step 5	**ipv6 mld access-group** *access-list-name* Example: `Router(config-if)# ipv6 access-list acc-grp-1`	**Allows the user to perform IPv6 multicast receiver access control.**
Step 6	**ipv6 mld static-group** [*group-name* | *group-address*] [[**include** | **exclude**] *source-address* | *source-name*] Example: `Router(config-if)# ipv6 mld static-group ff04::10 include 100::1`	**Statically forwards traffic for the multicast group onto a specified interface and cause the interface to behave as if a MLD joiner were present on the interface.**
Step 7	**ipv6 mld query-max-response-time** *seconds* Example: `Router(config-if)# ipv6 mld query-max-response-time 20`	**Configures the maximum response time advertised in MLD queries.**
Step 8	**ipv6 mld query-timeout** *seconds* Example: `Router(config-if)# ipv6 mld query-timeout 130`	**Configures the timeout value before the router takes over as the querier for the interface.**

	Command or Action	Purpose
Step 9	**ipv6 mld query-interval** *seconds* Example: `Router(config-if)# ipv6 mld query-interval 60`	**Configures the frequency at which the Cisco IOS software sends MLD host-query messages.** Caution **Changing this value may severely impact multicast forwarding.**
Step 10	**show ipv6 mld groups** [**link-local**] [*group-name* | *group-address*] [*interface-type interface-number*] [**detail** | **explicit**] Example: `Router# show ipv6 mld groups FastEthernet 2/1`	**Displays the multicast groups that are directly connected to the router and that were learned through MLD.**
Step 11	**show ipv6 mld groups summary** Example: `Router# show ipv6 mld groups summary`	**Displays the number of (*, G) and (S, G) membership reports present in the MLD cache.**
Step 12	**show ipv6 mld interface** [*type number*] Example: `Router# show ipv6 mld interface FastEthernet 2/1`	**Displays multicast-related information about an interface.**

Configuring Explicit Tracking of Receivers

This task enables the explicit tracking of receivers feature. The explicit tracking feature allows a router to track the behavior of the hosts within its IPv6 network and enables the fast leave mechanism to be used with MLD version 2 host reports.

SUMMARY STEPS

1. **enable**
2. **configure terminal**
3. **interface** *type number*
4. **ipv6 mld explicit-tracking** *access-list-name*

DETAILED STEPS

	Command or Action	Purpose
Step 1	**enable** Example: `Router> enable`	**Enables privileged EXEC mode.** • **Enter your password if prompted.**
Step 2	**configure terminal** Example: `Router# configure terminal`	**Enters global configuration mode.**
Step 3	**interface** *type number* Example: `Router(config)# interface FastEthernet 1/0`	**Specifies an interface type and number, and places the router in interface configuration mode.**
Step 4	**ipv6 mld explicit-tracking** *access-list-name* Example: `Router(config-if)# ipv6 mld explicit-tracking list1`	**Enables explicit tracking of hosts.**

Resetting the MLD Traffic Counters

This task explains how to reset the MLD traffic counters and verify MLD traffic information.

SUMMARY STEPS

1. **enable**
2. **clear ipv6 mld traffic**
3. **show ipv6 mld traffic**

DETAILED STEPS

	Command or Action	Purpose
Step 1	**enable** Example: `Router> enable`	**Enables privileged EXEC mode.** • **Enter your password if prompted.**
Step 2	**clear ipv6 mld traffic** Example: `Router# clear ipv6 mld traffic`	**Resets all MLD traffic counters.**
Step 3	**show ipv6 mld traffic** Example: `Router# show ipv6 mld traffic`	**Displays the MLD traffic counters.**

Clearing the MLD Interface Counters

This task explains how to clear MLD interface counters.

SUMMARY STEPS

1. **enable**
2. **clear ipv6 mld counters**

DETAILED STEPS

	Command or Action	Purpose
Step 1	**enable** Example: `Router> enable`	**Enables privileged EXEC mode.** • **Enter your password if prompted.**
Step 2	**clear ipv6 mld counters** Example: `Router# clear ipv6 mld counters Ethernet1/0`	**Clears the MLD interface counters.**

Configuring a BSR

This task explains how to configure a router to be the bootstrap router and verify BSR configuration and information.

SUMMARY STEPS

1. **enable**
2. **configure terminal**
3. **ipv6 pim bsr candidate bsr** *ipv6-address* [*hash-mask-length*] [**priority** *priority-value*]
4. **interface** *type number*
5. **ipv6 pim bsr border**
6. **show ipv6 pim bsr** {**election** | **rp-cache** | **candidate-rp**}

DETAILED STEPS

	Command or Action	Purpose
Step 1	**enable** Example: `Router> enable`	**Enables privileged EXEC mode.** • **Enter your password if prompted.**
Step 2	**configure terminal** Example: `Router# configure terminal`	**Enters global configuration mode.**
Step 3	**ipv6 pim bsr candidate bsr** *ipv6-address* [*hash-mask-length*] [**priority** *priority-value*] Example: `Router(config)# ipv6 pim bsr candidate bsr 2001:0DB8:3000:3000::42 124 priority 10`	**Configures a router to be a candidate BSR.**
Step 4	**interface** *type number* Example: `Router(config)# interface FastEthernet 1/0`	**Specifies an interface type and number, and places the router in interface configuration mode.**
Step 5	**ipv6 pim bsr border** Example: `Router(config-if)# ipv6 pim bsr border`	**Configures a border for all BSMs of any scope on a specified interface.**
Step 6	**show ipv6 pim bsr** {**election** | **rp-cache** | **candidate-rp**} Example: `Router# show ipv6 pim bsr election`	**Displays information related to PIM BSR protocol processing.**

Sending PIM RP Advertisements to the BSR

This task explains how to configure a router to send PIM RP advertisements to the BSR.

SUMMARY STEPS

1. **enable**
2. **configure terminal**
3. **ipv6 pim bsr candidate rp** *ipv6-address* [**group-list** *access-list-name*] [**priority** *priority-value*] [**interval** *seconds*]
4. **interface** *type number*
5. **ipv6 pim bsr border**

DETAILED STEPS

	Command or Action	Purpose
Step 1	**enable** Example: `Router> enable`	**Enables privileged EXEC mode.** • **Enter your password if prompted.**
Step 2	**configure terminal** Example: `Router# configure terminal`	**Enters global configuration mode.**
Step 3	**ipv6 pim bsr candidate rp** *ipv6-address* [**group-list** *access-list-name*] [**priority** *priority-value*] [**interval** *seconds*] Example: `Router(config)# ipv6 pim bsr candidate rp 2001:0DB8:3000:3000::42 priority 0`	**Sends PIM RP advertisements to the BSR.**
Step 4	**interface** *type number* Example: `Router(config)# interface FastEthernet 1/0`	**Specifies an interface type and number, and places the router in interface configuration mode.**
Step 5	**ipv6 pim bsr border** Example: `Router(config-if)# ipv6 pim bsr border`	**Configures a border for all BSMs of any scope on a specified interface.**

Configuring Static Mroutes

This task explains how to configure a static multicast route and verify static mroute information. Static multicast routes (mroutes) in IPv6 can be implemented as an extension of IPv6 static routes. You can configure your router to use a static route for unicast routing only, to use a static multicast route for multicast RPF selection only, or to use a static route for both unicast routing and multicast RPF selection.

SUMMARY STEPS

1. **enable**

2. **configure terminal**
3. **ipv6 route** *ipv6-prefix/prefix-length* {*ipv6-address* | *interface-type interface-number* [*ipv6-address*]} [*administrative-distance*] [*administrative-multicast-distance* | **unicast** | **multicast**]
4. **show ipv6 mroute** [**link-local** | [*group-name* | *group-address* [*source-address* | *source-name*]] [**summary**] [**count**]
5. **show ipv6 mroute** [**link-local** | *group-name* | *group-address*] **active** [*kbps*]
6. **show ipv6 rpf** *ipv6-prefix*

DETAILED STEPS

	Command or Action	Purpose
Step 1	**enable** Example: `Router> enable`	**Enables privileged EXEC mode.** • **Enter your password if prompted.**
Step 2	**configure terminal** Example: `Router# configure terminal`	**Enters global configuration mode.**

Step 3	**ipv6 route** *ipv6-prefix/prefix-length* {*ipv6-address* | *interface-type interface-number* [*ipv6-address*]} [*administrative-distance*] [*administrative-multicast-distance* | **unicast** | **multicast**]
	
	Example:
	`ipv6 route 2001::/64 5::5 100 unicast`
	
	Example:
	`ipv6 route 2001::/64 7::7 100 multicast`
	
	Example:
	`ipv6 route 2001::/64 6::6 100`
		Establishes static IPv6 routes.
		• **The first example shows a static route that applies to unicast routing only.**
		• **The second example shows a static route used only for multicast RPF selection.**
		• **The third example shows a static route used for both unicast routing and multicast RPF selection.**

Step 4	**show ipv6 mroute** [**link-local** | [*group-name* | *group-address* [*source-address* | *source-name*]] [**summary**] [**count**] Example: `Router# show ipv6 mroute ff07::1`	**Displays the contents of the IPv6 multicast routing table.**

	Command or Action	Purpose
Step 5	**show ipv6 mroute** [**link-local** | *group-name* | *group-address*] **active** [*kbps*] Example: `Router# show ipv6 mroute active`	**Displays the active multicast streams on the router.**
Step 6	**show ipv6 rpf** *ipv6-prefix* Example: `Router# show ipv6 rpf 2001::1:1:2`	**Checks RPF information for a given unicast host address and prefix.**

Resetting the MRIB Connection

This task explains how to clear the PIM topology table and verify MRIB information.

SUMMARY STEPS

1. **enable**
2. **clear ipv6 pim topology** [*group-name* | *group-address*]
3. **show ipv6 mrib client** [**filter**] [**name** {*client-name* | *client-name*:*client-id*}]
4. **show ipv6 mrib route** [*source-address* | *source-name* | *] [*group-name* | *group-address* [*prefix-length*]] [**summary**]
5. **show ipv6 pim topology** [**route-count** | *group-name* | *group-address*] [*source-address* | *source-name*]

DETAILED STEPS

	Command or Action	Purpose
Step 1	**enable** Example: `Router> enable`	**Enables privileged EXEC mode.** • **Enter your password if prompted.**
Step 2	**clear ipv6 pim topology** [*group-name* | *group-address*] Example: `Router# clear ipv6 pim topology FF04::10`	**Clears the PIM topology table.**
Step 3	**show ipv6 mrib client** [**filter**] [**name** {*client-name* | *client-name*:*client-id*}] Example: `Router# show ipv6 mrib client`	**Displays multicast-related information about an interface.**

	Command or Action	Purpose
Step 4	**show ipv6 mrib route** [*source-address* | *source-name* | *****] [*group-name* | *group-address* [*prefix-length*]] [**summary**] Example: `Router# show ipv6 mrib route`	**Displays the MRIB route information.**
Step 5	**show ipv6 pim topology** [**route-count** | *group-name* | *group-address*] [*source-address* | *source-name*] Example: `Router# show ipv6 pim topology`	**Displays PIM topology table information for a specific group or all groups.**

Configuring an IPv6 Multiprotocol BGP Peer Group

This task explains how to configure an IPv6 peer group to perform multicast BGP routing. Note that this task and other multicast BGP tasks related to IPv6 multicast are similar to those multicast BGP tasks for IPv6 unicast.

SUMMARY STEPS

1. **enable**
2. **configure terminal**
3. **router bgp** *autonomous-system-number*
4. **neighbor** *peer-group-name* **peer-group**
5. **neighbor** *ipv6-address* **remote-as** *autonomous-system-number*
6. **address-family ipv6 [unicast | multicast]**
7. **neighbor** {*ip-address* | *peer-group-name* | *ipv6-address*} **activate**
8. **neighbor** *ipv6-address* **peer-group** *peer-group-name*

DETAILED STEPS

	Command or Action	Purpose
Step 1	**enable** Example: `Router> enable`	**Enables privileged EXEC mode.** • **Enter your password if prompted.**
Step 2	**configure terminal** Example: `Router# configure terminal`	**Enters global configuration mode.**

	Command or Action	Purpose
Step 3	**router bgp** *autonomous-system-number* Example: `Router(config)# router bgp 65000`	**Enters router configuration mode for the specified BGP routing process.**
Step 4	**neighbor** *peer-group-name* **peer-group** Example: `Router(config-router)# neighbor group1 peer-group`	**Creates an multicast BGP peer group.**
Step 5	**neighbor** *ipv6-address* **remote-as** *autonomous-system-number* Example: `Router(config-router)# neighbor 2001:0DB8:0:CC00::1 remote-as 64600`	**Adds the IPv6 address of the neighbor in the specified autonomous system to the IPv6 multicast BGP neighbor table of the local router.** • **The** *ipv6-address* **argument in the neighbor remote-as command must be in the form documented in RFC 2373 where the address is specified in hexadecimal using 16-bit values between colons.**
Step 6	**address-family ipv6** [**unicast** | **multicast**] Example: `Router(config-router)# address-family ipv6 multicast`	**Specifies the IPv6 address family, and enters address family configuration mode.** • **The unicast keyword specifies the IPv6 unicast address family. By default, the router is placed in configuration mode for the IPv6 unicast address family if the unicast keyword is not specified with the address-family ipv6 command.** • **The multicast keyword specifies IPv6 multicast address prefixes.**
Step 7	**neighbor** {*ip-address* | *peer-group-name* | *ipv6-address*} **activate** Example: `Router(config-router-af)# neighbor 2001:0DB8:0:CC00::1 activate`	**Enables the neighbor to exchange prefixes for the specified family type with the neighbor and the local router.** • **To avoid extra configuration steps for each neighbor, use the neighbor activate command with the** *peer-group-name* **argument as an alternative in this step.**
Step 8	**neighbor** *ipv6-address* **peer-group** *peer-group-name* Example: `Router(config-router-af)# neighbor 2001:0DB8:0:CC00::1 peer-group group1`	**Assigns the IPv6 address of a BGP neighbor to a peer group.**

What to Do Next

Refer to the section "Configuring an IPv6 Multiprotocol BGP Peer Group" in the *Implementing Multiprotocol BGP for IPv6* **implementation guide and the "Configure BGP Peer Groups" section of the "Configuring BGP" chapter in the** *Cisco IOS IP Configuration Guide*, **Release 12.3, for more information on assigning options to peer groups and making a BGP or multicast BGP neighbor a member of a peer group.**

Advertising Routes into IPv6 Multiprotocol BGP

This task explains how to advertise (inject) a prefix into IPv6 multicast BGP. Note that this task and other multicast BGP tasks related to IPv6 multicast are similar to those multicast BGP tasks for IPv6 unicast.

SUMMARY STEPS

1. **enable**
2. **configure terminal**
3. **router bgp** *autonomous-system-number*
4. **address-family ipv6 [unicast | multicast]**
5. **network** *ipv6-address/prefix-length*

DETAILED STEPS

	Command or Action	Purpose
Step 1	**enable** Example: `Router> enable`	**Enables privileged EXEC mode.** • **Enter your password if prompted.**
Step 2	**configure terminal** Example: `Router# configure terminal`	**Enters global configuration mode.**
Step 3	**router bgp** *autonomous-system-number* Example: `Router(config)# router bgp 65000`	**Enters router configuration mode for the specified BGP routing process.**

	Command or Action	Purpose
Step 4	**address-family ipv6** [**unicast** | **multicast**] Example: `Router(config-router)# address-family ipv6 multicast`	**Specifies the IPv6 address family, and enters address family configuration mode.** • **The unicast keyword specifies the IPv6 unicast address family. By default, the router is placed in configuration mode for the IPv6 unicast address family if the unicast keyword is not specified with the address-family ipv6 command.** • **The multicast keyword specifies IPv6 multicast address prefixes.**
Step 5	**network** *ipv6-address/prefix-length* Example: `Router(config-router-af)# network 2001:0DB8::/24`	**Advertises (injects) the specified prefix into the IPv6 BGP database. (The routes must first be found in the IPv6 unicast routing table.)** • **Specifically, the prefix is injected into the database for the address family specified in the previous step.** • **Routes are tagged from the specified prefix as "local origin."** • **The** *ipv6-prefix* **argument in the network command must be in the form documented in RFC 2373 where the address is specified in hexadecimal using 16-bit values between colons.** • **The** *prefix-length* **argument is a decimal value that indicates how many of the high-order contiguous bits of the address comprise the prefix (the network portion of the address). A slash mark must precede the decimal value.**

What to Do Next

Refer to the section "Advertising Routes into IPv6 Multiprotocol BGP" in the *Implementing Multiprotocol BGP for IPv6* **implementation guide for more information on assigning options to peer groups and making a BGP or multicast BGP neighbor a member of a peer group.**

Redistributing Prefixes into IPv6 Multiprotocol BGP

This task explains how to redistribute (inject) prefixes from another routing protocol into IPv6 multicast BGP. Note that this task and other multicast BGP tasks related to IPv6 multicast are similar to those multicast BGP tasks for IPv6 unicast.

SUMMARY STEPS

1. **enable**
2. **configure terminal**
3. **router bgp** *autonomous-system-number*
4. **address-family ipv6** [**unicast** | **multicast**]

5. **redistribute** *protocol* [*process-id*] [**level-1** | **level-1-2** | **level-2**] [**metric** *metric-value*] [**metric-type** {**internal** | **external**}] [**route-map** *map-name*]

DETAILED STEPS

	Command or Action	Purpose
Step 1	**enable** Example: `Router> enable`	**Enables privileged EXEC mode.** • **Enter your password if prompted.**
Step 2	**configure terminal** Example: `Router# configure terminal`	**Enters global configuration mode.**
Step 3	**router bgp** *autonomous-system-number* Example: `Router(config)# router bgp 65000`	**Enters router configuration mode for the specified BGP routing process.**
Step 4	**address-family ipv6** {**unicast** | **multicast**} Example: `Router(config-router)# address-family ipv6 multicast`	**Specifies the IPv6 address family, and enters address family configuration mode.** • **The unicast keyword specifies the IPv6 unicast address family. By default, the router is placed in configuration mode for the IPv6 unicast address family if the unicast keyword is not specified with the address-family ipv6 command.** • **The multicast keyword specifies IPv6 multicast address prefixes.**
Step 5	**redistribute** *protocol* [*process-id*] [**level-1** | **level-1-2** | **level-2**] [**metric** *metric-value*] [**metric-type** {**internal** | **external**}] [**route-map** *map-name*] Example: `Router(config-router-af)# redistribute rip`	**Specifies the routing protocol from which prefixes should be redistributed into IPv6 multicast BGP.** • **The** *protocol* **argument can be one of the following keywords: bgp, connected, isis, rip, or static.** Note **The connected keyword refers to routes that are established automatically by IPv6 having been enabled on an interface.**

What to Do Next

Refer to the section "Redistributing Prefixes into IPv6 Multiprotocol BGP" in the *Implementing Multiprotocol BGP for IPv6* **implementation guide for more information on assigning options to peer groups and making a BGP or multicast BGP neighbor a member of a peer group.**

Configuring Aggregate Addresses

To configure aggregate addresses for Multicast BGP, refer to the "Configuring Aggregate Addresses" section of the "Configuring BGP" chapter in the *Cisco IOS IP Configuration Guide*, **Release 12.3.**

Assigning a BGP Administrative Distance

This task explains how to specify an administrative distance for multicast BGP routes to be used in RPF lookups for comparison with unicast routes. Please note that this task and other multicast BGP tasks related to IPv6 multicast are similar to those multicast BGP tasks for IPv6 unicast.

Caution **Changing the administrative distance of BGP internal routes is considered dangerous and is not recommended. One problem that can arise is the accumulation of routing table inconsistencies, which can break routing.**

SUMMARY STEPS

1. **enable**
2. **configure terminal**
3. **router bgp** *autonomous-system-number*
4. **address-family ipv6 [unicast | multicast}**
5. **distance bgp** *external-distance internal-distance local-distance*

DETAILED STEPS

enable Example: `Router> enable`	**Enables privileged EXEC mode.** • **Enter your password if prompted.**
configure terminal Example: `Router# configure terminal`	**Enters global configuration mode.**
router bgp *autonomous-system-number* Example: `Router(config)# router bgp 100`	**Enters router configuration mode for the specified routing process.**
address-family ipv6 [unicast | multicast} Example: `Router(config-router)# address-family ipv6 multicast`	**Enters address family configuration mode for configuring routing sessions such as BGP that use standard IPv6 address prefixes.**
distance bgp *external-distance internal-distance local-distance* Example: `Router(config-router)# distance bgp 20 20 200`	**Assigns a BGP administrative distance.**

Generating Translate Updates for IPv6 Multicast BGP

This task explains how to generate IPv6 multicast BGP updates that correspond to unicast IPv6 updates received from a peer.

The multicast BGP translate-update feature generally is used in an multicast BGP-capable router that peers with a customer site that has only a BGP-capable router; the customer site has not or cannot upgrade its router to an multicast BGP-capable image. Because the customer site cannot originate multicast BGP advertisements, the router with which it peers will translate the BGP prefixes into multicast BGP prefixes, which are used for multicast-source RPF lookup.

SUMMARY STEPS

1. **enable**
2. **configure terminal**
3. **router bgp** *autonomous-system-number*
4. **address-family ipv6 [unicast | multicast}**
5. **neighbor** *ipv6-address* **translate-update ipv6 multicast [unicast]**

DETAILED STEPS

enable Example: `Router> enable`	**Enables privileged EXEC mode.** • **Enter your password if prompted.**
configure terminal Example: `Router# configure terminal`	**Enters global configuration mode.**
router bgp *autonomous-system-number* Example: `Router(config)# router bgp 100`	**Enters router configuration mode for the specified routing process.**
address-family ipv6 [unicast | multicast} Example: `Router(config-router)# address-family ipv6 multicast`	**Enters address family configuration mode for configuring routing sessions such as BGP that use standard IPv6 address prefixes.**
neighbor *ipv6-address* **translate-update ipv6 multicast [unicast]** Example: `Router(config-router)# neighbor 7000::2 translate-update ipv6 multicast`	**Generates multiprotocol IPv6 BGP updates that correspond to unicast IPv6 updates received from a peer.**

Resetting BGP Sessions

This task explains how to reset IPv6 BGP sessions.

SUMMARY STEPS

1. **enable**
2. **clear bgp ipv6** {**unicast** | **multicast**} {* | *autonomous-system-number* | *ip-address* | *ipv6-address* | *peer-group-name*} [**soft**] [**in** | **out**]

DETAILED STEPS

Command or Action	Purpose
Step 1 **enable** Example: `Router> enable`	**Enables privileged EXEC mode.** • **Enter your password if prompted.**
Step 2 **clear bgp ipv6** {**unicast** | **multicast**} {* | *autonomous-system-number* | *ip-address* | *ipv6-address* | *peer-group-name*} [**soft**] [**in** | **out**] Example: `Router# clear bgp ipv6 unicast peer-group marketing soft out`	**Resets IPv6 BGP sessions.**

Clearing External BGP Peers

This task explains how to clear external BGP peers and members of an IPv6 BGP peer group.

SUMMARY STEPS

1. **enable**
2. **clear bgp ipv6** {**unicast** | **multicast**} **external** [**soft**] [**in** | **out**]
3. **clear bgp ipv6** {**unicast** | **multicast**} **peer-group** [*name*]

DETAILED STEPS

	Command or Action	Purpose
Step 1	**enable** Example: `Router> enable`	**Enables privileged EXEC mode.** • **Enter your password if prompted.**
Step 2	**clear bgp ipv6** {**unicast** | **multicast**} **external** [**soft**] [**in** | **out**] Example: `Router# clear bgp ipv6 unicast external soft in`	**Clears external IPv6 BGP peers.**
Step 3	**clear bgp ipv6** {**unicast** | **multicast**} **peer-group** [*name*] Example: `Router# clear bgp ipv6 unicast peer-group`	**Clears all members of an IPv6 BGP peer group.**

Clearing IPv6 BGP Route Dampening Information

This task explains how to clear IPv6 BGP route dampening information and how to unsuppress suppressed routes.

SUMMARY STEPS

1. **enable**
2. **clear bgp ipv6** {**unicast** | **multicast**} **dampening** [*ipv6-prefix/prefix-length*]

DETAILED STEPS

	Command or Action	Purpose
Step 1	**enable** Example: `Router> enable`	**Enables privileged EXEC mode.** • **Enter your password if prompted.**
Step 2	**clear bgp ipv6** {**unicast** | **multicast**} **dampening** [*ipv6-prefix/prefix-length*] Example: `Router# clear bgp ipv6 unicast dampening 7000::/64`	**Clears IPv6 BGP route dampening information and unsuppress the suppressed routes.**

Clearing IPv6 BGP Flap Statistics

This task explains how to clear IPv6 BGP flap statistics.

SUMMARY STEPS

1. **enable**
2. **clear bgp ipv6 {unicast | multicast} flap-statistics** [*ipv6-prefix/prefix-length* | **regexp** *regexp* | **filter-list** *list*]

DETAILED STEPS

	Command or Action	Purpose
Step 1	**enable** Example: `Router> enable`	**Enables privileged EXEC mode.** • **Enter your password if prompted.**
Step 2	**clear bgp ipv6** {**unicast** | **multicast**} **flap-statistics** [*ipv6-prefix/prefix-length* | **regexp** *regexp* | **filter-list** *list*] Example: `Router#`	**Clears IPv6 BGP flap statistics.**

Disabling Embedded RP Support in IPv6 PIM

A user might want to disable embedded RP support on an interface if all of the routers in the domain do not support embedded RP. This task explains how to disable embedded RP support in IPv6 PIM.

Note **This task disables PIM completely, not just embedded RP support in IPv6 PIM.**

SUMMARY STEPS

1. **enable**
2. **configure terminal**
3. **no ipv6 pim rp embedded**
4. **interface** *type number*
5. **no ipv6 pim**

DETAILED STEPS

	Command or Action	Purpose
Step 1	**enable** Example: `Router> enable`	**Enables privileged EXEC mode.** • **Enter your password if prompted.**
Step 2	**configure terminal** Example: `Router# configure terminal`	**Enters global configuration mode.**
Step 3	**no ipv6 pim rp embedded** Example: `Router(config)# no ipv6 pim rp embedded`	**Disables embedded RP support in IPv6 PIM.**
Step 4	**interface** *type number* Example: `Router(config)# interface FastEthernet 1/0`	**Specifies an interface type and number, and places the router in interface configuration mode.**
Step 5	**no ipv6 pim** Example: `Router(config-if)# no ipv6 pim`	**Turns off IPv6 PIM on a specified interface.**

Turning Off IPv6 PIM on a Specified Interface

A user might only want specified interfaces to perform IPv6 multicast and will therefore want to turn off PIM on a specified interface. This task explains how to turn off PIM on a specified interface.

SUMMARY STEPS

1. **enable**
2. **configure terminal**
3. **interface** *type number*
4. **no ipv6 pim**

DETAILED STEPS

	Command or Action	Purpose
Step 1	**enable** Example: `Router> enable`	**Enables privileged EXEC mode.** • **Enter your password if prompted.**
Step 2	**configure terminal** Example: `Router# configure terminal`	**Enters global configuration mode.**
Step 3	**interface** *type number* Example: `Router(config)# interface FastEthernet 1/0`	**Specifies an interface type and number, and places the router in interface configuration mode.**
Step 4	**no ipv6 pim** Example: `Router(config-if)# no ipv6 pim`	**Turns off IPv6 PIM on a specified interface.**

Disabling MLD Router-Side Processing

A user might only want specified interfaces to perform IPv6 multicast and will therefore want to turn off MLD router-side processing on a specified interface. Use the following task to disable MLD router-side processing on a specified interface.

SUMMARY STEPS

1. **enable**
2. **configure terminal**
3. **interface** *type number*
4. **no ipv6 mld router**

DETAILED STEPS

	Command or Action	Purpose
Step 1	**enable** Example: `Router> enable`	**Enables privileged EXEC mode.** • **Enter your password if prompted.**
Step 2	**configure terminal** Example: `Router# configure terminal`	**Enters global configuration mode.**

	Command or Action	Purpose
Step 3	**interface** *type number* Example: `Router(config)# interface FastEthernet 1/0`	**Specifies an interface type and number, and places the router in interface configuration mode.**
Step 4	**no ipv6 mld router** Example: `Router(config-if)# no ipv6 mld router`	**Disables MLD router-side processing on a specified interface.**

Resetting MFIB Traffic Counters

This task explains how to reset all active MFIB traffic counters.

SUMMARY STEPS

1. **enable**
2. **clear ipv6 mfib counters** [*group-name* | *group-address* [*source-address* | *source-name*]]

DETAILED STEPS

	Command or Action	Purpose
Step 1	**enable** Example: `Router> enable`	**Enables privileged EXEC mode.** • **Enter your password if prompted.**
Step 2	**clear ipv6 mfib counters** [*group-name* | *group-address* [*source-address* | *source-name*]] Example: `Router# clear ipv6 mfib counters FF04::10`	**Resets all active MFIB traffic counters.**

Verifying MFIB Information

Multicast forwarding is automatically enabled when IPv6 multicast routing is enabled. This task explains how to display information to verify MFIB configuration and operation.

SUMMARY STEPS

1. **enable**
2. **show ipv6 mfib** [*group-name* | *group-address* [*source-name* | *source-address*]] [**verbose**]
3. **show ipv6 mfib** [*group-name* | *group-address*] **active** [*kbps*]
4. **show ipv6 mfib** [*group-name* | *group-address* [*source-name* | *source-address*]] **count**
5. **show ipv6 mfib interface**

6. **show ipv6 mfib status**
7. **show ipv6 mfib summary**

DETAILED STEPS

	Command or Action	Purpose
Step 1	**enable** Example: `Router> enable`	**Enables privileged EXEC mode.** • **Enter your password if prompted.**
Step 2	**show ipv6 mfib** [*group-name* | *group-address* [*source-name* | *source-address*]] [**verbose**] Example: `Router# show ipv6 mfib`	**Displays the forwarding entries and interfaces in the IPv6 MFIB.**
Step 3	**show ipv6 mfib** [*group-name* | *group-address*] **active** [*kbps*] Example: `Router# show ipv6 mfib active`	**Displays the rate at which active sources are sending to multicast groups.**
Step 4	**show ipv6 mfib** [*group-name* | *group-address* [*source-name* | *source-address*]] **count** Example: `Router# show ipv6 mfib count`	**Displays summary traffic statistics from the MFIB about the group and source.**
Step 5	**show ipv6 mfib interface** Example: `Router# show ipv6 mfib interface`	**Displays information about IPv6 multicast-enabled interfaces and their forwarding status.**
Step 6	**show ipv6 mfib status** Example: `Router# show ipv6 mfib status`	**Displays general MFIB configuration and operational status.**
Step 7	**show ipv6 mfib summary** Example: `Router# show ipv6 mfib summary`	**Displays summary information about the number of IPv6 MFIB entries and interfaces.**

Disabling MFIB

Multicast forwarding is automatically enabled when IPv6 multicast routing is enabled. However, a user may want to disable multicast forwarding on the router. The following task explains how to disable multicast forwarding on the router:

SUMMARY STEPS

1. **enable**
2. **configure terminal**
3. **no ipv6 mfib**

DETAILED STEPS

	Command or Action	Purpose
Step 1	**enable** Example: `Router> enable`	**Enables privileged EXEC mode.** • **Enter your password if prompted.**
Step 2	**configure terminal** Example: `Router# configure terminal`	**Enters global configuration mode.**
Step 3	**no ipv6 mfib** Example: `Router(config)# no ipv6 mfib`	**Disables IPv6 multicast forwarding on the router.**

Disabling MFIB on a Distributed Platform

Multicast forwarding is automatically enabled when IPv6 multicast routing is enabled. However, a user may want to disable multicast forwarding on a distributed platform. The following task explains how to disable multicast forwarding on a distributed platform:

SUMMARY STEPS

1. **enable**
2. **configure terminal**
3. **ipv6 mfib-mode centralized-only**

DETAILED STEPS

	Command or Action	Purpose
Step 1	**enable** Example: `Router> enable`	**Enables privileged EXEC mode.** • **Enter your password if prompted.**
Step 2	**configure terminal** Example: `Router# configure terminal`	**Enters global configuration mode.**
Step 3	**ipv6 mfib-mode centralized-only** Example: `Router(config)# ipv6 mfib-mode centralized-only`	**Disables distributed forwarding on a distributed platform.**

Disabling MFIB Interrupt-Level IPv6 Multicast Forwarding

Multicast Forwarding Information Base (MFIB) interrupt-level IPv6 multicast forwarding of outgoing packets on a specific interface is enabled on interfaces that support Cisco Express Forwarding (CEF). However, a user may want to disable MFIB interrupt-level forwarding on a specified interface. The following task explains how to disable this feature:

SUMMARY STEPS

1. **enable**
2. **configure terminal**
3. **interface** *type number*
4. **no ipv6 mfib fast**

DETAILED STEPS

	Command or Action	Purpose
Step 1	**enable** Example: `Router> enable`	**Enables privileged EXEC mode.** • **Enter your password if prompted.**
Step 2	**configure terminal** Example: `Router# configure terminal`	**Enters global configuration mode.**

	Command or Action	Purpose
Step 3	**interface** *type number* Example: `Router(config)# interface FastEthernet 1/0`	**Specifies an interface type and number, and places the router in interface configuration mode.**
Step 4	**no ipv6 mfib fast** Example: `Router(config-if)# no ipv6 mfib fast`	**Disables MFIB interrupt-level IPv6 multicast forwarding of outgoing packets on a specific interface.**

Troubleshooting IPv6 Multicast

Use debug commands to help you troubleshoot an IPv6 multicast environment. This task describes the commands to display debugging information on IPv6 multicast.

SUMMARY STEPS

1. **enable**
2. **debug ipv6 mfib** [**adjacency** | **signal** | **db** | **init** | **mrib** | **pak** | **ps**] [*group-name* | *group-address*]
3. **debug ipv6 mld** [*group-name* | *group-address* | *interface-type*]
4. **debug ipv6 mld explicit** [*group-name* | *group-address*]
5. **debug ipv6 pim** [*group-name* | *group-address* | *interface-type* | **neighbor** | **bsr**]
6. **debug bgp ipv6** [*A.B.C.D*] [**dampening** [*prefix-list*] [**in** | **out**] [**detail**]
7. **debug ipv6 mrib client**
8. **debug ipv6 mrib io**
9. **debug ipv6 mrib proxy**
10. **debug ipv6 mrib route** [*group-name* | *group-address*]
11. **debug ipv6 mrib table**

DETAILED STEPS

	Command or Action	Purpose
Step 1	**enable** Example: `Router> enable`	**Enables privileged EXEC mode.** • **Enter your password if prompted.**
Step 2	**debug ipv6 mfib** [**adjacency** | **signal** | **db** | **init** | **mrib** | **pak** | **ps**] [*group-name* | *group-address*] Example: `Router# debug ipv6 mfib pak FF04::10`	**Enables debugging output on the IPv6 MFIB.**

	Command or Action	Purpose
Step 3	**debug ipv6 mld** [*group-name* | *group-address* | *interface-type*] **Example:** Router# debug ipv6 mld	**Enables debugging on MLD protocol activity.**
Step 4	**debug ipv6 mld explicit** [*group-name* | *group-address*] Example: Router# debug ipv6 mld explicit	**Displays information related to the explicit tracking of hosts.**
Step 5	**debug ipv6 pim** [*group-name* | *group-address* | *interface-type* | **neighbor** | **bsr**] Example: Router# debug ipv6 pim	**Enables debugging on PIM protocol activity.**
Step 6	**debug bgp ipv6** [*A.B.C.D*] [**dampening** [*prefix-list*] [**in** | **out**] [**detail**] Example: Router# debug bgp ipv6	**Displays debugging information related to processing IPv6 BGP.**
Step 7	**debug ipv6 mrib client** Example: Router# debug ipv6 mrib client	**Enables debugging on MRIB client management activity.**
Step 8	**debug ipv6 mrib io** Example: Router# debug ipv6 mrib io	**Enables debugging on MRIB I/O events.**
Step 9	**debug ipv6 mrib proxy** Example: Router# debug ipv6 mrib proxy	**Enables debugging on MRIB proxy activity between the route processor and line cards on distributed router platforms.**
Step 10	**debug ipv6 mrib route** [*group-name* | *group-address*] Example: Router# debug ipv6 mrib route	**Displays information about MRIB routing entry-related activity.**
Step 11	**debug ipv6 mrib table** Example: Router# debug ipv6 mrib table	**Enables debugging on MRIB table management activity.**

Output Examples

This section provides the following output examples:

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- Sample Output for the show ipv6 mfib active Command, page 271
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- Sample Output for the show ipv6 mfib interface Command, page 271
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- Sample Output for the show ipv6 pim group-map Command, page 275
- Sample Output for the show ipv6 pim interface Command, page 275
- Sample Output for the show ipv6 pim join-prune statistic Command, page 275
- Sample Output for the show ipv6 pim neighbor Command, page 276
- Sample Output for the show ipv6 pim range-list Command, page 276
- Sample Output for the show ipv6 pim topology Command, page 276
- Sample Output for the show ipv6 pim traffic Command, page 277
- Sample Output for the show ipv6 pim tunnel Command, page 277
- Sample Output for the show ipv6 rpf Command, page 278

Sample Output for the show ipv6 mfib Command

The following example displays the forwarding entries and interfaces in the MFIB. The router is configured for fast switching, and it has a receiver joined to FF05::1 on Ethernet1/1 and a source (2001::1:1:20) sending on Ethernet1/2:

```
Router# show ipv6 mfib

IP Multicast Forwarding Information Base
Entry Flags: C - Directly Connected, S - Signal, IA - Inherit A flag,
             AR - Activity Required, D - Drop
Forwarding Counts: Pkt Count/Pkts per second/Avg Pkt Size/Kbits per second
Other counts: Total/RPF failed/Other drops
Interface Flags: A - Accept, F - Forward, NS - Negate Signalling
             IC - Internal Copy, NP - Not platform switched
             SP - Signal Present
Interface Counts: FS Pkt Count/PS Pkt Count
(*,FF00::/8) Flags: C
   Forwarding: 0/0/0/0, Other: 0/0/0
   Tunnel0 Flags: NS
(*,FF00::/15) Flags: D
   Forwarding: 0/0/0/0, Other: 0/0/0
(*,FF05::1) Flags: C
   Forwarding: 2/0/100/0, Other: 0/0/0
   Tunnel0 Flags: A NS
   Ethernet1/1 Flags: F NS
```

```
     Pkts: 0/2
(2001::1:1:200,FF05::1) Flags:
   Forwarding: 5/0/100/0, Other: 0/0/0
   Ethernet1/2 Flags: A
   Ethernet1/1 Flags: F NS
     Pkts: 3/2
(*,FF10::/15) Flags: D
   Forwarding: 0/0/0/0, Other: 0/0/0
```

Sample Output for the show ipv6 mfib active Command

The following example displays statistics on the rate at which active IP multicast sources are sending information. The router is switching traffic from 2001::1:1:200 to FF05::1:

```
Router# show ipv6 mfib active

Active IPv6 Multicast Sources - sending >= 4 kbps
Group: FF05::1
  Source: 2001::1:1:200
    Rate: 20 pps/16 kbps(1sec), 0 kbps(last 128 sec)
```

Sample Output for the show ipv6 mfib count Command

The following example displays statistics from the MFIB about the group and source. The router is switching traffic from 2001::1:1:200 to FF05::1:

```
Router# show ipv6 mfib count

IP Multicast Statistics
54 routes, 7 groups, 0.14 average sources per group
Forwarding Counts: Pkt Count/Pkts per second/Avg Pkt Size/Kilobits per second
Other counts: Total/RPF failed/Other drops(OIF-null, rate-limit etc)
Group: FF00::/8
  RP-tree:    Forwarding: 0/0/0/0, Other: 0/0/0
Group: FF00::/15
  RP-tree:    Forwarding: 0/0/0/0, Other: 0/0/0
Group: FF05::1
  RP-tree:    Forwarding: 2/0/100/0, Other: 0/0/0
  Source: 10::1:1:200,   Forwarding: 367/10/100/7, Other: 0/0/0
  Tot. shown: Source count: 1, pkt count: 369
Group: FF10::/15
  RP-tree:    Forwarding: 0/0/0/0, Other: 0/0/0
Group: FF20::/15
  RP-tree:    Forwarding: 0/0/0/0, Other: 0/0/0
```

Sample Output for the show ipv6 mfib interface Command

The following example displays information about IPv6 multicast-enabled interfaces and their forwarding status. The router is configured for fast switching:

```
Router# show ipv6 mfib interface

IPv6 Multicast Forwarding (MFIB) status:
    Configuration Status: enabled
    Operational Status: running

MFIB interface        status    CEF-based output
                               [configured,available]
Ethernet1/1           up       [yes        ,yes       ]
Ethernet1/2           up       [yes        ,?         ]
Tunnel0               up       [yes        ,?         ]
Tunnel1               up       [yes        ,?         ]
```

Sample Output for the show ipv6 mfib summary Command

The following example displays summary information about the number of IPv6 MFIB entries and interfaces:

```
Router# show ipv6 mfib summary

IPv6 MFIB summary:
  54     total entries [1 (S,G), 7 (*,G), 46 (*,G/m)]
  17     total MFIB interfaces
```

Sample Output for the show ipv6 mld groups Command

The following is sample output from the show ipv6 mld groups command. It shows all of the groups joined by Fast Ethernet interface 2/1, including link-local groups used by network protocols.

```
Router# show ipv6 mld groups FastEthernet 2/1

MLD Connected Group Membership
Group Address           Interface           Uptime        Expires
FF02::2                 FastEthernet2/1     3d18h         never
FF02::D                 FastEthernet2/1     3d18h         never
FF02::16                FastEthernet2/1     3d18h         never
FF02::1:FF00:1          FastEthernet2/1     3d18h         00:00:27
FF02::1:FF00:79         FastEthernet2/1     3d18h         never
FF02::1:FF23:83C2       FastEthernet2/1     3d18h         00:00:22
FF02::1:FFAF:2C39       FastEthernet2/1     3d18h         never
FF06:7777::1            FastEthernet2/1     3d18h         00:00:26
```

Sample Output for the show ipv6 mld groups summary Command

The following is sample output from the show ipv6 mld groups summary command:

```
Router# show ipv6 mld groups summary

MLD Route Summary
  No. of (*,G) routes = 5
  No. of (S,G) routes = 0
```

Sample Output for the show ipv6 mld interface Command

The following is sample output from the show ipv6 mld interface command for Fast Ethernet interface 2/1:

```
Router# show ipv6 mld interface FastEthernet 2/1

FastEthernet2/1 is up, line protocol is up
Internet address is FE80::205:5FFF:FEAF:2C39/10
MLD is enabled in interface
Current MLD version is 2
MLD query interval is 125 seconds
MLD querier timeout is 255 seconds
MLD max query response time is 10 seconds
Last member query response interval is 1 seconds
MLD activity: 25 joins, 17 leaves
MLD querying router is FE80::205:5FFF:FEAF:2C39 (this system)
```

Sample Output for the show ipv6 mld traffic Command

The following example displays the MLD protocol messages received and sent.

```
Router# show ipv6 mld traffic

MLD Traffic Counters
Elapsed time since counters cleared:00:00:21

                                Received     Sent
Valid MLD Packets                 3           1
Queries                           1           0
Reports                           2           1
Leaves                            0           0
Mtrace packets                    0           0

Errors:
Malformed Packets                             0
Bad Checksums                                 0
Martian source                                0
Packets Received on MLD-disabled Interface    0
```

Sample Output for the show ipv6 mrib client Command

The following is sample output from the show ipv6 mrib client command:

```
Router# show ipv6 mrib client

IP MRIB client-connections
igmp:145        (connection id 0)
pim:146 (connection id 1)
mfib ipv6:3     (connection id 2)
slot 3  mfib ipv6 rp agent:16   (connection id 3)
slot 1  mfib ipv6 rp agent:16   (connection id 4)
slot 0  mfib ipv6 rp agent:16   (connection id 5)
slot 4  mfib ipv6 rp agent:16   (connection id 6)
slot 2  mfib ipv6 rp agent:16   (connection id 7)
```

Sample Output for the show ipv6 mrib route Command

The following is sample output from the show ipv6 mrib route command using the summary keyword:

```
Router# show ipv6 mrib route summary

MRIB Route-DB Summary
  No. of (*,G) routes = 52
  No. of (S,G) routes = 0
  No. of Route x Interfaces (RxI) = 10
```

Sample Output for the show ipv6 mroute Command

Using the show ipv6 mroute command is a good way to dynamically verify that multicast IPv6 data is flowing. The following is sample output from the show ipv6 mroute command:

```
Router# show ipv6 mroute ff07::1

Multicast Routing Table
Flags:D - Dense, S - Sparse, B - Bidir Group, s - SSM Group,
       C - Connected, L - Local, I - Received Source Specific Host Report,
       P - Pruned, R - RP-bit set, F - Register flag, T - SPT-bit set,
       J - Join SPT
Timers:Uptime/Expires
Interface state:Interface, State

(*, FF07::1), 00:04:45/00:02:47, RP 2001:0DB8:6::6, flags:S
  Incoming interface:Tunnel5
  RPF nbr:6:6:6::6
  Outgoing interface list:
    POS4/0, Forward, 00:04:45/00:02:47

(2001:0DB8:999::99, FF07::1), 00:02:06/00:01:23, flags:SFT
  Incoming interface:POS1/0
  RPF nbr:2001:0DB8:999::99
  Outgoing interface list:
    POS4/0, Forward, 00:02:06/00:03:27
```

Sample Output for the show ipv6 mroute active Command

The following is sample output from the show ipv6 mroute active command:

```
Router# show ipv6 mroute active

Active IPv6 Multicast Sources - sending >= 4 kbps
Group:FF05::1
 Source:2001::1:1:1
   Rate:11 pps/8 kbps(1sec), 8 kbps(last 8 sec)
```

Sample Output for the show ipv6 pim bsr Command

The following example displays BSM election information:

```
Router# show ipv6 pim bsr election

PIMv2 BSR information
BSR Election Information
Scope Range List: ff00::/8
This system is the Bootstrap Router (BSR)
BSR Address: 60::1:1:4
Uptime: 00:11:55, BSR Priority: 0, Hash mask length: 126
RPF: FE80::A8BB:CCFF:FE03:C400,Ethernet0/0
BS Timer: 00:00:07
This system is candidate BSR
Candidate BSR address: 60::1:1:4, priority: 0, hash mask length: 126
```

Sample Output for the show ipv6 pim group-map Command

The following is sample output from the show ipv6 pim group-map command:

```
Router# show ipv6 pim group-map

FF33::/32*
      SSM
      Info source:Static
      Uptime:00:08:32, Groups:0
  FF34::/32*
      SSM
      Info source:Static
      Uptime:00:09:42, Groups:0
```

Sample Output for the show ipv6 pim interface Command

The following is sample output from the show ipv6 pim interface command using the state-on keyword:

```
Router# show ipv6 pim interface state-on

Interface          PIM  Nbr   Hello  DR
                        Count Intvl  Prior

Ethernet0          on   0     30     1
    Address:FE80::208:20FF:FE08:D7FF
    DR     :this system
POS1/0             on   0     30     1
    Address:FE80::208:20FF:FE08:D554
    DR     :this system
POS4/0             on   1     30   1
    Address:FE80::208:20FF:FE08:D554
    DR     :FE80::250:E2FF:FE8B:4C80
POS4/1             on   0     30   1
    Address:FE80::208:20FF:FE08:D554
    DR     :this system
Loopback0          on   0     30     1
    Address:FE80::208:20FF:FE08:D554
    DR     :this system
```

Sample Output for the show ipv6 pim join-prune statistic Command

The following example provides the join/prune aggregation on Ethernet interface 0/0/0:

```
Router# show ipv6 pim join-prune statistic Ethernet0/0/0

PIM Average Join/Prune Aggregation for last (1K/10K/50K) packets
Interface             Transmitted             Received

Ethernet0/0/0      0    / 0    / 0         1    / 0    / 0
```

Sample Output for the show ipv6 pim neighbor Command

The following is sample output from the show ipv6 pim neighbor command using the detail keyword to identify the additional addresses of the neighbors learned through the routable address hello option:

```
Router# show ipv6 pim neighbor detail

Neighbor Address(es)        Interface          Uptime    Expires DR pri Bidir

FE80::A8BB:CCFF:FE00:401    Ethernet0/0        01:34:16  00:01:16 1      B
60::1:1:3

FE80::A8BB:CCFF:FE00:501    Ethernet0/0        01:34:15  00:01:18 1      B
60::1:1:4
```

Sample Output for the show ipv6 pim range-list Command

The following is sample output from the show ipv6 pim range-list command:

```
Router# show ipv6 pim range-list

config SSM Exp:never Learnt from :::
 FF33::/32 Up:00:26:33
 FF34::/32 Up:00:26:33
 FF35::/32 Up:00:26:33
 FF36::/32 Up:00:26:33
 FF37::/32 Up:00:26:33
 FF38::/32 Up:00:26:33
 FF39::/32 Up:00:26:33
 FF3A::/32 Up:00:26:33
 FF3B::/32 Up:00:26:33
 FF3C::/32 Up:00:26:33
 FF3D::/32 Up:00:26:33
 FF3E::/32 Up:00:26:33
 FF3F::/32 Up:00:26:33
config SM RP:40::1:1:1 Exp:never Learnt from :::
 FF13::/64 Up:00:03:50
config SM RP:40::1:1:3 Exp:never Learnt from :::
 FF09::/64 Up:00:03:50
```

Sample Output for the show ipv6 pim topology Command

The following is sample output from the show ipv6 pim topology command:

```
Router# show ipv6 pim topology

IP PIM Multicast Topology Table
Entry state:(*/S,G)[RPT/SPT] Protocol Uptime Info
Entry flags:KAT - Keep Alive Timer, AA - Assume Alive, PA - Probe Alive,
    RA - Really Alive, LH - Last Hop, DSS - Don't Signal Sources,
    RR - Register Received, SR - Sending Registers, E - MSDP External,
    DCC - Don't Check Connected
Interface state:Name, Uptime, Fwd, Info
Interface flags:LI - Local Interest, LD - Local Dissinterest,
II - Internal Interest, ID - Internal Dissinterest,
LH - Last Hop, AS - Assert, AB - Admin Boundary

(*,FF05::1)
SM UP:02:26:56 JP:Join(now) Flags:LH
RP:40::1:1:2
RPF:Ethernet1/1,FE81::1
  Ethernet0/1          02:26:56  fwd LI LH

(50::1:1:200,FF05::1)
SM UP:00:00:07 JP:Null(never) Flags:
```

```
RPF:Ethernet1/1,FE80::30:1:4
  Ethernet1/1          00:00:07  off LI
```

Sample Output for the show ipv6 pim traffic Command

The following example shows the number of PIM protocol messages received and sent.

```
Router# show ipv6 pim traffic

PIM Traffic Counters
Elapsed time since counters cleared:00:05:29

                                Received     Sent
Valid PIM Packets                 22          22
Hello                             22          22
Join-Prune                        0           0
Register                          0           0
Register Stop                     0           0
Assert                            0           0
Bidir DF Election                 0           0

Errors:
Malformed Packets                             0
Bad Checksums                                 0
Send Errors                                   0
Packet Sent on Loopback Errors                0
Packets Received on PIM-disabled Interface    0
Packets Received with Unknown PIM Version     0
```

Sample Output for the show ipv6 pim tunnel Command

The following is sample output from the show ipv6 pim tunnel command on the RP:

```
Router# show ipv6 pim tunnel

Tunnel0*
 Type  :PIM Encap
 RP    :100::1
 Source:100::1
Tunnel0*
 Type  :PIM Decap
 RP    :100::1
 Source: -
```

The following is sample output from the show ipv6 pim tunnel command on a non-RP:

```
Router# show ipv6 pim tunnel

Tunnel0*
 Type  :PIM Encap
 RP    :100::1
 Source:2001::1:1:1
```

Sample Output for the show ipv6 rpf Command

The following example displays RPF information for the unicast host with the IPv6 address of 2001::1:1:2:

```
Router# show ipv6 rpf 2001::1:1:2

RPF information for 2001::1:1:2
  RPF interface:Ethernet3/2
  RPF neighbor:FE80::40:1:3
  RPF route/mask:20::/64
  RPF type:Unicast
  RPF recursion count:0
  Metric preference:110
  Metric:30
```

Configuration Examples for IPv6 Multicast

This section provides the following configuration examples:

- **Enabling IPv6 Multicast Routing: Example, page 278**
- **Configuring PIM: Examples, page 279**
- **Configuring PIM Options: Example, page 279**
- **Configuring the MLD Protocol: Examples, page 279**
- **Configuring Explicit Tracking of Receivers: Example, page 279**
- **Configuring Mroutes: Example, page 280**
- **Configuring an IPv6 Multiprotocol BGP Peer Group: Example, page 280**
- **Advertising Routes into IPv6 Multiprotocol BGP: Example, page 280**
- **Redistributing Prefixes into IPv6 Multiprotocol BGP: Example, page 280**
- **Generating Translate Updates for IPv6 Multicast BGP: Example, page 280**
- **Disabling Embedded RP Support in IPv6 PIM: Example, page 281**
- **Turning Off IPv6 PIM on a Specified Interface: Example, page 281**
- **Disabling MLD Router-Side Processing: Example, page 281**
- **Disabling and Reenabling MFIB: Example, page 281**

Enabling IPv6 Multicast Routing: Example

The following example enables multicast routing on all interfaces. Entering this command also enables multicast forwarding for PIM and MLD on all enabled interfaces of the router.

```
Router> enable
Router# configure terminal
Router(config)# ipv6 multicast-routing
```

Configuring PIM: Examples

The following example shows how to configure a router to use PIM-SM using 2001::1 as the RP. The following example sets the SPT threshold to infinity to prevent switchover to the source tree when a source starts sending traffic and sets a filter on all sources that do not have a local multicast BGP prefix.

```
Router(config)# ipv6 multicast-routing
Router(config)# ipv6 pim rp-address 2001::1
Router(config)# ipv6 pim spt-threshold infinity
Router(config)# ipv6 pim accept-register route-map reg-filter
```

Configuring PIM Options: Example

The following example sets the DR priority, sets the PIM hello interval, and sets the periodic join and prune announcement interval on Ethernet interface 0/0.

```
Router(config)# interface Ethernet0/0
Router(config)# ipv6 pim hello-interval 60
Router(config)# ipv6 pim dr-priority 3
Router(config)# ipv6 pim join-prune-interval 75
```

Configuring the MLD Protocol: Examples

The following example shows how to configure the query maximum response time, the query timeout, and the query interval on FastEthernet interface 1/0:

```
Router> enable
Router# configure terminal
Router(config)# interface FastEthernet 1/0
Router(config-if)# ipv6 mld query-max-response-time 20
Router(config-if)# ipv6 mld query-timeout 130
Router(config-if)# ipv6 mld query-interval 60
```

The following example configures MLD reporting for a specified group and source, allows the user to perform IPv6 multicast receiver access control, and statically forwards traffic for the multicast group onto FastEthernet interface 1/0:

```
Router> enable
Router# configure terminal
Router(config)# interface FastEthernet 1/0
Router(config)# ipv6 mld join-group FF04::10
Router(config)# ipv6 mld static-group FF04::10 100::1
Router(config)# ipv6 mld access-group acc-grp-1
```

Configuring Explicit Tracking of Receivers: Example

The following example shows how to configure the explicit tracking of receivers:

```
Router> enable
Router# configure terminal
Router(config)# interface FastEthernet 1/0
Router(config-if)# ipv6 mld explicit-tracking list1
```

Configuring Mroutes: Example

The following example shows how to configure a static multicast route to be used for multicast RPF selection only.

```
Router> enable
Router# configure terminal
Router(config)# ipv6 route 2001::/64 7::7 100 multicast
```

Configuring an IPv6 Multiprotocol BGP Peer Group: Example

The following example configures the IPv6 multiprotocol BGP peer group named group1:

```
router bgp 65000
no bgp default ipv4-unicast
neighbor group1 peer-group
neighbor 2001:0DB8:0:CC00::1 remote-as 64600

address-family ipv6 multicast
 neighbor 3FFE:C00:0:1:A8BB:CCFF:FE00:8200 activate
 no auto-summary
 no synchronization
 exit-address-family
```

Advertising Routes into IPv6 Multiprotocol BGP: Example

The following example injects the IPv6 network 2001:0DB8::/24 into the IPv6 multicast database of the local router. (BGP checks that a route for the network exists in the IPv6 multicast database of the local router before advertising the network.)

```
router bgp 65000
 no bgp default ipv4-unicast

address-family ipv6 multicast
  network 2001:0DB8::/24
```

Redistributing Prefixes into IPv6 Multiprotocol BGP: Example

The following example redistributes BGP routes into the IPv6 multicast database of the local router:

```
router bgp 64900
 no bgp default ipv4-unicast
address-family ipv6 multicast
 redistribute BGP
```

Generating Translate Updates for IPv6 Multicast BGP: Example

The following example shows how to generate IPv6 multicast BGP updates that correspond to unicast IPv6 updates.

```
router bgp 64900
 no bgp default ipv4-unicast
address-family ipv6 multicast
 neighbor 7000::2 translate-update ipv6 multicast
```

Disabling Embedded RP Support in IPv6 PIM: Example

The following example disables embedded RP support on IPv6 PIM:

```
Router(config)# ipv6 multicast-routing
Router(config)# no ipv6 pim rp embedded
```

Turning Off IPv6 PIM on a Specified Interface: Example

The following example turns off IPv6 PIM on FastEthernet interface 1/0:

```
Router(config)# ipv6 multicast-routing
Router(config)# interface FastEthernet 1/0
Router(config)# no ipv6 pim
```

Disabling MLD Router-Side Processing: Example

The following example turns off MLD router-side processing on FastEthernet interface 1/0:

```
Router> enable
Router# configure terminal
Router(config)# interface FastEthernet 1/0
Router(config-if)# no ipv6 mld router
```

Disabling and Reenabling MFIB: Example

Multicast forwarding is automatically enabled when IPv6 multicast routing is enabled; however, a user may want to disable multicast forwarding on the router. The following example shows how to disable multicast forwarding on the router and, if desired, reenable multicast forwarding on the router. The example also shows how to disable MFIB interrupt-level IPv6 multicast forwarding of outgoing packets on FastEthernet interface 1/0:

```
Router> enable
Router# configure terminal
Router(config) no ipv6 mfib
Router(config) ipv6 mfib-mode centralized-only
Router(config) interface FastEthernet 1/0
Router(config-if) no ipv6 mfib fast
```

Additional References

See the following sections for additional information related to IPv6 multicast.

Related Documents

Related Topic	Document Title
IPv6 multicast addresses	*Implementing Basic Connectivity for IPv6*
IPv6 supported feature list	*Start Here: Cisco IOS Software Release Specifics for IPv6 Features*
Multicast BGP for IPv6	*Implementing Multiprotocol BGP for IPv6*

Related Topic	Document Title
IPv6 static routes	*Implementing Static Routes for IPv6*
IPv6 tunnels	*Implementing Tunneling for IPv6*
Platform-specific information for Cisco 12000 Series Internet Routers	**12.0(26)S release notes,** *New Software Features in Cisco IOS Release 12.0(26)S*
IPv6 commands: complete command syntax, command mode, defaults, usage guidelines, and examples	*IPv6 for Cisco IOS Command Reference*
IPv4 configuration and command reference information	*Cisco IOS IP Configuration Guide, Release 12.3* *Cisco IOS IP Command Reference, Volume 3 of 4: Multicast, Release 12.3*

Standards and Drafts

Standards	Title
draft-ietf-pim-sm-v2-new	*Protocol Independent Multicast - Sparse Mode PIM-SM): Protocol Specification (Revised)*, **March 6, 2003**
draft-ietf-ipngwg-scoping-arch	*IPv6 Scoped Address Architecture*, **March 2001**
draft-savola-mboned-mcast-rpaddr	*Embedding the Address of RP in IPv6 Multicast Address*, **May 23, 2003**
draft-suz-pim-upstream-detection	*PIM Upstream Detection Among Multiple Addresses*, **February 2003**
draft-ietf-pim-bidir-05	*Bi-directional Protocol Independent Multicast (BIDIR-PIM)*, **June 20, 2003**
draft-ietf-pim-sm-bsr-03.txt	*Bootstrap Router (BSR) Mechanism for PIM Sparse Mode*, **February 25, 2003**

MIBs

MIBs	MIBs Link
No new or modified MIBs are supported by this feature, and support for existing MIBs has not been modified by this feature.	**To locate and download MIBs for selected platforms, Cisco IOS releases, and feature sets, use Cisco MIB Locator found at the following URL:** **http://www.cisco.com/go/mibs**

RFCs

RFCs	Title
RFC 2373	*IP Version 6 Addressing Architecture*
RFC 2460	*Internet Protocol, Version 6 (IPv6) Specification*
RFC 2461	*Neighbor Discovery for IP version 6 (IPv6)*
RFC 2462	*IPv6 Stateless Address Autoconfiguration*
RFC 3590	*Source Address Selection for the Multicast Listener Discovery (MLD) Protocol*
RFC 3810	*Multicast Listener Discovery Version 2 (MLDv2) for IPv6*

Technical Assistance

Description	Link
Technical Assistance Center (TAC) home page, containing 30,000 pages of searchable technical content, including links to products, technologies, solutions, technical tips, and tools. Registered Cisco.com users can log in from this page to access even more content.	**http://www.cisco.com/public/support/tac/home.shtml**

Managing Cisco IOS Applications over IPv6

This document describes the concepts and commands used to enable access to an IPv6 router. The copy, ping, telnet, and traceroute commands have been modified in the Cisco IOS Release 12.2(13)T to provide IPv6 management capability. Secure Shell (SSH) has been enhanced to provide support for IPv6 addresses that enable a Cisco router to accept and establish secure, encrypted connections with remote IPv6 nodes over an IPv6 transport.

Finding Support Information for Platforms and Cisco IOS Software Images

Use Cisco Feature Navigator to find information about platform support and Cisco IOS software image support. Access Cisco Feature Navigator at http://www.cisco.com/go/fn. You must have an account on Cisco.com. If you do not have an account or have forgotten your username or password, click Cancel at the login dialog box and follow the instructions that appear.

Contents

- Prerequisites for Managing Cisco IOS Applications over IPv6, page 285
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- Where to Go Next, page 297
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Prerequisites for Managing Cisco IOS Applications over IPv6

- **This document assumes that you are familiar with IPv4. Refer to the publications referenced in the "Additional References" section for IPv4 configuration and command reference information.**
- **By default, IPv6 routing is disabled in the Cisco IOS software. To enable IPv6 routing, you must first enable the forwarding of IPv6 traffic globally on the router and then you must assign IPv6 addresses to individual interfaces in the router. At least one interface must have IPv6 configured.**
- **To enable Telnet access to a router, you must create a vty interface and password.**

Caution **Table 12 identifies the earliest release for each early-deployment train in which the feature became available.**

Table 12 Minimum Required Cisco IOS Release

Feature	Minimum Required Cisco IOS Release by Release Train
Telnet Access over IPv6	**12.0(21)ST, 12.0(22)S, 12.2(2)T, 12.2(14)S, 12.3, 12.3(2)T, 12.4**
TFTP File Downloading, ping, and traceroute Commands for IPv6	**12.0(21)ST, 12.0(22)S, 12.2(2)T, 12.2(14)S, 12.3, 12.3(2)T, 12.4**
SSH over an IPv6 Transport	**12.0(22)S, 12.2(8)T, 12.2(14)S, 12.3, 12.3(2)T, 12.4**
SNMP over an IPv6 Transport	**12.0(27)S, 12.3(14)T, 12.4**

Information About Managing Cisco IOS Applications over IPv6

To manage Cisco IOS applications over IPv6, you must understand the following concepts:

- **Telnet Access over IPv6, page 286**
- **TFTP File Downloading, ping, and traceroute Commands for IPv6, page 286**
- **SSH over an IPv6 Transport, page 287**
- **SNMP over an IPv6 Transport, page 287**

Telnet Access over IPv6

The Telnet client and server in the Cisco IOS software support IPv6 connections. A user can establish a Telnet session directly to the router using an IPv6 Telnet client, or an IPv6 Telnet connection can be initiated from the router. A vty interface and password must be created in order to enable Telnet access to an IPv6 router.

TFTP File Downloading, ping, and traceroute Commands for IPv6

IPv6 supports TFTP file downloading and uploading using the copy EXEC command. The copy EXEC command accepts a destination IPv6 address or IPv6 host name as an argument and saves the running configuration of the router to an IPv6 TFTP server, as follows:

```
Router# copy running-config tftp://[3ffe:xxxx:c18:1:290:27ff:fe3a:9e9a]/running-config
```

Note **In Cisco IOS Release 12.2(8)T or later releases, a literal IPv6 address specified with a port number must be enclosed in square brackets ([ ]) when the address is used in TFTP source or destination URLs; a literal IPv6 address specified without a port number need not be enclosed in square brackets. Refer to RFC 2732,** *Format for Literal IPv6 Addresses in URLs,* **for more information on the use of square brackets with literal IPv6 address in URLs.**

The **ping** EXEC command accepts a destination IPv6 address or IPv6 host name as an argument and sends Internet Control Message Protocol version 6 (ICMPv6) echo request messages to the specified destination. The ICMPv6 echo reply messages are reported on the console. Extended ping functionality is also supported in IPv6.

The **traceroute** EXEC command accepts a destination IPv6 address or IPv6 host name as an argument and will generate IPv6 traffic to report each IPv6 hop used to reach the destination address.

Refer to the *IPv6 for Cisco IOS Command Reference* document for information on IPv6 modifications to the **copy**, **ping**, **telnet**, and **traceroute** commands. These commands also appear in the *Cisco IOS Configuration Fundamentals Command Reference*. Refer to the *Start Here: Cisco IOS Software Release Specifics for IPv6 Features* document on Cisco.com for Cisco IOS software release specifics for supported IPv6 features.

SSH over an IPv6 Transport

In Cisco IOS Release 12.2(8)T or later releases or Cisco IOS Release 12.0(22)S or later releases, SSH in IPv6 functions the same and offers the same benefits as SSH in IPv4—the SSH Server feature enables an SSH client to make a secure, encrypted connection to a Cisco router and the SSH Client feature enables a Cisco router to make a secure, encrypted connection to another Cisco router or to any other device running an SSH server. IPv6 enhancements to SSH consist of support for IPv6 addresses that enable a Cisco router to accept and establish secure, encrypted connections with remote IPv6 nodes over an IPv6 transport.

The SSH over an IPv6 Transport feature has no specific configuration tasks. The **ssh** EXEC command can be used to start an encrypted session with a remote IPv4 or IPv6 networking device. After the SSH server is enabled using the **ip ssh** global configuration command, inbound IPv4 and IPv6 connections can be made to the local router.

Note — The SSH client runs in user EXEC mode and has no specific configuration tasks or commands.

On Cisco.com, refer to the "Configuring Secure Shell" chapter in the *Cisco IOS Security Configuration Guide* for additional SSH configuration information. Refer to the "Secure Shell Commands" chapter in the *Cisco IOS Security Command Reference* for additional SSH command information.

SNMP over an IPv6 Transport

Simple Network Management Protocol (SNMP) can be configured over IPv6 transport so that an IPv6 host can perform SNMP queries and receive SNMP notifications from a device running Cisco IOS IPv6. The SNMP agent and related MIBs have been enhanced to support IPv6 addressing.

The following MIBs are supported for IPv6:

- CISCO-CONFIG-COPY-MIB
- CISCO-CONFIG-MAN-MIB
- CISCO-DATA-COLLECTION-MIB
- CISCO-FLASH-MIB
- ENTITY-MIB
- NOTIFICATION-LOG-MIB
- SNMP-TARGET-MIB

CISCO-CONFIG-COPY-MIB and CISCO-FLASH-MIB support IPv6 addressing when either TFTP, remote copy protocol (rcp), or FTP is used.

The following MIB has been added for the IPv6 over SNMP support feature:

- **CISCO-SNMP-TARGET-EXT-MIB**

The following MIBs have been modified for the IPv6 over SNMP support feature:

- **CISCO-FLASH-MIB**
- **CISCO-CONFIG-MAN-MIB**
- **CISCO-CONFIG-COPY-MIB**

Refer to *Cisco IOS Configuration Fundamentals Configuration Guide* **for detailed information about SNMP, MIBs, and managing Cisco networks in Cisco IOS software.**

How to Manage Cisco IOS Applications over IPv6

This section contains the following procedures:

- **Enabling Telnet Access to an IPv6 Router and Establishing a Telnet Session, page 288** **(Optional)**
- **Enabling SSH on an IPv6 Router, page 290** **(Optional)**
- **Disabling HTTP Access to an IPv6 Router, page 291** **(Optional)**
- **Configuring an SNMP Notification Server over IPv6, page 292** **(Optional)**

Enabling Telnet Access to an IPv6 Router and Establishing a Telnet Session

This task describes how to enable Telnet access to an IPv6 router and establish a Telnet session. Using either IPv4 or IPv6 transport, you can use Telnet to connect from a host to a router, from a router to a router, and from a router to a host.

Refer to the *Implementing Basic Connectivity for IPv6* **module for information on IPv6 addressing and enabling IPv6 routing. Refer to the** *Cisco IOS Security Command Reference,* **Release 12.3, for information on password configuration.**

SUMMARY STEPS

1. **enable**
2. **configure terminal**
3. **ipv6 host** *name* [*port*] *ipv6-address1* [*ipv6-address2...ipv6-address4*]
4. **line** [**aux** | **console** | **tty** | **vty**] *line-number* [*ending-line-number*]
5. **password** *password*
6. **login** [**local** | **tacacs**]
7. **ipv6 access-class** *acl-name*
8. **telnet host** [*port*] [*keyword*]

DETAILED STEPS

	Command or Action	Purpose
Step 1	**enable** Example: `Router> enable`	**Enables privileged EXEC mode.** • **Enter your password if prompted.**
Step 2	**configure terminal** Example: `Router# configure terminal`	**Enters global configuration mode.**
Step 3	**ipv6 host** *name* [*port*] *ipv6-address1* [*ipv6-address2...ipv6-address4*] Example: `Router(config)# ipv6 host cisco-sj 2001:0DB8:20:1::12`	**Defines a static host name-to-address mapping in the host name cache.**
Step 4	**line** [**aux** | **console** | **tty** | **vty**] *line-number* [*ending-line-number*] Example: `Router(config)# line vty 0 4`	**Works with the vty keyword to create a vty interface.**
Step 5	**password** *password* Example: `Router(config)# password hostword`	**Creates a password that enables Telnet.**
Step 6	**login** [**local** | **tacacs**] Example: `Router(config)# login tacacs`	**(Optional) Enables password checking at login.**
Step 7	**ipv6 access-class** *acl-name* Example: `Router(config)# ipv6 access-list hostlist`	**(Optional) Adds an IPv6 access list to the line interface.** • **Using this command restricts remote access to sessions that match the access list.**
Step 8	**telnet** *host* [*port*] [*keyword*] Example: `Router(config)# telnet cisco-sj`	**Establishes a Telnet session from a router to a remote host using either the host name or the IPv6 address.** **The Telnet session can be established to a router name or to an IPv6 address.**

What to Do Next

Proceed to the "Configuration Examples for Managing Cisco IOS Applications over IPv6" section.

Enabling SSH on an IPv6 Router

This task describes how to enable SSH for use over an IPv6 transport. If you do not configure SSH parameters, then the default values will be used.

Prerequisites

Prior to configuring SSH over an IPv6 transport, ensure that the following conditions exist:

- **An IPSec (Data Encryption Standard (DES) or 3DES) encryption software image from Cisco IOS Release 12.2(8)T or later releases or Cisco IOS Release 12.0(22)S or later releases is loaded on your router. IPv6 transport for the SSH server and SSH client requires an IPSec encryption software image. Refer to the "Loading and Maintaining System Images" chapter of the Release 12.3** *Cisco IOS Configuration Fundamentals Configuration Guide* **for information on downloading a software image to your router.**
- **A host name and host domain are configured for your router. Refer to the "Mapping Host Names to IPv6 Addresses" section of the** *Implementing Basic Connectivity for IPv6* **module for information on assigning host names to IPv6 addresses and specifying default domain names that can be used by both IPv4 and IPv6.**
- **A Rivest, Shamir, and Adelman (RSA) key pair, which automatically enables SSH, is generated for your router. Refer to the "Configuring Certification Authority Interoperability" chapter of the Release 12.3** *Cisco IOS Security Configuration Guide* **for information on generating an RSA key pair.**

  Note **RSA is the public key cryptographic system developed by Ron Rivest, Adi Shamir, and Leonard Adelman. RSA keys come in pairs: one public key and one private key.**

- **A user authentication mechanism for local or remote access is configured on your router. Refer to the "Restrictions" section of the** *Start Here: Cisco IOS Software Release Specifics for IPv6 Features* **document for authentication mechanism restrictions for SSH over an IPv6 transport.**

Restrictions

The basic restrictions for SSH over an IPv4 transport listed in the "Configuring Secure Shell" chapter of the Release 12.3 *Cisco IOS Security Configuration Guide* **apply to SSH over an IPv6 transport. In addition to the restrictions listed in that chapter, the use of locally stored usernames and passwords is the only user authentication mechanism supported by SSH over an IPv6 transport; the TACACS+ and RADIUS user authentication mechanisms are not supported over an IPv6 transport.**

Note **To authenticate SSH clients, configure TACACS+ or RADIUS over an IPv4 transport and then connect to an SSH server over an IPv6 transport.**

SUMMARY STEPS

1. **enable**
2. **configure terminal**
3. **ip ssh** [**timeout** *seconds* | **authentication-retries** *integer*]
4. **exit**

5. **ssh** [**-l** *userid*] [**-c** {**des** | **3des**}] [**-o numberofpasswordprompts** *n*] [**-p port-num**] {*ip-addr* | *hostname*} [*command*]

DETAILED STEPS

	Command or Action	Purpose
Step 1	**enable** Example: `Router> enable`	**Enables privileged EXEC mode.** • **Enter your password if prompted.**
Step 2	**configure terminal** Example: `Router# configure terminal`	**Enters global configuration mode.**
Step 3	**ip ssh** [**timeout** *seconds* | **authentication-retries** *integer*] Example: `Router(config)# ip ssh timeout 100 authentication-retries 2`	**Configures SSH control variables on your router.** • **You can specify the timeout in seconds, not to exceed 120 seconds. The default is 120. This setting applies to the SSH negotiation phase. Once the EXEC session starts, the standard timeouts configured for the vty apply.** **By default, five vty lines are defined (0–4); therefore, five terminal sessions are possible. After the SSH executes a shell, the vty timeout starts. The vty timeout defaults to 10 minutes.** • **You can also specify the number of authentication retries, not to exceed five authentication retries. The default is three.**
Step 4	**exit** Example: `Router(config)# exit`	**Exits configuration mode, and returns the router to privileged EXEC mode.**
Step 5	**ssh** [**-l** *userid*] [**-c** {**des** | **3des**}] [**-o numberofpasswordprompts** *n*] [**-p** *port-num*] {*ip-addr* | *hostname*} [*command*] Example: `Router# ssh`	**Starts an encrypted session with a remote networking device.**

What to Do Next

Proceed to the "Configuration Examples for Managing Cisco IOS Applications over IPv6" section.

Disabling HTTP Access to an IPv6 Router

HTTP access over IPv6 is automatically enabled if an HTTP server is enabled and the router has an IPv6 address. If the HTTP server is not required, it should be disabled as described in this section.

SUMMARY STEPS

1. **enable**
2. **configure terminal**
3. **no ip http server**

DETAILED STEPS

	Command or Action	Purpose
Step 1	**enable** Example: `Router> enable`	**Enables privileged EXEC mode.** • **Enter your password if prompted.**
Step 2	**configure terminal** Example: `Router# configure terminal`	**Enters global configuration mode.**
Step 3	**no ip http server** Example: `Router(config)# no ip http server`	**Disables HTTP access.**

What to Do Next

Proceed to the "Configuration Examples for Managing Cisco IOS Applications over IPv6" section.

Configuring an SNMP Notification Server over IPv6

Use an SNMP community string to define the relationship between the SNMP manager and the agent. The community string acts like a password to regulate access to the agent on the router. Optionally, you can specify one or more of the following characteristics associated with the string:

- **An access list of IP addresses of the SNMP managers that are permitted to use the community string to gain access to the agent.**
- **A MIB view, which defines the subset of all MIB objects accessible to the given community.**
- **Read and write or read-only permission for the MIB objects accessible to the community.**

You can configure one or more community strings. To remove a specific community string, use the no snmp-server community command.

The snmp-server host command specifies which hosts will receive SNMP notifications, and whether you want the notifications sent as traps or inform requests. The snmp-server enable traps command globally enables the production mechanism for the specified notification types (such as Border Gateway Protocol [BGP] traps, config traps, entity traps, and Hot Standby Router Protocol [HSRP] traps).

SUMMARY STEPS

1. **enable**

2. **configure terminal**
3. **snmp-server community** *string* [**view** *view-name*] [**ro** | **rw**] [**ipv6** *nacl*] [*access-list-number*]
4. **snmp-server engineID remote** {*ipv4-ip-address* | *ipv6 address*}[**udp-port** *udp-port-number*] [**vrf** *vrf-name*] *engineid-string*
5. **snmp-server group** *group-name* {**v1** | **v2c** | **v3** {**auth** | **noauth** | **priv**}} [**read** *read-view*] [**write** *write-view*] [**notify** *notify-view*] [**context** *context-name*] [**access** [**ipv6** *named-access-list*]{*acl-number* | *acl-name*}]
6. **snmp-server host** {*hostname* | *ip-address*} [**traps** | **informs**] [**version** {**1** | **2c** | **3** [**auth** | **noauth** | **priv**]}] *community-string* [**udp-port** *port*] [*notification-type*] [**vrf** *vrf-name*]
7. **snmp-server user** *username group-name* [**remote** *host* [**udp-port** *port*]] {**v1** | **v2c** | **v3** [**encrypted**] [**auth** {**md5** | **sha**} *auth-password*]} [**access** [**ipv6** *nacl*] {*acl-number* | *acl-name*}]
8. **snmp-server enable traps** [*notification-type* [*notification-options*]]

DETAILED STEPS

	Command or Action	Purpose
Step 1	**enable** Example: `Router> enable`	**Enables privileged EXEC mode.** • **Enter your password if prompted.**
Step 2	**configure terminal** Example: `Router# configure terminal`	**Enters global configuration mode.**
Step 3	**snmp-server community** *string* [**view** *view-name*] [**ro** | **rw**] [**ipv6** *nacl*] [*access-list-number*] Example: `Router(config)# snmp-server community mgr view restricted rw ipv6 mgr2`	**Defines the community access string.**
Step 4	**snmp-server engineID remote** {*ipv4-ip-address* | *ipv6-address*}[**udp-port** *udp-port-number*] [**vrf** *vrf-name*] *engineid-string* ***Example:*** `Router(config)# snmp-server engineID remote 3ffe:b00:c18:1::3/127 remotev6`	**(Optional) Specifies the name of the remote SNMP engine (or copy of SNMP).**
Step 5	**snmp-server group** *group-name* {**v1** | **v2c** | **v3** {**auth** | **noauth** | **priv**}} [**read** *read-view*] [**write** *write-view*] [**notify** *notify-view*] [**context** *context-name*] [**access** [**ipv6** *named-access-list*]{*acl-number* | *acl-name*}] Example: `Router(config)# snmp-server group public v2c access ipv6 public2`	**(Optional) Configures a new SNMP group, or a table that maps SNMP users to SNMP views.**

	Command or Action	Purpose
Step 6	**snmp-server host** {*hostname* | *ip-address*} [**traps** | **informs**] [**version** {**1** | **2c** | **3** [**auth** | **noauth** | **priv**]}] *community-string* [**udp-port** *port*] [*notification-type*] [**vrf** *vrf-name*] Example: `Router(config)# snmp-server host host1.com 2c vrf trap-vrf`	**Specifies the recipient of an SNMP notification operation.** **Specifies whether you want the SNMP notifications sent as traps or informs, the version of SNMP to use, the security level of the notifications (for SNMPv3), and the recipient (host) of the notifications.**
Step 7	**snmp-server user** *username group-name* [**remote** *host* [**udp-port** *port*]] {**v1** | **v2c** | **v3** [**encrypted**] [**auth** {**md5** | **sha**} *auth-password*]} [**access** [**ipv6** *nacl*] {*acl-number* | *acl-name*}] Example: `Router(config)# snmp-server user user1 bldg1 remote 3ffe:b00:c18:1::3/127 v2c access ipv6 public2`	**(Optional) Configures a new user to an existing SNMP group.** Note **You cannot configure a remote user for an address without first configuring the engine ID for that remote host. This is a restriction imposed in the design of these commands; if you try to configure the user before the host, you will receive a warning message and the command will not be executed**
Step 8	**snmp-server enable traps** [*notification-type* [*notification-options*]] Example: `Router(config)# snmp-server enable traps bgp`	**Enables sending of traps or informs, and specifies the type of notifications to be sent.** • **If a** *notification-type* **is not specified, all supported notification will be enabled on the router.** • **To discover which notifications are available on your router, enter the snmp-server enable traps ? command.**

What to Do Next

Refer to the *Cisco IOS Configuration Fundamentals Configuration Guide* **for more information about SNMP and MIBs.**

Configuration Examples for Managing Cisco IOS Applications over IPv6

This section provides the following configuration examples:

- **Enabling Telnet Access to an IPv6 Router Configuration: Examples, page 294**
- **Disabling HTTP Access to an IPv6 Router, page 291**
- **Configuring an SNMP Notification Server: Examples, page 296**

Enabling Telnet Access to an IPv6 Router Configuration: Examples

The following examples provide information on how to enable Telnet and start a session to or from an IPv6 router. In the following example, the IPv6 address is specified as 2001:0db8:20:1::12, and the host name is specified as cisco-sj. The show host command is used to verify this information.

```
Router# configure terminal
```

```
Router(config)# ipv6 host cisco-sj 2001:0db8:20:1::12
ed2-36c(config)# end
Router# show host

Default domain is not set
Name/address lookup uses static mappings

Codes:UN - unknown, EX - expired, OK - OK, ?? - revalidate
       temp - temporary, perm - permanent
       NA - Not Applicable None - Not defined

Host                 Port  Flags      Age Type   Address(es)
cisco-sj             None  (perm, OK)  0  IPv6 2001:0db8:20:1::12
```

To enable Telnet access to a router, create a vty interface and password:

```
Router(config)# line vty 0 4

password lab
login
```

To use Telnet to access the router, you must enter the password:

```
Router# telnet cisco-sj

Trying cisco-sj (2001:0db8:20:1::12)... Open

User Access Verification

Password:
cisco-sj
.
.
.
verification
```

It is not necessary to use the telnet command. Specifying either the host name or the address is sufficient, as shown in the following examples:

```
Router# cisco-sj
```

or

```
Router# 2001:0db8:20:1::12
```

To display the IPv6 connected user (line 130) on the router to which you are connected, use the show users command:

```
Router# show users

    Line       User       Host(s)              Idle       Location
*   0 con 0               idle                 00:00:00
  130 vty 0               idle                 00:00:22   8800::3
```

Note that the address displayed is the IPv6 address of the source of the connection. If the host name of the source is known (either through a domain name server (DNS) or locally in the host cache), then it is displayed instead:

```
Router# show users

    Line       User       Host(s)              Idle       Location
*   0 con 0               idle                 00:00:00
  130 vty 0               idle                 00:02:47   cisco-sj
```

If the user at the connecting router suspends the session with ^6x and then enters the show sessions command, the IPv6 connection is displayed:

```
Router# show sessions

Conn Host                Address                Byte  Idle Conn Name
*  1 cisco-sj 2001:0db8:20:1::12      0     0 cisco-sj
```

The Conn Name field shows the host name of the destination only if it is known. If it is not known, the output might look similar to the following:

```
Router# show sessions

Conn Host                Address                Byte  Idle Conn Name
*  1 2001:0db8:20:1::12 2001:0db8:20:1::12      0     0 2001:0db8:20:1::12
```

Disabling HTTP Access to the Router: Example

In the following example, the show running-config privileged EXEC command is used to show that HTTP access is disabled on the router:

```
Router# show running-config

Building configuration...
!
Current configuration : 1490 bytes
!
version 12.2
!
hostname Router
!
no ip http server
!
line con 0
line aux 0
line vty 0 4
```

Configuring an SNMP Notification Server: Examples

The following example permits any SNMP to access all objects with read-only permission using the community string named public. The router also will send BGP traps to the IPv4 host 172.16.1.111 and IPv6 host 3ffe:b00:c18:1::3/127 using SNMPv1 and to the host 172.16.1.27 using SNMPv2c. The community string named public is sent with the traps.

```
Router(config)# snmp-server community public
Router(config)# snmp-server enable traps bgp
Router(config)# snmp-server host 172.16.1.27 version 2c public
Router(config)# snmp-server host 172.16.1.111 version 1 public
Router(config)# snmp-server host 3ffe:b00:c18:1::3/127 public
```

Associate an SNMP Server Group with Specified Views Example

In the following example, the SNMP context A is associated with the views in SNMPv2c group GROUP1 and the IPv6 named access list public2:

```
Router(config)# snmp-server context A
Router(config)# snmp mib community-map commA context A target-list commAVpn
Router(config)# snmp mib target list commAVpn vrf Customer_A
Router(config)# snmp-server view viewA ciscoPingMIB included
Router(config)# snmp-server view viewA ipForward included
```

```
Router(config)# snmp-server group GROUP1 v2c context A read viewA write viewA notify
  access ipv6 public2
```

Create an SNMP Notification Server Example

The following example configures the IPv6 host as the notification server:

```
Router> enable
Router# configure terminal
Router(config)# snmp-server community mgr view restricted rw ipv6 mgr2
Router(config)# snmp-server engineID remote 3ffe:b00:c18:1::3/127 remotev6
Router(config)# snmp-server group public v2c access ipv6 public2
Router(cofig)# snmp-server host host1.com 2c vrf trap-vrf
Router(cofig)# snmp-server user user1 bldg1 remote 3ffe:b00:c18:1::3/127 v2c access ipv6
public2
Router(config)# snmp-server enable traps bgp
Router(config)# exit
```

Where to Go Next

To implement IPv6 routing protocols, refer to the *Implementing RIP for IPv6*, *Implementing IS-IS for IPv6*, **or** *Implementing Multiprotocol BGP for IPv6* **module**.

Additional References

For additional information related to managing Cisco IOS applications over IPv6, see the following sections:

- **Related Documents, page 298**
- **Standards, page 298**
- **MIBs, page 298**
- **RFCs, page 298**
- **Technical Assistance, page 299**

Related Documents

Related Topic	Document Title
tftp, ping, telnet, and traceroute command information	*Cisco IOS Configuration Fundamentals Command Reference*, **Release 12.3** *Cisco IOS Terminal Service Command Reference*, **Release 12.3**
SSH configuration information	*Cisco IOS Security Command Reference*, **Release 12.3**
IPv6 supported features	*Start Here: Cisco IOS Software Release Specifics for IPv6 Features*
Basic IPv6 configuration tasks	*Implementing Basic Connectivity for IPv6*
IPv6 commands: complete command syntax, command mode, defaults, usage guidelines, and examples	*IPv6 for Cisco IOS Command Reference*
IPv4 configuration and command reference information	*Cisco IOS Release 12.3 Configuration Guides and Command References*

Standards

Standards	Title
No new or modified standards are supported by this feature, and support for existing standards has not been modified by this feature.	—

MIBs

MIBs	MIBs Link
• **CISCO-CONFIG-COPY-MIB** • **CISCO-DATA-COLLECTION-MIB** • **CISCO-FLASH-MIB** • **ENTITY-MIB** • **NOTIFICATION-LOG-MIB** • **SNMP-TARGET-MIB** • **CISCO-SNMP-TARGET-EXT-MIB**	**To locate and download MIBs for selected platforms, Cisco IOS releases, and feature sets, use Cisco MIB Locator found at the following URL:** **http://www.cisco.com/go/mibs**

RFCs

RFCs	Title
RFC 2732	*Format for Literal IPv6 Addresses in URLs*

Technical Assistance

Description	Link
Technical Assistance Center (TAC) home page, containing 30,000 pages of searchable technical content, including links to products, technologies, solutions, technical tips, tools, and lots more. Registered Cisco.com users can log in from this page to access even more content.	**http://www.cisco.com/public/support/tac/home.shtml**

Implementing Static Routes for IPv6

This module describes how to configure static routes for IPv6. Routing defines the paths over which packets travel in the network. Manually configured static routes may be used instead of dynamic routing protocols for smaller networks or for sections of a network that have only one path to an outside network. Lack of redundancy limits the usefulness of static routes, and in larger networks manual reconfiguration of routes can become a large administrative overhead.

Finding Support Information for Platforms and Cisco IOS Software Images

Use Cisco Feature Navigator to find information about platform support and Cisco IOS software image support. Access Cisco Feature Navigator at http://www.cisco.com/go/fn. You must have an account on Cisco.com. If you do not have an account or have forgotten your username or password, click Cancel at the login dialog box and follow the instructions that appear.

Contents

- Prerequisites for Implementing Static Routes for IPv6, page 301
- Restrictions for Implementing Static Routes for IPv6, page 302
- Information About Implementing Static Routes for IPv6, page 302
- How to Implement Static Routes for IPv6, page 304
- Configuration Examples for Implementing Static Routes for IPv6, page 310
- Where to Go Next, page 315
- Additional References, page 316

Prerequisites for Implementing Static Routes for IPv6

- **This document assumes that you are familiar with IPv4. Refer to the publications referenced in the "Related Documents" section for IPv4 configuration and command reference information. Any differences in functions between the IPv4 and IPv6 environments are documented in** *Implementing IPv6 for Cisco IOS* **and the** *Cisco IOS IPv6 Command Reference*.
- **Before configuring the router with a static IPv6 route you must enable the forwarding of IPv6 packets using the ipv6 unicast-routing global configuration command, enable IPv6 on at least one interface, and configure an IPv6 address on that interface. For details on basic IPv6 connectivity tasks, refer to the** *Implementing Basic Connectivity for IPv6* **module.**

Table 13 identifies the earliest release for each early-deployment train in which the Static Routes feature became available.

Table 13 Minimum Required Cisco IOS Release

Feature	Minimum Required Cisco IOS Release by Release Train
Static routing	**12.2(2)T, 12.0(21)ST, 12.0(22)S, 12.2(14)S, 12.3, 12.3(2)T, 12.4**

Restrictions for Implementing Static Routes for IPv6

- **IPv6 static routes do not currently support the tag and permanent keywords of the IPv4 ip route command.**
- **IPv6 does not currently support inserting static routes into virtual routing and forwarding (VRF) tables.**

Information About Implementing Static Routes for IPv6

To configure static routes for IPv6, you need to understand the following concepts:

- **Static Routes, page 302**
- **Directly Attached Static Routes, page 303**
- **Recursive Static Routes, page 303**
- **Fully Specified Static Routes, page 304**
- **Floating Static Routes, page 304**

Static Routes

Networking devices forward packets using route information that is either manually configured or dynamically learned using a routing protocol. Static routes are manually configured and define an explicit path between two networking devices. Unlike a dynamic routing protocol, static routes are not automatically updated and must be manually reconfigured if the network topology changes. The benefits of using static routes include security and resource efficiency. Static routes use less bandwidth than dynamic routing protocols and no CPU cycles are used to calculate and communicate routes. The main disadvantage to using static routes is the lack of automatic reconfiguration if the network topology changes.

Static routes can be redistributed into dynamic routing protocols but routes generated by dynamic routing protocols cannot be redistributed into the static routing table. No algorithm exists to prevent the configuration of routing loops that use static routes.

Static routes are useful for smaller networks with only one path to an outside network and to provide security for a larger network for certain types of traffic or links to other networks that need more control. In general, most networks use dynamic routing protocols to communicate between networking devices but may have one or two static routes configured for special cases.

Directly Attached Static Routes

In directly attached static routes, only the output interface is specified. The destination is assumed to be directly attached to this interface, so the packet destination is used as the next hop address. This example shows such a definition:

```
ipv6 route 2001:0DB8::/32 ethernet1/0
```

The example specifies that all destinations with address prefix 2001:0DB8::/32 are directly reachable via interface Ethernet1/0.

Directly attached static routes are candidates for insertion in the IPv6 routing table only if they refer to a valid IPv6 interface; that is, an interface that is both up and has IPv6 enabled on it.

Recursive Static Routes

In a recursive static route, only the next hop is specified. The output interface is derived from the next hop. This example shows such a definition:

```
ipv6 route 2001:0DB8::/32 2001:0DB8:3000:1
```

This example specifies that all destinations with address prefix 2001:0DB8::/32 are reachable via the host with address 2001:0DB8:3000:1.

A recursive static route is valid (that is, it is a candidate for insertion in the IPv6 routing table) only when the specified next hop resolves, either directly or indirectly, to a valid IPv6 output interface, provided the route does not self-recurse, and the recursion depth does not exceed the maximum IPv6 forwarding recursion depth.

A route self-recurses if it is itself used to resolve its own next hop. For example, suppose we have the following routes in the IPv6 routing table:

```
IPv6 Routing Table - 9 entries
Codes: C - Connected, L - Local, S - Static, R - RIP, B - BGP
       U - Per-user Static route
       I1 - ISIS L1, I2 - ISIS L2, IA - ISIS interarea
       O - OSPF intra, OI - OSPF inter, OE1 - OSPF ext 1, OE2 - OSPF ext 2
R   2001:0DB8::/32 [130/0]
     via ::, Serial2/0
B   2001:0DB8:3000:0/16 [200/45]
     Via 2001:0DB8::0104
```

The following examples defines a recursive IPv6 static route:

```
ipv6 route
2001:0DB8::/32 2001:0BD8:3000:1
```

This static route will not be inserted into the IPv6 routing table because it is self-recursive. The next hop of the static route, 2001:0DB8:3000:1, resolves via the BGP route 2001:0DB8:3000:0/16, which is itself a recursive route (that is, it only specifies a next hop). The next hop of the BGP route, 2001:0DB8::0104, resolves via the static route. Therefore, the static route would be used to resolve its own next hop.

It is not normally useful to manually configure a self-recursive static route, although it is not prohibited. However, a recursive static route that has been inserted in the IPv6 routing table may become self-recursive as a result of some transient change in the network learned through a dynamic routing protocol. If this occurs, the fact that the static route has become self-recursive will be detected and it will be removed from the IPv6 routing table, although not from the configuration. A subsequent network change may cause the static route to no longer be self-recursive, in which case it will be re-inserted in the IPv6 routing table.

IPv6 recursive static routes are checked at one-minute intervals. So, a recursive static route may take up to a minute to be inserted into the routing table once its next hop becomes valid. Likewise, it may take a minute or so for the route to disappear from the table if its next hop becomes invalid.

Fully Specified Static Routes

In a fully specified static route, both the output interface and the next hop are specified. This form of static route is used when the output interface is a multi-access one and it is necessary to explicitly identify the next hop. The next hop must be directly attached to the specified output interface. The following example shows a definition of a fully specified static route:

```
ipv6 route 2001:DB8:/32 ethernet1/0 2001:0DB8:3000:1
```

A fully specified route is valid (that is, a candidate for insertion into the IPv6 routing table) when the specified IPv6 interface is IPv6-enabled and up.

Floating Static Routes

Floating static routes are static routes that are used to back up dynamic routes learned through configured routing protocols. A floating static route is configured with a higher administrative distance than the dynamic routing protocol it is backing up. As a result, the dynamic route learned through the routing protocol is always used in preference to the floating static route. If the dynamic route learned through the routing protocol is lost, the floating static route will be used in its place. The following example defines a floating static route:

```
ipv6 route 2001:DB8:/32 ethernet1/0 2001:0DB8:3000:1 210
```

Any of the three types of IPv6 static routes can be used as a floating static route. A floating static route must be configured with an administrative distance that is greater than the administrative distance of the dynamic routing protocol, because routes with smaller administrative distances are preferred.

Note **By default, static routes have smaller administrative distances than dynamic routes, so static routes will be used in preference to dynamic routes.**

How to Implement Static Routes for IPv6

The following sections explain how to configure static IPv6 routes:

- **Configuring a Static IPv6 Route, page 304**
- **Configuring a Floating Static IPv6 Route, page 306**
- **Verifying Static IPv6 Route Configuration and Operation, page 308**

Configuring a Static IPv6 Route

This task explains how to configure a static default IPv6 route, a static IPv6 route through a point-to-point interface, and a static IPv6 route to a multiaccess interface.

Static Routes in IPv6

Use the ipv6 route command to configure IPv6 static routes.

SUMMARY STEPS

1. **enable**
2. **configure terminal**
3. **ipv6 route** *ipv6-prefix/prefix-length* {*ipv6-address* | *interface-type interface-number* [*ipv6-address*]}

DETAILED STEPS

	Command or Action	Purpose
Step 1	**enable** Example: `Router> enable`	**Enables privileged EXEC mode.** • **Enter your password if prompted.**
Step 2	**configure terminal** Example: `Router# configure terminal`	**Enters global configuration mode.**
Step 3	**ipv6 route** *ipv6-prefix/prefix-length* {*ipv6-address* | *interface-type interface-number* [*ipv6-address*]} Example: `Router(config)# ipv6 route ::/0 serial 2/0`	**Configures a static IPv6 route.** • **A static default IPv6 route is being configured on a serial interface.** • **See the syntax examples that immediately follow this table for specific uses of the ipv6 route command for configuring static routes.** • **Refer to the ipv6 route command entry in the** *IPv6 for Cisco IOS Software Command Reference* **for more details on the arguments and keywords used in this command.**

Additional Syntax Examples for Configuring Static Routes

In addition to the syntax example included in the DETAILED STEPS, page 305, the following syntax examples illustrate use of the ipv6 route for configuring the various types of static routes.

Directly Attached Static Route through Point-to-Point Interface Example Syntax

The following example shows how to configure a directly attached static route through a point-to-point interface.

```
Router(config)# ipv6 route 2001:0DB8::/32 serial 0
```

Directly Attached Static Route on Broadcast Interface Example Syntax

The following example shows how to configure a directly attached static route on a broadcast interface.

```
Router(config)# ipv6 route 2001:0DB8::1/32 ethernet1/0
```

Fully Specified Static Route on Broadcast Interface Example Syntax

The following example shows how to configure a fully specified static route on a broadcast interface.

```
Router(config)# ipv6 route 2001:0DB8::1/32 ethernet1/0 fe80::1
```

Recursive Static Route

In the following example, a static route is being configured to a specified next hop address, from which the output interface is automatically derived.

```
Router(config)# ipv6 route 2001:0DB8::/32 2001:0DB8:2002:1
```

What to Do Next

Proceed to the "Verifying Static IPv6 Route Configuration and Operation" section.

Configuring a Floating Static IPv6 Route

This task explains how to configure a floating static IPv6 route.

SUMMARY STEPS

1. **enable**
2. **configure terminal**
3. **ipv6 route** *ipv6-prefix/prefix-length* {*ipv6-address* | *interface-type interface-number* [*ipv6-address*]} [*administrative-distance*]

DETAILED STEPS

	Command or Action	Purpose
Step 1	**enable** Example: `Router> enable`	**Enables privileged EXEC mode.** • **Enter your password if prompted.**
Step 2	**configure terminal** Example: `Router# configure terminal`	**Enters global configuration mode.**
Step 3	**ipv6 route** *ipv6-prefix/prefix-length* {*ipv6-address* | *interface-type interface-number* [*ipv6-address*]} [*administrative-distance*] Example: `Router(config)# ipv6 route 2001:0DB8::/32 serial 2/0 201`	**Configures a static IPv6 route.** • **In this example, a floating static IPv6 route is being configured. An administrative distance of 200 is configured.** • **Default administrative distances are as follows:** – **Connected interface—0** – **Static route—1** – **Enhanced Interior Gateway Routing Protocol (EIGRP) summary route—5** – **External Border Gateway Protocol (eBGP)—20** – **Internal Enhanced IGRP—90** – **IGRP—100** – **Open Shortest Path First—110** – **Intermediate System-to-Intermediate System (IS-IS)—115** – **Routing Information Protocol (RIP)—120** – **Exterior Gateway Protocol (EGP)—140** – **EIGRP external route—170** – **Internal BGP—200** – **Unknown—255**

Verifying Static IPv6 Route Configuration and Operation

This task explains how to display information to verify the configuration and operation of static IPv6 routes.

Use the show ipv6 static command to display a set of static routes and the installed status of each, that is, whether an entry for each route appears in the IPv6 routing table.

Use the show ipv6 route command to confirm that installed routes are in the IPv6 routing table and that each route definition reflects the expected cost and metric. If a static route that you have configured does not appear in the IPv6 routing table, it is possible that there is a lower administrative distance from another source in the table, such as from a routing protocol. Such a change to the routing table would occur only if you have specified a non-default administrative distance on the static route.

If a lower administrative distance exists, the static route is "floating" and will be inserted into the routing table only when the route learned through the routing protocol disappears. If there is not a lower administrative distance in the routing table, then the static route should be used.

Use the show ipv6 static command with the detail keyword to determine what is causing any discrepancy. For example, if the static route is a direct static route, the interface might be down or IPv6 might not be enabled on the interface.

SUMMARY STEPS

1. **enable**
2. **show ipv6 static** [*ipv6-address* | *ipv6-prefix*/*prefix-length*][**interface** *interface-type interface-number*] [**recursive**] [**detail**]

   or

   show ipv6 route [*ipv6-address* | *ipv6-prefix*/*prefix-length* | *protocol* | *interface-type interface-number*]
3. **debug ipv6 routing**

DETAILED STEPS

	Command or Action	Purpose
Step 1	**enable** Example: `Router> enable`	**Enables privileged EXEC mode.** • **Enter your password if prompted.**

Step 2	**show ipv6 static** [*ipv6-address* | *ipv6-prefix/prefix-length*][**interface** *interface-type interface-number*] [**recursive**] [**detail**]
	
	or
	
	show ipv6 route [*ipv6-address* | *ipv6-prefix/prefix-length* | *protocol* | *interface-type interface-number*]
	
	Example:
	`Router# show ipv6 static`
	
	Example:
	`Router# show ipv6 route static`
		Displays the current contents of the IPv6 routing table.
		• **These examples show two different ways of displaying IPv6 static routes.**
		• **Refer to the show ipv6 static and show ipv6 route command entries in the** *IPv6 for Cisco IOS Software Command Reference* **for more details on the arguments and keywords used in this command.**

Step 3	**debug ipv6 routing** Example: `Router# debug ipv6 routing`	**Displays debugging messages for IPv6 routing table updates and route cache updates.**

For examples of output from the show ipv6 static command, see **Configuration Examples Using the show ipv6 static, show ipv6 route, and debug ipv6 routing Commands, page 312.**

Configuration Examples for Implementing Static Routes for IPv6

Static routes may be used for a variety of purposes. Common usages include the following:

- **Manual summarization**
- **Traffic discard**
- **Fixed default route**
- **Backup route**

In many cases, alternative mechanisms exist within Cisco IOS to achieve the same objective. Whether to use static routes or one of the alternative mechanisms depends on local circumstances.

This section provides the following configuration examples:

- **Configuring Manual Summarization Example, page 310**
- **Configuring Traffic Discard Example, page 311**
- **Configuring a Fixed Default Route Example, page 311**
- **Configuring a Floating Static IPv6 Route, page 306**
- **Configuration Examples Using the show ipv6 static, show ipv6 route, and debug ipv6 routing Commands, page 312**

Configuring Manual Summarization Example

The following example shows a static route being used to summarize local interface prefixes advertised into RIP. The static route also serves as a discard route, discarding any packets received by the router to a 2001:0DB8:1::/48 destination not covered by a more specific interface prefix.

```
Router> enable
Router# configure terminal

Enter configuration commands, one per line.  End with CNTL/Z.

Router(config)# interface ethernet0/0
Router(config-if)# ipv6 address 2001:0DB8:2:1234/64
Router(config-if)# exit
Router(config)#
Router(config)# interface ethernet1/0
Router(config-if)# ipv6 address 2001:0DB8:3:1234/64
Router(config-if)# exit
Router(config)#

Router(config)# interface ethernet2/0
Router(config-if)# ipv6 address 2001:0DB8:4:1234/64
Router(config-if)# exit
Router(config)#

Router(config)# interface ethernet3/0
Router(config-if)# ipv6 address 2001:0DB8::1234/64
Router(config-if)# ipv6 rip one enable
Router(config-if)# exit
Router(config)#

Router(config)# ipv6 router rip one
Router(config-rtr)# redistribute static
Router(config-rtr)# exit
Router(config)#
```

```
Router(config)# ipv6 route 2001:0DB8:1:1/48 null0
Router(config)# end
Router#

00:01:30: %SYS-5-CONFIG_I: Configured from console by console

Router# show ipv6 route static

IPv6 Routing Table - 3 entries
Codes: C - Connected, L - Local, S - Static, R - RIP, B - BGP
       U - Per-user Static route
       I1 - ISIS L1, I2 - ISIS L2, IA - ISIS interarea, IS - ISIS summary
       O - OSPF intra, OI - OSPF inter, OE1 - OSPF ext 1, OE2 - OSPF ext 2
       ON1 - OSPF NSSA ext 1, ON2 - OSPF NSSA ext 2
S   2001:0DB8:1::/48 [1/0]
     via ::, Null0
```

Configuring Traffic Discard Example

Configuring a static route to point at interface null0 may be used for discarding traffic to a particular prefix. For example, if it is required to discard all traffic to prefix 2001:0DB8:42:1/64, the following static route would be defined:

```
Router> enable
Router# configure terminal
Enter configuration commands, one per line.  End with CNTL/Z.

Router(config)# ipv6 route 2001:0DB8:42:1::/64 null0
Router(config)# end
Router#
00:05:44: %SYS-5-CONFIG_I: Configured from console by console
```

Configuring a Fixed Default Route Example

A default static route is often used in simple router topologies. In the following example, a router is connected to its local site via Ethernet0/0 and to the main corporate network via Serial2/0 and Serial3/0. All nonlocal traffic will be routed over the two serial interfaces.

```
Router(config)# interface ethernet0/0
Router(config-if)# ipv6 address 2001:0DB8:17:1234/64
Router(config-if)# exit

Router(config)# interface Serial2/0
Router(config-if)# ipv6 address 2001:0DB8:1:1234/64
Router(config-if)# exit

Router(config)# interface Serial3/0
Router(config-if)# ipv6 address 2001:0DB8:2:124/64
Router(config-if)# exit

Router(config)# ipv6 route ::/0 Serial2/0
Router(config)# ipv6 route ::/0 Serial3/0
Router(config)# end
Router#

00:06:30: %SYS-5-CONFIG_I: Configured from console by console
Router# show ipv6 route static
```

```
IPv6 Routing Table - 7 entries
Codes: C - Connected, L - Local, S - Static, R - RIP, B - BGP
       U - Per-user Static route
       I1 - ISIS L1, I2 - ISIS L2, IA - ISIS interarea, IS - ISIS summary
       O - OSPF intra, OI - OSPF inter, OE1 - OSPF ext 1, OE2 - OSPF ext 2
       ON1 - OSPF NSSA ext 1, ON2 - OSPF NSSA ext 2
S   ::/0 [1/0]
     via ::, Serial2/0
     via ::, Serial3/0
```

Configuring a Floating Static Route Example

A floating static route often is used to provide a backup path in the event of connectivity failure. In the following example, the router has connectivity to the network core via Serial2/0 and learns the route 2001:0DB8:1:1/32 via IS-IS. If the Serial2/0 interface fails, or if route 2001:0DB8:1:1/32 is no longer learned via IS-IS (indicating loss of connectivity elsewhere in the network), traffic is routed via the backup ISDN interface.

```
Router> enable
Router# configure terminal
Enter configuration commands, one per line.  End with CNTL/Z.

Router(config)# interface ethernet0/0
Router(config-if)# ipv6 address 2001:0DB8:17:1234/64
Router(config-if)# exit

Router(config)# interface Serial2/0
Router(config-if)# ipv6 address 2001:0DB8:1:1234/64
Router(config-if)# ipv6 router isis
Router(config-if)# exit

Router(config)# router isis
Router(config-router)# net 42.0000.0000.0000.0001.00
Router(config-router)# exit

Router(config)# interface BRI1/0
Router(config-if)# encapsulation ppp
Router(config-if)# ipv6 enable
Router(config-if)# isdn switch-type basic-net3
Router(config-if)# ppp authentication chap optional
Router(config-if)# ppp multilink
Router(config-if)# exit

Router(config)# dialer-list 1 protocol ipv6 permit
Router(config)# ipv6 route 2001:0DB8:1::/32 BRI1/0 200
Router(config)# end
Router#
00:03:07: %SYS-5-CONFIG_I: Configured from console by console
```

Configuration Examples Using the show ipv6 static, show ipv6 route, and debug ipv6 routing Commands

The following examples show the various forms and output for the show ipv6 static and the debug ipv6 routing commands. The following examples are included:

- **Sample Output from the show ipv6 static Command when No Options Are Specified in the Command Syntax, page 313**

- **Sample Output from the show ipv6 static Command with the IPv6 Address and Prefix Command, page 313**
- **Sample Output from the show ipv6 static interface Command, page 314**
- **Sample Output from the show ipv6 static recursive Command, page 314**
- **Sample Output from the show ipv6 static detail Command, page 314**
- **Sample Output from the show ipv6 route Command, page 314**
- **Sample Output for the debug ipv6 routing Command, page 315**

Sample Output from the show ipv6 static Command when No Options Are Specified in the Command Syntax

When no options are specified in the command, those routes installed in the IPv6 routing table are marked with an asterisk, as shown in the following example:

```
Router# show ipv6 static

IPv6 Static routes
Code: * - installed in RIB
* 2001:0DB8:3000:0/16, interface Ethernet1/0, distance 1
* 2001:0DB8:4000:0/16, via nexthop 2001:0DB8:1:1, distance 1
  2001:0DB8:5000:0/16, interface Ethernet3/0, distance 1
* 2001:0DB8:5555:0/16, via nexthop 2001:0DB8:4000:1, distance 1
  2001:0DB8:5555:0/16, via nexthop 2001:0DB8:9999:1, distance 1
* 2001:0DB8:5555:0/16, interface Ethernet2/0, distance 1
* 2001:0DB8:6000:0/16, via nexthop 2001:0DB8:2007:1, interface Ethernet1/0, distance 1
```

Table 14 describes the significant fields shown in the display.

Table 14 show ipv6 static Field Descriptions

Field	Description
4000:0/16	**Indicates the IPv6 prefix of the remote network.**
via nexthop 2001:0DB8:1:1	**Specifies the address of the next router in the path to the remote network.**
interface Ethernet1/0	**When an interface is specified, only those static routes with the specified interface as outgoing interface are displayed.**
distance *n*	**Indicates the administrative distance to the specified route.**

Sample Output from the show ipv6 static Command with the IPv6 Address and Prefix Command

When the *ipv6-address* **or** *ipv6-prefix/prefix-length* **argument is specified, only information about static routes for that address or network is displayed. The following is sample output from the show ipv6 static command when entered with the IPv6 prefix 2001:0DB8:200::/35:**

```
Router# show ipv6 static 2001:0DB8:5555:0/16

IPv6 Static routes
Code: * - installed in RIB
* 2001:0DB8:5555:0/16, via nexthop 2001:0DB8:4000:1, distance 1
  2001:0DB8:5555:0/16, via nexthop 2001:9999:1, distance 2
* 2001:0DB8:5555:0/16, interface Ethernet2/0, distance 1
```

Sample Output from the show ipv6 static interface Command

When an interface is supplied, only those static routes with the specified interface as outgoing interface are displayed. The interface keyword may be used with or without the IPv6 address and prefix specified in the show ipv6 static command.

```
Router# show ipv6 static interface ethernet3/0

IPv6 Static routes
Code: * - installed in RIB
  2001:0DB8:5000:)/16, interface Ethernet3/0, distance 1
```

Sample Output from the show ipv6 static recursive Command

When the recursive keyword is specified in the show ipv6 static command, only recursive static routes are displayed. The recursive keyword is mutually exclusive with the interface keyword, but it may be used *with* or *without* the IPv6 prefix included in the command syntax.

```
Router# show ipv6 static recursive

IPv6 Static routes
Code: * - installed in RIB
* 2001:0DB8:4000:0/16, via nexthop 2001:0DB8:1:1, distance 1
* 2001:0DB8:5555:0/16, via nexthop 2001:0DB8:4000:1, distance 2
  2001:0DB8:5555:0/16, via nexthop 2001:0DB8:9999:1, distance 3
```

Sample Output from the show ipv6 static detail Command

When the detail keyword is specified, the following additional information is also displayed:

- **For *valid* recursive routes, the output path set, and maximum resolution depth**
- **For *invalid* recursive routes, the reason why the route is not valid.**
- **For *invalid* direct or fully-specified routes, the reason why the route is not valid.**

```
Router# show ipv6 static detail

IPv6 Static routes
Code: * - installed in RIB
* 2001:0DB8:3000:0/16, interface Ethernet1/0, distance 1
* 2001:0DB8:4000:0/16, via nexthop 2001:0DB8:2001:1, distance 1
     Resolves to 1 paths (max depth 1)
     via Ethernet1/0
  2001:0DB8:5000:0/16, interface Ethernet3/0, distance 1
     Interface is down
* 2001:0DB8:5555:0/16, via nexthop 2001:0DB8:4000:1, distance 1
     Resolves to 1 paths (max depth 2)
     via Ethernet1/0
  2001:0DB8:5555:0/16, via nexthop 2001:0DB8:9999:1, distance 1
     Route does not fully resolve
* 2001:0DB8:5555:0/16, interface Ethernet2/0, distance 1
* 2001:0DB8:6000:0/16, via nexthop 2001:0DB8:2007:1, interface Ethernet1/0, distance 1
```

Sample Output from the show ipv6 route Command

In the following example, the show ipv6 route command is used to verify the configuration of a static route through a point-to-point interface:

```
Router# show ipv6 route
```

```
IPv6 Routing Table - 9 entries
Codes: C - Connected, L - Local, S - Static, R - RIP, B - BGP
       U - Per-user Static route
       I1 - ISIS L1, I2 - ISIS L2, IA - ISIS interarea
       O - OSPF intra, OI - OSPF inter, OE1 - OSPF ext 1, OE2 - OSPF ext 2
S   2001:0DB8::/32 [1/0]
     via ::, Serial2/0
```

In the following example, the show ipv6 route command is used to verify the configuration of a static route on a multiaccess interface. An IPv6 link-local address—FE80::1—is the next hop router.

```
Router# show ipv6 route

IPv6 Routing Table - 11 entries
Codes: C - Connected, L - Local, S - Static, R - RIP, B - BGP
       U - Per-user Static route
       I1 - ISIS L1, I2 - ISIS L2, IA - ISIS interarea
       O - OSPF intra, OI - OSPF inter, OE1 - OSPF ext 1, OE2 - OSPF ext 2
S   2001:0DB8::/32 [1/0]
     via FE80::1, Ethernet0/0
```

To display all static routes in the IPv6 routing table, use the show ipv6 route static command is used with static as the value of the protocol argument:

```
Router# show ipv6 route static

IPv6 Routing Table - 330 entries
Codes: C - Connected, L - Local, S - Static, R - RIP, B - BGP
       U - Per-user Static route
       I1 - ISIS L1, I2 - ISIS L2, IA - ISIS interarea
S   2001:0DB8::/32 [1/0]
     via ::, Tunnel0
S   3FFE:C00:8011::/48 [1/0]
     via ::, Null0
S   ::/0 [254/0]
     via 2001:0DB8:2002:806B, Null
```

Sample Output for the debug ipv6 routing Command

In the following example, the debug ipv6 routing command is used to verify the installation of a floating static route into the IPv6 routing table when an IPv6 RIP route is deleted. The floating static IPv6 route was previously configured with an administrative distance value of 130. The backup route was added as a floating static route because RIP routes have a default administrative distance of 120, and the RIP route should be the preferred route. When the RIP route is deleted, the floating static route is installed in the IPv6 routing table.

```
Router# debug ipv6 routing

*Oct 10 18:28:00.847: IPv6RT0: rip two, Delete 2001:0DB8::/32 from table
*Oct 10 18:28:00.847: IPv6RT0: static, Backup call for 2001:0DB8::/32
*Oct 10 18:28:00.847: IPv6RT0: static, Add 2001:0DB8::/32 to table
*Oct 10 18:28:00.847: IPv6RT0: static, Adding next-hop :: over Serial2/0 for
2001:0DB8::/32, [130/0]
```

Where to Go Next

If you want to implement routing protocols, refer to the *Implementing RIP for IPv6*, *Implementing IS-IS for IPv6*, *Implementing OSPF for IPv6*, **or** *Implementing Multiprotocol BGP for IPv6* **module.**

Additional References

For additional information related to configuring static IPv6 routes, see the following sections:

- **Related Documents, page 316**
- **Standards, page 316**
- **MIBs, page 316**
- **RFCs, page 317**
- **Technical Assistance, page 317**

Related Documents

Related Topic	Document Title
IP static route configuration	**"Configuring IP Routing Protocol-Independent Features" chapter in the** *Cisco IOS IP Configuration Guide*, **Release 12.3**
IP static route commands: complete command syntax, command mode, defaults, usage guidelines, and examples	*Cisco IOS IP Command Reference, Volume 2 of 3: Routing Protocols*, **Release 12.3**
IPv6 supported feature list	*Start Here: Cisco IOS Software Release Specifics for IPv6 Features*
IPv6 commands: complete command syntax, command mode, defaults, usage guidelines, and examples	*IPv6 for Cisco IOS Command Reference*
IPv4 configuration and command reference information	**http://www.cisco.com/univercd/cc/td/doc/product/software/ios123/123cgcr/index.htm**

Standards

Standards	Title
No new or modified standards are supported by this feature, and support for existing standards has not been modified by this feature.	—

MIBs

MIBs	MIBs Link
No new or modified MIBs are supported by this feature, and support for existing MIBs has not been modified by this feature.	**To locate and download MIBs for selected platforms, Cisco IOS releases, and feature sets, use Cisco MIB Locator found at the following URL:** **http://www.cisco.com/go/mibs**

RFCs

RFCs	Title
No new or modified RFCs are supported by this feature, and support for existing RFCs has not been modified by this feature.	—

Technical Assistance

Description	Link
Technical Assistance Center (TAC) home page, containing 30,000 pages of searchable technical content, including links to products, technologies, solutions, technical tips, and tools. Registered Cisco.com users can log in from this page to access even more content.	**http://www.cisco.com/public/support/tac/home.shtml**

Implementing ADSL and Deploying Dial Access for IPv6

This module describes the implementation of prefix pools and per-user Remote Access Dial-In User Service (RADIUS) attributes in IPv6. It also describes the deployment of IPv6 in Digital Subscriber Line (DSL) and dial-access environments. Asymmetric Digital Subscriber Line (ADSL) and dial deployment provide the extensions that make large-scale access possible for IPv6 environments, including IPv6 RADIUS attributes, stateless address configuration on Point-to-Point Protocol (PPP) links, per-user static routes, and access control lists (ACLs).

Finding Support Information for Platforms and Cisco IOS Software Images

Use Cisco Feature Navigator to find information about platform support and Cisco IOS software image support. Access Cisco Feature Navigator at http://www.cisco.com/go/fn. You must have an account on Cisco.com. If you do not have an account or have forgotten your username or password, click Cancel at the login dialog box and follow the instructions that appear.

Contents

- Restrictions for Implementing ADSL and Deploying Dial Access for IPv6, page 320
- Information About Implementing ADSL and Deploying Dial Access for IPv6, page 320
- How to Configure ADSL and Deploy Dial Access in IPv6, page 324
- Configuration Examples for Implementing ADSL and Deploying Dial Access for IPv6, page 331
- Where to Go Next, page 333
- Additional References, page 333

Prerequisites for Implementing ADSL and Dial Access for IPv6

Table 15 identifies the earliest release for each early-deployment train in which each feature became available.

Table 15 Minimum Required Cisco IOS Release

Feature	Minimum Required Cisco IOS Release by Release Train
Enhanced IPv6 features for ADSL and dial deployment	**12.2(13)T, 12.3, 12.3(2)T, 12.4**
AAA IPv6 attribute support	**12.3(4)T, 12.4**
PPPoA	**12.2(13)T, 12.3, 12.3(2)T, 12.4**
PPPoE	**12.2(13)T, 12.3, 12.3(2)T, 12.4**
Prefix pools	**12.2(13)T, 12.3, 12.3(2)T, 12.4**
AAA support for Cisco VSA IPv6 attributes	**12.2(13)T, 12.3, 12.3(2)T, 12.4**
AAA support for RFC 3162 IPv6 RADIUS attributes	**12.3(4)T, 12.4**
DHCP for IPv6 prefix delegation via AAA	**12.3(14)T, 12.2(18)SXE, 12.4**

Restrictions for Implementing ADSL and Deploying Dial Access for IPv6

ADSL and Dial Deployment is available for interfaces with PPP encapsulation enabled, including PPP over ATM (PPPoA), PPP over Ethernet (PPPoE), PPP over async, and PPP over ISDN.

Information About Implementing ADSL and Deploying Dial Access for IPv6

To implement ADSL and deploy dial access for IPv6, you need to understand the following concepts:

- **Address Assignment for IPv6, page 320**
- **AAA Attributes for IPv6, page 321**

Address Assignment for IPv6

A Cisco router configured with IPv6 will advertise its IPv6 prefixes on one or more interfaces, allowing IPv6 clients to automatically configure their addresses. In IPv6, address assignment is performed at the network layer, in contrast to IPv4 where a number of functions are handled in the PPP layer. The only function handled in IPv6 Control Protocol (IPv6CP) is the negotiation of a unique interface identifier. Everything else, including DNS server discovery, is done within the IPv6 protocol itself.

Contrary to IPv4 address assignment, an IPv6 user will be assigned a prefix, not a single address. Typically the Internet Service Provider (ISP) assigns a 64- or 48-bit prefix.

In the IPv6 world, Internet service providers (ISPs) assign long-lived prefixes to users, which has some impact on the routing system. In typical IPv4 environments, each network access server (NAS) has a pool of 24-bit addresses and users get addresses from this pool when dialing in. If a user dials another POP or is connected to another NAS at the same POP, a different IPv4 address is assigned.

Addresses for IPv6 are assigned by two different methods.

- **Stateless Address Autoconfiguration, page 321**
- **Prefix Delegation, page 321**

Stateless Address Autoconfiguration

Assigning addresses using the stateless address autoconfiguration method can only be used to assign 64-bit prefixes. Each user is assigned a 64-bit prefix, which is advertised to the user in a router advertisement (RA). All addresses are automatically configured based on the assigned prefix.

A typical scenario is to assign a separate 64-bit prefix per user; however, users can also be assigned a prefix from a shared pool of addresses. Using the shared limits addresses to only one address per user.

This solution works best for the cases where the customer provider edge router (CPE) is a single PC or is limited to only one subnet. If the user has multiple subnets, Layer 2 (L2) bridging, multilink subnets or proxy RA can be used. The prefix advertised in the RA can come from an authorization, authentication, and accounting (AAA) server, which also provides the prefix attribute, can be manually configured, or can be allocated from a prefix pool.

The Framed-Interface-Id AAA attribute influences the choice of interface identifier for peers and, in combination with the prefix, the complete IPv6 address can be determined.

Prefix Delegation

Prefix delegation uses Dynamic Host Configuration Protocol (DHCP). When the user requests a prefix from the prefix delegator, typically the NAS, the prefix is allocated as described in the "Stateless Address Autoconfiguration" section on page 321.

An IPv6 prefix delegating router selects IPv6 prefixes to be assigned to a requesting router upon receiving a request from the client. The delegating router might select prefixes for a requesting router in the following ways:

- **Static assignment based on subscription to an ISP**
- **Dynamic assignment from a pool of available prefixes**
- **Selection based on an external authority such as a RADIUS server using the Framed-IPv6-Prefix attribute (see the "Framed-IPv6-Prefix" section on page 322).**

DHCP SIP Server Options

Two DHCP for IPv6 Session Initiation Protocol (SIP) server options describe a local outbound SIP proxy: one carries a list of domain names, the other a list of IPv6 addresses. These two options can be configured in a DHCPv6 configuration pool.

AAA Attributes for IPv6

New vendor-specific attributes (VSAs) have been developed to support AAA for IPv6. The new Cisco VSAs are inacl, outacl, route, and prefix.

Prefix pools and pool names are configurable through AAA.

The following RADIUS attributes as described in RFC 3162 are supported for IPv6:

- **Framed-Interface-Id**

- **Framed-IPv6-Prefix**
- **Login-IPv6-Host**
- **Framed-IPv6-Route**
- **Framed-IPv6-Pool**

These attributes can be configured on a RADIUS server and downloaded to access servers where they can be applied to access connections.

AAA attributes are described in the following sections:

- **RADIUS Per-User Attributes for Virtual Access in IPv6 Environments, page 322**
- **IPv6 Prefix Pools, page 324**

Prerequisites for Using AAA Attributes for IPv6

The AAA attributes for IPv6 are compliant with RFC 3162 and require a RADIUS server capable of supporting RFC 3162.

RADIUS Per-User Attributes for Virtual Access in IPv6 Environments

The following IPv6 attributes for RADIUS attribute-value (AV) pairs are supported for virtual access:

- **Framed-Interface-Id, page 322**
- **Framed-IPv6-Prefix, page 322**
- **Login-IPv6-Host, page 323**
- **Framed-IPv6-Route, page 323**
- **Framed-IPv6-Pool, page 323**
- **IPv6 Route, page 323**
- **IPv6 ACL, page 323**
- **IPv6 Prefix#, page 323**
- **IPv6 Pool, page 324**

Apart from the new IPv6 prefix and IPv6 pool attributes, these are all existing Cisco VSAs extended to support the IPv6 protocol.

Framed-Interface-Id

The Framed-Interface-Id attribute indicates the IPv6 interface identifier to be configured. This per-user attribute is used during the IPv6CP negotiations and may be used in access-accept packets. If the Interface-Identifier IPv6CP option has been successfully negotiated, this attribute must be included in an Acc-0Request packet as a hint by the NAS to the server that it would prefer that value.

Framed-IPv6-Prefix

The Framed-IPv6-Prefix attribute performs the same function as the Cisco VSA: It is used for virtual access only and indicates an IPv6 prefix (and corresponding route) to be configured. This attribute is a per-user attribute and lets the user specify which prefixes to advertise in Neighbor Discovery Router Advertisement messages. The Framed-IPv6-Prefix attribute may be used in access-accept packets and can appear multiple times. The NAS will create a corresponding route for the prefix.

To use this attribute for DHCP for IPv6 prefix delegation, create a profile for the same user on the RADIUS server. The user name associated with the second profile has the suffix "-dhcpv6."

The Framed-IPv6-Prefix attribute in the two profiles is treated differently. If a NAS needs both to send a prefix in router advertisements (RAs) and delegate a prefix to a remote user's network, the prefix for RA is placed in the Framed-IPv6-Prefix attribute in the user's regular profile, and the prefix used for prefix delegation is placed in the attribute in the user's separate profile.

Login-IPv6-Host

The Login-IPv6-Host attribute is a per-user attribute that indicates the IPv6 system with which to connect the user when the Login-Service attribute is included.

Framed-IPv6-Route

The Framed-IPv6-Route attribute performs the same function as the Cisco VSA: It is a per-user attribute that provides routing information to be configured for the user on the NAS. This attribute is a string attribute and is specified using the ipv6 route command.

Framed-IPv6-Pool

The IPv6-Pool attribute is a per-user attribute that contains the name of an assigned pool that should be used to assign an IPv6 prefix for the user. This pool should either be defined locally on the router or defined on a RADIUS server from which pools can be downloaded.

IPv6 Route

The IPv6 route attribute allows you to specify a per-user static route. A static route is appropriate when the Cisco IOS software cannot dynamically build a route to the destination. See the description of the ipv6 route command for more information about building static routes.

The following example shows the IPv6 route attribute used to define a static route.

```
cisco-avpair = "ipv6:route#1=2001:0DB8:cc00:1::/48",
cisco-avpair = "ipv6:route#2=2001::0DB8:cc00:2::/48",
```

IPv6 ACL

You can specify a complete IPv6 access list. The unique name of the access list is generated automatically. The access list is removed when its user logs out. The previous access list on the interface is reapplied.

The inacl and outacl attributes allow you to a specific existing access list configured on the router. The following example shows ACL number 1 specified as the access list:

```
cisco-avpair = "ipv6:inacl#1=permit 2001:0DB8:cc00:1::/48",
cisco-avpair = "ipv6:outacl#1=deny 2001:0DB8::/10",
```

IPv6 Prefix#

The IPv6 prefix# attribute lets you indicate which prefixes to advertise in Neighbor Discovery Router Advertisement messages. When the prefix# attribute is used, a corresponding route (marked as a per-user static route) is installed in the routing information base (RIB) tables for the given prefix.

```
cisco-avpair = "ipv6:prefix#1=2001:0db8:/64",
cisco-avpair = "ipv6:prefix#2=2001:0db8:/64",
```

IPv6 Pool

For RADIUS authentication, the IPv6 pool attribute extends the IPv4 address pool attributed to support the IPv6 protocol. It specifies the name of a local pool on the NAS from which to get the prefix and is used whenever the service is configured as PPP and whenever the protocol is specified as IPv6. Note that the address pool works in conjunction with local pooling. It specifies the name of the local pool that has been preconfigured on the NAS.

IPv6 Prefix Pools

The function of prefix pools in IPv6 is similar to that of address pools in IPv4. The main difference is that IPv6 assigns prefixes rather than single addresses.

As for IPv4, a pool or a pool definition can be configured locally or it can be retrieved from an AAA server. Overlapping membership between pools is not permitted.

Once a pool is configured, it cannot be changed. If you change the configuration, the pool will be removed and re-created. All prefixes previously allocated will be freed.

Prefix pools can be defined so that each user is allocated a 64-bit prefix or so that a single prefix is shared among several users. In a shared prefix pool, each user may receive only one address from the pool.

How to Configure ADSL and Deploy Dial Access in IPv6

The configuration guidelines contained in this section show how to configure ADSL and dial access in IPv6 environments.

- **Configuring the NAS, page 324** **(required)**
- **Configuring the Remote CE Router, page 327** **(required)**
- **Configuring the DHCP for IPv6 Server to Obtain Prefixes from RADIUS Servers, page 330** **(optional)**
- **Configuring DHCP for IPv6 AAA and SIP Options, page 330** **(optional)**

Configuring the NAS

The first step in setting up dial access is to configure the NAS. All of the dialer groups, access lists, and routes are known to the NAS. This task shows how to configure the NAS to implement ADSL and deploy dial access for IPv6 environments.

SUMMARY STEPS

1. **enable**
2. **configure terminal**
3. **hostname** *name*
4. **aaa new-model**
5. **aaa authentication ppp {default |** *list-name*} *method1* [*method2*...]
6. **aaa authorization configuration default {radius | tacacs+}**

7. **show ipv6 route** [*ipv6-address* | *ipv6-prefix/prefix-length* | *protocol* | *interface-type interface-number*]
8. **virtual-profile virtual-template** *number*
9. **interface serial** *controller-number*:*timeslot*
10. **encapsulation** *encapsulation-type*
11. **exit**
12. **dialer-group** *group-number*
13. **ppp authentication** {*protocol1* [*protocol2...*]} [**if-needed**] [*list-name* | **default**] [**callin**] [**one-time**] [**optional**]
14. **interface virtual-template** *number*
15. **ipv6 enable**
16. **dialer-list** *dialer-group* **protocol** *protocol-name* {**permit** | **deny** | **list** *access-list-number* | *access-group*}
17. **radius-server host** {*hostname* | *ip-address*} [**auth-port** *port-number*] [**acct-port** *port-number*] [**timeout** *seconds*] [**retransmit** *retries*] [**key** *string*] [**alias**{*hostname* | *ip-address*}]

DETAILED STEPS

	Command or Action	Purpose
Step 1	**enable** Example: `Router> enable`	**Enables privileged EXEC mode.** • **Enter your password if prompted.**
Step 2	**configure terminal** Example: `Router# configure terminal`	**Enters global configuration mode.**
Step 3	**hostname** *name* Example: `Router(config)# hostname cust1-53a`	**Specifies the host name for the network server.**
Step 4	**aaa new-model** Example: `Router(config)# aaa new-model`	**Enables the AAA server.**
Step 5	**aaa authentication ppp** {**default** | *list-name*} *method1* [*method2...*] Example: `Router(config)# aaa authentication ppp default if-needed group radius`	**Specifies one or more AAA authentication methods for use on serial interfaces that are running PPP.**

	Command or Action	Purpose
Step 6	**aaa authorization configuration default** {**radius** | **tacacs+**} Example: `Router(config)# aaa authorization network default group radius`	**Downloads configuration information from the AAA server.**
Step 7	**show ipv6 route** [*ipv6-address* | *ipv6-prefix/prefix-length* | *protocol* | *interface-type interface-number*] Example: `Router(config)# show ipv6 route`	**Shows the routes installed by the previous commands.**
Step 8	**virtual-profile virtual-template** *number* Example: `Router(config)# virtual-profile virtual-template 1`	**Enables virtual profiles by virtual interface template.**
Step 9	**interface serial** *controller-number*:*timeslot* Example: `Router(config)# interface Serial0:15`	**Specifies a serial interface created on a channelized E1 or channelized T1 controller (for ISDN PRI, channel-associated signaling, or robbed-bit signaling).**
Step 10	**encapsulation** *encapsulation-type* Example: `Router(config-if)# encapsulation ppp`	**Sets the encapsulation method used by the interface.**
Step 11	**exit** Example: `Router(config-if)# exit`	**Returns to global configuration mode.**
Step 12	**dialer-group** *group-number* Example: `Router(config)# dialer-group 1`	**Control access by configuring an interface to belong to a specific dialing group.**
Step 13	**ppp authentication** {*protocol1* [*protocol2...*]} [**if-needed**] [*list-name* | **default**] [**callin**] [**one-time**] [**optional**] Example: `Router(config)# ppp authentication chap`	**Enables Challenge Handshake Authentication Protocol (CHAP) or Password Authentication Protocol (PAP) or both and specifies the order in which CHAP and PAP authentication are selected on the interface.**
Step 14	**interface virtual-template** *number* Example: `Router(config)# interface virtual-template1`	**Creates a virtual template interface that can be configured and applied dynamically in creating virtual access interfaces.**

	Command or Action	Purpose
Step 15	**ipv6 enable** Example: `Router(config)# ipv6 enable`	**Enables IPv6 processing on an interface that has not been configured with an explicit IPv6 address.**
Step 16	**dialer-list** *dialer-group* **protocol** *protocol-name* {**permit** | **deny** | **list** *access-list-number* | *access-group*} Example: `Router(config)# dialer-list 1 protocol ipv6 permit`	**Defines a dial-on-demand routing (DDR) dialer list for dialing by protocol or by a combination of a protocol and a previously defined access list.**
Step 17	**radius-server host** {*hostname* | *ip-address*} [**auth-port** *port-number*] [**acct-port** *port-number*] [**timeout** *seconds*] [**retransmit** *retries*] [**key** *string*] [**alias**{*hostname* | *ip-address*}] Example: `Router(config)# radius-server host 172.17.250.8 auth-port 1812 acct-port 1813 key testing123`	**Specifies a RADIUS server host.**

Troubleshooting Tips

Verify that the access list is installed correctly before proceeding with the next task. Use the show ipv6 access-list and show ipv6 interface commands.

What to Do Next

Configure the remote customer edge (CE) router as described in the "Configuring the Remote CE Router" section on page 327

Configuring the Remote CE Router

The following task describes how to configure each remote CE router.

SUMMARY STEPS

1. **enable**
2. **configure terminal**
3. **hostname** *name*
4. **interface bri** *number.subinterface-number* [**multipoint** | **point-to-point**]
5. **encapsulation** *encapsulation-type*
6. **ipv6 address autoconfig**
7. **isdn switch-type** *switch-type*
8. **ppp authentication** {*protocol1* [*protocol2...*]} [**if-needed**] [*list-name* | **default**] [**callin**] [**one-time**]

9. **ppp multilink** [**bap** | **required**]
10. **exit**
11. **dialer-list** *dialer-group* **protocol** *protocol-name* {**permit** | **deny** | **list** *access-list-number* | *access-group*}
12. **ipv6 route** *ipv6-prefix/prefix-length* {*ipv6-address* | *interface-type interface-number* [*ipv6-address*]} [*administrative-distance*] [*administrative-multicast-distance* | **unicast** | **multicast**]

DETAILED STEPS

	Command or Action	Purpose
Step 1	**enable** Example: `Router> enable`	**Enables privileged EXEC mode.** • **Enter your password if prompted.**
Step 2	**configure terminal** Example: `Router# configure terminal`	**Enters global configuration mode.**
Step 3	**hostname** *name* Example: `Router(config)# hostname cust1-36a`	**Specifies the host name for the network server.**
Step 4	**interface bri** *number.subinterface-number* **[multipoint | point-to-point]** Example: `Router(config)# interface BRI1/0`	**Configures a BRI interface and enters interface configuration mode.**
Step 5	**encapsulation** *encapsulation-type* Example: `Router(config-if)# encapsulation ppp`	**Sets the encapsulation method used by the interface.**
Step 6	**ipv6 address autoconfig** Example: `Router(config-if)# ipv6 address autoconfig`	**Indicates that the IPv6 address will be generated automatically.**
Step 7	**isdn switch-type** *switch-type* Example: `Router(config-if)# isdn switch-type basic-net3`	**Specifies the central office switch type on the ISDN interface.**
Step 8	**ppp authentication** {*protocol1* [*protocol2...*]} [**if-needed**] [*list-name* | **default**] [**callin**] [**one-time**] Example: `Router(config-if)# ppp authentication chap optional`	**Enables Challenge Handshake Authentication Protocol (CHAP) or Password Authentication Protocol (PAP) or both and specifies the order in which CHAP and PAP authentication are selected on the interface.**

	Command or Action	Purpose
Step 9	**ppp multilink** [**bap** | **required**] Example: `Router(config-if)# ppp multilink`	**Enables Multilink PPP (MLP) on an interface and, optionally, enables Bandwidth Allocation Control Protocol (BACP) and Bandwidth Allocation Protocol (BAP) for dynamic bandwidth allocation.**
Step 10	**exit** Example: `Router(config-if)# exit`	**Exits interface configuration mode and returns to global configuration mode.**
Step 11	**dialer-list** *dialer-group* **protocol** *protocol-name* {**permit** | **deny** | **list** *access-list-number* | *access-group*} Example: `Router(config)# dialer-list 1 protocol ipv6 permit`	**Defines a dial-on-demand routing (DDR) dialer list for dialing by protocol or by a combination of a protocol and a previously defined access list.**
Step 12	**ipv6 route** *ipv6-prefix/prefix-length* {*ipv6-address* | *interface-type interface-number* [*ipv6-address*]} [*administrative-distance*] [*administrative-multicast-distance* | **unicast** | **multicast**] Example: `Router(config)# ipv6 route 2001:0db8:1/128 BRI1/0`	**Establishes static IPv6 routes. Use one command for each route.**

What to Do Next

Once you have configured the NAS and CE router, configure RADIUS to establish the AV pairs for callback. Callback allows remote network users to dial in to the NAS without being charged. When callback is required, the NAS hangs up the current call and dials the caller back. When the NAS performs the callback, only information for the outgoing connection is applied. The rest of the attributes from the preauthentication access-accept message are discarded.

The following example shows a RADIUS profile configuration for a local campus:

```
campus1 Auth-Type = Local, Password = "mypassword"
                User-Service-Type = Framed-User,
                Framed-Protocol = PPP,
                cisco-avpair = "ipv6:inacl#1=permit dead::/64 any",
                cisco-avpair = "ipv6:route=dead::/64",
                cisco-avpair = "ipv6:route=cafe::/64",
                cisco-avpair = "ipv6:prefix=dead::/64 0 0 onlink autoconfig",
                cisco-avpair = "ipv6:prefix=cafe::/64 0 0 onlink autoconfig",
                cisco-avpair = "ip:route=10.0.0.0 255.0.0.0",
```

The RADIUS AV pairs for IPv6 are described in **RADIUS Per-User Attributes for Virtual Access in IPv6 Environments, page 322.**

Refer to the *Cisco IOS Security Configuration Guide* **for detailed information about configuring RADIUS.**

Configuring the DHCP for IPv6 Server to Obtain Prefixes from RADIUS Servers

The following task describes how to configure the DHCP for IPv6 server to obtain prefixes from RADIUS servers.

Prerequisites

Before you perform this task, you must configure the AAA client and PPP on the router.

SUMMARY STEPS

1. **enable**
2. **configure terminal**
3. **interface** *type number*
4. **ipv6 nd prefix framed-ipv6-prefix**

DETAILED STEPS

	Command or Action	Purpose
Step 1	**enable** Example: `Router> enable`	**Enables privileged EXEC mode.** • **Enter your password if prompted.**
Step 2	**configure terminal** Example: `Router# configure terminal`	**Enters global configuration mode.**
Step 3	**interface** *type number* Example: `Router(config)# interface ethernet 0/0`	**Specifies an interface type and number, and places the router in interface configuration mode.**
Step 4	**ipv6 nd prefix framed-ipv6-prefix** Example: `Router(config-if)# ipv6 nd prefix framed-ipv6-prefix`	**Adds the prefix in a received RADIUS framed IPv6 prefix attribute to the interface's neighbor discovery prefix queue.**

Configuring DHCP for IPv6 AAA and SIP Options

This optional task allows users to enable the router to support AAA and SIP options.

SUMMARY STEPS

1. **enable**
2. **configure terminal**

3. **ipv6 dhcp pool** *poolname*
4. **prefix-delegation aaa** [**method-list** *method-list*] [*lifetime*]
5. **sip address** *ipv6-address*
6. **sip domain-name** *domain-name*

DETAILED STEPS

	Command or Action	Purpose
Step 1	**enable** Example: `Router> enable`	**Enables privileged EXEC mode.** • **Enter your password if prompted.**
Step 2	**configure terminal** Example: `Router# configure terminal`	**Enters global configuration mode.**
Step 3	**ipv6 dhcp pool** *poolname* Example: `Router(config)# ipv6 dhcp pool pool1`	**Configures a DHCP for IPv6 configuration information pool and enters DHCP for IPv6 pool configuration mode.**
Step 4	**prefix-delegation aaa** [**method-list** *method-list*] [*lifetime*] Example: `Router(config-dhcp)# prefix-delegation aaa method-list list1`	**Specifies that prefixes are to be acquired from AAA servers.**
Step 5	**sip address** *ipv6-address* Example: `Router(config-dhcp)# sip address 2001:0DB8::2`	**Configures a SIP server IPv6 address to be returned in the SIP server's IPv6 address list option to clients.**
Step 6	**sip domain-name** *domain-name* Example: `Router(config-dhcp)# sip domain sip1.cisco.com`	**Configures a SIP server domain name to be returned in the SIP server's domain name list option to clients.**

Configuration Examples for Implementing ADSL and Deploying Dial Access for IPv6

This section provides the following configuration example:

- **Implementing ADSL and Deploying Dial Access for IPv6 Example, page 332**

Implementing ADSL and Deploying Dial Access for IPv6 Example

This example shows a typical configuration for ADSL and dial access. The following three separate configurations are required:

- **NAS Configuration**
- **Remote CE Router Configuration**
- **RADIUS Configuration**

NAS Configuration

This configuration for the ISP NAS shows the configuration that supports access from the remote CE router.

```
hostname cust1-53a
  aaa new-model
  aaa authentication ppp default if-needed group radius
  aaa authorization network default group radius
  virtual-profile virtual-template 1
  interface Serial0:15
   encapsulation ppp
   dialer-group 1
   ppp authentication chap
  !
  interface Virtual-Template1
   ipv6 enable
  !
  dialer-list 1 protocol ipv6 permit
  radius-server host 172.17.250.8 auth-port 1812 acct-port 1813 key testing123
```

Remote CE Router Configuration

This configuration for the remote customer edge router shows PPP encapsulation and IPv6 routes defined.

```
hostname cust-36a
  interface BRI1/0
   encapsulation ppp
   ipv6 enable
   isdn switch-type basic-net3
   ppp authentication chap optional
   ppp multilink
  !
  dialer-list 1 protocol ipv6 permit
  ipv6 route 2001:0DB8:1/128 BRI1/0
  ipv6 route ::/0 2001:0db8:1
```

RADIUS Configuration

This RADIUS configuration shows the definition of AV pairs to establish the static routes.

```
campus1 Auth-Type = Local, Password = "mypassword"
              User-Service-Type = Framed-User,
              Framed-Protocol = PPP,
              cisco-avpair = "ipv6:inacl#1=permit dead::/64 any",
              cisco-avpair = "ipv6:route=library::/64",
              cisco-avpair = "ipv6:route=cafe::/64",
              cisco-avpair = "ipv6:prefix=library::/64 0 0 onlink autoconfig",
              cisco-avpair = "ipv6:prefix=cafe::/64 0 0 onlink autoconfig",
              cisco-avpair = "ip:route=11.0.0.0 255.0.0.0",
```

Where to Go Next

For information about implementing routing protocols for IPv6, refer to the *Implementing RIP for IPv6, Implementing IS-IS for IPv6*, **or the** *Implementing Multiprotocol BGP for IPv6* **module. For information about implementing security for IPv6 environments, refer to the** *Implementing Security for IPv6* **module.**

Additional References

For additional information related to Implementing ADSL and deploying dial access for IPv6, refer to the following references:

- **Related Documents**
- **Standards**
- **MIBs**
- **RFCs**
- **Technical Assistance**

Related Documents

Related Topic	Document Title
Certification authority and interoperability, RA proxy	**The chapter "Configuring Certification Authority Interoperability" in the** *Cisco IOS Security Configuration Guide*, **Release 12.3.** **http://www.cisco.com/univercd/cc/td/doc/product/software/ios123/123cgcr/sec_vcg.htm**
RADIUS server configuration	*Cisco IOS Security Configuration Guide*, **Release 12.3 (see above) and** *Cisco IOS Dial Technologies Configuration Guide*, **Release 12.3.** **http://www.cisco.com/univercd/cc/td/doc/product/software/ios123/123cgcr/dial_vcg.htm**
Per-user configuration (AAA, AV pairs table, IP address pooling, RADIUS server configuration), large-scale dial-out, virtual templates and virtual profiles	*Cisco IOS Dial Technologies Configuration Guide*, **Release 12.3.**
ADSL, PPP	*Cisco IOS Wide Area Networking Configuration Guide*, **Release 12.3.** **http://www.cisco.com/univercd/cc/td/doc/product/software/ios123/123cgcr/wan_vcg.htm**
VSAs	*Cisco Access Register Concepts and Reference Guide* *http://www.cisco.com/univercd/cc/td/doc/product/rtrmgmt/cnsar/3_0/concepts/vsa.htm*

Standards

Standards	Title
No new or modified standards are supported by this feature, and support for existing standards has not been modified by this feature.	—

MIBs

MIBs	MIBs Link
No new or modified MIBs are supported by this feature, and support for existing MIBs has not been modified by this feature.	**To locate and download MIBs for selected platforms, Cisco IOS releases, and feature sets, use Cisco MIB Locator found at the following URL:** **http://www.cisco.com/go/mibs**

RFCs

RFCs	Title
RFC 3162	*RADIUS and IPv6*
RFC 3177	*IAB/IESG Recommendations on IPv6 Address*
RFC 3319	*Dynamic Host Configuration Protocol (DHCPv6) Options for Session Initiated Protocol (SIP) Servers*

Technical Assistance

Description	Link
Technical Assistance Center (TAC) home page, containing 30,000 pages of searchable technical content, including links to products, technologies, solutions, technical tips, tools, and lots more. Registered Cisco.com users can log in from this page to access even more content.	**http://www.cisco.com/public/support/tac/home.shtml**

Implementing NAT Protocol Translation

Network Address Translation - Protocol Translation (NAT-PT) is an IPv6-IPv4 translation mechanism, as defined in RFC 2765 and RFC 2766, allowing IPv6-only devices to communicate with IPv4-only devices and vice versa.

Finding Support Information for Platforms and Cisco IOS Software Images

Use Cisco Feature Navigator to find information about platform support and Cisco IOS software image support. Access Cisco Feature Navigator at http://www.cisco.com/go/fn. You must have an account on Cisco.com. If you do not have an account or have forgotten your username or password, click Cancel at the login dialog box and follow the instructions that appear.

Contents

- Prerequisites for Implementing NAT-PT, page 333
- Restrictions for Implementing NAT-PT, page 334
- Information About Implementing NAT-PT, page 334
- How to Implement NAT-PT, page 337
- Configuration Examples for NAT-PT, page 349
- Where to Go Next, page 351
- Additional References, page 351

Prerequisites for Implementing NAT-PT

Before implementing NAT-PT, you must configure IPv4 and IPv6 on the router interfaces that need to communicate between IPv4-only and IPv6-only networks.

Table 16 identifies the earliest release for each early-deployment train in which the feature became available.

Table 16 Minimum Required Cisco IOS Release

Feature	Minimum Required Cisco IOS Release by Release Train
NAT Protocol Translation	**12.2(13)T, 12.3, 12.3(2)T, 12.4**
File Transfer Protocol (FTP) Application Layer Gateway (ALG)	**12.3(2)T, 12.4**
Support for fragmentation	**12.3(2)T, 12.4**
Support for DNS ALG	**12.2(13)T, 12.3, 12.3(2)T, 12.4**
Support for port address translation (PAT) or overload (NAPT-PT)	**12.3(2)T, 12.4**
Support for translations in CEF switching	**12.3(14)T, 12.4**

Restrictions for Implementing NAT-PT

- **NAT-PT currently provides limited Application Layer Gateway (ALG) support. ALG support for Internet Control Message Protocol (ICMP), File Transfer Protocol (FTP), and Domain Naming System (DNS) is provided, and future Cisco IOS releases will have ALG support similar to NAT for other applications.**
- **NAT-PT has the same restrictions that apply to IPv4 NAT where NAT-PT does not provide end-to-end security and the NAT-PT router can be a single point of failure in the network.**

Information About Implementing NAT-PT

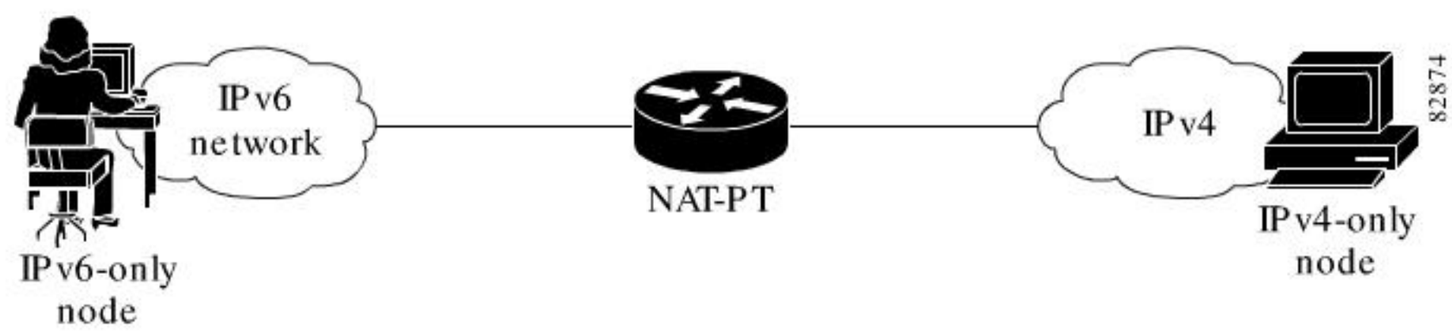
To implement NAT-PT, you need to understand the following concepts:

- **NAT-PT, page 334**
- **Static NAT-PT Operation, page 335**
- **Dynamic NAT-PT Operation, page 336**
- **Port Address Translation (PAT) or Overload, page 337**

NAT-PT

NAT-PT for Cisco IOS software was designed using RFC 2766 and RFC 2765 as a migration tool to help customers transition their IPv4 networks to IPv6 networks. Using a protocol translator between IPv6 and IPv4 allows direct communication between hosts speaking a different network protocol. Figure 30 shows how NAT-PT runs on a router between an IPv6 network and an IPv4 network to connect an IPv6-only node with an IPv4-only node.

Figure 30 NAT-PT Basic Operation



Although IPv6 solves addressing issues for customers, a long transition period is likely before customers move to an exclusive IPv6 network environment. During the transition period any new IPv6-only networks will need to continue to communicate with existing IPv4 networks. NAT-PT is designed to be deployed to allow direct communication between IPv6-only networks and IPv4-only networks. For a service provider customer an example could be an IPv6-only client trying to access an IPv4-only web server. Enterprise customers will also migrate to IPv6 in stages, and many of their IPv4-only networks will be operational for several years. Dual stack networks may have some IPv6-only hosts configured to take advantage of the IPv6 autoconfiguration, global addressing, and simpler management, and these hosts can use NAT-PT to communicate with existing IPv4-only networks in the same organization.

One of the benefits of NAT-PT is that no changes are required to existing hosts because all the NAT-PT configurations are performed at the NAT-PT router. Customers with existing stable IPv4 networks can introduce an IPv6 network and use NAT-PT to allow communication without disrupting the existing network. To further illustrate the seamless transition, File Transfer Protocol (FTP) can be used between IPv4 and IPv6 networks just as within an IPv4 network. Packet fragmentation is enabled by default when IPv6 is configured allowing IPv6 and IPv4 networks to resolve fragmentation problems between the networks. Without the ability to resolve fragmentation, connectivity could become intermittent when fragmented packets might be dropped or improperly interpreted.

Cisco has developed other transition techniques including dual stack, IPv6 over MPLS, and tunneling. NAT-PT should not be used when other native communication techniques exist. If a host is configured as a dual stack host with both IPv4 and IPv6, we do not recommend using NAT-PT to communicate between the dual stack host and an IPv6-only or IPv4-only host. NAT-PT is not supported when an IPv6-only network is trying to communicate to another IPv6-only network via an IPv4 backbone or vice versa, because it would require a double translation to be performed. In this example, tunneling techniques would be recommended.

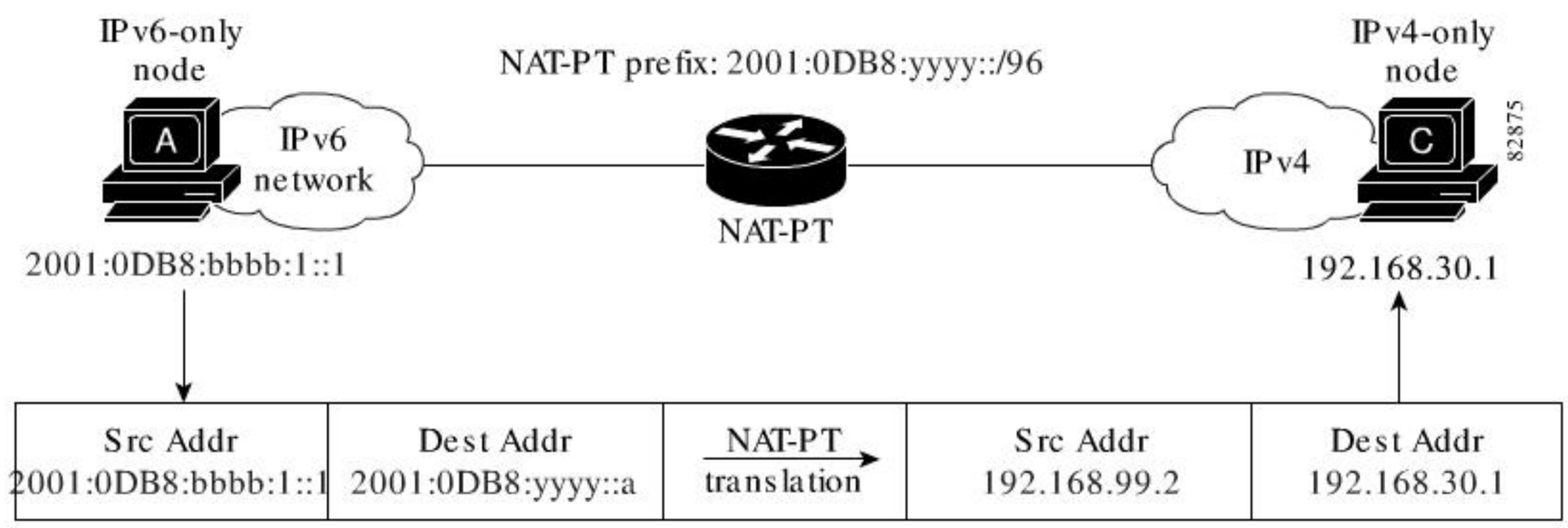
Static NAT-PT Operation

Static NAT-PT uses static translation rules to map one IPv6 address to one IPv4 address. IPv6 network nodes communicate with IPv4 network nodes using an IPv6 mapping of the IPv4 address configured on the NAT-PT router.

Figure 31 shows how the IPv6-only node named A can communicate with the IPv4-only node named C using NAT-PT. The NAT-PT device is configured to map the source IPv6 address for node A of 3ffe:aaaa:bbbb:1::1 to the IPv4 address 192.168.99.2. NAT-PT is also configured to map the source address of IPv4 node C, 192.168.30.1 to 3ffe:b00::a. When packets with a source IPv6 address of node A are received at the NAT-PT router they are translated to have a destination address to match node C in the IPv4-only network. NAT-PT can also be configured to match a source IPv4 address and translate the packet to an IPv6 destination address to allow an IPv4-only host communicate with an IPv6-only host.

If you have multiple IPv6-only or IPv4-only hosts that need to communicate, you may need to configure many static NAT-PT mappings. Static NAT-PT is useful when applications or servers require access to a stable IPv4 address. Accessing an external IPv4 DNS server is an example where static NAT PT can be used.

Figure 31 Static NAT-PT Operation

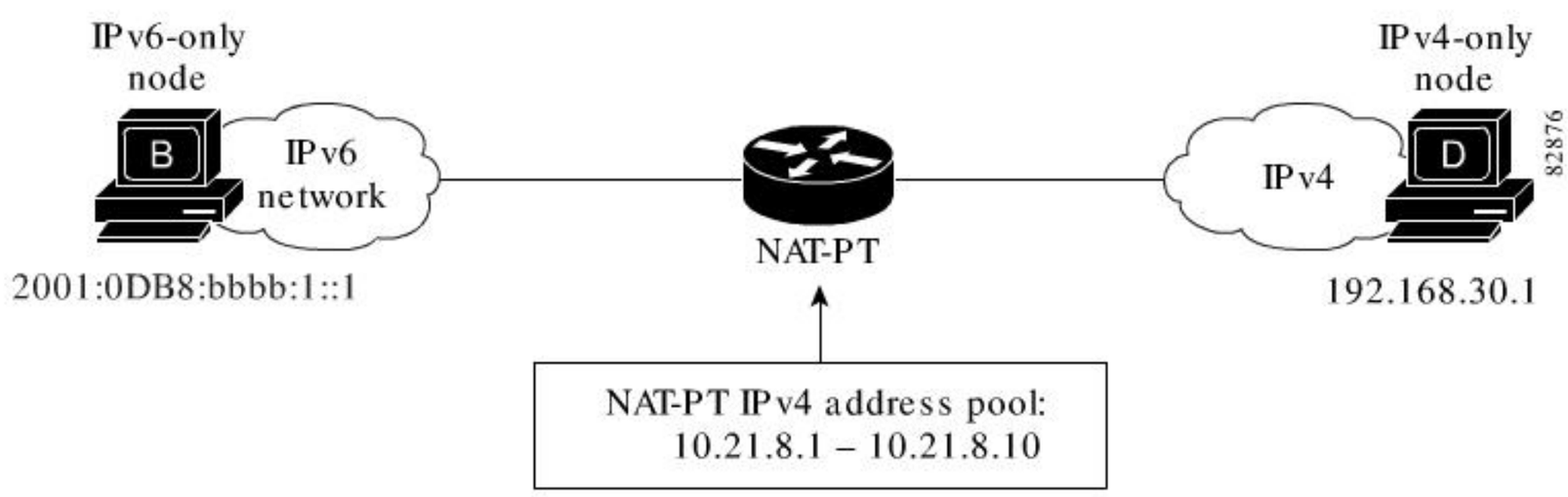


Dynamic NAT-PT Operation

Dynamic NAT-PT allows multiple NAT-PT mappings by allocating addresses from a pool. NAT-PT is configured with a pool of IPv6 and/or IPv4 addresses. At the start of a NAT-PT session a temporary address is dynamically allocated from the pool. The number of addresses available in the address pool determines the maximum number of concurrent sessions. The NAT-PT device records each mapping between addresses in a dynamic state table.

Figure 32 shows how dynamic NAT-PT operates. The IPv6-only node B can communicate with the IPv4-only node D using dynamic NAT-PT. The NAT-PT device is configured with an IPv6 access list, prefix list, or route map to determine which packets are to be translated by NAT-PT. A pool of IPv4 addresses—10.21.8.1 to 10.21.8.10 in Figure 32— is also configured. When an IPv6 packet to be translated is identified, NAT-PT uses the configured mapping rules and assigns a temporary IPv4 address from the configured pool of IPv4 addresses.

Figure 32 Dynamic NAT-PT Operation



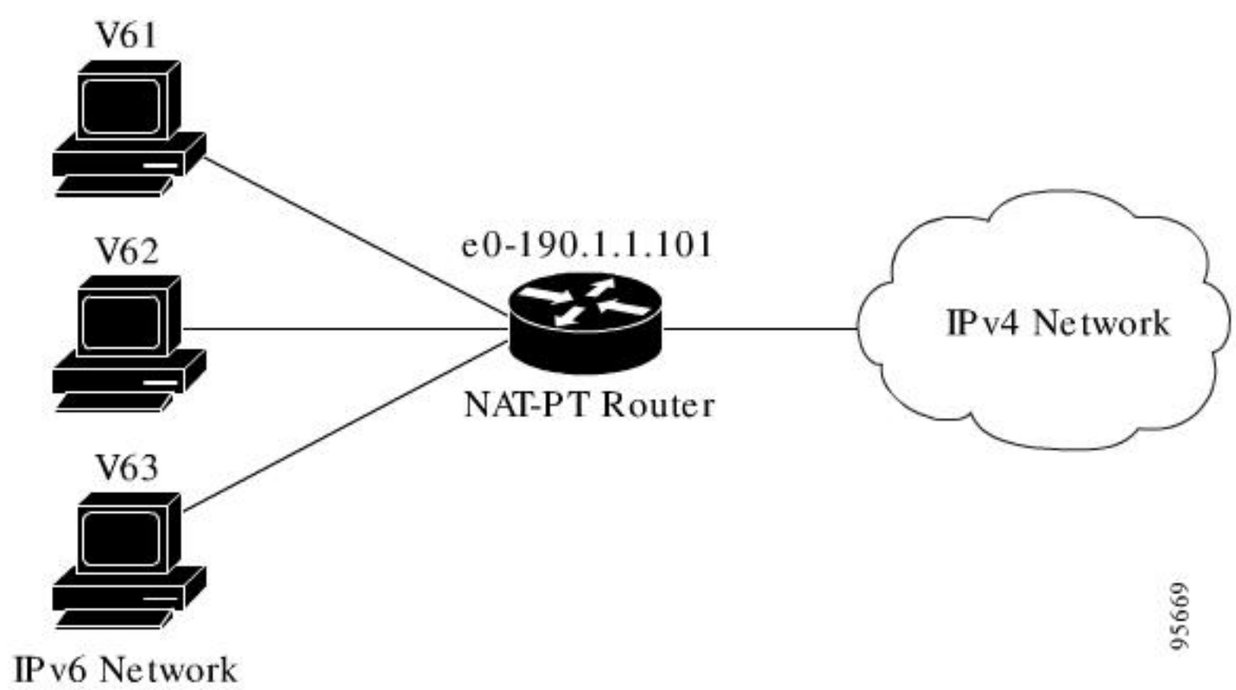
Dynamic NAT-PT translation configuration requires at least one static mapping for the IPv4 DNS server.

After the IPv6 to IPv4 connection is established, the reply packets going from IPv4 to IPv6 take advantage of the previously established dynamic mapping to translate back from IPv4 to IPv6. If the connection is initiated by an IPv4-only host then the explanation is reversed.

Port Address Translation (PAT) or Overload

Port Address Translation (PAT), also known as Overload, allows a single IPv4 address to be used among multiple sessions by multiplexing on the port number to associate several IPv6 users with a single IPv4 address. The Port Address Translation can be accomplished through a specific interface or through a pool of addresses. Figure 33 shows multiple IPv6 addresses from the IPv6 network linked to a single IPv4 interface into the IPv4 network.

Figure 33 Port Address Translation



How to Implement NAT-PT

- **Configuring Basic IPv6 to IPv4 Connectivity for NAT-PT, page 337 (required)**
- **Configuring Mappings for IPv6 Hosts Accessing IPv4 Hosts, page 339 (required)**
- **Configuring Mappings for IPv4 Hosts Accessing IPv6 Hosts, page 342 (optional)**
- **Configuring Port Address Translation, page 343**
- **Verifying NAT-PT Configuration and Operation, page 345 (optional)**

Configuring Basic IPv6 to IPv4 Connectivity for NAT-PT

This task explains how to configure the NAT-PT prefix globally, and enable NAT-PT on an interface. For NAT-PT to be operational, NAT-PT must be enabled on both the incoming and outgoing interfaces.

NAT-PT Prefix

An IPv6 prefix with a prefix length of 96 must be specified for NAT-PT to use. The IPv6 prefix can be a site-local prefix, a subnet of your allocated IPv6 prefix, or even an extra prefix obtained from your Internet service provider (ISP). The NAT-PT prefix is used to match a destination prefix of an IPv6 packet. If the match is successful, NAT-PT will use the configured address mapping rules to translate the IPv6 packet to an IPv4 packet. The NAT-PT prefix can be configured globally or with different IPv6 prefixes on individual interfaces. Using a different NAT-PT prefix on several interfaces allows the NAT-PT router to support an IPv6 network with multiple exit points to IPv4 networks.

SUMMARY STEPS

1. **enable**
2. **configure {terminal | memory | network}**
3. **ipv6 nat prefix** *ipv6-prefix/prefix-length*
4. **interface** *type number*
5. **ipv6 address** *ipv6-prefix* {*/prefix-length* | **link-local**}
6. **ipv6 nat**
7. **exit**
8. **interface** *type number*
9. **ip address** *ip-address mask* [**secondary**]
10. **ipv6 nat**

DETAILED STEPS

	Command or Action	Purpose
Step 1	**enable** Example: `Router> enable`	**Enables privileged EXEC mode.** • **Enter your password if prompted.**
Step 2	**configure terminal** Example: `Router# configure terminal`	**Enters global configuration mode.**
Step 3	**ipv6 nat prefix** *ipv6-prefix/prefix-length* Example: `Router# ipv6 nat prefix 2003:0db8::/96`	**Assigns an IPv6 prefix as a global NAT-PT prefix.** • **Matching destination prefixes in IPv6 packets are translated by NAT-PT.** • **The only prefix length supported is 96.**
Step 4	**interface** *type number* Example: `Router(config)# interface ethernet 3/1`	**Specifies an interface type and number, and places the router in interface configuration mode.**
Step 5	**ipv6 address** *ipv6-address* {*/prefix-length* | **link-local**} Example: `Router(config-if)# ipv6 address 2003:0db8:yyyy:1::9/64`	**Specifies an IPv6 address assigned to the interface and enables IPv6 processing on the interface.** • **Specifying the ipv6 address** *ipv6-address* **command without the link-local keyword configures site-local and global IPv6 addresses. (The link-local address for an interface is automatically configured when IPv6 is enabled on that interface.) Specifying the ipv6 address command with the link-local keyword configures a link-local address on the interface that is used instead of the link-local address that is automatically configured when IPv6 is enabled on the interface.**

	Command or Action	Purpose
Step 6	**ipv6 nat** Example: `Router(config-if)# ipv6 nat`	**Enables NAT-PT on the interface.**
Step 7	**exit** Example: `Router(config-if)# exit`	**Exits interface configuration mode, and returns the router to global configuration mode.**
Step 8	**interface** *type number* Example: `Router(config)# interface ethernet 3/3`	**Specifies an interface type and number, and places the router in interface configuration mode.**
Step 9	**ip address** *ip-address mask* [**secondary**] Example: `Router(config-if)# ip address 192.168.30.9 255.255.255.0`	**Specifies an IP address and mask assigned to the interface and enables IP processing on the interface.**
Step 10	**ipv6 nat** Example: `Router(config-if)# ipv6 nat`	**Enables NAT-PT on the interface.**

Configuring Mappings for IPv6 Hosts Accessing IPv4 Hosts

This task explains how to configure static or dynamic IPv6 to IPv4 address mappings. The dynamic address mappings include assigning a pool of IPv4 addresses and using an access list, prefix list, or route map to define which packets are to be translated.

SUMMARY STEPS

1. **enable**
2. **configure** {**terminal** | **memory** | **network**}
3. **ipv6 nat v6v4 source** *ipv6-address ipv4-address*
   or
   ipv6 nat v6v4 source {**list** *access-list-name* | **route-map** *map-name*} **pool** *name*
4. **ipv6 nat v6v4 pool** *name start-ipv4 end-ipv4* **prefix-length** *prefix-length*
5. **ipv6 nat translation** [**max-entries** *number*] {**timeout** | **udp-timeout** | **dns-timeout** | **tcp-timeout** | **finrst-timeout** | **icmp-timeout**} {*seconds* | **never**}
6. **ipv6 access-list** *access-list-name*
7. **permit** {*protocol*} {*source-ipv6-prefix/prefix-length* | **any** | **host** *source-ipv6-address*} [*operator* [*port-number*]] {*destination-ipv6-prefix/prefix-length* | **any** | **host** *destination-ipv6-address*}
8. **exit**
9. **show ipv6 nat translations** [**icmp** | **tcp** | **udp**] [**verbose**]

10. **show ipv6 nat statistics**

DETAILED STEPS

	Command or Action	Purpose
Step 1	**enable** Example: `Router> enable`	**Enables privileged EXEC mode.** • **Enter your password if prompted.**
Step 2	**configure terminal** Example: `Router# configure terminal`	**Enters global configuration mode.**

Step 3	**ipv6 nat v6v4 source** *ipv6-address ipv4-address*
	or
	ipv6 nat v6v4 source {**list** *access-list-name* | **route-map** *map-name*} **pool** *name*
	
	Example:
	`Router(config)# ipv6 nat v6v4 source 2003:0db8:yyyy:1::1 10.21.8.10`
	
	Example:
	`Router(config)# ipv6 nat v6v4 source list pt-list1 pool v4pool`
		Enables a static IPv6 to IPv4 address mapping using NAT-PT.
		or
		Enables a dynamic IPv6 to IPv4 address mapping using NAT-PT.
		• **Use the list or route-map keyword to specify a prefix list, access list, or a route map to define which packets are translated.**
		• **Use the pool keyword to specify the name of a pool of addresses, created by the ipv6 nat v6v4 pool command, to be used in dynamic NAT-PT address mapping.**

Step 4	**ipv6 nat v6v4 pool** *name start-ipv4 end-ipv4* **prefix-length** *prefix-length* Example: `Router(config)# ipv6 nat v6v4 pool v4pool 10.21.8.1 10.21.8.10 prefix-length 24`	**Specifies a pool of IPv4 addresses to be used by NAT-PT for dynamic address mapping.**
Step 5	**ipv6 nat translation** [**max-entries** *number*] {**timeout** | **udp-timeout** | **dns-timeout** | **tcp-timeout** | **finrst-timeout** | **icmp-timeout**} {*seconds* | **never**} Example: `Router(config)# ipv6 nat translation udp-timeout 600`	**(Optional) Specifies the time after which NAT-PT translations time out.**
Step 6	**ipv6 access-list** *access-list-name* Example: `Router(config)# ipv6 access-list pt-list1`	**(Optional) Defines an IPv6 access list and enters IPv6 access list configuration mode. The router prompt changes to Router(config-ipv6-acl)#.** • **The** *access-list name* **argument specifies the name of the IPv6 access control list (ACL). IPv6 ACL names cannot contain a space or quotation mark, or begin with a numeral.**

	Command or Action	Purpose
Step 7	**permit** {*protocol*} {*source-ipv6-prefix/prefix-length* | **any** | **host** *source-ipv6-address*} [*operator* [*port-number*]] {*destination-ipv6-prefix/prefix-length* | **any** | **host** *destination-ipv6-address*} Example: `Router(config-ipv6-acl)# permit ipv6 2003:0db8:bbbb:1::/64 any`	**(Optional) Specifies permit conditions for an IPv6 ACL.** • **The** *protocol* **argument specifies the name or number of an Internet protocol. It can be one of the keywords ahp, esp, icmp, ipv6, pcp, sctp, tcp, or udp, or an integer in the range from 0 to 255 representing an IPv6 protocol number.** • **The** *source-ipv6-prefix/prefix-length* **and** *destination-ipv6-prefix/prefix-length* **arguments specify the source and destination IPv6 network or class of networks about which to set permit conditions. These arguments must be in the form documented in RFC 2373 where the address is specified in hexadecimal using 16-bit values between colons.** • **The any keyword is an abbreviation for the IPv6 prefix ::/0.** • **The host** *source-ipv6-address* **keyword and argument combination specifies the source IPv6 host address about which to set permit conditions. The** *source-ipv6-address* **argument must be in the form documented in RFC 2373 where the address is specified in hexadecimal using 16-bit values between colons.** • **Only the arguments and keywords relevant to this task are specified here. Refer to the permit command in the** *IPv6 for Cisco IOS Command Reference* **document for information on supported arguments and keywords.**
Step 8	**exit** Example: `Router(config-if)# exit`	**Exits access list configuration mode, and returns the router to global configuration mode. Enter the exit command twice to return to privileged EXEC mode.**
Step 1	**show ipv6 nat translations** [**icmp** | **tcp** | **udp**] [**verbose**] Example: `Router> show ipv6 nat translations verbose`	**(Optional) Displays active NAT-PT translations.** • **Use the optional icmp, tcp, and udp keywords to display detailed information about the NAT-PT translation events for the specified protocol.** • **Use the optional verbose keyword to display more detailed information about the active translations.**
Step 1	**show ipv6 nat statistics** Example: `Router> show ipv6 nat statistics`	**(Optional) Displays NAT-PT statistics.**

What to Do Next

If you do not require any IPv4 to IPv6 mappings, proceed to the "Verifying NAT-PT Configuration and Operation" task.

Configuring Mappings for IPv4 Hosts Accessing IPv6 Hosts

This optional task explains how to configure static or dynamic IPv4 to IPv6 address mappings. The dynamic address mappings include assigning a pool of IPv6 addresses and using an access list, prefix list, or route map to define which packets are to be translated.

SUMMARY STEPS

1. **enable**
2. **configure** {**terminal** | **memory** | **network**}
3. **ipv6 nat v4v6 source** *ipv4-address ipv6-address*
   or
   ipv6 nat v4v6 source list {*access-list-number* | *name*} **pool** *name*
4. **ipv6 nat v4v6 pool** *name start-ipv6 end-ipv6* **prefix-length** *prefix-length*
5. **access-list** {*access-list-name* | *number*} {**deny** | **permit**} [*source source-wildcard*] [**log**]

DETAILED STEPS

	Command or Action	Purpose
Step 1	**enable** Example: `Router> enable`	**Enables privileged EXEC mode.** • **Enter your password if prompted.**
Step 2	**configure terminal** Example: `Router# configure terminal`	**Enters global configuration mode.**

Step 3	**ipv6 nat v4v6 source** *ipv6-address ipv4-address*
	or
	ipv6 nat v4v6 source list {*access-list-number* | *name*} **pool** *name*
	
	Example:
	`Router(config)# ipv6 nat v4v6 source 10.21.8.11 2003:0db8:yyyy::2`
	or
	`Router(config)# ipv6 nat v6v4 source list pt-list2 pool v6pool`
		Enables a static IPv4 to IPv6 address mapping using NAT-PT.
		or
		Enables a dynamic IPv4 to IPv6 address mapping using NAT-PT.
		• **Use the list keyword to specify an access list to define which packets are translated.**
		• **Use the pool keyword to specify the name of a pool of addresses, created by the ipv6 nat v4v6 pool command, to be used in dynamic NAT-PT address mapping.**

	Command or Action	Purpose
Step 4	**ipv6 nat v4v6 pool** *name start-ipv6 end-ipv6* **prefix-length** *prefix-length* Example: `Router(config)# ipv6 nat v4v6 pool v6pool 2003:0db8:yyyy::1 2003:0db8:yyyy::2 prefix-length 128`	**Specifies a pool of IPv6 addresses to be used by NAT-PT for dynamic address mapping.**
Step 5	**access-list** {*access-list-name* | *number*} {**deny** | **permit**} [*source source-wildcard*] [**log**] Example: `Router(config)# access-list pt-list2 permit 192.168.30.0 0.0.0.255`	**Specifies an entry in a standard IPv4 access list.**

Configuring Port Address Translation

This task explains how to configure PAT for IPv6 to IPv4 address mappings. Multiple IPv6 addresses are mapped to a single IPv4 address or to a pool of IPv4 addresses and using an access list, prefix list, or route map to define which packets are to be translated.

SUMMARY STEPS

1. **enable**
2. **configure** {**terminal** | **memory** | **network**}
3. **ipv6 nat v6v4 source** {**list** *access-list-name* | **route-map** *map-name*} **pool** *name overload*

   or

   ipv6 nat v6v4 source {**list** *access-list-name* | **route-map** *map-name*} **interface** *interface name* **overload**
4. **ipv6 nat v6v4 pool** *name start-ipv4 end-ipv4* **prefix-length** *prefix-length*
5. **ipv6 nat translation** [**max-entries** *number*] {**timeout** | **udp-timeout** | **dns-timeout** | **tcp-timeout** | **finrst-timeout** | **icmp-timeout**} {*seconds* | **never**}
6. **ipv6 access-list** *access-list-name*
7. **permit** {*protocol*} {*source-ipv6-prefix/prefix-length* | **any** | **host** *source-ipv6-address*} [*operator* [*port-number*]] {*destination-ipv6-prefix/prefix-length* | **any** | **host** *destination-ipv6-address*}

DETAILED STEPS

	Command or Action	Purpose
Step 1	**enable** Example: `Router> enable`	**Enables privileged EXEC mode.** • **Enter your password if prompted.**
Step 2	**configure terminal** Example: `Router# configure terminal`	**Enters global configuration mode.**

Step 3	**ipv6 nat v6v4 source {list** *access-list-name* | **route-map** *map-name*} **pool** *name overload*
	or
	ipv6 nat v6v4 source {list *access-list-name* | **route-map** *map-name*} **interface** *interface name* **overload**
	
	Example:
	`Router(config)# ipv6 nat v6v4 source 2003:0db8:yyyy:1::1 10.21.8.10`
	
	Example:
	`Router(config)# ipv6 nat v6v4 source list pt-list1 pool v4pool`
		Enables a dynamic IPv6 to IPv4 address overload mapping using a pool address.
		or
		Enables a dynamic IPv6 to IPv4 address overload mapping using an interface address.
		• **Use the list or route-map keyword to specify a prefix list, access list, or a route map to define which packets are translated.**
		• **Use the pool keyword to specify the name of a pool of addresses, created by the ipv6 nat v6v4 pool command, to be used in dynamic NAT-PT address mapping.**
		• **Use the interface keyword to specify the interface address to be used for overload.**

Step 4	**ipv6 nat v6v4 pool** *name start-ipv4 end-ipv4* **prefix-length** *prefix-length* Example: `Router(config)# ipv6 nat v6v4 pool v4pool 10.21.8.1 10.21.8.10 prefix-length 24`	**Specifies a pool of IPv4 addresses to be used by NAT-PT for dynamic address mapping.**
Step 5	**ipv6 nat translation** [**max-entries** *number*] {**timeout** | **udp-timeout** | **dns-timeout** | **tcp-timeout** | **finrst-timeout** | **icmp-timeout**} {*seconds* | **never**} Example: `Router(config)# ipv6 nat translation udp-timeout 600`	**(Optional) Specifies the time after which NAT-PT translations time out.**

	Command or Action	Purpose
Step 6	**ipv6 access-list** *access-list-name* Example: `Router(config)# ipv6 access-list pt-list1`	**(Optional) Defines an IPv6 access list and enters IPv6 access list configuration mode. The router prompt changes to Router(config-ipv6-acl)#.** • **The** *access-list name* **argument specifies the name of the IPv6 access control list (ACL). IPv6 ACL names cannot contain a space or quotation mark, or begin with a numeral.**
Step 7	**permit** {*protocol*} {*source-ipv6-prefix/prefix-length* | **any** | **host** *source-ipv6-address*} [*operator* [*port-number*]] {*destination-ipv6-prefix/prefix-length* | **any** | **host** *destination-ipv6-address*} Example: `Router(config-ipv6-acl)# permit ipv6 2003:0db8:bbbb:1::/64 any`	**(Optional) Specifies permit conditions for an IPv6 ACL.** • **The** *protocol* **argument specifies the name or number of an Internet protocol. It can be one of the keywords ahp, esp, icmp, ipv6, pcp, sctp, tcp, or udp, or an integer in the range from 0 to 255 representing an IPv6 protocol number.** • **The** *source-ipv6-prefix/prefix-length* **and** *destination-ipv6-prefix/prefix-length* **arguments specify the source and destination IPv6 network or class of networks about which to set permit conditions. These arguments must be in the form documented in RFC 2373 where the address is specified in hexadecimal using 16-bit values between colons.** • **The any keyword is an abbreviation for the IPv6 prefix ::/0.** • **The host** *source-ipv6-address* **keyword and argument combination specifies the source IPv6 host address about which to set permit conditions. The** *source-ipv6-address* **argument must be in the form documented in RFC 2373 where the address is specified in hexadecimal using 16-bit values between colons.** • **Only the arguments and keywords relevant to this task are specified here. Refer to the permit command in the** *IPv6 for Cisco IOS Command Reference* **document for information on supported arguments and keywords.**

What to Do Next

If you do not require any Ipv6-to-IPv4 or IPv4-to-IPv6 mappings, proceed to the "Verifying NAT-PT Configuration and Operation" task.

Verifying NAT-PT Configuration and Operation

This task explains how to display information to verify the configuration and operation of NAT-PT.

SUMMARY STEPS

1. **clear ipv6 nat translation ***

2. **enable**
3. **debug ipv6 nat [detailed]**
4. **debug ipv6 nat [port]**

DETAILED STEPS

	Command or Action	Purpose
Step 1	**clear ipv6 nat translation *** Example: `Router> clear ipv6 nat translation *`	**(Optional) Clears dynamic NAT-PT translations from the dynamic translation state table.** • **Use the * keyword to clear all dynamic NAT-PT translations.** Note **Static translation configuration is not affected by this command.**
Step 2	**enable** Example: `Router> enable`	**Enables higher privilege levels, such as privileged EXEC mode.** • **Enter your password if prompted.**
Step 3	**debug ipv6 nat [detailed]** Example: `Router# debug ipv6 nat detail`	**(Optional) Displays debugging messages for NAT-PT translation events.** • **Use the detailed keyword to display more detailed information about the NAT-PT translation events.**
Step 4	**debug ipv6 nat [port]** Example: `Router# debug ipv6 nat port`	**Displays port allocation events during NAT-PT overload operation.**

Output Examples

This section provides the following output examples:

- **Sample Output for the show ipv6 nat translations Command**
- **Sample Output for the show ipv6 nat statistics Command**
- **Sample Output for the clear ipv6 nat translation Command**
- **Sample Output for the debug ipv6 nat Command**

Sample Output for the show ipv6 nat translations Command

In the following example, output information about active NAT-PT translations is displayed using the show ipv6 nat translations command:

```
Router> show ipv6 nat translations

Prot  IPv4 source              IPv6 source
      IPv4 destination         IPv6 destination
---   ---                      ---
      192.168.123.2            2001::2

---   ---                      ---
      192.168.122.10           2001::10

tcp   192.168.124.8,11047      3002::8,11047
      192.168.123.2,23         2001::2,23

udp   192.168.124.8,52922      3002::8,52922
      192.168.123.2,69         2001::2,69

udp   192.168.124.8,52922      3002::8,52922
      192.168.123.2,52922      2001::2,52922

---   192.168.124.8            3002::8
      192.168.123.2            2001::2

---   192.168.124.8            3002::8
      ---                      ---

---   192.168.121.4            5001::4
      ---                      ---
```

In the following example, detailed output information about active NAT-PT translations is displayed using the show ipv6 nat translations command with the verbose keyword:

```
Router> show ipv6 nat translations verbose

Prot  IPv4 source              IPv6 source
      IPv4 destination         IPv6 destination
---   ---                      ---
      192.168.123.2            2001::2
      create 00:04:24, use 00:03:24,

---   ---                      ---
      192.168.122.10           2001::10
      create 00:04:24, use 00:04:24,

tcp   192.168.124.8,11047      3002::8,11047
      192.168.123.2,23         2001::2,23
      create 00:03:24, use 00:03:20, left 00:16:39,

udp   192.168.124.8,52922      3002::8,52922
      192.168.123.2,69         2001::2,69
      create 00:02:51, use 00:02:37, left 00:17:22,

udp   192.168.124.8,52922      3002::8,52922
      192.168.123.2,52922      2001::2,52922
      create 00:02:48, use 00:02:30, left 00:17:29,

---   192.168.124.8            3002::8
      192.168.123.2            2001::2
      create 00:03:24, use 00:02:34, left 00:17:25,

---   192.168.124.8            3002::8
      ---                      ---
      create 00:04:24, use 00:03:24,

---   192.168.121.4            5001::4
      ---                      ---
      create 00:04:25, use 00:04:25,
```

Sample Output for the show ipv6 nat statistics Command

In the following example, output information about NAT-PT statistics is displayed using the show ipv6 nat statistics command:

```
Router> show ipv6 nat statistics

Total active translations: 4 (4 static, 0 dynamic; 0 extended)
NAT-PT interfaces:
  Ethernet3/1, Ethernet3/3
Hits: 0  Misses: 0
Expired translations: 0
```

Sample Output for the clear ipv6 nat translation Command

In the following example, all dynamic NAT-PT translations are cleared from the dynamic translation state table using the clear ipv6 nat translation command with the * keyword. When the output information about active NAT-PT translations is then displayed using the show ipv6 nat translations command, only the static translation configurations remain. Compare this show command output with the output for the show ipv6 nat translations command in Step 1.

```
Router> clear ipv6 nat translation *

Router> show ipv6 nat translations

Prot  IPv4 source              IPv6 source
      IPv4 destination         IPv6 destination
---   ---                      ---
      192.168.123.2            2001::2

---   ---                      ---
      192.168.122.10           2001::10

---   192.168.124.8            3002::8
      ---                      ---

---   192.168.121.4            5001::4
      ---                      ---
```

Sample Output for the debug ipv6 nat Command

In the following example, debugging messages for NAT-PT translation events are displayed using the debug ipv6 nat command:

```
Router# debug ipv6 nat

00:06:06: IPv6 NAT: icmp src (3002::8) -> (192.168.124.8), dst (2001::2) ->
(192.168.123.2)
00:06:06: IPv6 NAT: icmp src (192.168.123.2) -> (2001::2), dst (192.168.124.8) ->
(3002::8)
00:06:06: IPv6 NAT: icmp src (3002::8) -> (192.168.124.8), dst (2001::2) ->
(192.168.123.2)
00:06:06: IPv6 NAT: icmp src (192.168.123.2) -> (2001::2), dst (192.168.124.8) ->
(3002::8)
00:06:06: IPv6 NAT: tcp src (3002::8) -> (192.168.124.8), dst (2001::2) -> (192.168.123.2)
00:06:06: IPv6 NAT: tcp src (192.168.123.2) -> (2001::2), dst (192.168.124.8) -> (3002::8)
00:06:06: IPv6 NAT: tcp src (3002::8) -> (192.168.124.8), dst (2001::2) -> (192.168.123.2)
00:06:06: IPv6 NAT: tcp src (3002::8) -> (192.168.124.8), dst (2001::2) -> (192.168.123.2)
00:06:06: IPv6 NAT: tcp src (3002::8) -> (192.168.124.8), dst (2001::2) -> (192.168.123.2)
00:06:06: IPv6 NAT: tcp src (192.168.123.2) -> (2001::2), dst (192.168.124.8) -> (3002::8)
```

Configuration Examples for NAT-PT

This section provides the following configuration examples:

- **Static NAT-PT Configuration Example, page 350**
- **Dynamic NAT-PT Configuration for IPv6 Hosts Accessing IPv4 Hosts Example, page 350**
- **Dynamic NAT-PT Configuration for IPv4 Hosts Accessing IPv6 Hosts Example, page 350**

Static NAT-PT Configuration Example

The following example configures the NAT-PT prefix globally, enables NAT-PT on two interfaces, and configures two static NAT-PT mappings. Ethernet interface 3/1 is configured as IPv6 only, and Ethernet interface 3/3 is configured as IPv4 only.

```
interface Ethernet3/1
 ipv6 address 3002::9/64
 ipv6 enable
 ipv6 nat
!
interface Ethernet3/3
 ip address 192.168.30.9 255.255.255.0
 ipv6 nat
!
ipv6 nat v4v6 source 192.168.30.1 3ffe:b00:0::2
ipv6 nat v6v4 source 3ffe:aaaa:bbbb:1::1 10.21.8.10
ipv6 nat prefix 3ffe:b00:0::/96
```

Dynamic NAT-PT Configuration for IPv6 Hosts Accessing IPv4 Hosts Example

The following example configures the NAT-PT prefix globally, enables NAT-PT on two interfaces, and configures one static NAT-PT mapping (used, for example, to access a DNS server). A dynamic NAT-PT mapping is also configured to map IPv6 addresses to IPv4 addresses using a pool of IPv4 addresses named v4pool. The packets to be translated by NAT-PT are filtered using an IPv6 access list named pt-list1. The User Datagram Protocol (UDP) translation entries are configured to time out after 10 minutes. Ethernet interface 3/1 is configured as IPv6 only, and Ethernet interface 3/3 is configured as IPv4 only.

```
interface Ethernet3/1
 ipv6 address 3ffe:aaaa:bbbb:1::9/64
 ipv6 enable
 ipv6 nat
!
interface Ethernet3/3
 ip address 192.168.30.9 255.255.255.0
 ipv6 nat
!
ipv6 nat v4v6 source 192.168.30.1 3ffe:b00:0::2
ipv6 nat v6v4 source list pt-list1 pool v4pool
ipv6 nat v6v4 pool v4pool 10.21.8.1 10.21.8.10 prefix-length 24
ipv6 nat translation udp-timeout 600
ipv6 nat prefix 3ffe:b00:1::/96
!
ipv6 access-list pt-list1
 permit ipv6 3ffe:aaaa:bbbb:1::/64 any
```

Dynamic NAT-PT Configuration for IPv4 Hosts Accessing IPv6 Hosts Example

The following example configures the NAT-PT prefix globally, enables NAT-PT on two interfaces, and configures one static NAT-PT mapping (used, for example, to access a DNS server). A dynamic NAT-PT mapping is also configured to map IPv4 addresses to IPv6 addresses using a pool of IPv6 addresses named v6pool. The packets to be translated by NAT-PT are filtered using an access list named pt-list2. Ethernet interface 3/1 is configured as IPv6 only, and Ethernet interface 3/3 is configured as IPv4 only.

```
interface Ethernet3/1
 ipv6 address3ffe:aaaa:bbbb:1::9/64
 ipv6 enable
 ipv6 nat
!
interface Ethernet3/3
 ip address 192.168.30.9 255.255.255.0
 ipv6 nat
!
ipv6 nat v4v6 source list pt-list2 pool v6pool
ipv6 nat v4v6 pool v6pool 3ffe:b00:0::1 3ffe:b00:0::2 prefix-length 128
ipv6 nat v6v4 source 3ffe:aaaa:bbbb:1::1 10.21.8.0
ipv6 nat prefix 3ffe:b00:0::/96
!
access-list pt-list2 permit 192.168.30.0 0.0.0.255
```

Where to Go Next

If you want to implement IPv6 routing protocols, refer to the *Implementing RIP for IPv6, Implementing IS-IS for IPv6*, **or the** *Implementing Multiprotocol BGP for IPv6* **module.**

Additional References

For additional information related to the NAT Protocol Translation feature, see the following references:

- **Related Documents, page 352**
- **Standards, page 352**
- **MIBs, page 352**
- **RFCs, page 352**
- **Technical Assistance, page 353**

Related Documents

Related Topic	Document Title
IP addressing and IP services configuration tasks	**"Configuring IP Addressing" and "Configuring IP Services" chapters in the** *Cisco IOS IP Configuration Guide*, **Release 12.3**
IP addressing and IP services commands: complete command syntax, command mode, defaults, usage guidelines, and examples	*Cisco IOS IP Command Reference, Volume 1 of 3: Addressing and Services*, **Release 12.3**
IPv6 supported feature list	*Start Here: Cisco IOS Software Release Specifics for IPv6 Features*
IPv6 commands: complete command syntax, command mode, defaults, usage guidelines, and examples	*IPv6 for Cisco IOS Command Reference*
IPv4 configuration and command reference information	*Cisco IOS Release 12.3 Configuration Guides and Command References*

Standards

Standards	Title
No new or modified standards are supported by this feature, and support for existing standards has not been modified by this feature.	—

MIBs

MIBs	MIBs Link
No new or modified MIBs are supported by this feature, and support for existing MIBs has not been modified by this feature.	**To locate and download MIBs for selected platforms, Cisco IOS releases, and feature sets, use Cisco MIB Locator found at the following URL:** **http://www.cisco.com/go/mibs**

RFCs

RFCs	Title
RFC 2765	*Stateless IP/ICMP Translation Algorithm (SIIT)*
RFC 2766	*Network Address Translation - Protocol Translation (NAT-PT)*

Technical Assistance

Description	Link
Technical Assistance Center (TAC) home page, containing 30,000 pages of searchable technical content, including links to products, technologies, solutions, technical tips, tools, and lots more. Registered Cisco.com users can log in from this page to access even more content.	**http://www.cisco.com/public/support/tac/home.shtml**

Implementing Policy-Based Routing for IPv6

Policy-based routing (PBR) for both IPv6 and IPv4 in Cisco IOS software allows a user to manually configure how received packets should be routed. PBR allows the user to identify packets using several attributes and to specify the next hop or output interface to which the packet should be sent. PBR also provides a basic packet-marking capability.

Finding Support Information for Platforms and Cisco IOS Software Images

Use Cisco Feature Navigator to find information about platform support and Cisco IOS software image support. Access Cisco Feature Navigator at http://www.cisco.com/go/fn. You must have an account on Cisco.com. If you do not have an account or have forgotten your username or password, click Cancel at the login dialog box and follow the instructions that appear.

Contents

- Prerequisites for Policy-Based Routing for IPv6, page 355
- Restrictions for Policy-Based Routing for IPv6, page 355
- Information About Policy-Based Routing, page 356
- How to Implement Policy-Based Routing for IPv6, page 358
- Configuration Examples for Policy-Based Routing for IPv6, page 363
- Additional References, page 364

Prerequisites for Policy-Based Routing for IPv6

- **This module assumes that you are familiar with IPv6 addressing and basic configuration. Refer to the** *Implementing Basic Connectivity for IPv6* **module for more information.**
- **This module assumes that you are familiar with IPv4. Refer to the publications referenced in the "Related Documents" section for IPv4 configuration and command reference information, as needed.**

Restrictions for Policy-Based Routing for IPv6

Distributed Cisco Express Forwarding (dCEF) is supported on the Cisco 7500 series routers only.

Table 17 identifies the earliest release for each early-deployment release in which the feature became available.

Table 17 Minimum Required Cisco IOS Release

Feature	Minimum Required Cisco IOS Release by Release
Policy-Based Routing for IPv6	**12.3(7)T, 12.4**

Information About Policy-Based Routing

To configure PBR for IPv6 for Cisco IOS, you must understand the following concepts:

- Policy-Based Routing Overview, page 356
- How Policy-Based Routing Works, page 356
- When to Use Policy-Based Routing, page 358

Policy-Based Routing Overview

PBR gives you a flexible means of routing packets by allowing you to configure a defined policy for traffic flows, lessening reliance on routes derived from routing protocols. To this end, PBR gives you more control over routing by extending and complementing the existing mechanisms provided by routing protocols. PBR allows you to set the IPv6 precedence. It also allows you to specify a path for certain traffic, such as priority traffic over a high-cost link.

PBR for IPv6 may be applied to both forwarded and originated IPv6 packets. For forwarded packets, PBR for IPv6 will be implemented as an IPv6 input interface feature, supported in the process, Cisco Express Forwarding (CEF), and dCEF forwarding paths.

You can set up PBR as a way to route packets based on configured policies. For example, you can implement routing policies to allow or deny paths based on the identity of a particular end system, an application protocol, or the size of packets.

PBR allows you to perform the following tasks:

- Classify traffic based on extended access list criteria. Access lists, then, establish the match criteria.
- Set IPv6 precedence bits, giving the network the ability to enable differentiated classes of service.
- Route packets to specific traffic-engineered paths; you might need to route them to allow a specific Quality of Service (QoS) through the network.

Policies can be based on IPv6 address, port numbers, protocols, or size of packets. For a simple policy, you can use any one of these descriptors; for a complex policy, you can use all of them.

PBR allows you to classify and mark packets at the edge of the network. PBR marks a packet by setting its precedence value. The precedence value can be used directly by routers in the network core to apply the appropriate QoS to a packet, which keeps packet classification at your network edge.

How Policy-Based Routing Works

All packets received on an interface with PBR enabled are passed through enhanced packet filters known as route maps. The route maps used by PBR dictate the policy, determining to where the packets are forwarded.

Route maps are composed of statements. The route map statements can be marked as permit or deny, and they are interpreted in the following ways:

- If a packet matches all match statements for a route map that is marked as permit, then the router attempts to policy route the packet using the set statements. Otherwise, the packet is forwarded normally.
- If the packet matches any match statements for a route map that is marked as deny, then the packet is not subject to PBR and is forwarded normally.
- If the statement is marked as permit and the packets do not match any route map statements, the packets are sent back through the normal forwarding channels and destination-based routing is performed.

You specify PBR on the interface that receives the packet, not on the interface from which the packet is sent.

Packet Matching

PBR for IPv6 will match packets using the **match ipv6 address** command in the associated PBR route map. Packet match criteria are those criteria supported by IPv6 access lists, as follows:

- Input interface
- Source IPv6 address (using a prefix list or a standard or extended access list [ACL])
- Destination IPv6 address (standard or extended ACL)
- Protocol (extended ACL)
- Source port and destination port (extended ACL)
- Differentiated services code point (DSCP) (extended ACL)
- Flow-label (extended ACL)
- Fragment (extended ACL)

Packets may also be matched by length using the match length statement in the PBR route map.

Match statements are evaluated first by the criteria specified in the **match ipv6 address** command and then by criteria specified in the **match length** command. Therefore, if both an ACL and a length statement are used, a packet will first be subject to an ACL match. Only packets that pass the ACL match will then be subject to the length match. And finally, only packets that pass both the ACL and the length statement will be policy routed.

Packet Forwarding Using Set Statements

PBR for IPv6 packet forwarding is controlled using a number of set statements in the PBR route map. The following set statements may be specified:

- IPv6 next hop. The next hop to which the packet should be sent. The next hop must be present in the routing information base (RIB), and it must be directly connected. If the next hop is invalid, the set statement is ignored.
- Output interface. A packet is forwarded out of a specified interface. An entry for the packet destination address must exist in the IPv6 RIB, and the specified output interface must be in the path set. If the interface is invalid, the statement is ignored.
- Default IPv6 next hop. The next hop to which the packet should be sent. This set statement is used only when there is no explicit entry for the packet destination in the IPv6 RIB.

- **Default output interface. The packet is forwarded out a specified interface. This set statement is used only when there is no explicit entry for the packet destination in the IPv6 RIB.**

You may set multiple forwarding statements in the PBR for IPv6 route map. The statements are evaluated in the order shown.

When to Use Policy-Based Routing

You might enable PBR if you want certain packets to be routed some way other than the obvious shortest path. For example, PBR can be used to provide the following functionality:

- **Equal access**
- **Protocol-sensitive routing**
- **Source-sensitive routing**
- **Routing based on interactive versus batch traffic**
- **Routing based on dedicated links**

Some applications or traffic can benefit from QoS-specific routing; for example, you could transfer stock records to a corporate office on a higher-bandwidth, higher-cost link for a short time while sending routine application data such as e-mail over a lower-bandwidth, lower-cost link.

How to Implement Policy-Based Routing for IPv6

The tasks in the following sections explain how to implement Policy-Based Routing for IPv6:

- **Enabling PBR for IPv6, page 358** **(required)**
- **Enabling Local PBR for IPv6, page 360** **(optional)**
- **Enabling CEF-Switched PBR for IPv6, page 361** **(optional)**
- **Troubleshooting PBR for IPv6, page 362** **(optional)**

Enabling PBR for IPv6

To enable PBR for IPv6, you must create a route map that specifies the packet match criteria and desired policy-route action. Then you associate the route map on the required interface. All packets arriving on the specified interface that match the match clauses will be subject to PBR.

This task enables PBR on an interface.

SUMMARY STEPS

1. **enable**
2. **configure terminal**
3. **route-map** *map-tag* **[permit | deny]** [*sequence-number*]
4. **match length** *minimum-length maximum-length*

   or

   match ipv6 address {prefix-list *prefix-list-name* | *access-list-name*}

5. **set ipv6 precedence** *precedence-value*

   or

   set ipv6 next-hop *ipv6-address* [*ipv6-address...*]

   or

   set interface *type number* [*...type number*]

   or

   set ipv6 default next-hop *ipv6-address* [*ipv6-address...*]

   or

   set default interface *type number* [*...type number*]
6. **interface** *type number*
7. **ipv6 policy route-map** *route-map-name*

DETAILED STEPS

	Command or Action	Purpose
Step 1	**enable** Example: `Router> enable`	**Enables privileged EXEC mode.** • **Enter your password if prompted.**
Step 2	**configure terminal** Example: `Router# configure terminal`	**Enters global configuration mode.**
Step 3	**route-map** *map-tag* [**permit** | **deny**] [*sequence-number*] Example: `Router(config)# route-map rip-to-ospf permit`	**Defines the conditions for redistributing routes from one routing protocol into another, or enables policy routing.** **Use the route-map command to enter route-map configuration mode.**

Step 4	`Router(config-route-map)#` **match length** *minimum-length maximum-length*
	or
	`Router(config-route-map)#` **match ipv6 address** {**prefix-list** *prefix-list-name* | *access-list-name*}
	
	Example:
	`Router(config-route-map)# match length 3 200`
	or
	`Router(config-route-map)# match ipv6 address marketing`
		Specifies the match criteria. You can specify one or both of the following:
		• **Matches the Level 3 length of the packet.**
		• **Matches a specified IPv6 access list.**
		• **If you do not specify a match command, the route map applies to all packets.**

	Command or Action	Purpose
Step 5	Router(config-route-map)# **set ipv6 precedence** *precedence-value* or Router(config-route-map)# **set ipv6 next-hop** *ipv6-address* [*ipv6-address...*] or Router(config-route-map)# **set interface** *type number* [*...type number*] or Router(config-route-map)# **set ipv6 default next-hop** *ipv6-address* [*ipv6-address...*] or Router(config-route-map)# **set default interface** *type number* [*...type number*] Example: Router(config-route-map)# set ipv6 precedence 1 or Router(config-route-map)# set ipv6 next-hop 2003:1::95 or Router(config-route-map)# set interface ethernet 0 or Router(config-route-map)# set ipv6 default next-hop 2003:1::95 or Router(config-route-map)# set default interface ethernet 0	**Specifies the action or actions to take on the packets that match the criteria. You can specify any or all of the following:** • **Sets precedence value in the IPv6 header.** • **Sets next hop to which to route the packet (the next hop must be adjacent).** • **Sets output interface for the packet.** • **Sets next hop to which to route the packet, if there is no explicit route for this destination.** • **Sets output interface for the packet, if there is no explicit route for this destination.**
Step 6	**interface** *type number* Example: Router(config)# interface FastEthernet 1/0	**Specifies an interface type and number, and places the router in interface configuration mode.**
Step 7	**ipv6 policy route-map** *route-map-name* Example: Router(config)# ipv6 policy-route-map interactive	**Identifies a route map to use for IPv6 PBR on an interface.**

Enabling Local PBR for IPv6

Packets that are generated by the router are not normally policy routed. This task enables local PBR for such packets, indicating which route map the router should use.

SUMMARY STEPS

1. **enable**
2. **configure terminal**
3. **ipv6 local policy route-map** *route-map-name*

DETAILED STEPS

	Command or Action	Purpose
Step 1	**enable** Example: `Router> enable`	**Enables privileged EXEC mode.** • **Enter your password if prompted.**
Step 2	**configure terminal** Example: `Router# configure terminal`	**Enters global configuration mode.**
Step 3	**ipv6 local policy route-map** *route-map-name* Example: `Router(config)# ipv6 local policy route-map pbr-src-90`	**Configures PBR for IPv6 for packets generated by the router.**

Enabling CEF-Switched PBR for IPv6

Beginning in Cisco IOS Release 12.3(7)T, PBR for IPv6 is supported in the CEF switching path. CEF-switched PBR is the optimal way to perform PBR on a router.

No special configuration is required to enable CEF-switched PBR for IPv6. It is on by default as soon as you enable CEF and PBR on the router.

Verifying PBR for IPv6

This task explains how to display information to verify the configuration and operation of PBR for IPv6.

SUMMARY STEPS

1. **enable**
2. **show ipv6 policy**

DETAILED STEPS

	Command or Action	Purpose
Step 1	**enable** Example: `Router> enable`	**Enables privileged EXEC mode.** • **Enter your password if prompted.**
Step 2	**show ipv6 policy** Example: `Router# show ipv6 policy`	**Displays IPv6 policy routing packet activity.**

Troubleshooting PBR for IPv6

Policy routing looks at various parts of the packet and then routes the packet based on certain user-defined attributes in the packet. This task helps you determine what policy routing is following, and it displays information about whether a packet matches the criteria, and if so, the resulting routing information for the packet.

SUMMARY STEPS

1. **enable**
2. **debug ipv6 policy** [*access-list-name*]
3. **show route-map** [*map-name*]

DETAILED STEPS

	Command or Action	Purpose
Step 1	**enable** Example: `Router> enable`	**Enables privileged EXEC mode.** • **Enter your password if prompted.**
Step 2	**debug ipv6 policy** [*access-list-name*] Example: `Router# debug ipv6 policy`	**Displays IPv6 policy routing packet activity.**
Step 3	**show route-map** [*map-name*] Example: `Router# show route-map`	**Displays all route maps configured or only the one specified.**

Examples

This section provides the following output examples:

- **Sample Output for the show ipv6 policy Command, page 363**
- **Sample Output for the show route-map Command, page 363**

Sample Output for the show ipv6 policy Command

The show ipv6 policy command displays PBR configuration, as shown in the following example:

```
Router# show ipv6 policy

Interface                 Routemap
Ethernet0/0               src-1
```

Sample Output for the show route-map Command

The show route-map command displays specific route-map information, such as a count of policy matches.

```
Router# show route-map

route-map bill, permit, sequence 10
  Match clauses:
  Set clauses:
  Policy routing matches:0 packets, 0 bytes
```

Configuration Examples for Policy-Based Routing for IPv6

The following sections provide PBR for IPv6 configuration examples:

- **Enabling PBR for IPv6: Example, page 363**
- **Enabling Local PBR for IPv6: Example, page 363**

Enabling PBR for IPv6: Example

In the following example, a route map named pbr-dest-1 is created and configured, specifying packet match criteria and desired policy-route action. Then, PBR is enabled on Ethernet interface 0/0:

```
ipv6 access-list match-dest-1
  permit ipv6 any 2001:1760::/32

route-map pbr-dest-1 permit 10
  match ipv6 address match-dest-1
  set interface Ethernet0/0

interface Ethernet0/0
  ipv6 policy-route-map interactive
```

Enabling Local PBR for IPv6: Example

In the following example, packets with a destination IPv6 address matching that allowed by access list pbr-src-90 are sent to the router at IPv6 address 2003:1::95:

```
ipv6 access-list src-90
 permit ipv6 host 2003::90 2001:1000::/64

route-map pbr-src-90 permit 10
 match ipv6 address src-90
 set ipv6 next-hop 2003:1::95

ipv6 local policy route-map pbr-src-90
```

Additional References

The following sections provide references related to implementing PBR for IPv6.

Related Documents

Related Topic	Document Title
QoS for IPv6	*Implementing QoS for IPv6*
Multicast BGP for IPv6	*Implementing Multiprotocol BGP for IPv6*
Access control lists for IPv6	*Implementing Security for IPv6*
IPv6 supported feature list	*Start Here: Cisco IOS Software Release Specifics for IPv6 Features*
IPv6 commands: complete command syntax, command mode, defaults, usage guidelines, and examples	*IPv6 for Cisco IOS Command Reference*
IPv4 Policy-Based Routing	*Cisco IOS Quality of Service Solutions Configuration Guide*
IPv4 configuration and command reference information	*Cisco IOS Release 12.3 Configuration Guides and Command References*

MIBs

MIBs	MIBs Link
• **No new or modified MIBs are required for this feature.**	**To locate and download MIBs for selected platforms, Cisco IOS releases, and feature sets, use Cisco MIB Locator found at the following URL:** **http://www.cisco.com/go/mibs**

Technical Assistance

Description	Link
Technical Assistance Center (TAC) home page, containing 30,000 pages of searchable technical content, including links to products, technologies, solutions, technical tips, and tools. Registered Cisco.com users can log in from this page to access even more content.	**http://www.cisco.com/public/support/tac/home.shtml**

Implementing QoS for IPv6 for Cisco IOS Software

This module provides tasks for implementing quality of service (QoS) features in IPv6 environments, specifically the application of the Differentiated Services (DiffServ) QoS features to IPv6 packets.

Finding Support Information for Platforms and Cisco IOS Software Images

Use Cisco Feature Navigator to find information about platform support and Cisco IOS software image support. Access Cisco Feature Navigator at http://www.cisco.com/go/fn. You must have an account on Cisco.com. If you do not have an account or have forgotten your username or password, click Cancel at the login dialog box and follow the instructions that appear.

Contents

- Prerequisites for QoS for IPv6, page 365
- Restrictions for QoS for IPv6, page 366
- Information About QoS in IPv6, page 366
- How to Implement QoS for IPv6, page 368
- Configuration Examples for Implementing QoS for IPv6, page 379
- Additional References, page 380

Prerequisites for QoS for IPv6

Table 18 identifies the earliest release for each early-deployment train in which the feature became available.

Table 18 Minimum Required Cisco IOS Release

Feature	Minimum Required Cisco IOS Release by Release Train
IPv6 quality of service (QoS)	**12.2(13)T, 12.3, 12.3(2)T, 12.0(28)S[1]**
Modular QoS command-line interface (MQC) packet classification	**12.2(13)T, 12.3, 12.3(2)T**

Table 18 Minimum Required Cisco IOS Release

Feature	Minimum Required Cisco IOS Release by Release Train
MQC traffic shaping	**12.2(13)T, 12.3, 12.3(2)T, 12.0(28)S[1], 12.4**
MQC traffic policing	**12.2(13)T, 12.3, 12.3(2)T, 12.0(28)S[1], 12.4**
MQC packet marking/remarking	**12.2(13)T, 12.3, 12.3(2)T, 12.0(28)S[1], 12.4**
Queueing	**12.2(13)T, 12.3, 12.3(2)T, 12.0(28)S[1], 12.4**
MQC WRED-based drop	**12.2(13)T, 12.3, 12.3(2)T, 12.0(28)S[1], 12.4**

1. **Feature is supported on Cisco 12000 series Internet routers in Cisco IOS Release 12.0(28)S.**

Restrictions for QoS for IPv6

The following QoS features are not supported for managing IPv6 traffic:

- **Compressed Real-Time Protocol (CRTP)**
- **Network-based application recognition (NBAR)**
- **Committed access rate (CAR)**
- **Priority queueing (PQ)**
- **Custom queueing (CQ)**

Platform-Specific Information and Restrictions

IPv6 QoS is supported on Cisco 12000 series Internet routers in Cisco IOS Release 12.0(28)S. Certain features of IPv6 QoS are not supported in Release 12.0(28)S. These features include packet classification.

Information About QoS in IPv6

The following sections provide information about the QoS features available for managing IPv6 traffic:

- **Implementation Strategy for QoS for IPv6, page 366**
- **Packet Classification in IPv6, page 367**
- **Policies and Class-Based Packet Marking in IPv6 Networks, page 367**
- **Congestion Management in IPv6 Networks, page 368**
- **Congestion Avoidance for IPv6 Traffic, page 368**
- **Traffic Policing in IPv6 Environments, page 368**

Implementation Strategy for QoS for IPv6

IPv6 packets are forwarded by paths that are different from those for IPv4. QoS features supported for IPv6 environments include packet classification, queueing, traffic shaping, WRED, class-based packet marking, and policing of IPv6 packets. These features are available at both the process switching and Cisco Express Forwarding (CEF) switching paths of IPv6.

All of the QoS features available for IPv6 environments are managed from the modular QoS command-line interface (CLI). The modular QoS CLI allows you to define traffic classes, create and configure traffic policies (policy maps), and then attach those traffic policies to interfaces. A detailed description of the modular QoS CLI can be found in the *Cisco IOS Quality of Service Configuration Guide.*

To implement QoS in networks running IPv6, follow the same steps that you would follow to implement QoS in networks running only IPv4. At a very high level, the basic steps for implementing QoS are as follows:

1. Know which applications in your network need QoS.
2. Understand the characteristics of the applications so that you can make decisions about which QoS features would be appropriate.
3. Know your network topology so that you know how link layer header sizes are affected by changes and forwarding.
4. Create classes based on the criteria you establish for your network. In particular, if the same network is also carrying IPv4 traffic along with IPv6, decide if you want to treat both of them the same way or treat them separately and specify match criteria accordingly. If you want to treat them the same, use match statements such as **match precedence**, **match dscp**, **set precedence**, and **set dscp**. If you want to treat them separately, add match criteria such as **match protocol ip** and **match protocol ipv6** in a match-all class map.
5. Create a policy to mark each class.
6. Work from the edge toward the core in applying QoS features.
7. Build the policy to treat the traffic.
8. Apply the policy.

Packet Classification in IPv6

Packet classification is available with both process and CEF switching path. Classification can be based on IPv6 precedence, differentiated services control point (DSCP), and other IPv6 protocol-specific values that can be specified in IPv6 access lists in addition to other non-IPv6 protocol specific values such as COS, packet length, and QOS group. Once you determine which applications need QoS, you can create classes based on the characteristics of the applications. You can use a variety of match criteria to classify traffic. You can combine various match criteria to segregate, isolate, and differentiate traffic.

The enhancements to the modular QoS CLI allow you to create matches on precedence, DSCP, and IPv6 access group values in both IPv4 and IPv6 packets. The **match** command has been modified so that matches can be made on DSCP values and precedence for both IP and IPv6 packets. See "Using the Match Criteria to Manage IPv6 Traffic Flows" section on page 162 for configuration guidelines and see the **match dscp** and **match precedence** command descriptions. See the "Enhanced Packet Marking" document in Release 12.2(13)T for details of the modular QoS CLI enhancements.

Policies and Class-Based Packet Marking in IPv6 Networks

You can create a policy to mark each class of traffic with appropriate priority values, using either DSCP or precedence. Class-based marking allows you to set the IPv6 precedence and DSCP values for traffic management. The traffic is marked as it enters the router on the ingress interface. The markings are used to treat the traffic (forward, queue) as it leaves the router on the egress interface. Always mark and treat the traffic as close as possible to its source.

Use the **set dscp** and **set precedence** commands for packet marking. These commands have been modified to handle both IPv4 and IPv6 traffic. See the "Specifying Marking Criteria for IPv6 Packets" section on page 369 for configuration guidelines for using these commands. See the **set dscp** and **set precedence** command pages for detailed descriptions of the commands.

Congestion Management in IPv6 Networks

Once you have marked the traffic, you can use the markings to build a policy and classify traffic on the rest of the network segments. If you keep the policy simple (no more than about four classes), it will be easier to manage. Class-based and flow-based queueing are supported for IPv6. The processes and tasks use the same commands and arguments to configure various queueing options for both IP and IPv6. Refer to the *Cisco IOS Quality of Service Configuration Guide* for configuration and usage instructions of queueing features.

Congestion Avoidance for IPv6 Traffic

WRED implements the RED-based drop policy on the packets that are likely to overflow the limits of Class-based Weighted Fair Queueing (CBWFQ). WRED supports class-based and flow-based (using DSCP or precedence values) queueing. The WRED commands apply to both IPv4 and IPv6 with no changes. Refer to the *Cisco IOS Quality of Service Solutions Configuration Guide* for information about these QoS features.

Traffic Policing in IPv6 Environments

Congestion management for IPv6 is similar to its implementation for IP packets, and the commands used to configure queueing and traffic shaping features for IPv6 environments are the same commands as those used for IP. Traffic shaping allows you to limit the packet dequeue rate by holding additional packets in the queues and forwarding them as specified by parameters configured for traffic shaping features. Traffic shaping uses flow-based queueing by default. CBWFQ can be used to classify and prioritize the packets. Class-Based Policer and Generic Traffic Shaping (GTS) or Frame Relay Traffic Shaping (FRTS) can be used for conditioning and policing traffic.

Although no changes to existing configuration or command usage for policing are required for use in IPv6 environments, the **police** command has been enhanced to mark both IPv4 and IPv6 packets when the following keyword options are used in confirm action, exceed action, and violate action:

- **set-dscp-transmit**
- **set-precedence-transmit**

Refer to the *Cisco IOS Quality of Service Solutions Configuration Guide* for information about these features and *Cisco IOS Quality of Service Solutions Command Reference* for detailed descriptions of these commands and their options.

How to Implement QoS for IPv6

These configuration tasks describe how to classify traffic with match criteria and use the match criteria to manage traffic flows. The following sections are included:

- Restrictions for Classifying Traffic in IPv6 Networks, page 369 (required)

- Specifying Marking Criteria for IPv6 Packets, page 369 (required)
- Using the Match Criteria to Manage IPv6 Traffic Flows, page 370 (required)
- Verifying Packet Marking Criteria, page 372 (optional)

Restrictions for Classifying Traffic in IPv6 Networks

Except for the modifications to the **match dscp** and **match precedence** commands (which are described in this document) and the addition of the IPv6-specific **match access-group name** command, the functionality of all of the **match** commands is the same for both IPv4 and IPv6.

The **match access-group** *xxx* command for matching numbered access lists is not supported. Note that the **match ip rtp** command for matching RTP port ranges works only for IPv4 packets.

The **set cos** and **match cos** commands for 802.1Q (dot1Q) interfaces are supported only for CEF-switched packets. Process-switched packets, such as router-generated packets, are not marked when these options are used.

The **set cos** and **match cos** for ISL links is not supported for CEF-switched packets. Process switching is not supported with these options.

Specifying Marking Criteria for IPv6 Packets

The following task uses the **set precedence** command to establish the match criteria (or mark the packets) that will be used later to match packets for classifying network traffic. Commands used for this purpose are **set precedence** and **set dscp**. These commands have been modified to accommodate marking of IPv6 packets.

SUMMARY STEPS

1. **enable**
2. **configure terminal**
3. **policy map** *policy-map-name*
4. **class** {*class-name* | **class-default**}
5. **set precedence cos table** *table-map-name*

   or

   set dscp cos table *table-map-name*

DETAILED STEPS

	Command or Action	Purpose
Step 1	**enable** Example: `Router> enable`	**Enables such as privileged EXEC mode.** • **Enter your password if prompted.**
Step 2	**configure terminal** Example: `Router# configure terminal`	**Enters global configuration mode.**
Step 3	**policy map** *policy-map-name* Example: `Router(config)# policy map policy1`	**Creates a policy map using the specified name and enters QoS policy-map configuration mode.** • **Enter name of policy map you want to create.**
Step 4	**class** {*class-name* | **class-default**} Example: `Router(config-pmap)# class class-default`	**Specifies the treatment for traffic of specified class (or the default class) and enters QoS policy-map class configuration mode.**

Step 5	**set precedence cos table** *table-map-name*
	
	or
	
	set dscp cos table *table-map-name*
	
	Example:
	`Router(config-pmap-c)# set dscp cos table table-map1`
	`Router(config-pmap-c)# set precedence cos table table-map1`
		Sets the precedence value. This example is based on the CoS value (and action) defined in the specified table map. The CLI is applicable to both IPv4 and IPv6 packets. However, the action occurs only on the packets that matched the criteria specified for the class name used in Step 4.
		• **Both precedence and DSCP cannot be changed in the same packets.**
		• **Sets the DSCP value based on the CoS value (and action) defined in the specified table map.**

Troubleshooting Tips

Confirm That CEF Is Enabled

Use the show cef interface, show ipv6 cef, show ipv6 interface neighbors, and show interface statistics commands to confirm that CEF is enabled and that packets are being CEF switched.

Confirm That Packets Are CEF Switched

Use the show policy-map interface command to display per-interface, per-policy CEF-switching statistics.

Using the Match Criteria to Manage IPv6 Traffic Flows

Once you have defined the traffic classes and established the policies, you can use the match commands to match the traffic to the policies that you establish. You can use multiple match statements. Depending on the type of class, you can specify whether to match all classes or any of the classes.

SUMMARY STEPS

1. **enable**
2. **configure terminal**
3. **class-map** {*class-name* | **class-default**}
4. **match precedence** *precedence-value* [*precedence-value precedence-value*]

   or

   match access-group name *ipv6-access-group*

   or

   match [ip] dscp *dscp-value* [*dscp-value dscp-value dscp-value dscp-value dscp-value dscp-value dscp-value*]

DETAILED STEPS

	Command or Action	Purpose
Step 1	**enable** Example: `Router> enable`	**Enables such as privileged EXEC mode.** • **Enter your password if prompted.**
Step 2	**configure terminal** Example: `Router# configure terminal`	**Enters global configuration mode.**
Step 3	**class-map** {*class-name* | **class-default**} Example: `Router(config-pmap-c)# class clsl`	**Creates the specified class and enters QoS class-map configuration mode.**

Step 4	**match precedence** *precedence-value* [*precedence-value precedence-value*]
	
	or
	
	match access-group name *ipv6-access-group*
	
	or
	
	match [ip] dscp *dscp-value* [*dscp-value dscp-value dscp-value dscp-value dscp-value dscp-value dscp-value*]
	
	Example:
	`Router(config-pmap-c)# match precedence 5`
	`Router(config-pmap-c)# match access-group name ipv6acl`
	`Router(config-pmap-c)# match ip dscp 15`
		Matches the precedence value. The precedence applies to both IPv4 and IPv6 packets.
		
		or
		
		Specifies the name of an IPv6 access list against whose contents packets are checked to determine if they belong to the traffic class.
		
		or
		
		Identifies a specific IP DSCP value as a match criterion.

Configuration Examples for Using the Match Criteria to Manage IPv6 Traffic Flows

The following example shows how to use the match precedence command to manage IPv6 traffic flows.

```
Router# configure terminal

Enter configuration commands, one per line.  End with CNTL/Z.
 Router(config)# class-m c1
  Router(config-cmap)# match precedence 5
  Router(config-cmap)# end
Router#
 Router(config)# policy p1
  Router(config-pmap)# class c1
  Router(config-pmap-c)# police 10000 conform set-prec-trans 4
  Router(config-pmap-c)# end
Router#
```

Verifying Packet Marking Criteria

To verify that packet marking is working as expected, use the show policy command. The interesting information from the output of this command is the difference in the number of total packets versus the number of packets marked. Explanations of the counters follow the example.

```
Router# show policy p1

  Policy Map p1
    Class c1
      police 10000 1500 1500 conform-action set-prec-transmit 4 exceed-action drop

Router# configure terminal
Enter configuration commands, one per line.  End with CNTL/Z.
Router(config)# interface serial 4/1
Router(config-if)# service out p1
Router(config-if)# end
Router#
Router# show policy interface s4/1
 Serial4/1
  Service-policy output: p1
    Class-map: c1 (match-all)
      0 packets, 0 bytes
      5 minute offered rate 0 bps, drop rate 0 bps
      Match: precedence 5
      police:
        10000 bps, 1500 limit, 1500 extended limit
        conformed 0 packets, 0 bytes; action: set-prec-transmit 4
        exceeded 0 packets, 0 bytes; action: drop
        conformed 0 bps, exceed 0 bps violate 0 bps

    Class-map: class-default (match-any)
      10 packets, 1486 bytes
      5 minute offered rate 0 bps, drop rate 0 bps
      Match: any
```

Interpreting Packet Counters in show policy-map interface Command Output

During periods of transmit congestion at the outgoing interface, packets arrive faster than the interface can send them. It is helpful to know how to interpret the output of the show policy-map interface command, which is useful for monitoring the results of a service-policy created with Cisco's modular QoS CLI.

Congestion typically occurs when a fast ingress interface feeds a relatively slow egress interface. A common congestion point is a branch-office router with an Ethernet port facing the LAN and a serial port facing the WAN. Users on the LAN segment are generating 10 Mbps of traffic, which is being fed into a T1 with 1.5 Mbps of bandwidth.

Functionally, congestion is defined as filling the transmit ring on the interface (a ring is a special buffer control structure). Every interface supports a pair of rings: a receive ring for receiving packets and a transmit ring for sending packets. The size of the rings varies with the interface controller and with the bandwidth of the interface or virtual circuit (VC). As in the following example, use the **show atm vc** *vcd* command to display the value of the transmit ring on a PA-A3 ATM port adapter.

```
Router# show atm vc 3

ATM5/0.2: VCD: 3, VPI: 2, VCI: 2
VBR-NRT, PeakRate: 30000, Average Rate: 20000, Burst Cells: 94
AAL5-LLC/SNAP, etype:0x0, Flags: 0x20, VCmode: 0x0
OAM frequency: 0 second(s)
PA TxRingLimit: 10
InARP frequency: 15 minutes(s)
Transmit priority 2
InPkts: 0, OutPkts: 0, InBytes: 0, OutBytes: 0
InPRoc: 0, OutPRoc: 0
InFast: 0, OutFast: 0, InAS: 0, OutAS: 0
InPktDrops: 0, OutPktDrops: 0
CrcErrors: 0, SarTimeOuts: 0, OverSizedSDUs: 0
OAM cells received: 0
OAM cells sent: 0
Status: UP
```

Cisco IOS software (also referred to as the Layer 3 processor) and the interface driver use the transmit ring when moving packets to the physical media. The two processors collaborate in the following way:

- The interface sends packets according to the interface rate or a shaped rate.
- The interface maintains a hardware queue or transmit ring, where it stores the packets waiting for transmission onto the physical wire.
- When the hardware queue or transmit ring fills, the interface provides explicit back pressure to the Layer 3 processor system. It notifies the Layer 3 processor to stop dequeuing packets to the interface's transmit ring because the transmit ring is full. The Layer 3 processor now stores the excess packets in the Layer 3 queues.
- When the interface sends the packets on the transmit ring and empties the ring, it once again has sufficient buffers available to store the packets. It releases the back pressure, and the Layer 3 processor dequeues new packets to the interface.

The most important aspect of this communication system is that the interface recognizes that its transmit ring is full and throttles the receipt of new packets from the Layer 3 processor system. Thus, when the interface is congested, the drop decision is moved from a random, last-in, first-dropped decision in the first in, first out (FIFO) queue of the transmit ring to a differentiated decision based on IP-level service policies implemented by the Layer 3 processor.

Number of Packets and Packets Matched

Service policies apply only to packets stored in the Layer 3 queues. Table 19 illustrates which packets sit in the Layer 3 queue. Locally generated packets are always process switched and are delivered first to the Layer 3 queue before being passed on to the interface driver. Fast-switched and CEF-switched packets are delivered directly to the transmit ring and sit in the L3 queue only when the transmit ring is full.

Table 19 Packet Types and the Layer 3 Queue

Packet Type	Congestion	Noncongestion
Locally generated packets, including Telnet packets and pings	**Yes**	**Yes**
Other packets that are process switched	**Yes**	**Yes**
Packets that are CEF or fast switched	**Yes**	**No**

The following example shows these guidelines applied to the show policy-map interface command output. The four key counters are shown in boldface type.

```
Router# show policy-map interface atm 1/0.1

ATM1/0.1: VC 0/100 -
 Service-policy output: cbwfq (1283)
   Class-map: A (match-all) (1285/2)
     28621 packets, 7098008 bytes
     5 minute offered rate 10000 bps, drop rate 0 bps
     Match: access-group 101 (1289)
     Weighted Fair Queueing
       Output Queue: Conversation 73
       Bandwidth 500 (kbps) Max Threshold 64 (packets)
       (pkts matched/bytes matched) 28621/7098008
       (depth/total drops/no-buffer drops) 0/0/0
   Class-map: B (match-all) (1301/4)
     2058 packets, 148176 bytes
     5 minute offered rate 0 bps, drop rate 0 bps
     Match: access-group 103 (1305)
     Weighted Fair Queueing
       Output Queue: Conversation 75
       Bandwidth 50 (kbps) Max Threshold 64 (packets)
       (pkts matched/bytes matched) 0/0
       (depth/total drops/no-buffer drops) 0/0/0
   Class-map: class-default (match-any) (1309/0)
     19 packets, 968 bytes
     5 minute offered rate 0 bps, drop rate 0 bps
     Match: any  (1313)
```

Table 20 defines the counters that appear in the example in boldfaced type.

Table 20 Packet Counters from show policy map interface Output

Counter	Explanation
28621 packets, 7098008 bytes	**The number of packets matching the criteria of the class. This counter increments whether or not the interface is congested.**
(pkts matched/bytes matched) 28621/709800	**The number of packets matching the criteria of the class when the interface was congested. In other words, the interface's transmit ring was full, and the driver and the L3 processor system worked together to queue the excess packets in the L3 queues, where the service policy applies. Packets that are process switched always go through the L3 queuing system and therefore increment the "packets matched" counter.**

Table 20 Packet Counters from show policy map interface Output

Counter	Explanation
Class-map: B (match-all) (1301/4)	**These numbers define an internal ID used with the CISCO-CLASS-BASED-QOS-MIB Management Information Base (MIB). They no longer appear in the show policy-map command output in current releases of Cisco IOS.**
5 minute offered rate 0 bps, drop rate 0 bps	**Use the load-interval command to change this value and make it a more instantaneous value. The lowest value is 30 seconds; however, statistics displayed in the show policy-map interface command output are updated every 10 seconds. Because the command effectively provides a snapshot at a specific moment, the statistics may not reflect a temporary change in queue size.**

Without congestion, there is no need to queue any excess packets. When congestion occurs, packets, including CEF- and fast-switched packets, might go into the Layer 3 queue. If you use congestion management features, packets accumulating at an interface are queued until the interface is free to send them; they are then scheduled according to their assigned priority and the queueing mechanism configured for the interface.

Normally, the packets counter is much larger than the packets matched counter. If the values of the two counters are nearly equal, then the interface is receiving a large number of process-switched packets or is heavily congested. Both of these conditions should be investigated to ensure optimal packet forwarding.

Conversation Number Allocation

Routers allocate conversation numbers for the queues that are created when the service policy is applied. The following example shows the queues and related information.

```
Router# show policy-map interface s1/0.1 dlci 100

 Serial1/0.1: DLCI 100 -
 output : mypolicy
  Class voice
   Weighted Fair Queueing
       Strict Priority
       Output Queue: Conversation 72
         Bandwidth 16 (kbps) Packets Matched 0
        (pkts discards/bytes discards) 0/0
 Class immediate-data
  Weighted Fair Queueing
       Output Queue: Conversation 73
         Bandwidth 60 (%) Packets Matched 0
         (pkts discards/bytes discards/tail drops) 0/0/0
         mean queue depth: 0
         drops: class  random   tail     min-th   max-th   mark-prob
                0      0        0        64       128      1/10
                1      0        0        71       128      1/10
                2      0        0        78       128      1/10
                3      0        0        85       128      1/10
                4      0        0        92       128      1/10
                5      0        0        99       128      1/10
                6      0        0        106      128      1/10
```

```
                7       0         0         113       128       1/10
                rsvp    0         0         120       128       1/10
Class priority-data
 Weighted Fair Queueing
     Output Queue: Conversation 74
       Bandwidth 40 (%) Packets Matched 0 Max Threshold 64 (packets)
       (pkts discards/bytes discards/tail drops) 0/0/0
Class class-default
 Weighted Fair Queueing
     Flow Based Fair Queueing
     Maximum Number of Hashed Queues 64  Max Threshold 20 (packets)
```

Information reported for each class includes the following:

- **Class definition**
- **Queueing method applied**
- **Output Queue Conversation number**
- **Bandwidth used**
- **Number of packets discarded**
- **Number of bytes discarded**
- **Number of packets dropped**

The class-default class is the default class to which traffic is directed, if that traffic does not satisfy the match criteria of other classes whose policy is defined in the policy map. The fair-queue command allows you to specify the number of dynamic queues into which IP flows are sorted and classified. Alternately, routers allocate a default number of queues derived from the bandwidth on the interface or VC. Supported values in either case are a power of two, in a range from 16 to 4096.

Table 21 lists the default values for interfaces and for ATM permanent virtual circuits (PVCs).

Table 21 Default Number of Dynamic Queues as a Function of Interface Bandwidth

Bandwidth Range	Number of Dynamic Queues
Less than or equal to 64 kbps	**16**
More than 64 kbps and less than or equal to 128 kbps	**32**
More than 128 kbps and less than or equal to 256 kbps	**64**
More than 256 kbps and less than or equal to 512 kbps	**128**
More than 512 kbps	**256**

Table 22 lists the default number of dynamic queues in relation to ATM PVC bandwidth.

Table 22 Default Number of Dynamic Queues as a Function of ATM PVC Bandwidth

Bandwidth Range	Number of Dynamic Queues
Less than or equal to 128 kbps	**16**
More than 128 kbps and less than or equal to 512 kbps	**32**

Table 22 Default Number of Dynamic Queues as a Function of ATM PVC Bandwidth

Bandwidth Range	Number of Dynamic Queues
More than 512 kbps and less than or equal to 2000 kbps	64
More than 2000 kbps and less than or equal to 8000 kbps	128
More than 8000 kbps	256

Based on the number of reserved queues for WFQ, Cisco IOS software assigns a conversation or queue number as shown in the Table 9.

Table 23 Conversation Numbers Assigned to Queues

Number	Type of Traffic
1 to 256	General flow-based traffic queues. Traffic that does not match to a user-created class will match to class-default and one of the flow-based queues.
257 to 263	Reserved for Cisco Discovery Protocol (CDP) and for packets marked with an internal high-priority flag.
264	Reserved queue for the priority class (classes configured with the priority command). Look for the "Strict Priority" value for the class in the **show policy-map** interface output. The priority queue uses a conversation ID equal to the number of dynamic queues, plus 8.
265 and higher	Queues for user-created classes.

Confirming the Service Policy

This task tests the packets matched counter and your service policy. Ensure that the traffic flow matches the input or output parameter of the policy. For example, downloading a file from an FTP server generates congestion in the receive direction because the server sends large MTU-sized frames, and the client PC returns small acknowledgments (ACKs).

SUMMARY STEPS

1. Simulate congestion
2. **enable**
3. **configure terminal**
4. **interface atm slot/0.** *subinterface-number* **{multipoint | point-to-point}**
5. **ip address ip-address mask** [*secondary*]
6. **pvc** [*name*] *vpi/vci* **[ces | ilmi | qsaal | smds]**
7. **tx-ring-limit** *ring-limit*
8. **service-policy {input | output}** *policy-map-name*

DETAILED STEPS

	Command or Action	Purpose
Step 1	**Simulate congestion with an extended ping using a large ping size and a large number of pings. Also, try downloading a large file from an FTP server.**	**The file constitutes "disturbing" data and fills the interface bandwidth.**
Step 2	**enable** Example: `Router> enable`	**Enables privileged EXEC mode.** • **Enter your password if prompted.**
Step 3	**configure terminal** Example: `Router# configure terminal`	**Enters global configuration mode.**
Step 4	**interface atm slot/0.** *subinterface-number* {**multipoint** | **point-to-point**} Example: `Router(config)# interface atm 1/0.1 point-to-point}`	**Enters interface configuration mode.**
Step 5	**ip address ip-address mask** [*secondary*] Example: `Router(config-if)# ip address 10.1.1.1 255.255.255.0`	**Specifies the IP address of the interface you want to test.**
Step 6	**pvc** [*name*] *vpi*/*vci* [**ces** | **ilmi** | **qsaal** | **smds**] Example: `Router(config-if)# pvc cisco 0/5`	**Creates or assigns a name to an ATM PVC, optionally specifies the encapsulation type on an ATM PVC, and enters interface-ATM-VC configuration mode.**
Step 7	**tx-ring-limit** *ring-limit* Example: `Router(config-if-atm-vc)# tx-ring-limit 10`	**Reduces the size of the transmit ring of the interface. Lowering this value accelerates the use of the QoS in the Cisco IOS software.** • **Specify the ring limit as the number of packets for 2600 and 3600 series routers, or as the number of memory particles for 7200 and 7500 series routers.**
Step 8	**service-policy** {**input** | **output**} *policy-map-name* Example: `Router(config-if-atm-vc)# service-policy output policy9`	**Attaches a policy map to an input interface or VC, or an output interface or VC, to be used as the service policy for that interface or VC.** • **Note that the packets matched counter is a part of queueing feature and is available only on service policies attached in output direction.**

Configuration Examples for Implementing QoS for IPv6

This section provides the following configuration examples:

- **Verification of CEF Switching: Example, page 379**
- **Matching DSCP Value: Example, page 379**

Verification of CEF Switching: Example

The following is sample output from the show cef interface detail command for Ethernet interface 1/0/0. Use this command to verify that CEF switching is enabled for policy decisions to occur. Notice that the display shows that CEF switching is enabled.

```
Router# show cef interface Ethernet 1/0/0 detail

Ethernet1/0/0 is up (if_number 9)
  Corresponding hwidb fast_if_number 9
  Corresponding hwidb firstsw->if_number 9
  Internet address is 10.2.61.8/24
  ICMP redirects are always sent
  Per packet load-sharing is disabled
  IP unicast RPF check is disabled
  Inbound access list is not set
  Outbound access list is not set
  IP policy routing is disabled
  Hardware idb is Ethernet1/0/0
  Fast switching type 1, interface type 5
  IP Distributed CEF switching enabled
  IP Feature Fast switching turbo vector
  IP Feature CEF switching turbo vector
  Input fast flags 0x0, Output fast flags 0x0
  ifindex 7(7)
  Slot 1 Slot unit 0 VC -1
  Transmit limit accumulator 0x48001A82 (0x48001A82)
  IP MTU 1500
```

Matching DSCP Value: Example

The following example shows how to configure the service policy called priority50 and attach service policy priority50 to an interface. In this example, the match dscp command includes the optional ip keyword, meaning that the match is for IPv4 packets only. The class map called ipdscp15 will evaluate all packets entering interface Fast Ethernet 1/0/0. If the packet is an IPv4 packet and has a DSCP value of 15, the packet will be treated as priority traffic and will be allocated with bandwidth of 50 kbps.

```
Router(config)# class-map ipdscp15
Router(config-cmap)# match ip dscp 15
Router(config)# exit
Router(config)# policy-map priority50
Router(config-pmap)# class ipdscp15
Router(config-pmap-c)# priority 50
Router(config-pmap-c)# exit
Router(config-pmap)# exit
Router(config)# interface fa1/0/0
Router(config-if)# service-policy input priority55
```

To match on IPv6 packets only, use the match dscp command without the ip keyword preceded by the match protocol command. Ensure that the class map has the match-all attribute (which is the default).

```
Router(config)# class-map ipdscp15
Router(config-cmap)# match protocol ipv6
Router(config-cmap)# match dscp 15
Router(config)# exit
```

To match packets on both IPv4 and IPv6 protocols, use the match dscp command:

```
Router(config)# class-map ipdscp15
Router(config-cmap)# match dscp 15
Router(config)# exit
```

Additional References

The following sections provide references related to QoS for IPv6:

Related Documents

Related Topic	Document Title
QoS features	*Cisco IOS Quality of Service Solutions Configuration Guide*, **Release 12.3** *Cisco IOS Quality of Service Solutions Command Reference*, **Release 12.3**
Enhancements for packet marking	*Enhanced Packet Marking*
IPv4 configuration and command reference information	*Cisco IOS Release 12.3 Configuration Guides and Command References*

MIBs

MIBs	MIBs Link
No new or modified MIBs are supported by this feature, and support for existing MIBs has not been modified by this feature.	**To locate and download MIBs for selected platforms, Cisco IOS releases, and feature sets, use Cisco MIB Locator found at the following URL:** **http://www.cisco.com/go/mibs**

RFCs

RFCs	Title
RFC 2474	*Definition of the Differentiated Services Field (DS Field) in the IPv4 and IPv6 Headers*
RFC 2475	*An Architecture for Differentiated Services Framework*
RFC 2597	*Assured Forwarding PHB*
RFC 2598	*An Expedited Forwarding PHB*
RFC 2640	*Internet Protocol, Version 6 Specification*
RFC 2697	*A Single Rate Three Color Marker*
RFC 2698	*A Two Rate Three Color Marker*

Technical Assistance

Description	Link
Technical Assistance Center (TAC) home page, containing 30,000 pages of searchable technical content, including links to products, technologies, solutions, technical tips, tools, and lots more. Registered Cisco.com users can log in from this page to access even more content.	**http://www.cisco.com/public/support/tac/home.shtml**

Implementing Tunneling for IPv6

This module describes how to configure overlay tunneling techniques used by the Cisco IOS software to support the transition from IPv4-only networks to integrated IPv4- and IPv6-based networks. Tunneling encapsulates IPv6 packets in IPv4 packets and uses the IPv4 network as a link-layer mechanism.

Finding Support Information for Platforms and Cisco IOS Software Images

Use Cisco Feature Navigator to find information about platform support and Cisco IOS software image support. Access Cisco Feature Navigator at http://www.cisco.com/go/fn. You must have an account on Cisco.com. If you do not have an account or have forgotten your username or password, click Cancel at the login dialog box and follow the instructions that appear.

Contents

- Prerequisites for Implementing Tunneling for IPv6, page 383
- Restrictions for Implementing Tunneling for IPv6, page 384
- Information About Implementing Tunneling for IPv6, page 384
- How to Implement Tunneling for IPv6, page 389
- Configuration Examples for Implementing Tunneling for IPv6, page 399
- Where to Go Next, page 403
- Additional References, page 403

Prerequisites for Implementing Tunneling for IPv6

This document assumes that you are familiar with IPv4. Refer to the publications referenced in the "Related Documents" section for IPv4 configuration and command reference information. Table 24 identifies the earliest release for each early-deployment train in which the feature became available.

Table 24 Minimum Required Cisco IOS Release

Feature	Minimum Required Cisco IOS Release by Release Train
Automatic 6-to-4 Tunnels	**12.0(21)ST, 12.0(22)S, 12.2(2)T, 12.2(14)S, 12.3, 12.3(2)T, 12.4**
Automatic IPv4-Compatible Tunnels	**12.0(21)ST, 12.0(22)S, 12.2(2)T, 12.2(14)S, 12.3, 12.3(2)T, 12.4**
GRE Tunnels over an IPv6 Network	**12.3(7)T, 12.4**
IPv4 over IPv6 Tunnels	**12.3(7)T, 12.4**
IPv6 over IPv6 Tunnels	**12.3(7)T, 12.4**
IPv6 manually configured tunnels	**12.0(21)ST, 12.0(23)S, 12.2(2)T, or 12.2(14)S, 12.3, 12.3(2)T, 12.4**
IPv6 over IPv4 GRE tunnels	**12.0(21)ST, 12.0(22)S, 12.2(2)T, 12.2(14)S, 12.3, 12.3(2)T, 12.4**
ISATAP tunnels	**12.2(14)S, 12.3(2)T, 12.4**
IPv6 over UTI using a tunnel line card[1]	**12.0(23)S**
CLNS Support for GRE Tunneling of IPv4 and IPv6 in CTunnels	**12.3(7)T, 12.2(25)S, 12.4**

1. **Supported on the Cisco 12000 series Internet router only.**

Restrictions for Implementing Tunneling for IPv6

In Cisco IOS Release 12.0(21)ST and Cisco IOS Release 12.0(22)S and earlier releases, the Cisco 12000 series gives a very low priority to the processing of IPv6 tunneled packets. Therefore, we strongly recommend that you limit the use of IPv6 tunnels on the Cisco 12000 series using these releases to topologies that sustain a low level of network traffic and require a minimal amount of process-switching resources. IPv6 manually configured tunnel traffic in Cisco IOS Release 12.0(23)S is now processed in software on the CPU of the line card, instead of in the Route Processor (RP) in the Cisco 12000 router, resulting in enhanced performance.

Information About Implementing Tunneling for IPv6

To configure tunneling for IPv6, you need to understand the following concepts:

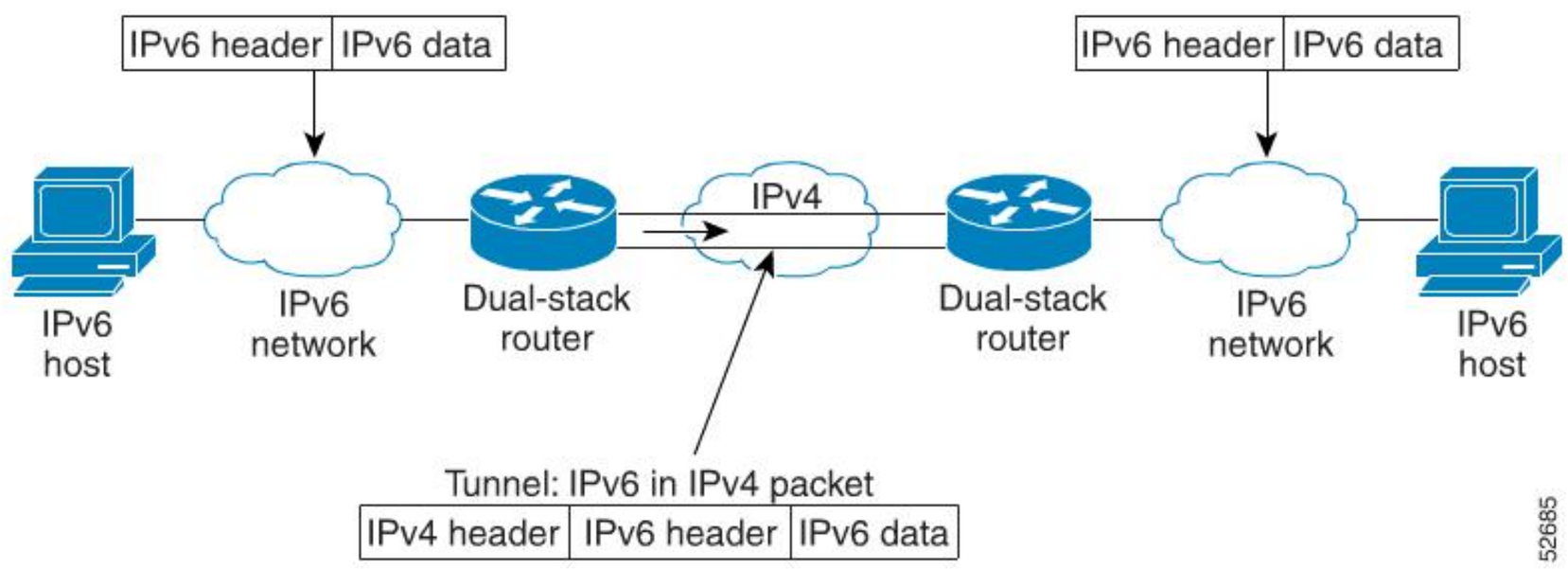
- **Overlay Tunnels for IPv6, page 385**
- **IPv6 Manually Configured Tunnels, page 386**
- **GRE/IPv4 Tunnel Support for IPv6 Traffic, page 387**
- **GRE/CLNS Tunnel Support for IPv4 and IPv6 Packets, page 387**
- **Automatic 6to4 Tunnels, page 387**
- **Automatic IPv4-Compatible IPv6 Tunnels, page 388**
- **ISATAP Tunnels, page 388**

Overlay Tunnels for IPv6

Overlay tunneling encapsulates IPv6 packets in IPv4 packets for delivery across an IPv4 infrastructure (a core network or the Internet). (See Figure 34.) By using overlay tunnels, you can communicate with isolated IPv6 networks without upgrading the IPv4 infrastructure between them. Overlay tunnels can be configured between border-routers or between a border-router and a host; however, both tunnel endpoints must support both the IPv4 and IPv6 protocol stacks.Cisco IOS IPv6 currently supports the following types of overlay tunneling mechanisms:

- **manual**
- **generic routing encapsulation (GRE)**
- **IPv4-compatible**
- **6to4**
- **Intra-Site Automatic Tunnel Addressing Protocol (ISATAP)**

Figure 34 Overlay Tunnels



Note **Overlay tunnels reduce the maximum transmission unit (MTU) of an interface by 20 octets (assuming the basic IPv4 packet header does not contain optional fields). A network using overlay tunnels is difficult to troubleshoot. Therefore, overlay tunnels connecting isolated IPv6 networks should not be considered as a final IPv6 network architecture. The use of overlay tunnels should be considered as a transition technique toward a network that supports both the IPv4 and IPv6 protocol stacks or just the IPv6 protocol stack.**

Use Table 25 to help you determine which type of tunnel you want to configure to carry IPv6 packets over an IPv4 network.

Table 25 Suggested Usage of Tunnel Types to Carry IPv6 packets over an IPv4 Network

Tunneling Type	Suggested Usage	Usage Notes
Manual	**Simple point-to-point tunnels that be used within a site or between sites.**	**Can carry IPv6 packets only.**
GRE/IPv4	**Simple point-to-point tunnels that be used within a site or between sites.**	**Can carry IPv6, CLNS, and many other types of packets.**
IPv4-compatible	**Point-to-multipoint tunnels.**	**Uses the ::/96 prefix. We do not now recommend using this tunnel type.**

Table 25 Suggested Usage of Tunnel Types to Carry IPv6 packets over an IPv4 Network

Tunneling Type	Suggested Usage	Usage Notes
6to4	**Point-to-multipoint tunnels that can be used to connect isolated IPv6 sites.**	**Sites use addresses from the 2002::/16 prefix.**
ISATAP	**Point-to-multipoint tunnels that can be used to connect systems within a site.**	**Sites can use any IPv6 unicast addresses.**

Individual tunnel types are discussed in more detail in the following concepts, and we recommend that you review and understand the information on the specific tunnel type that you want to implement. When you are familiar with the type of tunnel you need, Table 26 provides a quick summary of the tunnel configuration parameters that you may find useful.

Table 26 Tunnel Configuration Parameters by Tunneling Type

Tunneling Type	Tunnel Configuration Parameter			
	Tunnel Mode	Tunnel Source	Tunnel Destination	Interface Prefix/Address
Manual	**ipv6ip**	**An IPv4 address, or a reference to an interface on which IPv4 is configured.**	**An IPv4 address.**	**An IPv6 address.**
GRE/IPv4	**gre ip**		**An IPv4 address.**	**An IPv6 address.**
IPv4-compatible	**ipv6ip auto-tunnel**		**Not required. These are all point-to-multipoint tunneling types. The IPv4 destination address is calculated, on a per-packet basis, from the IPv6 destination.**	**Not required. The interface address is generated as ::*tunnel-source*/96.**
6to4	**ipv6ip 6to4**			**An IPv6 address. The prefix must embed the tunnel source IPv4 address**
ISATAP	**ipv6ip isatap**			**An IPv6 prefix in modified eui-64 format. The IPv6 address is generated from the prefix and the tunnel source IPv4 address.**

IPv6 Manually Configured Tunnels

A manually configured tunnel is equivalent to a permanent link between two IPv6 domains over an IPv4 backbone. The primary use is for stable connections that require regular secure communication between two edge routers or between an end system and an edge router, or for connection to remote IPv6 networks.

An IPv6 address is manually configured on a tunnel interface, and manually configured IPv4 addresses are assigned to the tunnel source and the tunnel destination. The host or router at each end of a configured tunnel must support both the IPv4 and IPv6 protocol stacks. Manually configured tunnels can be configured between border routers or between a border router and a host. Cisco Express Forwarding (CEF) switching can be used for IPv6 manually configured tunnels, or CEF switching can be disabled if process switching is needed.

GRE/IPv4 Tunnel Support for IPv6 Traffic

IPv6 traffic can be carried over IPv4 Generic Route Encapsulation (GRE) tunnels using the standard GRE tunneling technique that is designed to provide the services necessary to implement any standard point-to-point encapsulation scheme. As in IPv6 manually configured tunnels, GRE tunnels are links between two points, with a separate tunnel for each link. The tunnels are not tied to a specific passenger or transport protocol, but in this case carry IPv6 as the passenger protocol with the GRE as the carrier protocol and IPv4 or IPv6 as the transport protocol.

The primary use of GRE tunnels is for stable connections that require regular secure communication between two edge routers or between an edge router and an end system. The edge routers and the end systems must be dual-stack implementations.

GRE has a protocol field that identifies the passenger protocol. GRE tunnels allow Intermediate System-to-Intermediate System (IS-IS) or IPv6 to be specified as a passenger protocol, allowing both IS-IS and IPv6 traffic to run over the same tunnel. If GRE did not have a protocol field, it would be impossible to distinguish whether the tunnel was carrying IS-IS or IPv6 packets. The GRE protocol field is the reason why it is desirable that you tunnel IS-IS and IPv6 inside GRE.

GRE/CLNS Tunnel Support for IPv4 and IPv6 Packets

GRE tunneling of IPv4 and IPv6 packets through CLNS networks enables Cisco CLNS Tunnels (CTunnels) to interoperate with networking equipment from other vendors. This feature provides compliance with RFC 3147.

The optional GRE services defined in header fields, such as checksums, keys and sequencing, are not supported. Any packet received requesting such services will be dropped.

Refer to *CLNS Support for GRE Tunneling of IPv4 and IPv6 Packets*, *Release 12.3(7)T* **for details about this feature, and** *Cisco IOS Network Protocols 3: ISO CLNS, Release 12.3* **for information about CTunnels.**

Automatic 6to4 Tunnels

An automatic 6to4 tunnel allows isolated IPv6 domains to be connected over an IPv4 network to remote IPv6 networks. The key difference between automatic 6to4 tunnels and manually configured tunnels is that the tunnel is not point-to-point; it is point-to-multipoint. In automatic 6to4 tunnels, routers are not configured in pairs because they treat the IPv4 infrastructure as a virtual nonbroadcast multiaccess (NBMA) link. The IPv4 address embedded in the IPv6 address is used to find the other end of the automatic tunnel.

An automatic 6to4 tunnel may be configured on a border-router in an isolated IPv6 network, which creates a tunnel on a per-packet basis to a border-router in another IPv6 network over an IPv4 infrastructure. The tunnel destination is determined by the IPv4 address of the border-router extracted from the IPv6 address that starts with the prefix 2002::/16, where the format is 2002:*border-router-IPv4-address***::/48. Following the embedded IPv4 address are 16 bits that can be used to number networks within the site. The border-router at each end of a 6to4 tunnel must support both the IPv4 and IPv6 protocol stacks. 6to4 tunnels are configured between border-routers or between a border-router and a host.**

The simplest deployment scenario for 6to4 tunnels is to interconnect multiple IPv6 sites, each of which has at least one connection to a shared IPv4 network. This IPv4 network could be the global Internet or a corporate backbone. The key requirement is that each site have a globally unique IPv4 address; the

Cisco IOS software uses this address to construct a globally unique 6to4/48 IPv6 prefix. As with other tunnel mechanisms, appropriate entries in a Domain Name System (DNS) that map between hostnames and IP addresses for both IPv4 and IPv6 allow the applications to choose the required address.

Automatic IPv4-Compatible IPv6 Tunnels

Automatic IPv4-compatible tunnels use IPv4-compatible IPv6 addresses. IPv4-compatible IPv6 addresses are IPv6 unicast addresses that have zeros in the high-order 96 bits of the address, and an IPv4 address in the low-order 32 bits. They can be written as 0:0:0:0:0:0:A.B.C.D or ::A.B.C.D, where "A.B.C.D" represents the embedded IPv4 address.

The tunnel destination is automatically determined by the IPv4 address in the low-order 32 bits of IPv4-compatible IPv6 addresses. The host or router at each end of an IPv4-compatible tunnel must support both the IPv4 and IPv6 protocol stacks. IPv4-compatible tunnels can be configured between border-routers or between a border-router and a host. Using IPv4-compatible tunnels is an easy method to create tunnels for IPv6 over IPv4, but the technique does not scale for large networks.

Note **IPv4-compatible tunnels were initially supported for IPv6, but are currently being deprecated. Cisco now recommends that you use the IPv6 ISATAP tunneling technique.**

ISATAP Tunnels

The Intra-Site Automatic Tunnel Addressing Protocol (ISATAP) is an automatic overlay tunneling mechanism that uses the underlying IPv4 network as a NBMA link layer for IPv6. ISATAP is designed for transporting IPv6 packets *within* a site where a native IPv6 infrastructure is not yet available; for example, when sparse IPv6 hosts are deployed for testing. ISATAP tunnels allow individual IPv4/IPv6 dual-stack hosts within a site to communicate with other such hosts on the same virtual link, basically creating an IPv6 network using the IPv4 infrastructure.

The ISATAP router provides standard router advertisement network configuration support for the ISATAP site. This feature allows clients to automatically configure themselves as they would do if they were connected to an Ethernet. It can also be configured to provide connectivity out of the site. ISATAP uses a well-defined IPv6 address format composed of any unicast IPv6 prefix (/64), which can be link-local, or global (including 6to4 prefixes), enabling IPv6 routing locally or on the Internet. The IPv4 address is encoded in the last 32 bits of the IPv6 address, enabling automatic IPv6-in-IPv4 tunneling.

While the ISATAP tunneling mechanism is similar to other automatic tunneling mechanisms, such as IPv6 6to4 tunneling, ISATAP is designed for transporting IPv6 packets *within* a site, not *between* sites.

ISATAP uses unicast addresses that include a 64-bit IPv6 prefix and a 64-bit interface identifier. The interface identifier is created in modified EUI-64 format in which the first 32 bits contain the value 000:5EFE to indicate that the address is an IPv6 ISATAP address. Table 27 shows the layout of an ISATAP address.

Table 27 IPv6 ISATAP Address Format

64 Bits	32 Bits	32 Bits
link local or global IPv6 unicast prefix	**0000:5EFE**	**IPv4 address of the ISATAP link**

As shown in Table 27, an ISATAP address consists of an IPv6 prefix and the ISATAP interface identifier. This interface identifier includes the IPv4 address of the underlying IPv4 link. The following example shows what an actual ISATAP address would look like if the prefix is 2001:0DB8:1234:5678::/64 and the embedded IPv4 address is 10.173.129.8. In the ISATAP address, the IPv4 address is expressed in hexadecimal as 0AAD:8108.

Example:

2001:0DB8:1234:5678:0000:5EFE:0AAD:8108

How to Implement Tunneling for IPv6

The following sections explain how to configure overlay tunnels for IPv6. Each task in the list is identified as either required or optional:

- **Configuring Manual IPv6 Tunnels, page 389 (optional)**
- **Configuring GRE/IPv6 Tunnels, page 390 (optional)**
- **Configuring 6to4 Tunnels, page 392 (optional)**
- **Configuring IPv4-Compatible IPv6 Tunnels, page 394 (optional)**
- **Configuring ISATAP Tunnels, page 395 (optional)**

Configuring Manual IPv6 Tunnels

This task explains how to configure a manual IPv6 overlay tunnel.

Prerequisites

With manually configured IPv6 tunnels, an IPv6 address is configured on a tunnel interface, and manually configured IPv4 addresses are assigned to the tunnel source and the tunnel destination. The host or router at each end of a configured tunnel must support both the IPv4 and IPv6 protocol stacks.

SUMMARY STEPS

1. **enable**
2. **configure** {**terminal** | **memory** | **network**}
3. **interface tunnel** *tunnel-number*
4. **ipv6 address** *ipv6-prefix/prefix-length* [**eui-64**]
5. **tunnel source** {*ip-address* | *type number*}
6. **tunnel destination** *ip-address*
7. **tunnel mode ipv6ip**

DETAILED STEPS

	Command or Action	Purpose
Step 1	**enable** Example: `Router> enable`	**Enables privileged EXEC mode.** • **Enter your password if prompted.**
Step 2	**configure terminal** Example: `Router# configure terminal`	**Enters global configuration mode.**
Step 3	**interface tunnel** *tunnel-number* Example: `Router(config)# interface tunnel 0`	**Specifies a tunnel interface and number, and enters interface configuration mode.**
Step 4	**ipv6 address** *ipv6-prefix/prefix-length* [**eui-64**] Example: `Router(config-if)# ipv6 address 3ffe:b00:c18:1::3/127`	**Specifies the IPv6 network assigned to the interface and enables IPv6 processing on the interface.** Note **Refer to the** *Configuring Basic Connectivity for IPv6* **module for more information on configuring IPv6 addresses.**
Step 5	**tunnel source** {*ip-address* | *type number*} Example: `Router(config-if)# tunnel source ethernet 0`	**Specifies the source IPv4 address or the source interface type and number for the tunnel interface.** • **If an interface is specified, the interface must be configured with an IPv4 address.**
Step 6	**tunnel destination** *ip-address* Example: `Router(config-if)# tunnel destination 192.168.30.1`	**Specifies the destination IPv4 address or host name for the tunnel interface.**
Step 7	**tunnel mode ipv6ip** Example: `Router(config-if)# tunnel mode ipv6ip`	**Specifies a manual IPv6 tunnel.** Note **The tunnel mode ipv6ip command specifies IPv6 as the passenger protocol and IPv4 as both the encapsulation and transport protocol for the manual IPv6 tunnel.**

What to Do Next

Proceed to the "Verifying IPv6 Tunnel Configuration and Operation" section on page 397.

Configuring GRE/IPv6 Tunnels

This task explains how to configure a GRE tunnel on an IPv6 network. GRE tunnels can be configured to run over an IPv6 network layer and to transport IPv6 packets in IPv6 tunnels and IPv4 packets in IPv6 tunnels.

Prerequisites

When GRE/IPv6 tunnels are configured, IPv6 addresses are assigned to the tunnel source and the tunnel destination. The tunnel interface can have either IPv4 or IPv6 addresses assigned (this is not shown in the task below). The host or router at each end of a configured tunnel must support both the IPv4 and IPv6 protocol stacks.

SUMMARY STEPS

1. **enable**
2. **configure** {**terminal** | **memory** | **network**}
3. **interface tunnel** *tunnel-number*
4. **ipv6 address** *ipv6-prefix/prefix-length* [**eui-64**]
5. **tunnel source** {*ip-address* | *ipv6-address* | *interface-type interface-number*}
6. **tunnel destination** {*host-name* | *ip-address* | *ipv6-address*}
7. **tunnel mode** {**aurp** | **cayman** | **dvmrp** | **eon** | **gre** | **gre multipoint** | **gre ipv6** | **ipip** [**decapsulate-any**] | **iptalk** | **ipv6** |**mpls**| **nos**}

DETAILED STEPS

	Command or Action	Purpose
Step 1	**enable** Example: `Router> enable`	**Enables privileged EXEC mode.** • **Enter your password if prompted.**
Step 2	**configure terminal** Example: `Router# configure terminal`	**Enters global configuration mode.**
Step 3	**interface tunnel** *tunnel-number* Example: `Router(config)# interface tunnel 0`	**Specifies a tunnel interface and number, and enters interface configuration mode.**
Step 4	**ipv6 address** *ipv6-prefix/prefix-length* [**eui-64**] Example: `Router(config-if)# ipv6 address 3ffe:b00:c18:1::3/127`	**Specifies the IPv6 network assigned to the interface and enables IPv6 processing on the interface.** Note **Refer to the** *Implementing Basic Connectivity for IPv6* **module for more information on configuring IPv6 addresses.**
Step 5	**tunnel source** {*ip-address* | *ipv6-address* | *interface-type interface-number*} Example: `Router(config-if)# tunnel source ethernet 0`	**Specifies the source IPv4 address or the source interface type and number for the tunnel interface.** • **If an interface is specified, the interface must be configured with an IPv4 address.**

	Command or Action	Purpose
Step 6	**tunnel destination** {*host-name* | *ip-address* | *ipv6-address*} Example: `Router(config-if)# tunnel destination 192.168.30.1`	**Specifies the destination IPv4 address or host name for the tunnel interface.**
Step 7	**tunnel mode {aurp | cayman | dvmrp | eon | gre | gre multipoint | gre ipv6 | ipip [decapsulate-any] | iptalk | ipv6 |mpls | nos}** Example: `Router(config-if)# tunnel mode gre ip`	**Specifies a GRE IPv6 tunnel.** Note **The tunnel mode gre ip command specifies GRE as the encapsulation protocol for the tunnel.**

What to Do Next

Proceed to the "Verifying IPv6 Tunnel Configuration and Operation" section on page 397.

Configuring 6to4 Tunnels

This task explains how to configure a 6to4 overlay tunnel.

Prerequisites

With 6to4 tunnels, the tunnel destination is determined by the border-router IPv4 address, which is concatenated to the prefix 2002::/16 in the format 2002:*border-router-IPv4-address*::/48. The border-router at each end of a 6to4 tunnel must support both the IPv4 and IPv6 protocol stacks.

Restrictions

The configuration of only one IPv4-compatible tunnel and one 6to4 IPv6 tunnel is supported on a router. If you choose to configure both of those tunnel types on the same router, we strongly recommend that they do not share the same tunnel source.

The reason that a 6to4 tunnel and an IPv4-compatible tunnel cannot share the same interface is that both of them are NBMA "point-to-multipoint" access links and only the tunnel source can be used to reorder the packets from a multiplexed packet stream into a single packet stream for an incoming interface. So when a packet with an IPv4 protocol type of 41 arrives on an interface, that packet is mapped to an IPv6 tunnel interface based on the IPv4 address. However, if both the 6to4 tunnel and the IPv4-compatible tunnel share the same source interface, the router is not able to determine the IPv6 tunnel interface to which it should assign the incoming packet.

IPv6 manually configured tunnels can share the same source interface because a manual tunnel is a "point-to-point" link, and both the IPv4 source and IPv4 destination of the tunnel are defined.

SUMMARY STEPS

1. **enable**
2. **configure {terminal | memory | network}**

3. **interface tunnel** *tunnel-number*
4. **ipv6 address** *ipv6-prefix/prefix-length* **[eui-64]**
5. **tunnel source** {*ip-address* | *type number*}
6. **tunnel mode ipv6ip 6to4**
7. **exit**
8. **ipv6 route** *ipv6-prefix/prefix-length* **tunnel** *tunnel-number*

DETAILED STEPS

	Command or Action	Purpose
Step 1	**enable** Example: `Router> enable`	**Enables privileged EXEC mode.** • **Enter your password if prompted.**
Step 2	**configure terminal** Example: `Router# configure terminal`	**Enters global configuration mode.**
Step 3	**interface tunnel** *tunnel-number* Example: `Router(config)# interface tunnel 0`	**Specifies a tunnel interface and number, and enters interface configuration mode.**
Step 4	**ipv6 address** *ipv6-prefix/prefix-length* [**eui-64**] Example: `Router(config-if)# ipv6 address 2002:c0a8:6301:1::1/64`	**Specifies the IPv6 address assigned to the interface and enables IPv6 processing on the interface.** • **The 32 bits following the initial 2002::/16 prefix correspond to an IPv4 address assigned to the tunnel source.** Note **Refer to the** *Configuring Basic Connectivity for IPv6* **module for more information on configuring IPv6 addresses.**
Step 5	**tunnel source** {*ip-address* | *type number*} Example: `Router(config-if)# tunnel source ethernet 0`	**Specifies the source interface type and number for the tunnel interface.** Note **The interface type and number specified in the tunnel source command must be configured with an IPv4 address.**
Step 6	**tunnel mode ipv6ip 6to4** Example: `Router(config-if)# tunnel mode ipv6ip 6to4`	**Specifies an IPv6 overlay tunnel using a 6to4 address.**

	Command or Action	Purpose
Step 7	**exit** Example: `Router(config-if)# exit`	**Exits interface configuration mode, and returns the router to global configuration mode.**
Step 8	**ipv6 route** *ipv6-prefix/prefix-length* **tunnel** *tunnel-number* Example: `Router(config)# ipv6 route 2002::/16 tunnel 0`	**Configures a static route for the IPv6 6to4 prefix 2002::/16 to the specified tunnel interface.** Note **When configuring a 6to4 overlay tunnel, you must configure a static route for the IPv6 6to4 prefix 2002::/16 to the 6to4 tunnel interface.** • **The tunnel number specified in the ipv6 route command must be the same tunnel number specified in the interface tunnel command.**

What to Do Next

Proceed to the "Verifying IPv6 Tunnel Configuration and Operation" section on page 397.

Configuring IPv4-Compatible IPv6 Tunnels

This task explains how to configure an IPv4-compatible IPv6 overlay tunnel.

Prerequisites

With an IPv4-compatible tunnel, the tunnel destination is automatically determined by the IPv4 address in the low-order 32 bits of IPv4-compatible IPv6 addresses. The host or router at each end of an IPv4-compatible tunnel must support both the IPv4 and IPv6 protocol stacks.

Restrictions

IPv4-compatible tunnels were initially supported for IPv6 but Cisco now recommends that you use a different IPv6 overlay tunneling technique.

SUMMARY STEPS

1. **enable**
2. **configure** {**terminal** | **memory** | **network**}
3. **interface tunnel** *tunnel-number*
4. **tunnel source** {*ip-address* | *type number*}
5. **tunnel mode ipv6ip auto-tunnel**

DETAILED STEPS

	Command or Action	Purpose
Step 1	**enable** Example: `Router> enable`	**Enables privileged EXEC mode.** • **Enter your password if prompted.**
Step 2	**configure terminal** Example: `Router# configure terminal`	**Enters global configuration mode.**
Step 3	**interface tunnel** *tunnel-number* Example: `Router(config)# interface tunnel 0`	**Specifies a tunnel interface and number, and enters interface configuration mode.**
Step 4	**tunnel source** {*ip-address* | *type number*} Example: `Router(config-if)# tunnel source ethernet 0`	**Specifies the source interface type and number for the tunnel interface.** Note **The interface type and number specified in the tunnel source command is configured with an IPv4 address only.**
Step 5	**tunnel mode ipv6ip auto-tunnel** Example: `Router(config-if)# tunnel mode ipv6ip auto-tunnel`	**Specifies an IPv4-compatible tunnel using an IPv4-compatible IPv6 address.**

What to Do Next

Proceed to the "Verifying IPv6 Tunnel Configuration and Operation" section on page 397.

Configuring ISATAP Tunnels

This task describes how to configure an ISATAP overlay tunnel.

Prerequisites

The tunnel source command used in the configuration of an ISATAP tunnel must point to an interface with an IPv4 address configured. The ISATAP IPv6 address and prefix (or prefixes) advertised are configured as for a native IPv6 interface. The IPv6 tunnel interface must be configured with a modified EUI-64 address because the last 32 bits in the interface identifier are constructed using the IPv4 tunnel source address.

SUMMARY STEPS

1. **enable**
2. **configure terminal**

3. **interface tunnel** *tunnel-number*
4. **ipv6 address** *ipv6-prefix/prefix-length* **[eui-64]**
5. **no ipv6 nd suppress-ra**
6. **tunnel source** {*ip-address* | *type number*}
7. **tunnel mode ipv6ip isatap**

DETAILED STEPS

	Command or Action	Purpose
Step 1	**enable** Example: `Router> enable`	**Enables privileged EXEC mode.** • **Enter your password if prompted.**
Step 2	**configure terminal** Example: `Router# configure terminal`	**Enters global configuration mode.**
Step 3	**interface tunnel** *tunnel-number* Example: `Router(config)# interface tunnel 1`	**Specifies a tunnel interface and number, and enters interface configuration mode.**
Step 4	**ipv6 address** *ipv6-prefix/prefix-length* [**eui-64**] Example: `Router(config-if)# ipv6 address 2001:0DB8:6301::/64 eui-64`	**Specifies the IPv6 address assigned to the interface and enables IPv6 processing on the interface.** Note **Refer to the** *Configuring Basic Connectivity for IPv6* **module for more information on configuring IPv6 addresses.**
Step 5	**no ipv6 nd suppress-ra** Example: `Router(config-if)# no ipv6 nd suppress-ra`	**Sending of IPv6 router advertisements is disabled by default on tunnel interfaces. This command reenables the sending of IPv6 router advertisements to allow client autoconfiguration.**
Step 6	**tunnel source** {*ip-address* | *type number*} Example: `Router(config-if)# tunnel source ethernet 1/0/1`	**Specifies the source interface type and number for the tunnel interface.** Note **The interface type and number specified in the tunnel source command must be configured with an IPv4 address.**
Step 7	**tunnel mode ipv6ip isatap** Example: `Router(config-if)# tunnel mode ipv6ip isatap`	**Specifies an IPv6 overlay tunnel using a ISATAP address.**

What to Do Next

Proceed to the "Verifying IPv6 Tunnel Configuration and Operation" section on page 397.

Verifying IPv6 Tunnel Configuration and Operation

This optional task explains how to verify tunnel configuration and operation. The commands contained in the task steps can be used in any sequence and may need to be repeated.

SUMMARY STEPS

1. **enable**
2. **show interfaces tunnel** *number* [**accounting**]
3. **ping** [*protocol*] *destination*
4. **show ip route** [*address* [*mask*]]

DETAILED STEPS

	Command or Action	Purpose
Step 1	**enable** Example: `Router> enable`	**Enables higher privilege levels, such as privileged EXEC mode.** • **Enter your password if prompted.**
Step 2	**show interfaces tunnel** *number* [**accounting**] Example: `Router# show interfaces tunnel 0`	**(Optional) Displays tunnel interface information.** • **Use the** *number* **argument to display information for a specified tunnel.**
Step 3	**ping** [*protocol*] *destination* Example: `Router# ping 10.0.0.1`	**(Optional) Diagnoses basic network connectivity.**
Step 4	**show ip route** [*address* [*mask*]] Example: `Router# show ip route 10.0.0.2`	**(Optional) Displays the current state of the routing table.** Note **Only the syntax relevant for this task is shown.**

Output Examples

This section provides the following output examples:

- **Sample Output for the show interfaces tunnel Command**
- **Sample Output for the ping Command**
- **Sample Output for the show ip route Command**
- **Sample Output for the ping Command**

Sample Output for the show interfaces tunnel Command

Using a generic example suitable for both IPv6 manually configured tunnels and IPv6 over IPv4 GRE tunnels, two routers are configured to be endpoints of a tunnel. Router A has Ethernet interface 0/0 configured as tunnel interface 0 with an IPv4 address of 10.0.0.1 and an IPv6 prefix of

2001:0DB8:1111:2222::1/64. Router B has Ethernet interface 0/0 configured as tunnel interface 1 with an IPv4 address of 10.0.0.2 and an IPv6 prefix of 2001:0DB8:1111:2222::2/64. To verify that the tunnel source and destination addresses are configured, use the show interfaces tunnel command on Router A.

```
RouterA# show interfaces tunnel 0

Tunnel0 is up, line protocol is up
  Hardware is Tunnel
  MTU 1514 bytes, BW 9 Kbit, DLY 500000 usec,
     reliability 255/255, txload 1/255, rxload 1/255
  Encapsulation TUNNEL, loopback not set
  Keepalive not set
  Tunnel source 10.0.0.1 (Ethernet0/0), destination 10.0.0.2, fastswitch TTL 255
  Tunnel protocol/transport GRE/IP, key disabled, sequencing disabled
  Tunnel TTL 255
  Checksumming of packets disabled,  fast tunneling enabled
  Last input 00:00:14, output 00:00:04, output hang never
  Last clearing of "show interface" counters never
  Input queue: 0/75/0/0 (size/max/drops/flushes); Total output drops: 0
  Queueing strategy: fifo
  Output queue :0/0 (size/max)
  5 minute input rate 0 bits/sec, 0 packets/sec
  5 minute output rate 0 bits/sec, 0 packets/sec
     4 packets input, 352 bytes, 0 no buffer
     Received 0 broadcasts, 0 runts, 0 giants, 0 throttles
     0 input errors, 0 CRC, 0 frame, 0 overrun, 0 ignored, 0 abort
     8 packets output, 704 bytes, 0 underruns
     0 output errors, 0 collisions, 0 interface resets
     0 output buffer failures, 0 output buffers swapped out
```

Sample Output for the ping Command

To check that the local endpoint is configured and working, use the ping command on Router A:

```
RouterA# ping 2001:0DB8:1111:2222::2

Type escape sequence to abort.
Sending 5, 100-byte ICMP Echos to 2001:0DB8:1111:2222::2, timeout is 2 seconds:
!!!!!
Success rate is 100 percent (5/5), round-trip min/avg/max = 20/20/20 ms
```

Sample Output for the show ip route Command

To check that a route exists to the remote endpoint address, use the show ip route command:

```
RouterA# show ip route 10.0.0.2

Routing entry for 10.0.0.0/24
  Known via "connected", distance 0, metric 0 (connected, via interface)
  Routing Descriptor Blocks:
  * directly connected, via Ethernet0/0
      Route metric is 0, traffic share count is 1
```

Sample Output for the ping Command

To check that the remote endpoint address is reachable, use the ping command on Router A.

Note **The remote endpoint address may not be reachable using the ping command because of filtering, but the tunnel traffic may still reach its destination.**

```
RouterA# ping 10.0.0.2

Type escape sequence to abort.
Sending 5, 100-byte ICMP Echos to 10.0.0.2, timeout is 2 seconds:
!!!!!
Success rate is 100 percent (5/5), round-trip min/avg/max = 20/21/28 ms
```

To check that the remote IPv6 tunnel endpoint is reachable, use the ping command again on Router A. The same note on filtering also applies to this example.

```
RouterA# ping 1::2

Type escape sequence to abort.
Sending 5, 100-byte ICMP Echos to 1::2, timeout is 2 seconds:
!!!!!
Success rate is 100 percent (5/5), round-trip min/avg/max = 20/20/20 ms
```

These steps may be repeated at the other endpoint of the tunnel.

Configuration Examples for Implementing Tunneling for IPv6

This section provides the following configuration examples:

- **Configuring Manual IPv6 Tunnels Example, page 399**
- **Configuring GRE Tunnels: Examples, page 400**
- **Configuring 6to4 Tunnels Example, page 402**
- **Configuring IPv4-Compatible IPv6 Tunnels Example, page 402**
- **Configuring ISATAP Tunnels Example, page 403**

Configuring Manual IPv6 Tunnels Example

The following example configures a manual IPv6 tunnel between router A and router B. In the example, tunnel interface 0 for both router A and router B is manually configured with a global IPv6address. The tunnel source and destination addresses are also manually configured.

Router A Configuration

```
interface ethernet 0
 ip address 192.168.99.1 255.255.255.0

interface tunnel 0
 ipv6 address 3ffe:b00:c18:1::3/127
 tunnel source ethernet 0
 tunnel destination 192.168.30.1
 tunnel mode ipv6ip
```

Router B Configuration

```
interface ethernet 0
 ip address 192.168.30.1 255.255.255.0
```

```
interface tunnel 0
 ipv6 address 3ffe:b00:c18:1::2/127
 tunnel source ethernet 0
 tunnel destination 192.168.99.1
 tunnel mode ipv6ip
```

Configuring GRE Tunnels: Examples

The following example configures a GRE tunnel running both IS-IS and IPv6 traffic between router A and router B:

Router A Configuration

```
ipv6 unicast-routing
clns routing
!
interface Tunnel0
 no ip address
 ipv6 address 2001:0DB8:1111:2222::1/64
 ipv6 router isis
 tunnel source Ethernet0/0
 tunnel destination 10.0.0.2
 tunnel mode gre ip
!
interface Ethernet0/0
 ip address 10.0.0.1 255.255.255.0
!
router isis
 net 49.0000.0000.000a.00
```

Router B Configuration

```
ipv6 unicast-routing
clns routing
!
interface Tunnel0
 no ip address
 ipv6 address 2001:0DB8:1111:2222::2/64
 ipv6 router isis
 tunnel source Ethernet0/0
 tunnel destination 10.0.0.1
 tunnel mode gre ip
!
interface Ethernet0/0
 ip address 10.0.0.2 255.255.255.0
!
router isis
 net 49.0000.0000.000b.00
 address-family ipv6
 redistribute static
 exit-address-family
```

Tunnel Destination Address for IPv6 Tunnel Example

The following example shows how to configure the tunnel destination address for GRE tunneling of IPv6 packets:

```
Router(config)# interface Tunnel0
Router(config-if)#  no ip address
```

```
Router(config-if)#  ipv6 router isis
Router(config-if)#  tunnel source Ethernet0/0
Router(config-if)#  tunnel destination 2001:0DB8:1111:2222::1/64
Router(config-if)#  tunnel mode gre ipv6
Router(config-if)# exit
!
Router(config)# interface Ethernet0/0
Router(config-if)#  ip address 10.0.0.1 255.255.255.0
Router(config-if)# exit
!
Router(config)# ipv6 unicast-routing

Router(config)# router isis
Router(config)#  net 49.0000.0000.000a.00
```

Configuring CTunnels in GRE mode to Carry IPv6 Packets in CLNS: Example

The following example configures a GRE CTunnel running both IS-IS and IPv6 traffic between router A and router B in a CLNS network. The ctunnel mode gre command allows tunneling between Cisco and third-party networking devices and carries both IPv4 and IPv6 traffic.

The ctunnel mode gre command provides a method of tunneling compliant with RFC 3147 and should allow tunneling between Cisco equipment and third-party networking devices.

Router A

```
ipv6 unicast-routing

clns routing

interface ctunnel 102

 ipv6 address 2001:0DB8:1111:2222::1/64
 ctunnel destination 49.0001.2222.2222.2222.00
 ctunnel mode gre


interface Ethernet0/1
 clns router isis

router isis
 net 49.0001.1111.1111.1111.00
```

Router B

```
ipv6 unicast-routing

clns routing

interface ctunnel 201
 ipv6 address 2001:0DB8:1111:2222::2/64
 ctunnel destination 49.0001.1111.1111.1111.00
 ctunnel mode gre

interface Ethernet0/1
 clns router isis

router isis
 net 49.0001.2222.2222.2222.00
```

To turn off the GRE mode and restore the CTunnel to the default Cisco encapsulation routing only between endpoints on Cisco equipment, use either the no ctunnel mode command or the ctunnel mode cisco command. The following example shows the same configuration modified to transport only Iv4 traffic:

Configuring 6to4 Tunnels Example

The following example configures a 6to4 tunnel on a border router in an isolated IPv6 network. The IPv4 address is 192.168.99.1, which translates to the IPv6 prefix of 2002:c0a8:6301::/48. The IPv6 prefix is subnetted into 2002:c0a8:6301::/64 for the tunnel interface: 2002:c0a8:6301:1::/64 for the first IPv6 network, and 2002:c0a8:6301:2::/64 for the second IPv6 network. The static route ensures that any other traffic for the IPv6 prefix 2002::/16 is directed to tunnel interface 0 for automatic tunneling.

```
interface Ethernet0
 description IPv4 uplink
 ip address 192.168.99.1 255.255.255.0
!
interface Ethernet1
 description IPv6 local network 1
 ipv6 address 2002:c0a8:6301:1::1/64
!
interface Ethernet2
 description IPv6 local network 2
 ipv6 address 2002:c0a8:6301:2::1/64
!
interface Tunnel0
 description IPv6 uplink
 no ip address
 ipv6 address 2002:c0a8:6301::1/64
 tunnel source Ethernet0
 tunnel mode ipv6ip 6to4
!
ipv6 route 2002::/16 Tunnel0
```

Configuring IPv4-Compatible IPv6 Tunnels Example

The following example configures an IPv4-compatible IPv6 tunnel that allows BGP to run between a number of routers without having to configure a mesh of manual tunnels. Each router has a single IPv4-compatible tunnel, and multiple BGP sessions can run over each tunnel, one to each neighbor. Ethernet interface 0 is used as the tunnel source. The tunnel destination is automatically determined by the IPv4 address in the low-order 32 bits of an IPv4-compatible IPv6 address. Specifically, the IPv6 prefix 0:0:0:0:0:0 is concatenated to an IPv4 address (in the format 0:0:0:0:0:0:A.B.C.D or ::A.B.C.D) to create the IPv4-compatible IPv6 address. Ethernet interface 0 is configured with a global IPv6 address and an IPv4 address (the interface supports both the IPv6 and IPv4 protocol stacks).

Multiprotocol BGP is used in the example to exchange IPv6 reachability information with the peer 10.67.0.2. The IPv4 address of Ethernet interface 0 is used in the low-order 32 bits of an IPv4-compatible IPv6 address and is also used as the next-hop attribute. Using an IPv4-compatible IPv6 address for the BGP neighbor allows the IPv6 BGP session to be automatically transported over an IPv4-compatible tunnel.

```
interface tunnel 0
 tunnel source Ethernet 0
 tunnel mode ipv6ip auto-tunnel
```

```
interface ethernet 0
 ip address 10.27.0.1 255.255.255.0
 ipv6 address 3000:2222::1/64

router bgp 65000
 no synchronization
 no bgp default ipv4-unicast
 neighbor ::10.67.0.2 remote-as 65002

address-family ipv6
 neighbor ::10.67.0.2 activate
 neighbor ::10.67.0.2 next-hop-self
 network 2001:2222:d00d:b10b::/64
```

Configuring ISATAP Tunnels Example

The following example shows the tunnel source defined on Ethernet 0 and the tunnel mode command used to configure the ISATAP tunnel. Router advertisements are enabled to allow client autoconfiguration.

Example:

```
ipv6 unicast-routing
interface Tunnel1
 tunnel source ethernet 0
 tunnel mode ipv6ip isatap
 ipv6 address 2001:0DB8::/64 eui-64
 no ipv6 nd suppress-ra
 exit
```

Where to Go Next

- **If you have configured an automatic 6to4 tunnel you can design your IPv6 network around the /48 6to4 prefix you have created from your IPv4 address.**
- **If you want to implement routing protocols, refer to the** *Implementing RIP for IPv6*, *Implementing IS-IS for IPv6*, *Implementing OSPF for IPv6*, **or** *Implementing Multiprotocol BGP for IPv6* **modules.**
- **If you want to implement security features for your IPv6 network, refer to the** *Implementing Security for IPv6* **module.**

Additional References

For additional information related to implementing tunneling for IPv6, see the following references:

- **Related Documents, page 404**
- **Standards, page 404**
- **MIBs, page 404**
- **RFCs, page 404**
- **Technical Assistance, page 405**

Related Documents

Related Topic	Document Title
IPv4 tunneling configuration tasks	**"Configuring Logical Interfaces" chapter in the** *Cisco IOS Interface Configuration Guide*, **Release 12.3**
IPv4 tunneling commands: complete command syntax, command mode, defaults, usage guidelines, and examples	*Cisco IOS Interface Command Reference*, **Release 12.3**
IPv6 supported feature list	*Start Here: Cisco IOS Software Release Specifics for IPv6 Features*
IPv6 commands: complete command syntax, command mode, defaults, usage guidelines, and examples	*IPv6 for Cisco IOS Command Reference*
IPv4 configuration and command reference information	*Cisco IOS Release 12.3 Configuration Guides and Command References*

Standards

Standards	Title
No new or modified standards are supported by this feature, and support for existing standards has not been modified by this feature.	—

MIBs

MIBs	MIBs Link
No new or modified MIBs are supported by this feature, and support for existing MIBs has not been modified by this feature.	**To locate and download MIBs for selected platforms, Cisco IOS releases, and feature sets, use Cisco MIB Locator found at the following URL:** **http://www.cisco.com/go/mibs**

RFCs

RFCs[1]	Title
RFC 2473	*Generic Packet Tunneling in IPv6 Specification*
RFC 2893	*Transition Mechanisms for IPv6 Hosts and Routers*
RFC 3056	*Connection of IPv6 Domains via IPv4 Clouds*

1. **Not all supported RFCs are listed.**

Technical Assistance

Description	Link
Technical Assistance Center (TAC) home page, containing 30,000 pages of searchable technical content, including links to products, technologies, solutions, technical tips, tools, and lots more. Registered Cisco.com users can log in from this page to access even more content.	**http://www.cisco.com/public/support/tac/home.shtml**